

CSE 311: Foundations of Computing

Lecture 21: Context-Free Grammars



[Audience looks around]

“What is going on? There must be some context we’re missing”

Recap: Regular expressions are “patterns”

ϵ matches the **empty string**

a matches the one character string a

$A \cup B$ matches all strings that either A matches or B matches (or both)

AB matches all strings that have a first part that A matches followed by a second part that B matches

A^* matches all strings that are concatenations of any number of strings (even 0) that A matches, (equivalently, $A^* = \epsilon \cup A \cup AA \cup AAA \cup \dots$)

Example: $(00 \cup 01 \cup 10 \cup 11)^*$ corresponds to set of even length binary strings

Fact: Now every language can be described by a regular expression (i.e. palindromes; proof later in this course)

Context-Free Grammars

- A Context-Free Grammar (CFG) is given by a finite set of substitution rules involving
 - A finite set \mathbf{V} of *variables* that can be replaced
 - Alphabet Σ of *terminal symbols* that can't be replaced
 - One variable, usually \mathbf{S} , is called the *start symbol*
- The rules involving a variable \mathbf{A} are written as

$$\mathbf{A} \rightarrow w_1 \mid w_2 \mid \cdots \mid w_k$$

where each w_i is a string of variables and terminals – that is $w_i \in (\mathbf{V} \cup \Sigma)^*$

How CFGs generate strings

- Begin with start symbol **S**
- If there is some variable **A** in the current string you can replace it by one of the w 's in the rules for **A**
 - $\mathbf{A} \rightarrow w_1 \mid w_2 \mid \cdots \mid w_k$
 - Write this as $\mathbf{xAy} \Rightarrow \mathbf{xwy}$
 - Repeat until no variables left
- The set of strings the CFG generates are all strings produced in this way that have no variables

Example Context-Free Grammars

Example: $S \rightarrow 0S0 \mid 1S1 \mid 0 \mid 1 \mid \varepsilon$

Example Context-Free Grammars

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The set of all binary palindromes

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The set of all binary palindromes

Example: $S \rightarrow 0S \mid S1 \mid \varepsilon$

Example Context-Free Grammars

Example: $S \rightarrow 0S0 \mid 1S1 \mid 0 \mid 1 \mid \varepsilon$

The set of all binary palindromes

Example: $S \rightarrow 0S \mid S1 \mid \varepsilon$

0^*1^*

Example Context-Free Grammars

Grammar for $\{0^n 1^n : n \geq 0\}$

(all strings with same # of 0's and 1's with all 0's before 1's)

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Example Context-Free Grammars

Grammar for $\{0^n 1^n : n \geq 0\}$

(all strings with same # of 0's and 1's with all 0's before 1's)

$$S \rightarrow 0S1 \mid \varepsilon$$

Example: $S \rightarrow (S) \mid SS \mid \varepsilon$

Example Context-Free Grammars

Grammar for $\{0^n 1^n : n \geq 0\}$

(all strings with same # of 0's and 1's with all 0's before 1's)

$$S \rightarrow 0S1 \mid \varepsilon$$

Example: $S \rightarrow (S) \mid SS \mid \varepsilon$

The set of all strings of matched parentheses

Simple Arithmetic Expressions

$E \rightarrow E + E \mid E * E \mid (E) \mid x \mid y \mid z \mid 0 \mid 1 \mid 2 \mid 3 \mid 4$
 $\mid 5 \mid 6 \mid 7 \mid 8 \mid 9$

Generate $(2 * x) + y$

Simple Arithmetic Expressions

$E \rightarrow E + E \mid E * E \mid (E) \mid x \mid y \mid z \mid 0 \mid 1 \mid 2 \mid 3 \mid 4$
 $\mid 5 \mid 6 \mid 7 \mid 8 \mid 9$

Generate $(2 * x) + y$

$E \Rightarrow E + E \Rightarrow (E) + E \Rightarrow (E * E) + E \Rightarrow (2 * E) + E \Rightarrow (2 * x) + E \Rightarrow (2 * x) + y$

Lecture 21 Activity

You will be assigned to **breakout rooms**. Please:

- Introduce yourself
- Choose someone to share their screen, showing this PDF
- Consider the CFG (start symbol is E)

$E \rightarrow E+E \mid E * E \mid (E) \mid x \mid y \mid z \mid 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9$

- Example to generate $(2 * x) + y$

$E \Rightarrow E+E \Rightarrow (E)+E \Rightarrow (E * E)+E \Rightarrow (2 * E)+E \Rightarrow (2 * x)+E \Rightarrow (2 * x)+y$

