

The Hardware/Software Interface

CSE 351 Autumn 2023

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Will Robertson

Joshua Tan

AN x64 PROCESSOR IS SCREAMING ALONG AT BILLIONS OF CYCLES PER SECOND TO RUN THE XNU KERNEL, WHICH IS FRANTICALLY WORKING THROUGH ALL THE POSIX-SPECIFIED ABSTRACTION TO CREATE THE DARWIN SYSTEM UNDERLYING OS X, WHICH IN TURN IS STRAINING ITSELF TO RUN FIREFOX AND ITS GECKO RENDERER, WHICH CREATES A FLASH OBJECT WHICH RENDERS DOZENS OF VIDEO FRAMES EVERY SECOND

BECAUSE I WANTED TO SEE A CAT JUMP INTO A BOX AND FALL OVER.



I AM A GOD.

A detailed, colorful micrograph of a microchip die, showing a complex grid of circuitry and various colored regions (purple, blue, yellow, green, red) representing different functional blocks.

Quarter Specifics

Course Staff

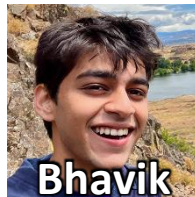
- ❖ Instructor: just call me Justin
 - CSE Associate Teaching Professor
 - Raising a toddler takes up energy and dictates my schedule



- ❖ TAs:



Afifah



Bhavik



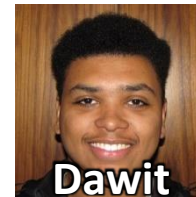
Cassandra



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Joshua



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Nikolas



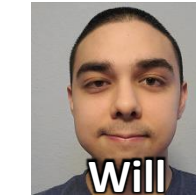
Pedro



Renee



Simran







Will

- ❖ More than anything, we want you to feel...
 - ✓ Comfortable and welcome in this space
 - ✓ Able to learn and succeed in this course
 - ✓ Comfortable reaching out if you need help or want change

Bookmarks

- ❖ Website: <https://courses.cs.washington.edu/courses/cse351/23au/>
 - Schedule, policies, materials, tutorials, assignment specs, etc.
- ❖ Ed Course: <https://edstem.org/us/courses/41511>
 - Discussion: announcements, ask and answer questions
 - Lessons: lessons, practice problems, homework
- ❖ Linked from website and Ed
 - Canvas: surveys, grade book, Zoom links
 - Gradescope: lab submissions, take-home exams
 - Panopto: lecture recordings

Grading

- ❖ **Lesson Problems: 6%** 
 - Can reveal solution after one attempt (completion)
 - ❖ **Homework: 20% total** 
 - Unlimited submission attempts (autograded correctness)
 - ❖ **Labs: 40% total** 
 - Last submission graded (correctness)
 - ❖ **Exams: Midterm (16%) and Final (16%)** 
 - Take-home; individual, but some discussion permitted
 - ❖ **EPA: Effort, Participation, and Altruism (2%)**
- groupwork allowed*
- partners allowed*
- individual work*

Support Hours

❖ Check Weekly Calendar on website for scheduled support hours:

- In-person or virtual, but NOT hybrid
- Zoom meeting links found in Zoom tab within Canvas

Sep 26 – Oct 1, 2022						
Sun 9/25	Mon 9/26	Tue 9/27	Wed 9/28	Thu 9/29	Fri 9/30	Sat 10/1
	Summer Break		Rd01 Due 11:30a - 12:20p Lecture A 12:30p - 1:20p Lecture B	Section 8a - 9a Office Hours 11a 3:30p - 4:30p Office Hours Clare & David	HW0 Due Pre-Survey Due Rd02 Due	

❖ All support hours will use a Google Sheets queue:

