

Recap of Undecidability Proof

- ◆ The Question: Are there languages that are not decidable by any Turing machine (TM)?
 - ⇒ i.e. Are there problems that cannot be solved by any algorithm?
- ◆ Consider the language:
 $A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w \}$
(Recall that $\langle A, B, \dots \rangle$ is just a string encoding the objects A, B, ...)
- ◆ What can we say about A_{TM} ?

A_{TM} is Turing-recognizable

- ◆ A_{TM} is Turing-recognizable: Recognizer TM R for A_{TM} :
On input string $\langle M, w \rangle$:
Simulate M on w.
ACCEPT $\langle M, w \rangle$ if M halts & accepts w;
REJECT $\langle M, w \rangle$ if M halts & rejects
(Loop (& thus reject $\langle M, w \rangle$) if M ends up looping).
R accepts $\langle M, w \rangle$ iff M accepts w, i.e. $L(R) = A_{TM}$



Yeah, but is it decidable?!!

Is A_{TM} decidable?

- ◆ No, $A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w \}$ is undecidable! **1-slide Proof (by Contradiction):**
 1. Assume A_{TM} is decidable \Rightarrow there's a decider H , $L(H) = A_{TM}$
 2. H on $\langle M, w \rangle = \text{ACC}$ if M accepts w
 REJ if M rejects w (halts in q_{REJ} or loops on w)
 3. **Construct new TM D :** On input $\langle M \rangle$:
 Simulate H on $\langle M, \langle M \rangle \rangle$ (here, $w = \langle M \rangle$)
 If H accepts, then REJ input $\langle M \rangle$
 If H rejects, then ACC input $\langle M \rangle$
 4. What happens when D gets $\langle D \rangle$ as input?
 D rejects $\langle D \rangle$ if H accepts $\langle D, \langle D \rangle \rangle$ if D accepts $\langle D \rangle$
 D accepts $\langle D \rangle$ if H rejects $\langle D, \langle D \rangle \rangle$ if D rejects $\langle D \rangle$
 Either way: Contradiction! D cannot exist $\Rightarrow H$ cannot exist
 Therefore, A_{TM} is not a decidable language.

Undecidability Proof uses Diagonalization

Input strings
 $\langle M_1 \rangle \langle M_2 \rangle \langle M_3 \rangle \dots$

List of TMs	M_1	ACC	REJ	<i>loop</i>	...	→	M_1	ACC	REJ	REJ	...	ACC
	M_2	REJ	<i>loop</i>	ACC	...		M_2	REJ	REJ	ACC	...	ACC
	M_3	ACC	ACC	REJ	...		M_3	ACC	ACC	REJ	...	REJ
	:	:	:	:	:		:	:	:	:	:	:
		:	:	:	:			REJ	ACC	ACC	...	??

D outputs opposite of diagonal

D on $\langle M_i \rangle$ accepts if and only if M_i on $\langle M_i \rangle$ rejects.
 So, D on $\langle D \rangle$ will accept if and only if D on $\langle D \rangle$ rejects!
 A contradiction $\Rightarrow H$ cannot exist!
 Therefore, A_{TM} is not a decidable language.

One Last Concept: Reducibility

- ◆ How do we show a new problem B is undecidable?
- ◆ Idea: Show that A_{TM} is reducible to the new problem B
 - ⇒ What does this mean and how do we show this?
- ◆ Show that if B was decidable, then you can use the decider for B as a *subroutine* to decide A_{TM}
 - ⇒ Contradiction, therefore B must also be undecidable

The Halting Problem is Undecidable (Turing, 1936)

- ◆ **Halting Problem: Does TM M halt on input w?**
 - ⇒ Equivalent language: $A_H = \{ \langle M, w \rangle \mid \text{TM } M \text{ halts on input } w \}$
 - ⇒ Need to show A_H is undecidable
 - ⇒ We know $A_{TM} = \{ \langle M, w \rangle \mid \text{TM } M \text{ accepts } w \}$ is undecidable
- ◆ **Show A_{TM} is reducible to A_H (Theorem 5.1 in text)**
 - ⇒ Suppose A_H is decidable \Rightarrow there's a decider M_H for A_H
 - ⇒ Then, we can construct a decider D_{TM} for A_{TM} :
 - On input $\langle M, w \rangle$, run M_H on $\langle M, w \rangle$.
 - If M_H rejects, then REJ (this takes care of M looping on w)
 - If M_H accepts, then simulate M on w until M halts
 - If M accepts, then ACC input $\langle M, w \rangle$; else REJ
 - $L(D_{TM}) = A_{TM} \Rightarrow A_{TM}$ is decidable! Contradiction $\Rightarrow A_H$ is undecidable
- ◆ **E.g. 2: Show $E_{TM} = \{ \langle M \rangle \mid M \text{ is a TM and } L(M) = \emptyset \}$ is undecidable (see Theorem 5.2 in the text)**

Are There Languages That Are Not Even Recognizable?

