PAUL G. ALLEN SCHOOL
OF COMPUTER SCIENCE & ENGINEERING

CSE341
Section 3

Standard-Library Docs, First-Class Functions, & More

Adapted from slides by Daniel Snitkovskiy, Nick Mooney, Nicholas Shahan, Patrick Larson, and Dan Grossman

Agenda

1. SML Docs
   - Standard Basis
2. Polymorphic Datatypes
3. First-Class Functions
   - Anonymous
   - Style Points
   - Higher-Order

Standard Basis Documentation

Online Documentation

http://www.standardml.org/Basis/index.html

http://www.smlnj.org/doc/smlnj-lib/Manual/toc.html

Helpful Subset

Top-Level	http://www.standardml.org/Basis/top-level-chapter.html
List	http://www.standardml.org/Basis/list.html
ListPair	http://www.standardml.org/Basis/list-pair.html
Real	http://www.standardml.org/Basis/real.html
String	http://www.standardml.org/Basis/string.html

Is Json an equality type?

```
datatype json =
         Num of real
       | String of string
       | False
       | True
       | Null
       | Array of json list
       | Object of (string * json) list
```

Oh Shoot…. How to compare?

```
val x = String “abcd”; (* type json *)
val String y = x;

(* now y is equality type String *)
val test1 = y = “abcd”;
```

One more note

Real is not an equality type, you cannot compare them using “=”. Instead, you should….

```
val x = 3.14; (* real type *)
val epsilon = 0.00001;

val test = x - 3.14 < epsilon;
```

Polymorphic Datatypes

Suppose we want to create a Pair datatype

- A pair has two elements
- Both element must be of the same type

```
datatype 'a pair = Pair of 'a * 'a
```

Now it’s your term

Suppose we want to create a tree datatype

- A node can be a leaf
- A node can be the root of a subtree
- Both leaf and non-leaf node contain some value, their value could be different

```
E.g.  Node 10
      Node (“abc”, Node 10, Node 20)
```

Now it’s your term

We solve this problem by having polymorphic datatypes:

```
datatype (‘a, ‘b) tree =
    Leaf of ‘a
  | Node of ‘b * (‘a, ‘b) tree * (‘a, ‘b) tree
```

Anonymous Functions

An Anonymous Function

```
fn pattern => expression
```

- An expression that creates a new function with no name.
- Usually used as an argument to a higher-order function.
- Almost equivalent to the following:

```
let fun name pattern = expression in name end
```

What's the difference? What can you do with one that you can't do with the other?

- The difference is that anonymous functions cannot be recursive!!!

Anonymous Functions

What's the difference between the following two bindings?

```
val name = fn pattern => expression;
fun name pattern = expression;
```

- Once again, the difference is recursion.
- However, excluding recursion, a **`fun`** binding could just be syntactic sugar for a **`val`** binding and an anonymous function.

Something is wrong….

What's wrong with these expressions?

```
(if ex then true else false)
```

```
(fn xs => tl xs)
```

Unnecessary Function Wrapping

What's the difference between the following two expressions?

```
(fn xs => tl xs)
```

vs.

```
tl
```

STYLE POINTS!

- Other than style, these two expressions result in the exact same thing.
- However, one creates an unnecessary function to wrap `tl`.
- This is very similar to this style issue:

```
(if ex then true else false)
```

vs.

```
ex
```

Higher-Order Functions

Definition: A function that returns a function or takes a function as an argument.

- SML functions can be passed around like any other value.
- They can be passed as function arguments, returned, and even stored in data structures or variables.
- Generalized functions such as these are **very** pervasive in functional languages (and are starting to creep into more Object-Oriented ones too, e.g. Java)

Note: List.map, List.filter, and List.foldr/foldl are similarly defined in SML but use currying. We'll cover these later in the course.

Canonical Higher-Order Functions

map

- `map : ('a -> 'b) * 'a list -> 'b list`

  What does the type tell is?

  - What are the arguments?
  - What is the return type?

map

- `map : ('a -> 'b) * 'a list -> 'b list`

  What does the type tell is?
  - What are the arguments?
  - What is the return type?

- `map` applies a function to every element of a list and return a list of the resulting values.
  - Example: `map (fn x => x*3, [1,2,3]) === [3,6,9]`

