

# The Internet and World Wide Web

CSE 190 M (Web Programming), Spring 2008  
University of Washington

Reading: Ch. 0: Introduction

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## The Internet

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- Wikipedia: <http://en.wikipedia.org/wiki/Internet>
- a connection of computer networks using the Internet Protocol (IP)
- What's the difference between the Internet and the World Wide Web (WWW)?
- the Web is the collection of web sites and pages around the world; the Internet is larger and also includes other services such as email, chat, online games, etc.

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# Brief history

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- began as a US Department of Defense network called ARPANET (1960s-70s)
- initial services: electronic mail, file transfer
- opened to commercial interests in late 80s
- WWW created in 1989-91 by Tim Berners-Lee
- popular web browsers released: Netscape 1994, IE 1995
- Amazon.com opens in 1995; Google January 1996



- Hamster Dance web page created in 1999

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# Key aspects of the internet

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- subnetworks can stand on their own
- computers can dynamically join and leave the network
- built on open standards; anyone can create a new internet device
- lack of centralized control (mostly)
- everyone can use it with simple, commonly available software

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# People and organizations

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- Internet Engineering Task Force (IETF): internet protocol standards



- Internet Corporation for Assigned Names and Numbers (ICANN):  
decides top-level domain names

- World Wide Web Consortium (W3C): web standards



# Web Servers and Browsers

- **web server**: a computer running web server software that listens for web page requests on TCP port 80
- popular web server software:
  - Apache: [www.apache.org](http://www.apache.org)
  - Microsoft Internet Information Server (IIS) (part of Windows)
- popular web browser software (fetches/displays documents from web servers):

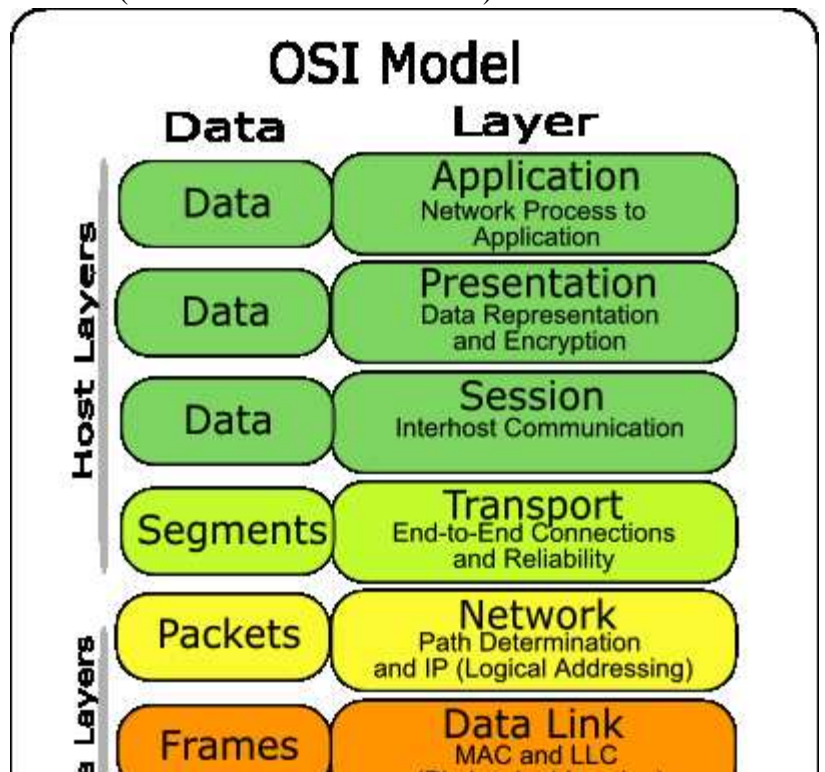


- Mozilla Firefox: [getfirefox.com](http://getfirefox.com)
- Microsoft Internet Explorer (IE): part of Windows
- Apple Safari: part of Mac OS X
- Opera: [opera.com](http://opera.com)

## Layered architecture

The internet uses a layered hardware/software architecture (also called the "OSI model"):

- *physical layer* : devices such as ethernet, coaxial cables, fiber-optic lines, modems
- *data link layer* : basic hardware protocols (ethernet, wifi, DSL PPP)
- *network / internet layer* : basic software protocol (IP)
- *transport layer* : adds reliability to network layer (TCP, UDP)
- *application layer* : implements specific communication for each kind of program (HTTP, POP3/IMAP, SSH, FTP)

