PAUL G. ALLEN SCHOOL of computer science & engineering	Agenda
CSE 341 Section 3 Nick Mooney Spring 2017	<ol> <li>SML Docs         <ul> <li>Standard Basis</li> </ul> </li> <li>First-Class Functions         <ul> <li>Anonymous</li> <li>Some style tips</li> <li>Higher-Order</li> </ul> </li> <li>Examples</li> </ol>
Standard Basis Documentation         http://www.standardml.org/Basis/index.html         http://www.standardml.org/Basis/index.html         http://www.standardml.org/Basis/index.html         top-Level       http://www.standardml.org/Basis/top-level-chapter.html         List       http://www.standardml.org/Basis/list.html         ListPair       http://www.standardml.org/Basis/list.pair.html         Real       http://www.standardml.org/Basis/streal.html         String       http://www.standardml.org/Basis/string.html	Anonymous Function fn pattern => expression • An expression that creates a new function with no name. • Usually used as an argument to a higher-order function. • Almost equivalent to the following: let fun name pattern = expression in name end • The difference is that anonymous functions cannot be recursive!!!
<pre>Mative the difference between the following two bindings? What's the difference between the following two bindings? val name = fn pattern =&gt; expression; fun name pattern = expression; Once again, the difference is recursion. However, excluding recursion, a fun binding could just be syntactic sugar for a val binding and an anonymous function. This is because there are no recursive val bindings in SML.</pre>	<pre>Unnecessary Function Wrapping What's the difference between the following two expressions?         (fn xs =&gt; tl xs) vs. tl         Let's look at another example we're familiar with         (if ex then true else false) vs. ex         Other than style, these two expressions result in the exact same thing.         However, one creates an unnecessary function to wrap tl.</pre>

- Style points, blah blah... do it because it's nice, not for the points

## **Higher-Order Functions**

• A function that returns a function or takes a function as an argument.

## **Two Canonical Examples**

- map : ('a -> 'b) \* 'a list -> 'b list
  - Applies a function to every element of a list and return a list of the resulting values.
- Example:map (fn x => x\*3, [1,2,3]) === [3,6,9]
   filter : ('a -> bool) \* 'a list -> 'a list
  - Returns the list of elements from the original list that, when a predicate function is applied, result in true.
  - Example: filter (fn x => x>2, [~5,3,2,5]) === [3,5]

Note: List.map and List.filter are similarly defined in SML but use currying. We'll cover these later in the course.

## Broader Idea

## Functions are Awesome!

- SML functions can be passed around like any other value.
- They can be passed as function arguments, returned, and even stored in data structures or variables.
- Functions like map are very pervasive in functional languages.
  - $-\,$  A function like  ${\tt map}$  can even be written for other data structures such as trees.