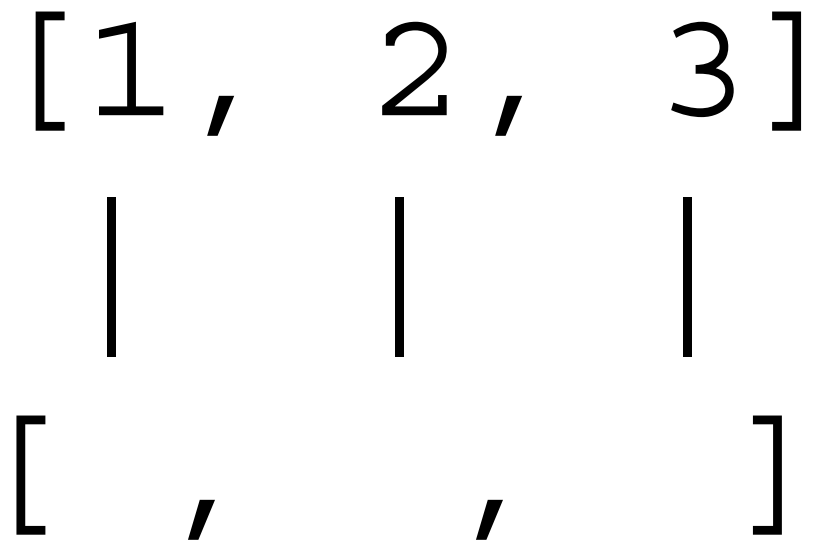
map

- Sample: `map (fn x => x*3, [1,2,3])`

```
[1, 2, 3]
```

map

- Sample: `map (fn x => x*3, [1,2,3])`



map

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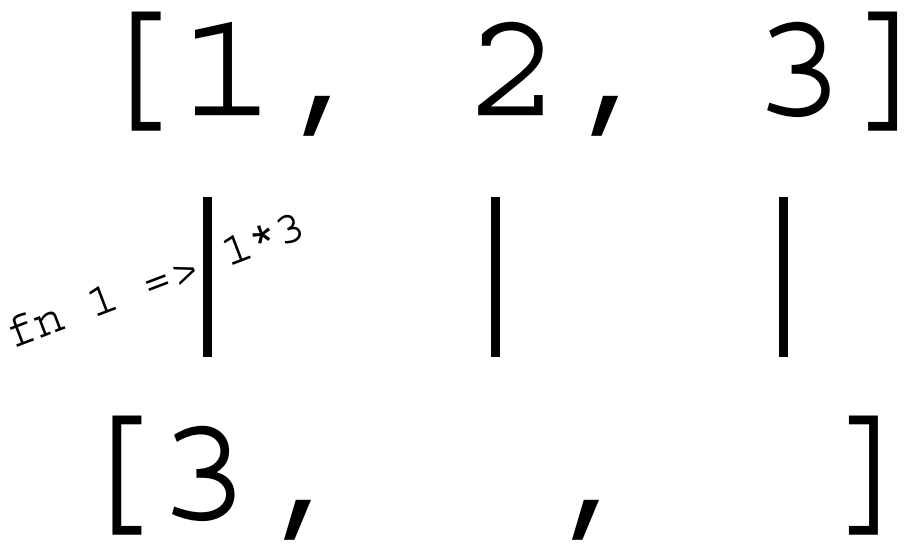

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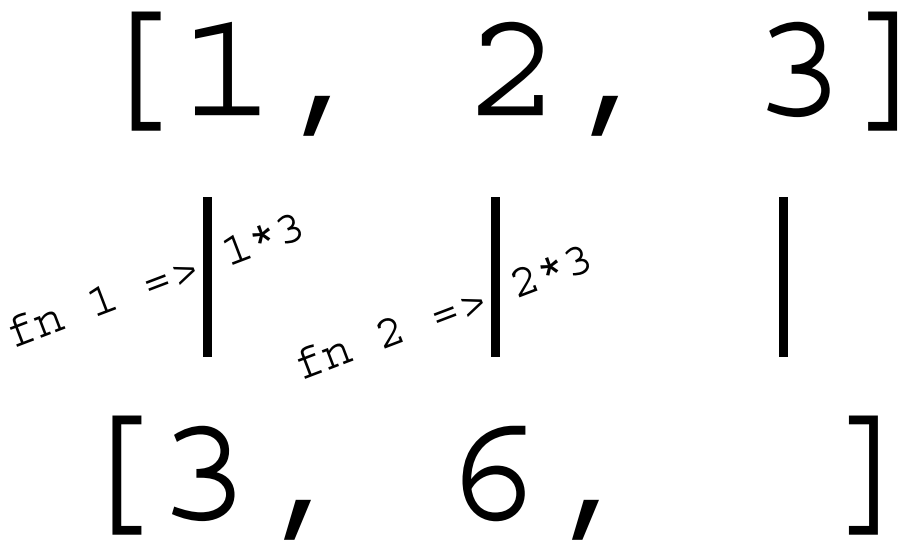

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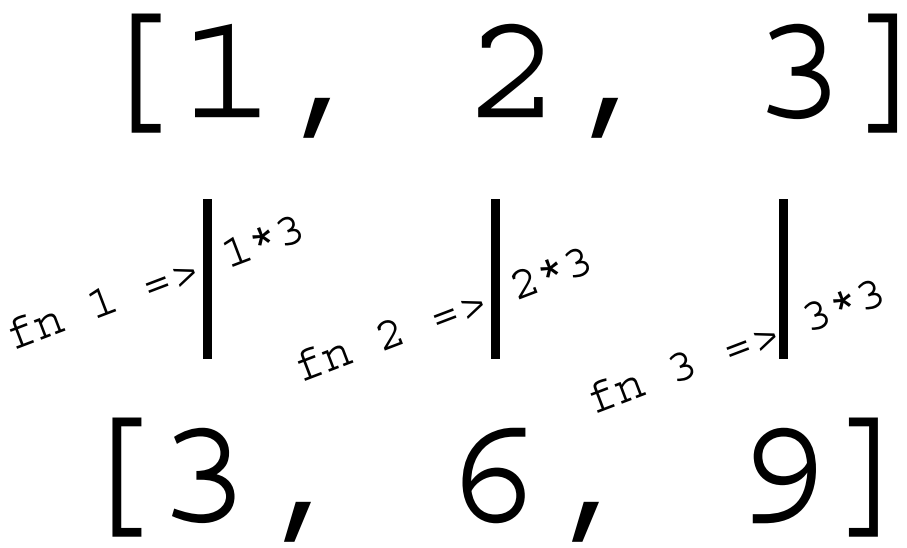


flat_map

- `flat_map :`
  `('a -> 'b list) * 'a list -> 'b list`
- `map :`
  `('a -> 'b) * 'a list -> 'b list`

