

## More Squeak/Smalltalk Reading Assignments

**By:        Have read:**

- W 5/16    Sections 5.3.2.1, 5.4, 5.5 in the text; John Maloney's "Tutorial: Fun with the Morpnic Graphics System", available from the course web page through the "Using Squeak" link (these explains Morpnic, the user interface framework used in the ParticleWorld simulator and that you'll use in your project).
- F 5/18    You might wish to browse chapter 7 in the text, which discusses more multimedia stuff in Squeak.