

Name: _____

**CSE 303, Spring 2006, Midterm Examination
1 May 2006**

Please do not turn the page until everyone is ready.

Rules:

- The exam is closed-book, closed-note, except for one 8.5x11in piece of paper (both sides).
- **Please stop promptly at 3:20.**
- You can rip apart the pages, but please write your name on each page.
- There are **75 points** total, distributed **unevenly** among 6 questions (all of which have multiple parts).

Question	Max	Grade
1	12	
2	9	
3	4	
4	15	
5	25	
6	10	
Total	75	

Advice:

- Read questions carefully. Understand a question before you start writing.
- **Write down thoughts and intermediate steps so you can get partial credit.**
- The questions are not necessarily in order of difficulty. **Skip around.**
- If you have questions, ask.
- Relax. You are here to learn.

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1. (12 points)

What does each one of the following commands do?

- (a) `ls ~/hw2/ >> documents`
- (b) `cat my-file | less`
- (c) `mv mytaxes*200[0-4]* old-tax-documents/`
- (d) `wc -l *.html | sort -n | head -n 1`

Assume that `wc -l *.html` by itself produces the following output:

```
624 course_dictionary.html
 25 grades.html
 28 index.html
 65 mainpage.html
166 overview.html
 31 resources.html
204 schedule.html
1745 total
```

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2. (9 points) For each of the following, give a regular expression suitable for `grep` (or `egrep`) that matches the lines described:
- (a) Lines that contain the letters `a`, `b`, and `c`, in that order, with at most one character between consecutive letters. For example, `abc` would match, so would `axbxc`, but `axxbxxc` would not.
 - (b) Lines that start with the word `dog` and end with the word `cat`.
 - (c) Lines that contain a floating point number. The number must have a decimal point and at least one digit before and one digit after the decimal point.

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3. (4 points) Explain what the following `sed` command does. Read the command carefully.

```
sed -e 's/dog/cat/' -e 's/puppie/kitten/g' animals.txt
```

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4. (15 points) Explain the behavior of the bash script below. Do not explain *how* it works, just the effects that a user of the script will see.

Reminders:

- `$@` refers to the list of command line arguments starting with `$1`.
- `date` prints the current date.
- `[-d name]` tests if a file `name` is a directory.

```
#!/bin/bash

if [ $# -lt 2 ]
then
    echo "usage: 'basename $0' output_file dir1 dir2 ... dirn" >&2
    exit 1
fi

output_file=$1
echo "Snapshot as of 'date'" > $output_file

for arg in $@
do

    if [ -d $arg ]
    then

        for i in ${arg}/*.{c,h}
        do
            new="${i}.back"
            echo "$i $new" >> $output_file
            cp $i $new
        done

    fi

done
```

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[Problem 4 continued]

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5. (25 points)

(a) Indicate the output of the program using the provided blanks.

```
#include <stdio.h>

#define SIZE 100

int main() {

    int array[SIZE];
    int i;
    for ( i = 0; i < SIZE; i++) {
        array[i] = i;
    }

    int *p1;
    int *p2;

    p1 = &array[1];
    p2 = array + 4;
    printf("%d %d\n", *p1, *p2);    // Output: -----

    p2 = p1;
    *p2 = 25;
    printf("%d %d\n", *p1, *p2);    // Output: -----

    int **pp1;
    int **pp2;

    pp1 = &p1;
    pp2 = &p2;

    *pp2 = p1 + 4;
    *(*pp1) = 50;
    printf("%d %d\n", *p1, *p2);    // Output: -----

    return 0;
}
```

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[Problem 5a continued]

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- (b) Next to each sequence of instructions, indicate if it is correct or if there is a bug. If there is a bug, say what the problem is:

```
// Sequence 1
  int *p1 = (int *)malloc(sizeof(int));
  int *p2 = p1;
  *p1 = 10;
  free(p2);
  p1 = NULL;
  p2 = NULL;
```

```
// Sequence 2
  int *p1 = (int *)malloc(sizeof(int));
  int *p2 = p1;
  *p1 = 10;
  free(p1);
  free(p2);
  p1 = NULL;
  p2 = NULL;
```

```
// Sequence 3
  int *p1 = (int *)malloc(sizeof(int));
  int *p2 = (int *)malloc(sizeof(int));
  *p1 = 10;
  free(p1);
  free(p2);
  p1 = NULL;
  p2 = NULL;
```

```
// Sequence 4
  int *p1 = (int *)malloc(sizeof(int));
  int *p2 = (int *)malloc(sizeof(int));
  p1 = p2;
  free(p1);
  p1 = NULL;
  p2 = NULL;
```

Name: _____
[Problem 5b continued]

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6. (10 points) Indicate the output of the program using the provided blanks. Warning: be careful!

```
#include <stdio.h>

#define INCR 2

#define PRINT(x) printf("%d\n", x )

#define COMPUTE(x) (x * x + INCR)

int compute(int x ) {
    return ( x * x + INCR );
}

int main() {

    int a = 2;
    int b = 3;

    PRINT( compute(a) );    // Output is: -----
    PRINT( COMPUTE(a) );   // Output is: -----
    PRINT( compute(a+b) ); // Output is: -----
    PRINT( COMPUTE(a+b) ); // Output is: -----

    return 0;
}
```