

CSE 326: Data Structures Sorting by Comparison

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Sorting by Comparison algorithms

- **Simple:** Selection Sort
 - (Insertion Sort, Bubble Sort, Shell Sort)
- **Good worst case:** HeapSort, AVLSort, MergeSort
- **Quick:** QuickSort
- **Imaginary:** StrawSort (aka, BrianSort)
- Can we do better?

Selection Sort idea

- Find the smallest element, put it first
- Find the next smallest element, put it second
- Find the next smallest, put it next
- etc.

Selection Sort

```
void SelectionSort (Array a[1..n]) {  
    for (i=0, i<n; ++i) {  
        Find the smallest entry in Array.  
        Let j be the index of that entry.  
        Swap(a[i],a[j])  
    }  
  
    while (other people are coding QuickSort/MergeSort)  
    {  
        Twiddle thumbs  
    }  
}
```

HeapSort: sorting with a priority queue ADT (heap)



Shove everything into a queue, take them out
smallest to largest.

AVL Sort?

MergeSort

MergeSort (Array [1..n])
 Split Array in half
 Recursively sort each half
 Merge two halves together

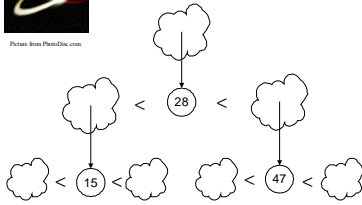


```
Merge (a1[1..n], a2[1..n])
i1=1, i2=1
While (i1<n, i2<n) {
  if (a1[i1] < a2[i2]) {
    Next is a1[i1]
    i1++
  } else {
    Next is a2[i2]
    i2++
  }
}
```

MergeSort Running Time

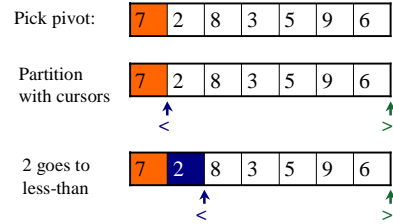


QuickSort

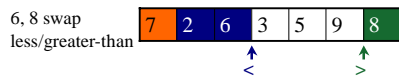


Pick a "pivot". Divide into less-than & greater-than pivot.
 Sort each side recursively.

QuickSort Partition



QuickSort Partition (cont'd)



QuickSort Worst case



Dealing with Slow QuickSorts

- Randomly permute input
 - Bad cases more common than simple probability would suggest. So, make it truly random.
- Pick pivot cleverly
 - “Median-of-3” rule takes Median(first, middle, last) element.
- Choose pivot point randomly!

QuickSelect

- What if we want to find the k^{th} biggest element in an array?
- What if $k = N/2$ (i.e., we want to find the median)?

QuickSelect

Pick pivot:

7	2	8	3	5	9	6
---	---	---	---	---	---	---

Partition array:

7	2	6	3	5	9	8
---	---	---	---	---	---	---

If ($k == \text{partition_index} + 1$), we are done!
else recursively call QuickSelect on **one** subarray.

StrawSort (aka BrianSort)



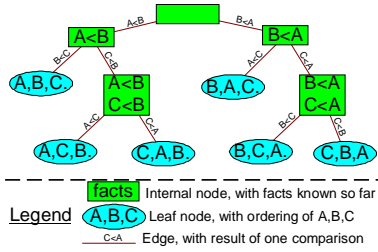
Could we do better?*

* (no. sorry.)

Worst case time Lower Bound

- How many comparisons does it take before we can be sure of the order?
- This is the minimum # of comparisons that any algorithm could do.

Decision tree to sort list A,B,C



Max depth of the decision tree

- What's the most leaves a binary tree of height h could have?
- What's the shallowest tree with L leaves?
- A decision tree to sort N elements must have $N!$ leaves.
- Any sorting algorithm that uses only comparisons between elements requires at least $\log(N!)$ comparisons in the worst case!