


Networking at the UW, The Internet, and the World Wide Web

Various computers in various locations will be used in this class, so a quick introduction to their arrangement and to the concept of networking is useful.

We'll also find out the difference between the Internet and the World Wide Web


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Computers come in all shapes and sizes

- The specifics of how computers work will be covered later. For now, think of them as having many forms and many names
 - **Embedded** – processor, ROM, channels to sensors/actuators; think of a microwave, or a newer toaster oven
 - **Laptop** – processor, RAM, floppy disk, hard disk, LCD; mobility
 - **Desk Top** – processor, RAM, floppy disk, hard disk, CD, monitor; educational and office work
 - **Server** – processors (4-32), RAM, many hard disks, CD; services
 - **Supercomputer** – processors (16-1000), RAM, hard disks: big science

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Computers at the UW

- FIT 100 uses
 - Laptops** for portability (me working at home)
 - Desktops** in Labs (MGH, OUGL)
 - Server [Dante or Homer]:**
holding your computer account for email, web pages, and other files
- An unconnected computer can only get to data that is stored locally on its hard disk, etc.
- The **UW** computers are connected (i.e. networked) together. Allows us to send email, transfer files, and access the W W W

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Networking

More than just a social interaction!

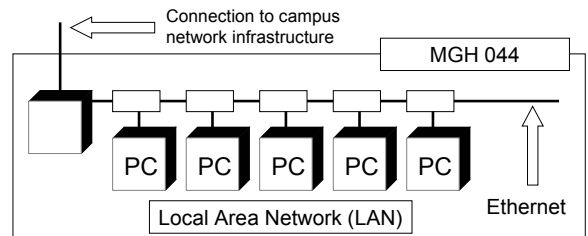
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Networks ...

- Networks connect computers – making them much more useful than just a single terminal
 - Access more information and software
 - Help users communicate, exchange information
 - Changing our ideas about social interaction
 - Perform services for one another
 - (networked printers, etc.)
- The **UW** networks “exchange” more than ½ trillion bytes of data per day
 - Half of this exchanged data goes to or comes from the Internet

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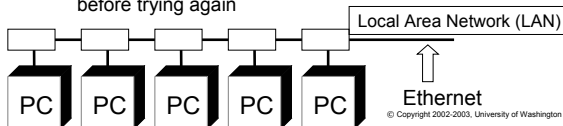
How are these Networks arranged?



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Ethernet...Imagine a party conversation

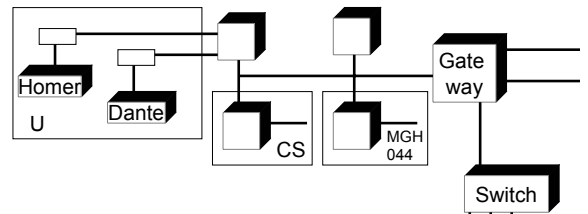
- Ethernet technology: It's like students sitting around the dorm room telling stories...
 - Everyone listens (politely, of course) while one person talks
 - When the story is finished, there is a pause
 - A person with another story to tell starts talking, but listening at the same time
 - If no one else starts talking, the person continues
 - If others start talking, he/she stops and waits a moment before trying again



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UW Networks Connect to The Internet

- The subnetworks of campus interconnect the computers of the **UW** domain (.washington.edu), which is connected to the Internet via a Gateway






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What is the Internet?

- A network of networks
 - A worldwide system of computer networks
 - ARPA Net (1969)
 - Advanced Research Projects Network
- Technically, the Internet is all computers using the same communication protocol so we all "speak the same language"
 - TCP/IP
 - Transmission Control Protocol/Internet Protocol
- Physically, the Internet is the totality of wires, fibers, satellite links and switches connecting named computers
 - <http://www.netsizer.com/>

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Protocols Rule!

- Protocol and Application
 - Protocol - set of rules or common language
 - Application - the software or program
- The Internet could not exist in its current form without protocols determining how information is:
 - Sent
 - Processed
 - Communicated
 - ...
- You may be familiar with these applications and the protocols they rely on:
 - W W W or web browsers (http) 
 - Email (smtp, imap, pop)
 - SSH Secure File Transfer (secure ftp) 
 - TeraTerm (SSH, formerly telnet) 

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Rules of the Road

- How is the information sent across the Internet?
 - Information such as email, web pages, phone calls – anything sent over the Internet – is broken up into units called packets
 - Packets contain an IP address, a sequence number and some of the actual information (like part of the whole email message)
 - This process is part of the scheme called the Transmission Control Protocol and Internet Protocol, or TCP/IP
 - The packets make their way, usually by different routes, to the destination address where they are reassembled in order to reconstruct the original message

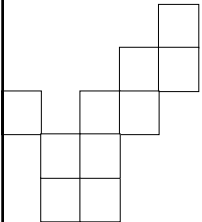
address	#	data
---------	---	------

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Class Interaction!!!!

- I need 6 volunteers
- Who is sitting in Row J, seat 8?

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What's in a Name?

How Computers are Named Logically (for us humans)
vs.
How Computers are Named Physically
(names for computers, by computers!)

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How are Computers Named Logically?