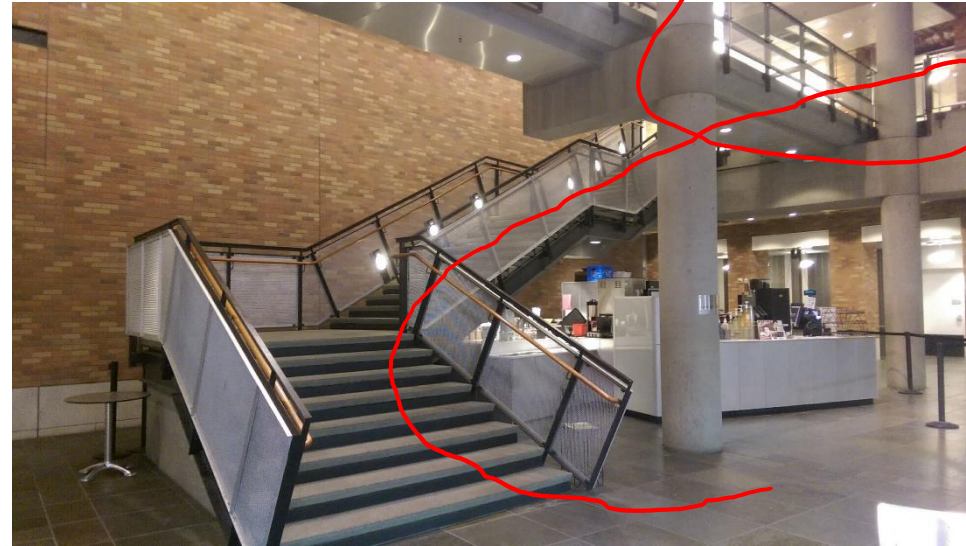
- Fill out first 3 columns to enter queue:

Name(s)	Category	Description	Time Queued	Staff	Status
Example 1	Concept	Question about floating point encoding range.		Justin	Done
Example 2	Debugging	Lab 5: running into a segfault in mm_malloc after reaching end of the heap.		Justin	Done
Example 3	Spec	Lab 1a: confusion over within same block examples		Justin	Done
Example 4	Tools	GDB: how do I examine memory on the stack?		Justin	Done

❖ We encourage you to chat with other students if the TAs are busy!

In-Person Support Hours

- ❖ Allen 3rd floor breakout
 - Up the stairs in the CSE Atrium (Allen Center, not Gates)
 - At the top of two flights, the open area with the whiteboard wall is the 3rd floor breakout!



To-Do List

❖ Admin

- Explore/read the course website *thoroughly*, especially the syllabus
- Check that you can access Ed Discussion & Lessons
- ★ ■ **Get your machine set up to access the CSE Linux environment (attu or seaside) *as soon as possible***
- Optionally, sign up for CSE 391: System and Software Tools

❖ Assignments

- Pre-Course Survey and hw0 due Friday (9/29)
- HW1 and Lab 0 due Monday (10/2)
- Lessons quiz questions due 11:59 pm *after* the associated lecture



Binary and Numerical Representation

Lesson Summary (1/2)

- ❖ Humans think about numbers in decimal; computers think about numbers in binary
 - Base conversion to go between them
 - Hexadecimal is more human-readable than binary
- ❖ All information on a computer is binary
- ❖ Binary encoding can represent *anything!*
 - Computer/program needs to know how to interpret the bits
 - Encodings aren't "neutral"; priorities are baked in

Lesson Summary (2/2)

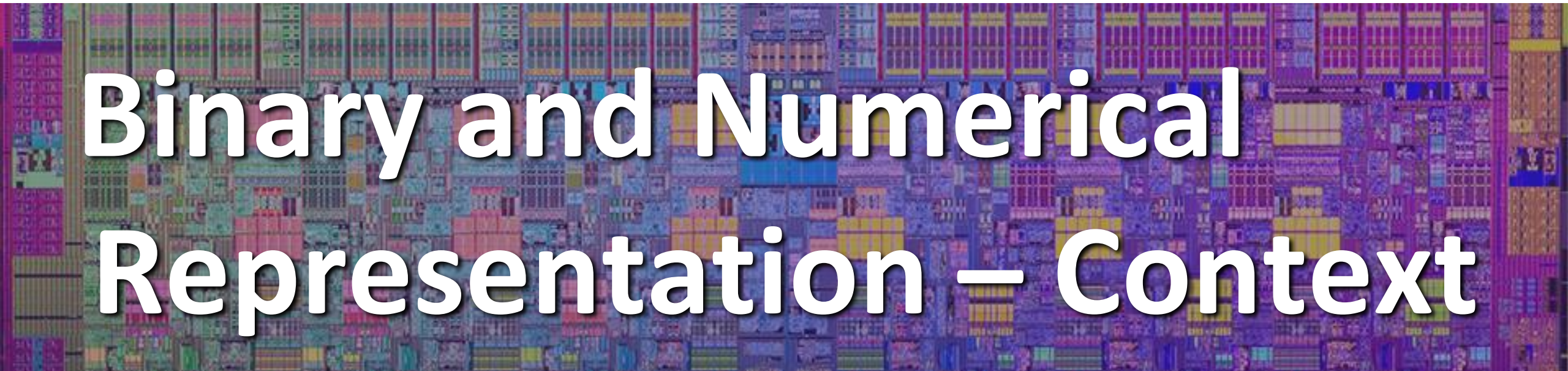
❖ Terminology:

- numeral, digit, base, symbol, digit position, leading zeros
- binary, bit, nibble, byte, hexadecimal
- numerical representation, encoding scheme

❖ Learning Objectives:

- Convert between binary, decimal, and hexadecimal number representations.
- Given an encoding scheme, decode and encode binary to/from its intended representation.
- Identify limitations of given encoding schemes.

