1. CFGs

Write a context-free grammar to match each of these languages.

(a) All binary strings that start with 11. **Solution:**

$$\begin{split} \mathbf{S} &\rightarrow 11 \mathbf{T} \\ \mathbf{T} &\rightarrow 1 \mathbf{T} \mid 0 \mathbf{T} \mid \varepsilon \end{split}$$

(b) All binary strings that contain at most one 1. **Solution:**

 $\begin{array}{l} \mathbf{S} \rightarrow \mathbf{ABA} \\ \mathbf{A} \rightarrow 0\mathbf{A} \mid \varepsilon \\ \mathbf{B} \rightarrow 1 \mid \varepsilon \end{array}$

(c) All strings over 0, 1, 2 with the same number of 1s and 0s and exactly one 2.

Hint: Try modifying the grammar from Section 8 2c for binary strings with the same number of 1s and 0s (You may need to introduce new variables in the process). **Solution:**

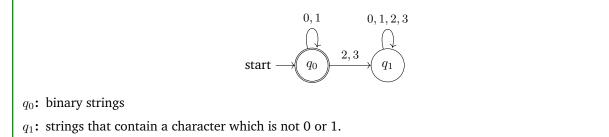
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\begin{split} \mathbf{S} &\rightarrow 2\mathbf{T} \mid \mathbf{T}2 \mid \mathbf{ST} \mid \mathbf{TS} \mid \mathbf{0S1} \mid \mathbf{1S0} \\ \mathbf{T} &\rightarrow \mathbf{TT} \mid \mathbf{0T1} \mid \mathbf{1T0} \mid \varepsilon \end{split}
```

T is the grammar from Section 8 2c. It generates all binary strings with the same number of 1s and 0s. **S** matches a 2 at the beginning or end. The rest of the string must then match **T** since it cannot have another 2. If neither the first nor last character is a 2, then it falls into the usual cases of matching 0s and 1s, so we can mostly use the same rules as **T**. The main change is that **SS** becomes **ST** | **TS** to ensure that exactly one of the two parts contains a 2. The other change is that there is no ϵ since a 2 must appear somewhere.

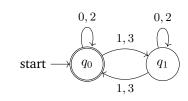
2. DFAs, Stage 1

Construct DFAs to recognize each of the following languages. Let $\Sigma = \{0, 1, 2, 3\}$.

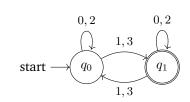
(a) All binary strings. **Solution:**



(b) All strings whose digits sum to an even number. **Solution:**



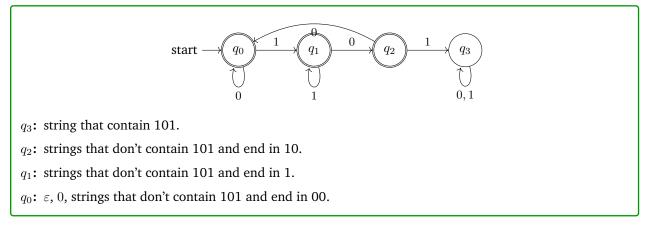
(c) All strings whose digits sum to an odd number. **Solution:**



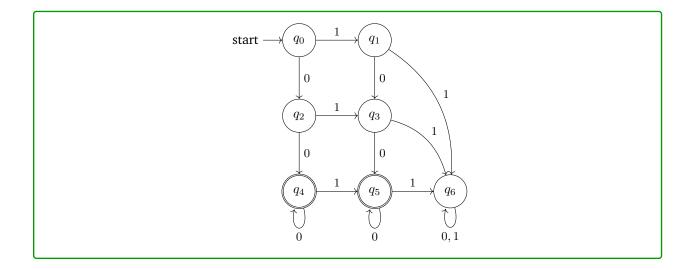
3. DFAs, Stage 2

Construct DFAs to recognize each of the following languages. Let $\Sigma = \{0, 1\}$.

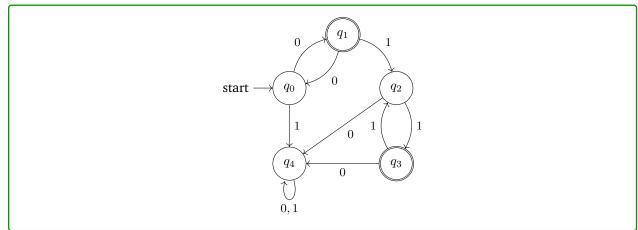
(a) All strings which do not contain the substring 101. **Solution:**



(b) All strings containing at least two 0's and at most one 1. **Solution:**

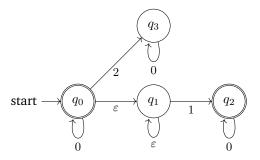


(c) All strings containing an even number of 1's and an odd number of 0's and not containing the substring 10. **Solution:**



4. NFAs

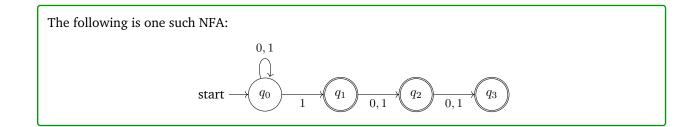
(a) What language does the following NFA accept?



Solution:

All strings of only 0's and 1's not containing more than one 1.