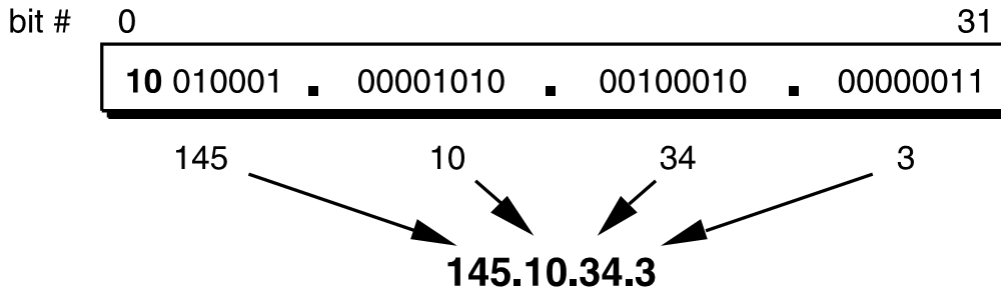


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# Internet Protocol (IP)

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- a simple protocol for attempting to send data between two computers
- each device has a 32-bit IP address written as four 8-bit numbers (0-255)  
e.g. 145.10.34.3



- find out your internet IP address: [whatismyip.com](http://whatismyip.com)
- find out your local IP address:  
in a terminal, type: `ipconfig` (Windows) or `ifconfig` (Mac/Linux)

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# Transmission Control Protocol (TCP)

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- adds multiplexing, guaranteed message delivery on top of IP
- **multiplexing**: multiple programs using the same IP address
  - **port**: a number given to each program or service
  - port 80: web browser
  - port 25: email
  - port 22: ssh
  - port 5190: AOL Instant Messenger
  - [more common ports](#)
- some programs (games, streaming media programs) use simpler UDP protocol instead of TCP

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# Domain Name System (DNS)

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- a set of servers that map written names to IP addresses
  - Example: `www.cs.washington.edu` → `128.208.3.88`
- many systems maintain a local cache called a hosts file
  - Windows: `C:\Windows\system32\drivers\etc\hosts`
  - Mac: `/private/etc/hosts`
  - Linux: `/etc/hosts`

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# Uniform Resource Locator (URL)

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- an identifier for the location of a document on a web site
- a basic URL:

http://www.aw-bc.com/info/regesstepp/index.html  
~~~~ ~~~~~~  
protocol host path

- upon entering this URL into the browser, it would:
  - ask the DNS server for the IP address of `www.aw-bc.com`
  - connect to that IP address at port 80
  - ask the server to GET `/info/regesstepp/index.html`
  - display the resulting page on the screen

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## More advanced URLs

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- **anchor**: jumps to a given section of a web page

http://www.textpad.com/download/index.html#downloads

- the above URL fetches `index.html` and then jumps downward to a part of the page labeled `downloads`

- **port**: for web servers on ports other than the default 80

http://www.cs.washington.edu:8080/secret/money.txt

- **query string**: a set of parameters passed to a web program

http://www.google.com/search?q=miserable+failure&start=10

- the above URL asks the server at `www.google.com` to run the program named `search` and pass it two parameters:
  - `q` (set to "miserable+failure")
  - `start` (set to 10)

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# Hypertext Transport Protocol (HTTP)

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- the set of commands understood by a web server and sent from a browser
- some HTTP commands (your browser sends these internally):
  - GET *filename* : download
  - POST *filename* : send a web form response
  - PUT *filename* : upload
- simulating a browser with a terminal window:

```
$ telnet www.cs.washington.edu 80
Trying 128.208.3.88...
Connected to 128.208.3.88 (128.208.3.88).
Escape character is '^]'.
GET /index.html
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 ...">
<html>
...

```

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## HTTP error codes

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- the web server returns a special "error code" number to the browser, possibly followed by an HTML document
- common error codes:

| Number         | Meaning                                     |
|----------------|---------------------------------------------|
| 200            | OK                                          |
| <u>301-303</u> | page has moved (permanently or temporarily) |
| <u>403</u>     | you are forbidden to access this page       |
| <u>404</u>     | page not found                              |
| 500            | internal server error                       |
- [complete list of error codes](#)

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## Web programming technologies

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- Hypertext Markup Language (HTML): used for writing web pages
  - XHTML: A newer, more rigidly standardized specification of HTML
- Cascading Style Sheets (CSS): supplies stylistic info to web pages
- JavaScript: allows interactive and programmable web pages
- eXtensible Markup Language (XML): metalanguage for organizing data
- Asynchronous JavaScript and XML (Ajax): allows fetching of web data in the background for enhanced interactive web apps
- PHP Hypertext Processor (PHP): allows web server to create pages dynamically
- Structured Query Language (SQL): interaction with databases