Notice the difference?

flat_map

- `flat_map :`
  `('a -> 'b list) * 'a list -> 'b list`
- `map :`
  `('a -> 'b) * 'a list -> 'b list`

  Notice the difference?

- `flat_map` applies a function which returns a list to every element of a list and return a concatenated list of the resulting lists.
  - Example:

```
flat_map (fn x => [x,~x], [1,2,3]) === [1,~1,2,~2,3,~3]
```

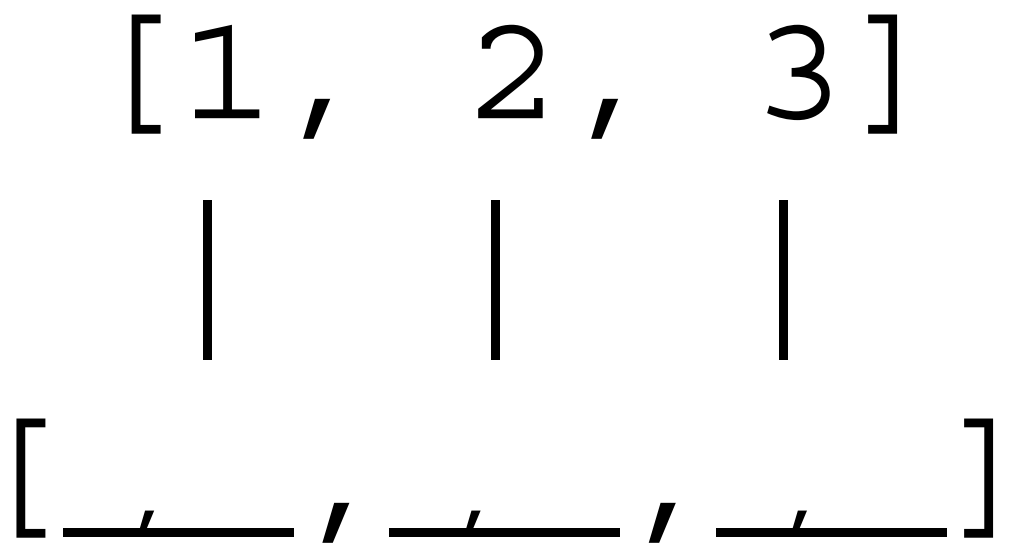
flat_map

- Sample: `flat_map (fn x => [x,~x], [1,2,3])`

```
[1, 2, 3]
```

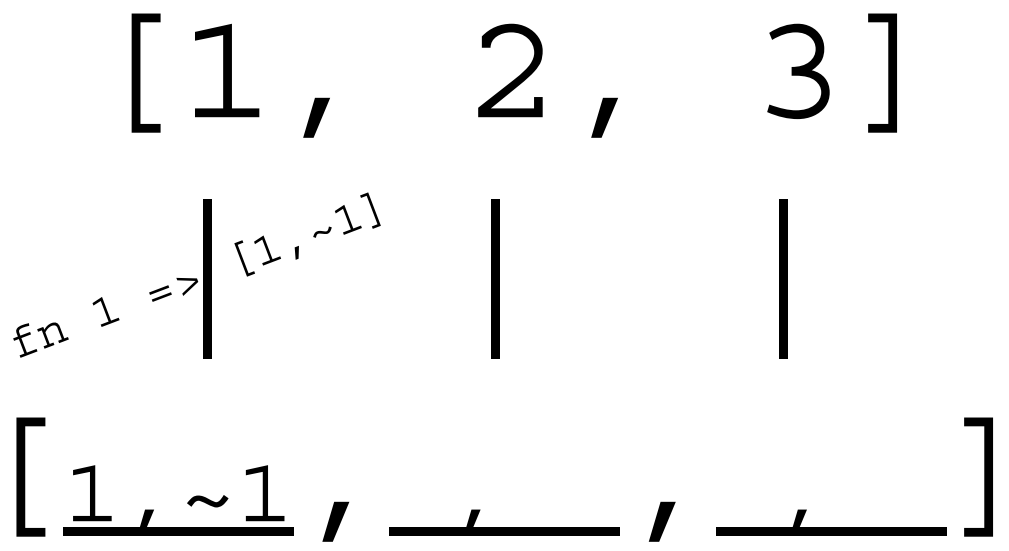
flat_map

- Sample: `flat_map (fn x => [x,~x], [1,2,3])`