- Find two different ways to generate $2 + 3 * 4$

Fill out the poll everywhere for **Activity Credit!**

Go to pollev.com/philipmg and login with your UW identity

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- Example to generate $(2 * x) + y$

$E \Rightarrow E+E \Rightarrow (E)+E \Rightarrow (E * E)+E \Rightarrow (2 * E)+E \Rightarrow (2 * x)+E \Rightarrow (2 * x)+y$

- Find two different ways to generate $2 + 3 * 4$

$E \Rightarrow E+E \Rightarrow 2+E \Rightarrow 2+E * E \Rightarrow 2+3 * E \Rightarrow 2+3 * 4$

$E \Rightarrow E * E \Rightarrow E+E * E \Rightarrow 2+E * E \Rightarrow 2+3 * E \Rightarrow 2+3 * 4$

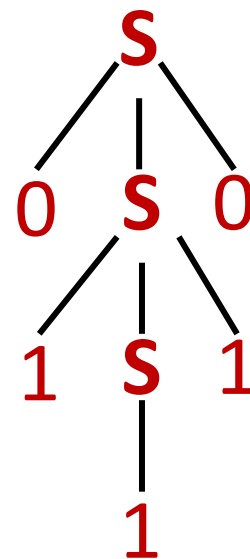
Parse Trees

Suppose that grammar **G** generates a string **x**

- A *parse tree* of **x** for **G** has
 - Root labeled **S** (start symbol of **G**)
 - The children of any node labeled **A** are labeled by symbols of **w** left-to-right for some rule **A** \rightarrow **w**
 - The symbols of **x** label the leaves ordered left-to-right

S \rightarrow **0S0** | **1S1** | **0** | **1** | ϵ

Parse tree of **01110**



CFGs and recursively-defined sets of strings

- A CFG with the start symbol **S** as its only variable recursively defines the set of strings of terminals that **S** can generate
- A CFG with more than one variable is a simultaneous recursive definition of the sets of strings generated by *each* of its variables
 - Sometimes necessary to use more than one

building precedence in simple arithmetic expressions

- **E** – expression (start symbol)
- **T** – term **F** – factor **I** – identifier **N** - number

E → **T** | **E+T**

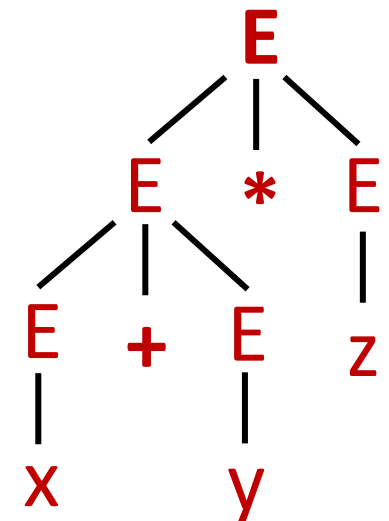
T → **F** | **F*T**

F → (**E**) | **I** | **N**

I → **x** | **y** | **z**

N → **0** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** | **9**

No longer
allows:



building precedence in simple arithmetic expressions

- **E** – expression (start symbol)
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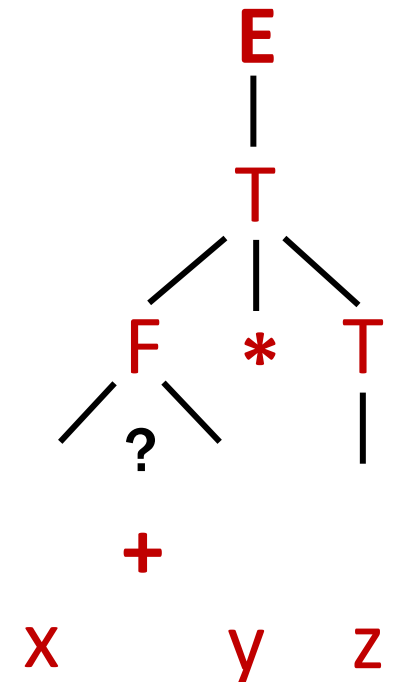
E → **T** | **E+T**

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F → (**E**) | **I** | **N**

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building precedence in simple arithmetic expressions

