## Bijection

| One-to-one (aka injection) |
| :---: |
| A function $f$ is one-to-one iff |
| $\forall \boldsymbol{\forall} \forall \boldsymbol{b}(f(a)=f(b) \rightarrow a=b)$ |

## Onto (aka surjection)

A function $f: A \rightarrow B$ is onto iff $\forall b \in B \exists a \in A(b=f(a))$

## Bijection

A function $f: A \rightarrow B$ is a bijection iff
$f$ is one-to-one and onto
A bijection maps every element of the domain to exactly one element of the co-domain, and every element of the domain to exactly one element of the domain.

## One-to-one proofs

It's a forall statement! We know how to prove it.
Let $f: \mathbb{Z} \rightarrow \mathbb{Z}$ be the function given by $f(x)=x+5$.
Claim: $f$ is one-to-one
Proof:
What's the outline? What do we introduce, what do we assume, what's our target?

## Directed Graphs

$$
G=(V, E)
$$

$V$ is a set of vertices (an underlying set of elements)
$E$ is a set of edges (ordered pairs of vertices; i.e. connections from one to the next).

Path $v_{0}, v_{1}, \ldots, v_{k}$ such that $\left(v_{i}, v_{i+1}\right) \in E$ Simple Path: path with all $v_{i}$ distinct Cycle: path with $v_{0}=v_{k}$ (and $k>0$ ) simple Cycle: simple path plus edge $\left(v_{k}, v_{0}\right)$ with $k>0$


## Deterministic Finite Automata

Can also represent transitions with a table.

| Old State | 0 | 1 |
| :---: | :---: | :---: |
| $s_{0}$ | $s_{0}$ | $s_{1}$ |
| $s_{1}$ | $s_{0}$ | $s_{2}$ |
| $s_{2}$ | $s_{0}$ | $s_{3}$ |
| $s_{3}$ | $s_{3}$ | $s_{3}$ |