flat_map

- Sample: `flat_map (fn x => [x,~x], [1,2,3])`



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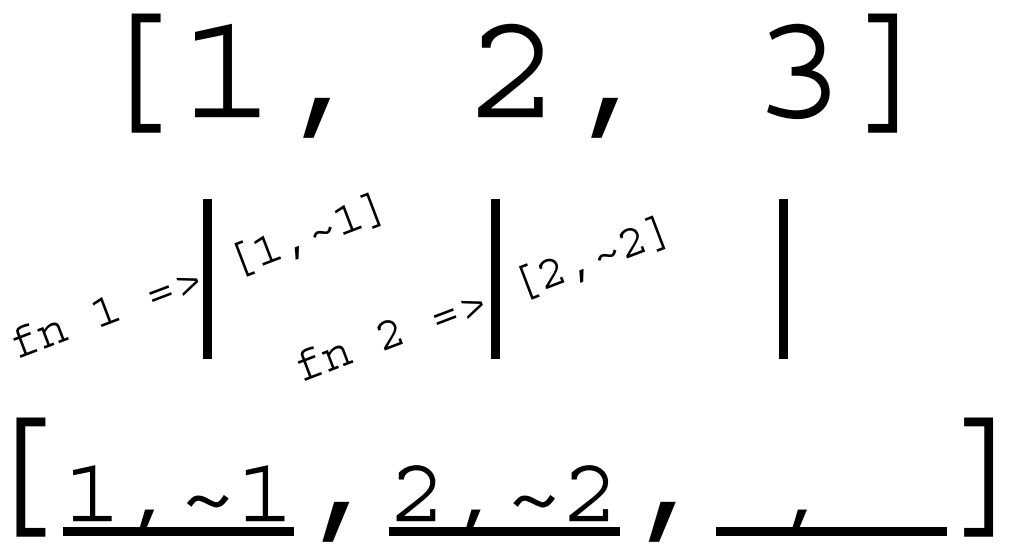

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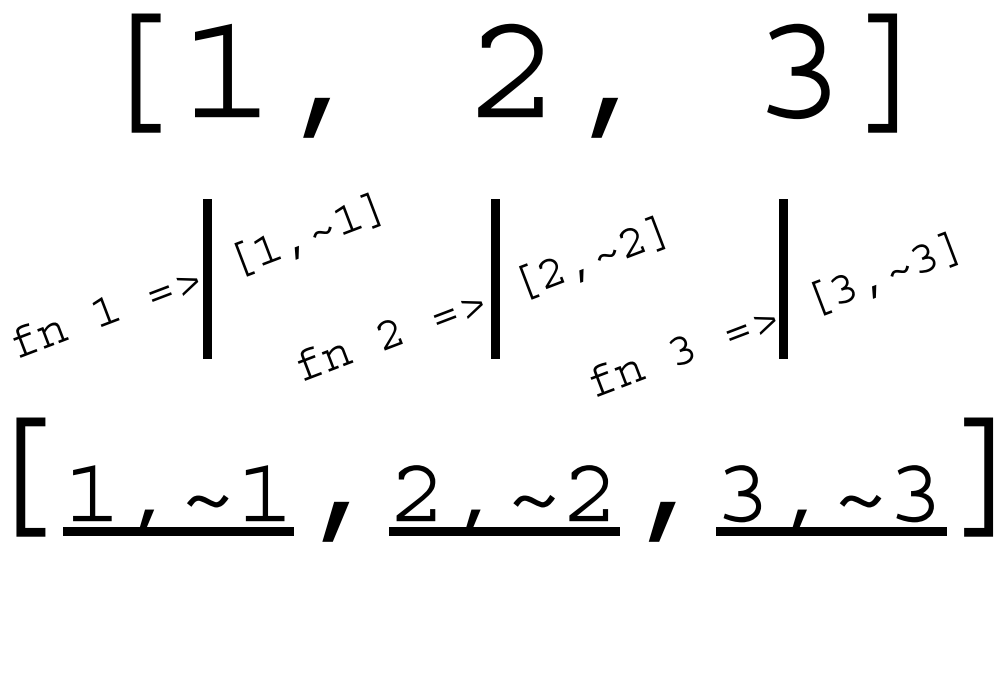


filter

- `filter : ('a -> bool) * 'a list -> 'a list`

  What could be the type of this function?

  - What are the arguments?
  - What is the return type?

filter

- `filter : ('a -> bool) * 'a list -> 'a list`

  What could be the type of this function?
  - What are the arguments?
  - What is the return type?