❖ What lingering questions do you have from the lesson?

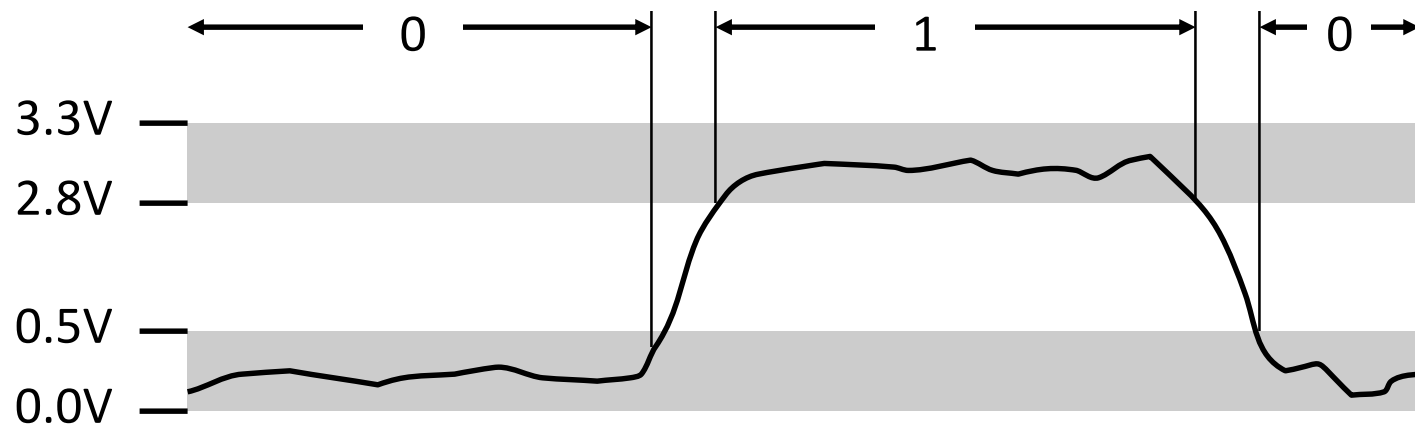


Binary and Numerical Representation – Context

Why Base 2?

❖ Electronic implementation

- Easy to store with bi-stable elements
- Reliably transmitted on noisy and inaccurate wires

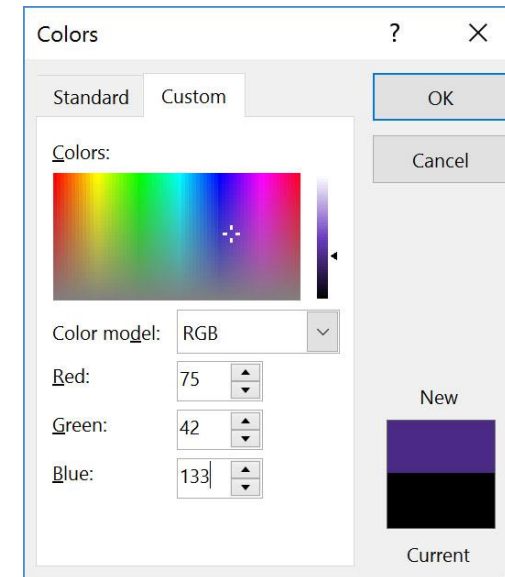
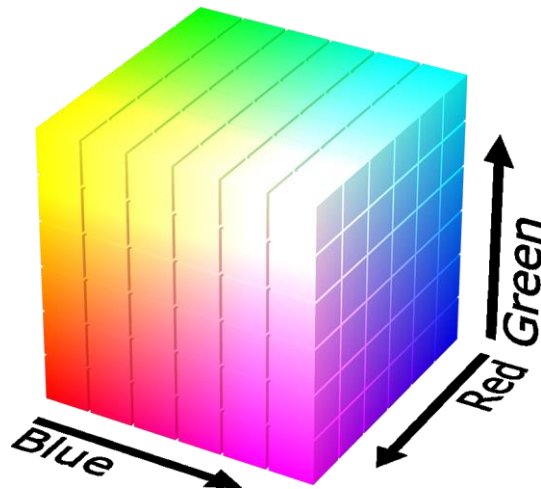


