Announcements
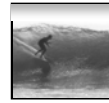
A set of review questions will be posted by the middle of the week

Final Exam 8:30-10:20 Monday

* Comprehensive, but will be weighted towards topics since the last midterm
* (Remember to set clocks ahead 1 hour for DST on Sunday!)

No Class Friday

1

Can Computers Think?

Dijkstra: Whether a computer can think is about as interesting as whether a submarine can swim.
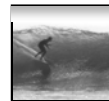
© 2006, Lawrence Snyder

Thinking with Electricity

The inventors of ENIAC, 1st computer, said it "thinks with electricity"

- Do calculators "think"?
- Does performing arithmetic, which is entirely algorithmic, require thinking?
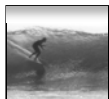- Once, performing arithmetic, was thought to be divinely or magically conferred

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The Problem: Many human activities look like thinking until they are understood (to be algorithmic)

4

Turing's Test

A.M. Turing, computer pioneer, worried about intelligence in humans & machines and proposed a test (1950)

- Aware that it's intelligence til it's understood Turing devised this experimental setup:
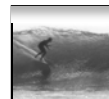
Room A: containing a person or machine	Room B: containing a person or machine

A B | Judge: Asks questions via keyboard to decide which is which

5

What To Ask

Formulate questions a person can answer but a computer can't

6

Seeming To Be Intelligent

Joel Weizenbaum's "Doctor" was a program that *appeared* intelligent

User: I'm depressed.
Doctor: Why are you depressed?
User: My mother is not speaking to me.
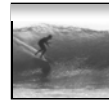*Doctor*: Tell me about your mother.
User: She doesn't want me to major in CS.
Doctor: No?
User: No, she wants me to go into medicine.

Find the cues Doctor uses

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Artificial Intelligence

The study of making computers act intelligently

• They already act intelligent … e.g. they can correct your spelling mistakes
• Is this intelligent behavior? Most AI researchers would say "no" … algorithmic
• Playing grandmaster level chess in a tournament became an AI goal (1952)
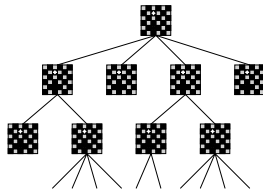 - Minimizes real world knowledge
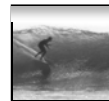 - Clear goal, formal system

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Playing Chess

Chess is a game, so it uses a game tree

• At each node is a 'board'-- easily digitized
• Below it are all boards created in 1 move

An objective function evaluates "goodness" of the position: go for highest … opponent goes for lowest
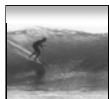
9

Deep Blue vs Kasparov

An IBM system, Deep Blue, played world champion Gary Kasparov

• In 1996 Kasparov won, but Deep Blue played 1 game well!!!
• In May 11, 1997 Deep Blue won 3.5-2.5

Deep Blue is a 32 processor parallel computer with 256 "chess processors" that can consider 200,000,000 chess positions per second + opens + ends

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Intelligent?

Does Deep Blue's performance show that a computer can be intelligent?

• No -- it repeat's its designers intelligence
• Yes -- it's better than anyone in the world at something people find interesting and fun
• Maybe -- it shows intelligence in chess, but can it apply its intelligence elsewhere?

What do you think?

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Being Creative

Computers can do things deemed creative in the past

• Create designs in the style of Piet Mondrian

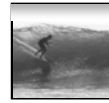• Composing Bach: EPI, Bach, Professor

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Definition of Creativity

Creativity has two forms: "flash out of the blue" and "incremental revision"

- "Flash," i.e. inspiration, is rare; is it just luck?
- "Revision", i.e. hard work, is common and to a large degree algorithmic

Advertising agencies are famous for creativity, but in a recent study, 89% of all *award-winning* ads were an application of one of six templates -- design algorithm

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Computers Can't Debug

There are some things computers cannot do … and we can prove it!

- No computer program can tell, give another program P, if P loops forever … *halting prob*
- If possible, it would be handy for debugging
- In fact, it seems possible … look closely at the program, check the **for**-statements (and other looping structures we didn't learn)
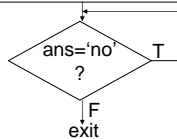- Suppose Loop_Check (P, Q) tests pgm P on input Q, answering "yes/no" to loops forever

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Loop_Check Cannot Be

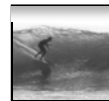Loop_Check could not work, because if it did we'd make a new program

Contradict (P): | ans = Loop_Check(P,P)

What happens when we run Contradict(Contradict)?
If L_C says C loops forever, it stops
If L_C says C stops, it loops forever

ans='no'? T

F
exit

C is nonsense, so L_C can't exist

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Intelligence & Creativity

The bottom line on the "intellectual skills" of computers …

- It has long been an interesting question
- Computers are amazing, but probably not intelligent
- When a task becomes algorithmic computers (and humans) can do it well

Maybe thinking is what people do

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