- `filter` returns the list of elements from the original list that, when a predicate function is applied, result in true.
  - Example: `filter (fn x => x>2, [~5,3,2,5]) === [3,5]`

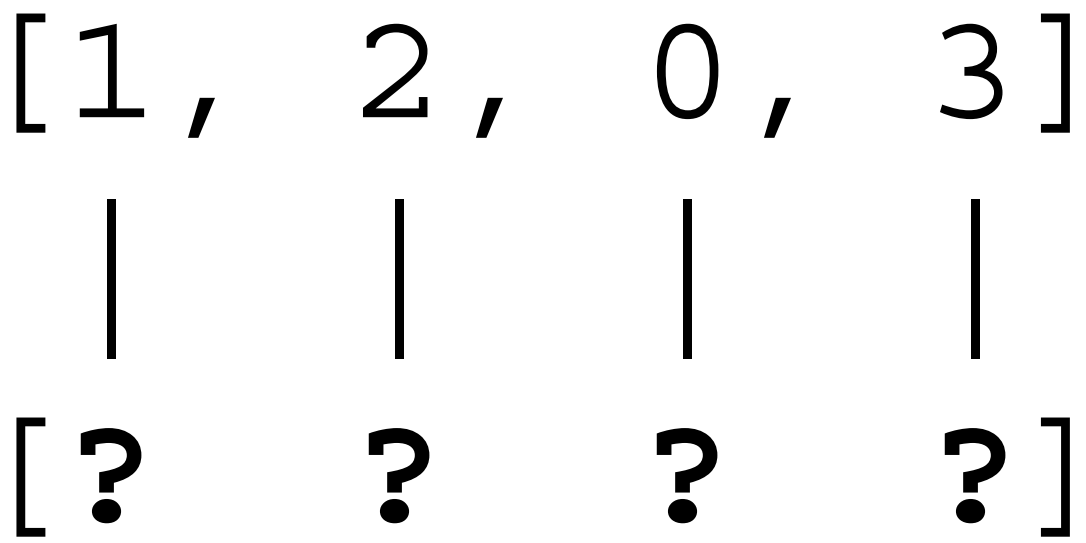
filter

- Sample: `filter (fn x => x > 1, [1,2,0,3])`

```
[1, 2, 0, 3]
```

filter

- Sample: `filter (fn x => x > 1, [1,2,0,3])`



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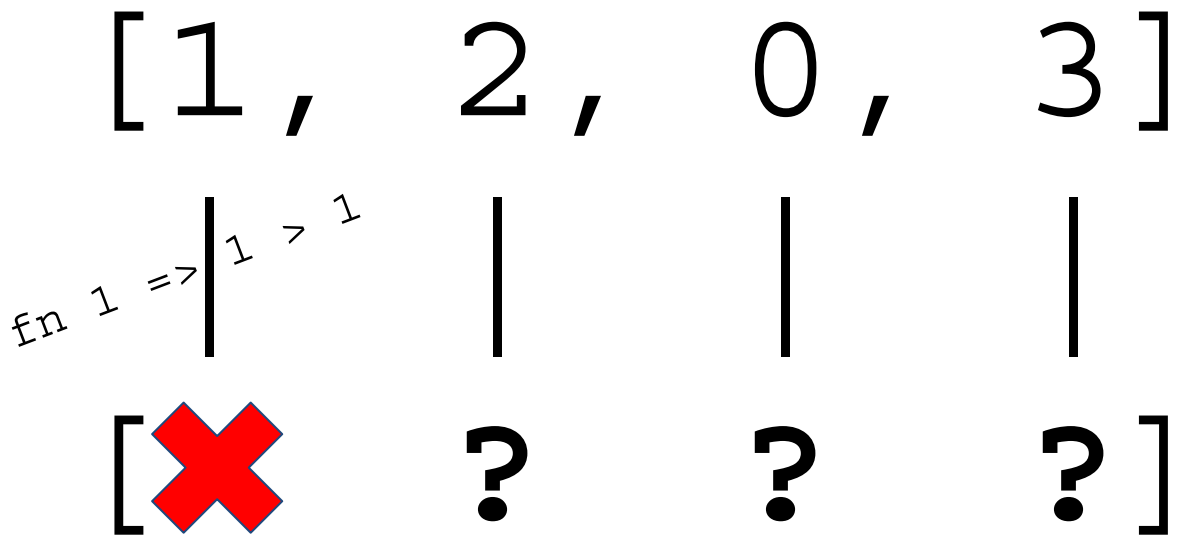

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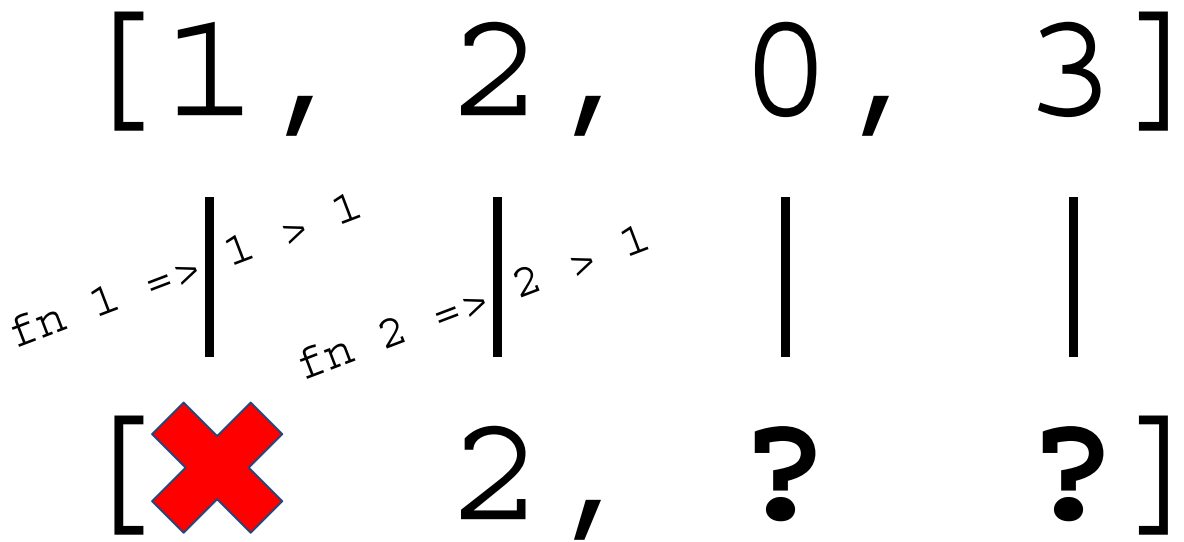