❖ Other bases possible, but not yet viable:

- DNA data storage (base 4: A, C, G, T) is hot @UW
- Quantum computing

Binary Encoding – Colors

- ❖ RGB – Red, Green, Blue
 - Additive color model (light): byte (8 bits) for each color
 - Commonly seen in hex (in HTML, photo editing, etc.)
 - Examples: **Blue**→0x0000FF, **Gold**→0xFFD700, **White**→0xFFFFFF, **Deep Pink**→0xFF1493



Binary Encoding – Characters/Text

- ❖ ASCII Encoding (www.asciitable.com)
 - American Standard Code for Information Interchange


Dec	Hx	Oct	Char	Dec	Hx	Oct	Html	Chr	Dec	Hx	Oct	Html	Chr	Dec	Hx	Oct	Html	Chr
0	0	000	NUL (null)	32	20	040	 	Space	64	40	100	@	@	96	60	140	`	`
1	1	001	SOH (start of heading)	33	21	041	!	!	65	41	101	A	A	97	61	141	a	a
2	2	002	STX (start of text)	34	22	042	"	"	66	42	102	B	B	98	62	142	b	b
3	3	003	ETX (end of text)	35	23	043	#	#	67	43	103	C	C	99	63	143	c	c
4	4	004	EOT (end of transmission)	36	24	044	$	\$	68	44	104	D	D	100	64	144	d	d
5	5	005	ENQ (enquiry)	37	25	045	%	%	69	45	105	E	E	101	65	145	e	e
6	6	006	ACK (acknowledge)	38	26	046	&	&	70	46	106	F	F	102	66	146	f	f
7	7	007	BEL (bell)	39	27	047	'	'	71	47	107	G	G	103	67	147	g	g
8	8	010	BS (backspace)	40	28	050	((72	48	110	H	X	104	68	148	h	h
9	9	011	TAB (horizontal tab)	41	29	051))	73	49	111	I	y	105	69	149	i	i
10	A	012	LF (NL line feed, new line)	42	2A	052	*	*	74	4A	112	J	z	106	70	150	j	j
11	B	013	VT (vertical tab)	43	2B	053	+	+	75	4B	113	K	[107	6B	151	k	k
12	C	014	FF (NP form feed, new page)	44	2C	054	,	,	76	4C	114	L	\	108	6C	152	l	l
13	D	015	CR (carriage return)	45	2D	055	-	-	77	4D	115	M]	109	6D	153	m	m
14	E	016	SO (shift out)	46	2E	056	.	.	78	4E	116	N	^	110	6E	154	n	n
15	F	017	SI (shift in)	47	2F	057	/	/	79	4F	117	O	_	111	6F	155	o	o
16	10	020	DLE (data link escap)	48	30	060	0	0	80	50	120	P	P	112	70	160	p	p
17	11	021	DC1 (device control 1)	49	31	061	1	1	81	51	121	Q	Q	113	71	161	q	q
18	12	022	DC2 (device control 2)	50	32	062	2	2	82	52	122	R	R	114	72	162	r	r
19	13	023	DC3 (device control 3)	51	33	063	3	3	83	53	123	S	S	115	73	163	s	s
20	14	024	DC4 (device control 4)	52	34	064	4	4	84	54	124	T	T	116	74	164	t	t
21	15	025	NAK (negative acknowledge)	53	35	065	5	5	85	55	125	U	U	117	75	165	u	u
22	16	026	SYN (synchronous idle)	54	36	066	6	6	86	56	126	V	V	118	76	166	v	v
23	17	027	ETB (end of trans. block)	55	37	067	7	7	87	57	127	W	W	119	77	167	w	w
24	18	030	CAN (cancel)	56	38	070	8	8	88	58	130	X	X	120	78	170	x	x
25	19	031	EM (end of medium)	57	39	071	9	9	89	59	131	Y	Y	121	79	171	y	y
26	1A	032	SUB (substitute)	58	3A	072	:	:	90	5A	132	Z	Z	122	7A	172	z	z
27	1B	033	ESC (escape)	59	3B	073	;	;	91	5B	133	[[123	7B	173	{	{
28	1C	034	FS (file separator)	60	3C	074	<	<	92	5C	134	\	\	124	7C	174	|	
29	1D	035	GS (group separator)	61	3D	075	=	=	93	5D	135]]	125	7D	175	}	}
30	1E	036	RS (record separator)	62	3E	076	>	>	94	5E	136	^	^	126	7E	176	~	~
31	1F	037	US (unit separator)	63	3F	077	?	?	95	5F	137	_	_	127	7F	177		DEL

What's Missing?