- ◆ A_{TM} and A_H are undecidable but Turing-recognizable
 - ⇒ Are there languages that are not even Turing-recognizable?
- ◆ What happens if both A and \bar{A} are Turing-recognizable?
 - ⇒ There exist TMs $M1$ and $M2$ that recognize A and \bar{A}
 - ⇒ Can construct a decider for A ! On input w :
 1. Simulate $M1$ and $M2$ on w one step at a time, alternating between them.
 2. If $M1$ accepts, then ACC w and halt; if $M2$ accepts, REJ w and halt.
- ◆ A and \bar{A} are both Turing-recognizable iff A is decidable
- ◆ **Corollary: \bar{A}_{TM} and \bar{A}_H are not Turing-recognizable**
 - ⇒ If they were, then A_{TM} and A_H would be decidable

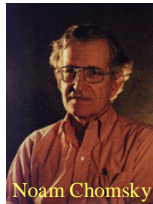
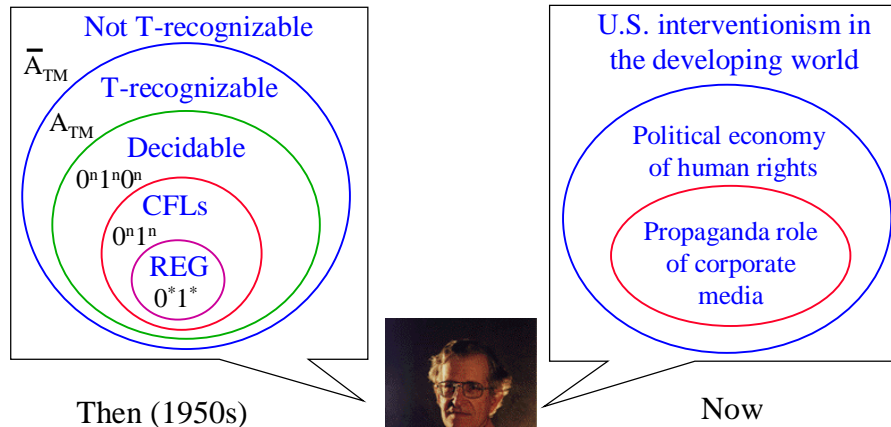
The Chomsky Hierarchy of Languages

———— Increasing generality ———→

Language	Regular	Context-Free	Decidable	Turing-Recognizable
Computational Models	DFA, NFA, RegExp	PDA, CFG	Deciders – TMs that halt for all inputs	TMs that may loop for strings not in language
Examples	$(0 \cup 1)^* 11$	$\{0^n 1^n \mid n \geq 0\}$, Palindromes	$\{0^n 1^n 0^n \mid n \geq 0\}$, A_{DFA} , A_{CFG}	A_{TM} , A_H

(Chomsky also studied context-sensitive languages (CSLs, e.g. $a^n b^n c^n$), a subset of decidable languages recognized by linear-bounded automata (LBA))

The Chomsky Hierarchy – Then & Now...



Noam Chomsky

Final Exam

- ◆ Details regarding the Final Exam
 - ⇒ When: Monday, Dec. 16, 2002 from 8:30-10:20 a.m.
 - ⇒ Where: This classroom EE1 037.
 - ⇒ What will it cover?
 - ◆ Chapters 0-4 and Chapter 5: pages 171-176.
 - ◆ Emphasis will be on material covered after midterm (Chapter 2 and beyond)
 - ◆ You may bring **1 page of notes** (8 ½" x 11" sheet!)
 - ◆ Approximately 6 questions
 - ⇒ How do I ace it?
 - ◆ Practice, practice, practice!
 - ◆ See class website for sample final exam and solutions

I believe the Final exam is decidable!

Stay cool 'n' keep pumpin'!



I believe the world's problems are politically decidable.



I believe my next movie will be unrecognizable.



NOAM