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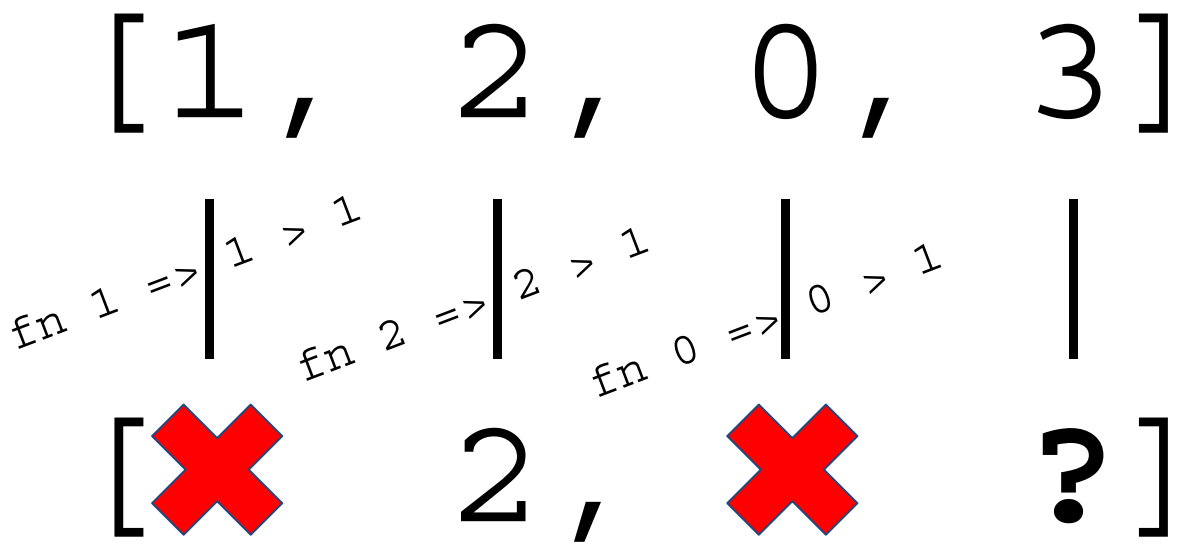

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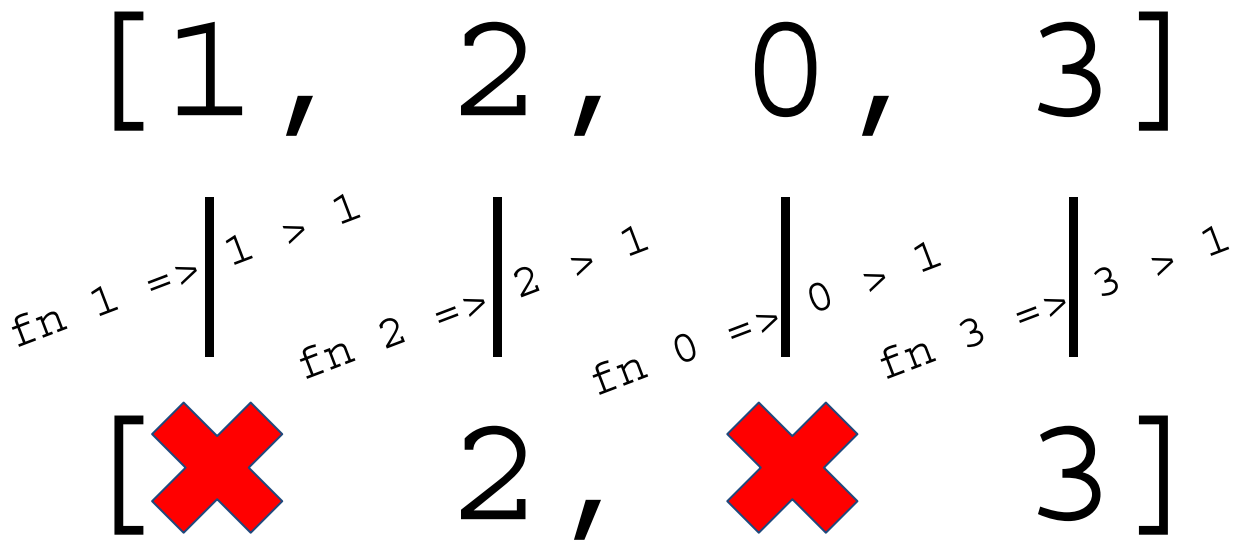
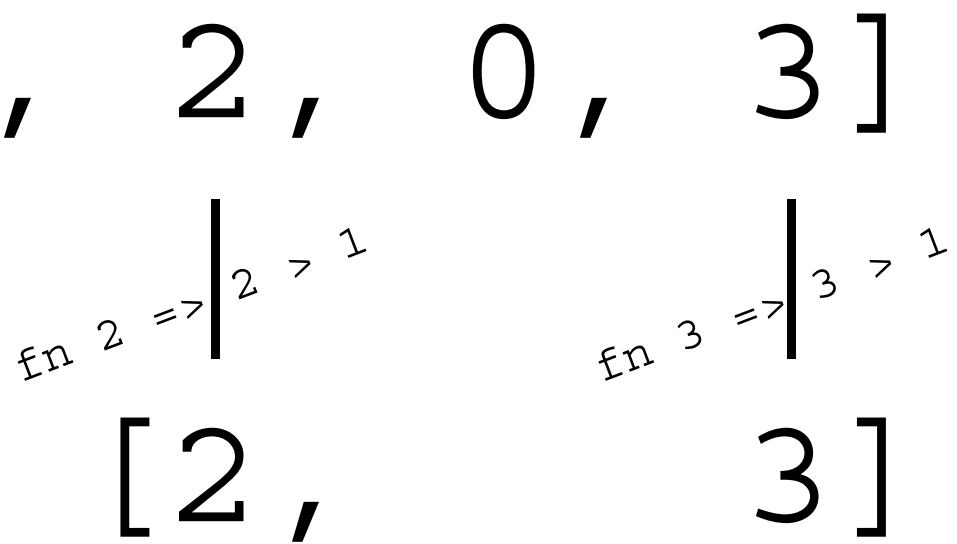