Binary Encoding – Characters/Text

- ❖ ASCII Encoding (www.asciitable.com)
 - *American* Standard Code for Information Interchange
- ❖ Created in 1963
 - Memory was expensive, 32KB in brand new machines
 - *Economic incentive* to use fewer bits for encoding
- ❖ **Design Goals:**
 - Represent everything on an *American* typewriter as *efficiently* as possible
 - Organize similar characters together
 - Numbers, uppercase, lowercase, then other stuff

Binary Encoding – Unicode & Emoji

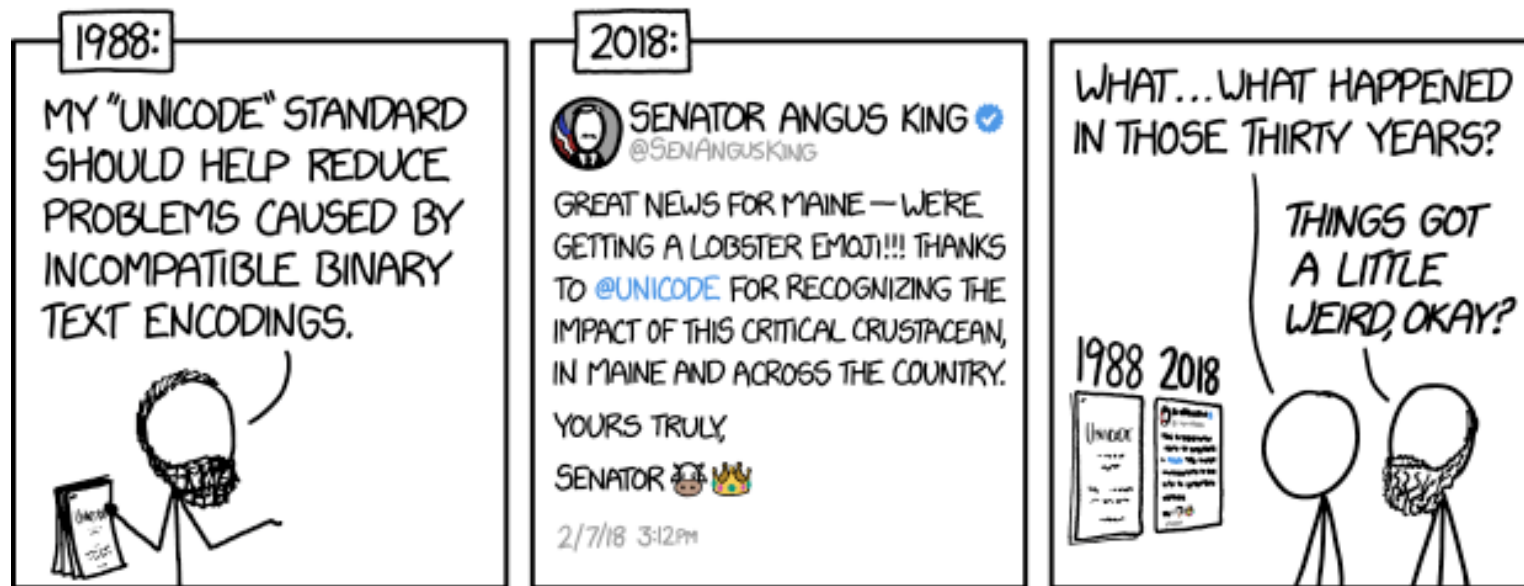
- ❖ Unicode Standard is managed by the Unicode Consortium
 - “Universal language” that uses 1-4 bytes to represent a much larger range of characters/languages, including emoji
 - Adds new emojis every year, though adoption often lags: 🤖
 - <https://emojipedia.org/new/>
- ❖ Emojipedia demo: <http://www.emojipedia.org>
 - Desktop Computer: 🖥️
 - Code points: U+1F5A5, U+FE0F
 - Display: 

Binary Encoding – Files and Programs

- ❖ At the lowest level, all digital data is stored as bits!
- ❖ Layers of abstraction keep everything comprehensible
 - Data/files are groups of bits interpreted by program
 - Program is actually groups of bits being interpreted by your CPU
- ❖ Computer Memory Demo
 - Linux tool: `xxd`