- The logical way to name computers is by using domains (groups of related things)
 - All education institutions .edu
 - The UW .washington.edu
 - The Information School ischool.washington.edu
 - WebCT webct.ischool.washington.edu
- Notice the scheme is hierarchical
 - Easier to remember names
 - Names are associated with like units
 - No limit to size or organizational depth

Top Level

- .com
- .edu
- .gov
- .org
- .mil
- .net
- .xx

Country Pairs

- .ca – Canada
- .de – Germany (Deutschland)
- .fr – France
- .es – Spain (España)
- .uk – United Kingdom
- .us – United States

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How are Computers Named Physically?

- The *physical* way to name computers is to use an Internet Protocol address, or *IP address*
 - webct.ischool.washington.edu 128.208.100.153
 - ischool.washington.edu 128.208.100.150
 - washington.edu (one of many) 140.142.15.163
- The Domain Name System (DNS) associates human readable names with the physical IP addresses for use by the computers and routers of the Internet

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Logical vs. Physical Network

Important Concept:

- In computing it is common to separate the logical idea of something -- the way you think about it, from the physical implementation -- how it is actually built.
- This is called a physical/logical separation
- In networking, the domain names make up the logical network. Domains consist of a hierarchical arrangement of names that tell us associations:
 - ischool.washington.edu
- The computers actually use the physical addresses
- The DNS makes the connection between the two, so you don't have to.

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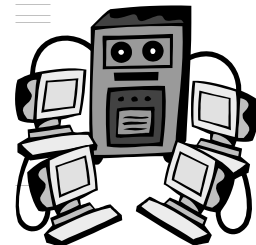
More On Logical Networks

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


Client / Server Model

- Client / Server is a method of **distributed computing**.
- Server computers delivers services to client computers.
 - Client: Any computer that requests information
 - Server: Any computer that provides a service
- The UW server you will access is called **Dante**
 - Dante is a server group made up of ~50 servers



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Client / Server

- What does this mean to you?
 - The UW Networks are on a client/server system.
 - Save your files to a server instead of an individual Desktop computer ...
That means access to files from any computer on the network (local or Internet)
 - As long as you have the right tools



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World Wide Web



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What is the WWW?

A general description:

- “All resources and users on the Internet that are using the Hypertext Transfer Protocol (HTTP)”

~Definition from whatis.com~

- “The World Wide Web is the universe of network-accessible information, an embodiment of human knowledge.”

~World Wide Web
Consortium (W3C)~

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World Wide Web

- The World Wide Web includes all computers, called web servers, that are capable of sending information to your browser
- In most domains the computer that is the web server is called “www”, e.g. www.washington.edu
 - However, a web server can have any name ... your web pages will be served by students.washington.edu
- The main protocol used to connect to these web servers is:
 - Hyper-text transfer protocol, http, for web pages

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What is a Web Browser?

- An application using the HTTP Protocol
- Allows people to interact and look at information on the World Wide Web
- Netscape, Internet Explorer, AOL, Opera – all offer graphical user interfaces (GUI’s)

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Web Pages

- Web pages are just text files containing instructions for your browser on how to lay out (format) the web page
 - Web pages can be created with a text editor (like Notepad)
 - You will be using text editors
 - Web pages can be created with special tools (like FrontPage or DreamWeaver)
 - You won’t be using these tools this quarter!
- The instructions for the browser are written in a special language, hyper-text mark-up language, HTML
- You can always take a look at the HTML that is being used to display the web page in a browser by selecting “Source” from the View menu in your browser

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HTML from FIT 100 Home Page

```
<HTML>
  <HEAD>
    <TITLE>Home Page for CSE/INFO 100</TITLE>
  </HEAD>
  <BODY>
    <A NAME="top"></A>
    <TABLE BORDER=0 CELLPADDING=10 WIDTH=700>
      <TR>
        <TD VALIGN=top ROWSPAN=5 bgcolor="#336699" WIDTH=150>
          <P CLASS="menu"> <a href="#Announcements">
            <font color="#FF0000">ANNOUNCEMENTS</font></a></P>
          <P CLASS="menu">
            <A HREF="index.shtml">Home</A> </P>
          <P CLASS="menu"><A HREF="calendar.shtml">Calendar</A></P>
          <P CLASS="menu">
            <TD WIDTH=550>
              <P class="title"><B>
                FIT 100, Autumn 2002</B>
              </P>
              <p class="subtitle">
                Fluency With Information Technology
              </P>
            </TD>
          </TR>
        ...
      </TR>
```

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Where are YOU and your web page in this whole Network scheme?

- You have been give web page space on a web server in one of the subdomains of the University of Washington:
students.washington.edu
- To find YOUR page at the UW, a user would enter in the name (address) of the subdomain where your account is stored and the path to your account:

Protocol:
Tells
browser
how
to deal
with file

Subdomain Name:
Name of server where account
is located

Path Name:
Location of user directory
on subdomain machine

<http://students.washington.edu/UWNetID/>

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Deconstructing a URL

<http://courses.washington.edu/fit100/au02/labs/lab3.htm>

protocol = http:// (HyperText Transfer Protocol)
subdomain = courses
domain = .washington
TLD = .edu (Educational Institution)
path (folders) = /fit100/sp02/labs
file = lab3
extension = .htm (hypertext markup language)

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For Monday

- The website reveals all!!!!
- Check the calendar for future assignments and readings
 - Assignment 1 (Searching) is due next Wednesday
 - Read Chapter 5 for Monday

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