filter

- `Sample: filter (fn x => x > 1, [1,2,0,3])`



fold

- `fold : ('a * 'b -> 'a) * 'a * 'b list -> 'a`
  - Returns a “thing” that is the accumulation of the first argument applied to the third arguments elements stored in the second argument.
  - Example: `fold((fn (a,b) => a + b), 0, [1,2,3]) === 6`

fold

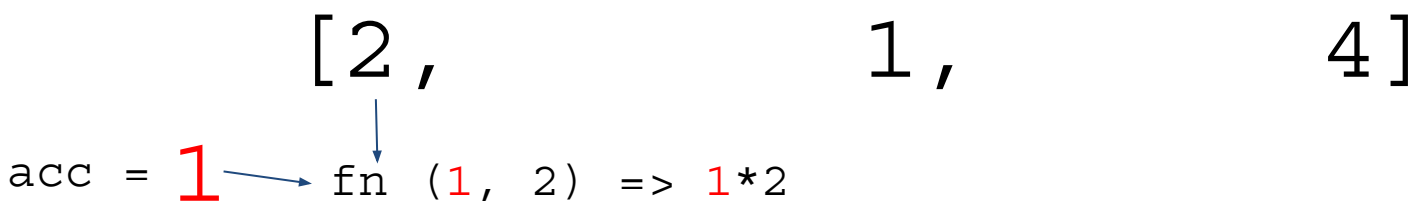
- Sample: `fold (fn (acc, x) => acc * x, 1, [2, 1, 4])`

```
[2,        1,        4]
```

`acc =` 1

fold

- Sample: `fold (fn (acc, x) => acc * x, 1, [2, 1, 4])`



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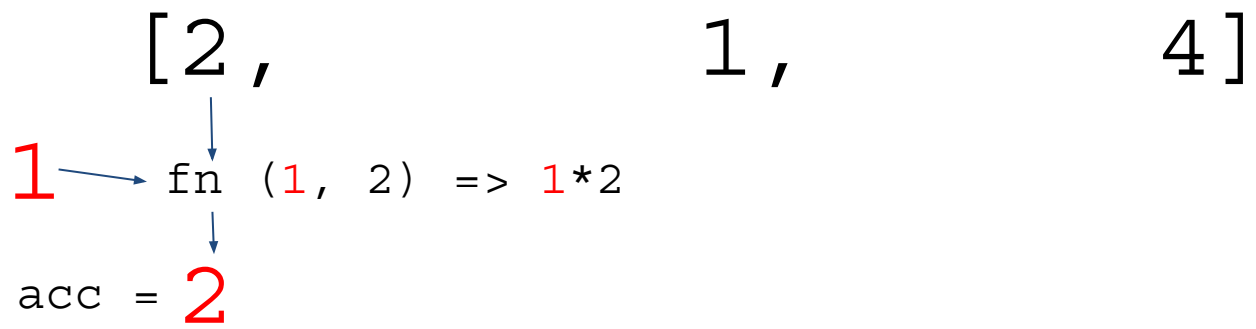