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E → **T** | **E+T**

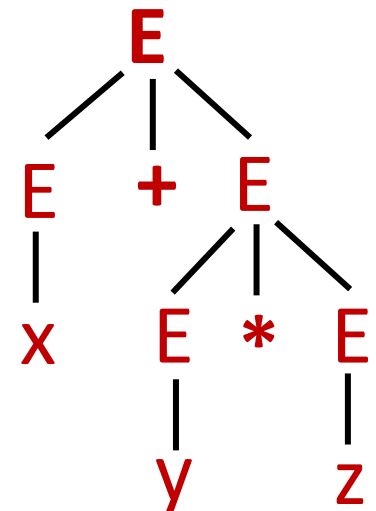
T → **F** | **F*T**

F → (**E**) | **I** | **N**

I → **x** | **y** | **z**

N → **0** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** | **9**

Still
allows:



building precedence in simple arithmetic expressions

- **E** – expression (start symbol)
- **T** – term **F** – factor **I** – identifier **N** - number

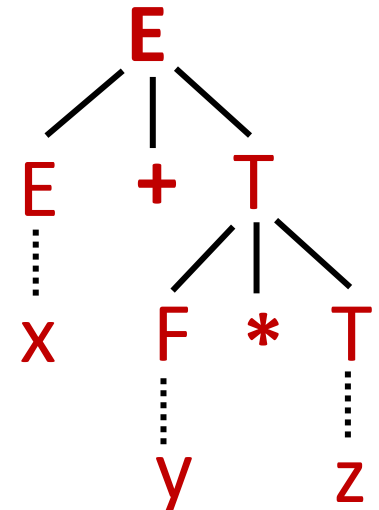
E → **T** | **E+T**

T → **F** | **F*T**

F → (**E**) | **I** | **N**

I → **x** | **y** | **z**

N → **0** | **1** | **2** | **3** | **4** | **5** | **6** | **7** | **8** | **9**



CFGs and regular expressions

Theorem: For any set of strings (language) A described by a regular expression, there is a CFG that recognizes A .

Proof idea: Structural induction based on the recursive definition of regular expressions...

Regular Expressions over Σ

- **Basis:**

- \emptyset , ε are regular expressions
- a is a regular expression for any $a \in \Sigma$

- **Recursive step:**

- If **A** and **B** are regular expressions then so are:

(A \cup B)

(AB)

A*

CFGs are more general than REs

- CFG to match RE ϵ

$$S \rightarrow \epsilon$$

- CFG to match RE a (for any $a \in \Sigma$)

$$S \rightarrow a$$

CFGs are more general than REs

- CFG to match RE ϵ

$$S \rightarrow \epsilon$$

- CFG to match RE a (for any $a \in \Sigma$)

$$S \rightarrow a$$

CFGs are more general than REs

Suppose CFG with start symbol S_1 matches RE **A**

CFG with start symbol S_2 matches RE **B**

- CFG to match RE **A** \cup **B**

$$S \rightarrow S_1 \mid S_2$$

- CFG to match RE **AB**

$$S \rightarrow S_1 S_2$$

CFGs are more general than REs

Suppose CFG with start symbol S_1 matches RE **A**

- CFG to match RE **A^{*}** ($= \varepsilon \cup \mathbf{A} \cup \mathbf{AA} \cup \mathbf{AAA} \cup \dots$)

$$S \rightarrow S_1 S \mid \varepsilon$$

Backus-Naur Form (The same thing...)

BNF (Backus-Naur Form) grammars

- Originally used to define programming languages
- Variables denoted by long names in angle brackets, e.g.
 - <identifier>, <if-then-else-statement>,
<assignment-statement>, <condition>
 - ::= used instead of \rightarrow

BNF for C

```
statement:
  ((identifier | "case" constant-expression | "default") ":")*
  (expression? ";" |
  block |
  "if" "(" expression ")" statement |
  "if" "(" expression ")" statement "else" statement |
  "switch" "(" expression ")" statement |
  "while" "(" expression ")" statement |
  "do" statement "while" "(" expression ")" ";" |
  "for" "(" expression? ";" expression? ";" expression? ")" statement |
  "goto" identifier ";" |
  "continue" ";" |
  "break" ";" |
  "return" expression? ";"
)

block: "{" declaration* statement* "}"

expression:
  assignment-expression%

assignment-expression: (
  unary-expression (
    "=" | "*=" | "/=" | "%=" | "+=" | "-=" | "<<=" | ">>=" | "&=" |
    "^=" | "|="
  )
)* conditional-expression

conditional-expression:
  logical-OR-expression ( "?" expression ":" conditional-expression )?
```

Parse Trees

Back to middle school:

<sentence> ::= <noun phrase> <verb phrase>

<noun phrase> ::= <article> <adjective> <noun>

<verb phrase> ::= <verb> <adverb> | <verb> <object>

<object> ::= <noun phrase>

Parse:

The yellow duck squeaked loudly

The red truck hit a parked car