(b) Create an NFA for the language "all binary strings that have a 1 as one of the last three digits". **Solution:**

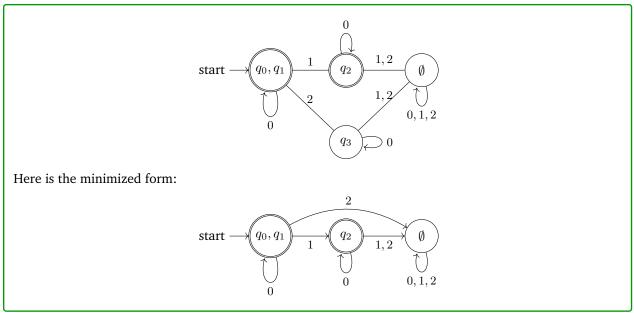


5. DFAs & Minimization

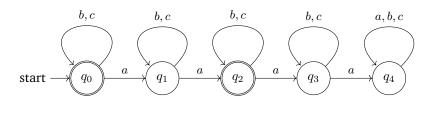
Note: We will not test you on minimization, although you may optionally read the extra slides and do this problem for fun

(a) Convert the NFA from 1a to a DFA, then minimize it.

Solution:



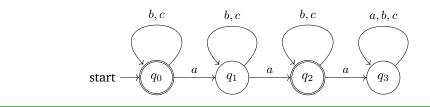
(b) Minimize the following DFA:



Solution:

- **Step 1:** q_0, q_2 are final states and the rest are not final. So, we start with the initial partition with the following groups: group 1 is $\{q_0, q_2\}$ and group 2 is $\{q_1, q_3, q_4\}$.
- **Step 2:** q_1 is sending *a* to group 1 while q_3, q_4 are sending *a* to group 2. So, we divide group 2. We get the following groups: group 1 is $\{q_0, q_2\}$, group 3 is $\{q_1\}$ and group 4 is $\{q_3, q_4\}$.
- **Step 3:** q_0 is sending *a* to group 3 and q_2 is sending *a* to group 4. So, we divide group 1. We will have the following groups: group 3 is $\{q_1\}$, group 4 is $\{q_3, q_4\}$, group 5 is $\{q_0\}$ and group 6 is $\{q_2\}$.

The minimized DFA is the following:



6. Onto & One-to-One

Give an example of a function $f : \mathbb{N} \to \mathbb{N}$ which is onto but not one-to-one. Be specific. **Solution:**

Let $f(n) = \lfloor \frac{n}{2} \rfloor$. Then f is onto. But f isn't one-to-one because (for example) both 0 and 1 are mapped onto 0.

7. Proving Onto

(a) Suppose that $f : \mathbb{Z}^2 \to \mathbb{Z}$ is defined by $f(x, y) = xy + yx^2 - x^2$. Prove that f is onto, where $\mathbb{Z}^2 = \mathbb{Z} \times \mathbb{Z}$ which represents all possible ordered pairs of integers.

Solution:

Notice that $f(x, y) = xy + (y - 1)x^2$.

Let p be an arbitrary integer. We need to find a pre-image (the pre-image of a value is the set of all input values (or elements) that map to that particular value under the function) for p.

Consider m = (p, 1). *m* is an element of $\mathbb{Z} \times \mathbb{Z} = \mathbb{Z}^2$. We can compute

$$f(m) = p \cdot 1 + (1-1)p^2 = p + 0 \cdot p^2 = p$$

So m is a pre-image of p.

Since p was arbitrary and we found a pre-image for an arbitrarily chosen integer, f is onto.

(b) Suppose that A and B are sets. Suppose that $f: B \to A$ and $g: A \to B$ are functions such that f(g(x)) = x for every $x \in A$. Prove that f is onto. Solution:

Let m be an arbitrary element of A. We need to find a pre-image for m.

Consider n = g(m). *n* is an element of *B*. Furthermore, since f(g(x)) = x for every $x \in A$, we have

$$f(n) = f(g(m)) = m.$$

So n is a pre-image of m.

Since m was arbitrary and we found a pre-image for an arbitrarily chosen element of A, f is onto.