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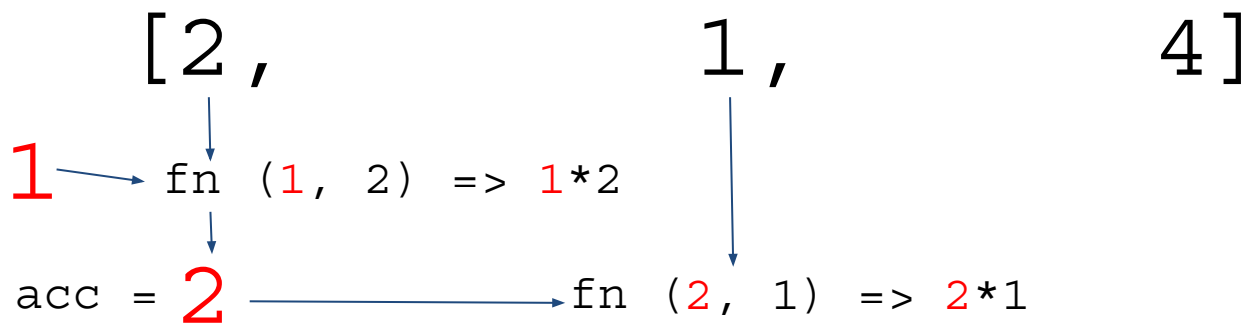

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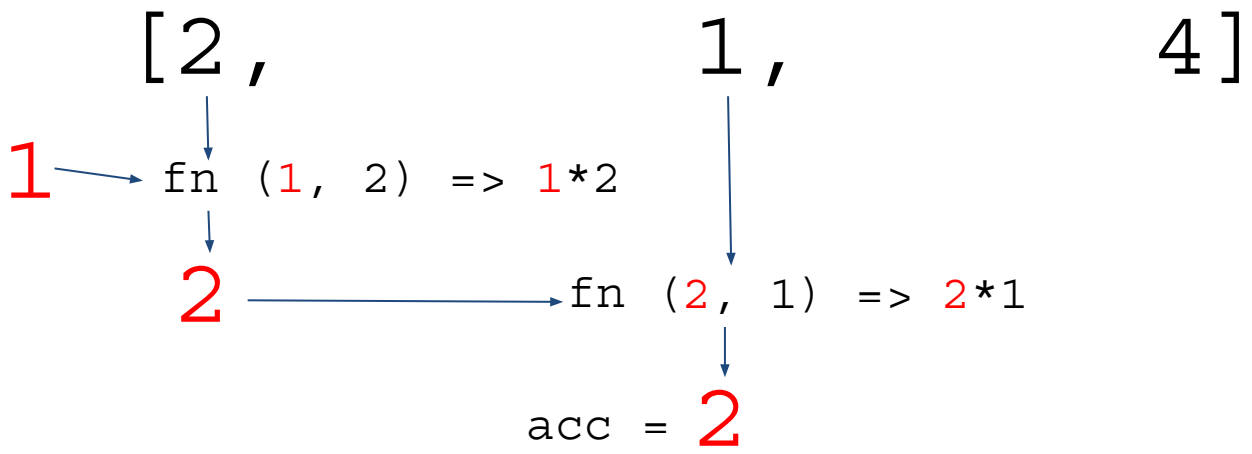

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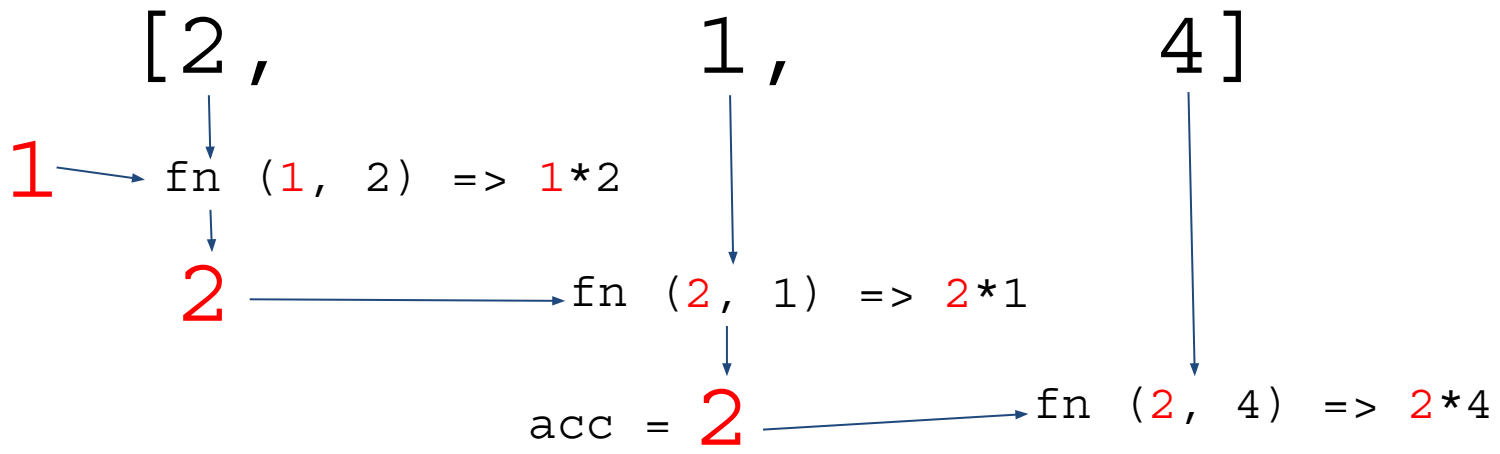

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