Discussion Question

- ❖ Discuss the following question(s) in groups of 3-4 students
 - I will call on a few groups afterwards so please be prepared to share out
 - Be respectful of others' opinions and experiences

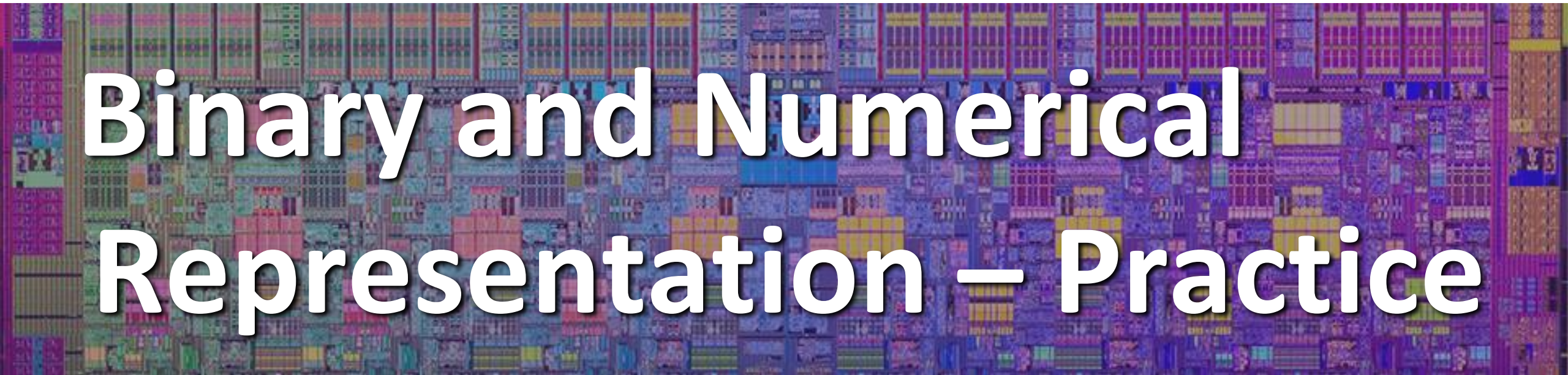


<http://xkcd.com/1953/>

Discussion Question

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 - I will call on a few groups afterwards so please be prepared to share out
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- ❖ The Unicode Consortium publicly solicits proposals from the public for new emoji to add to future standards
 - What do you think some of the decision factors are (or should be) in how many and which ones to add?
 - Voting is done by a combination of paid members consisting of companies, institutions, and individuals – how do you feel about who has control and how they gained that control?
 - <https://home.unicode.org/membership/members/>

A background image of a microchip die, showing a complex grid of circuitry in various colors like purple, blue, and yellow.

Binary and Numerical Representation – Practice

Group Work Time

- ❖ During this time, you are encouraged to work on the following:
 - 1) If desired, continue your discussion
 - 2) Work on the lesson problems (solutions at the end of class)
 - 3) Work on the homework problems

- ❖ Resources:
 - You can revisit the lesson material
 - Work together in groups and help each other out
 - Course staff will circle around to provide support

Practice Problems

❖ What is the *decimal value* of the numeral 107_8 ?

position: $2^1 0$

$$1 \times 8^2 + 0 \times 8^1 + 7 \times 8^0$$

$$64 + 0 + 7$$

$$= 71$$

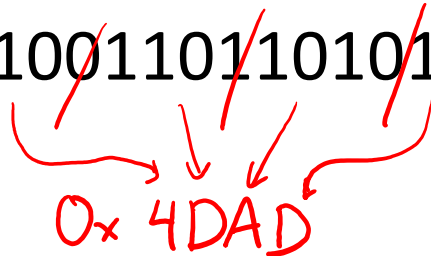
A. 71

B. 87

C. 107

D. 568

❖ Represent $0b100110110101101$ in hex.



$$16 = 2^4$$

1 hex digit \leftrightarrow 4 bits

❖ What is the decimal number 108 in hex?

(base 16) $\cdot 16^0 = 1$
 $16^1 = 16$
 $16^2 = 256$

A. 0x6C

B. 0xA8

C. 0x108

D. 0x612

$$108 = 96 + 12$$

$$= 6 \times 16^1 + 12 \times 16^0$$

$$= 0x6C$$

❖ Represent $0x3C9$ in binary.

