Integers II

CSE 351 Autumn 2023

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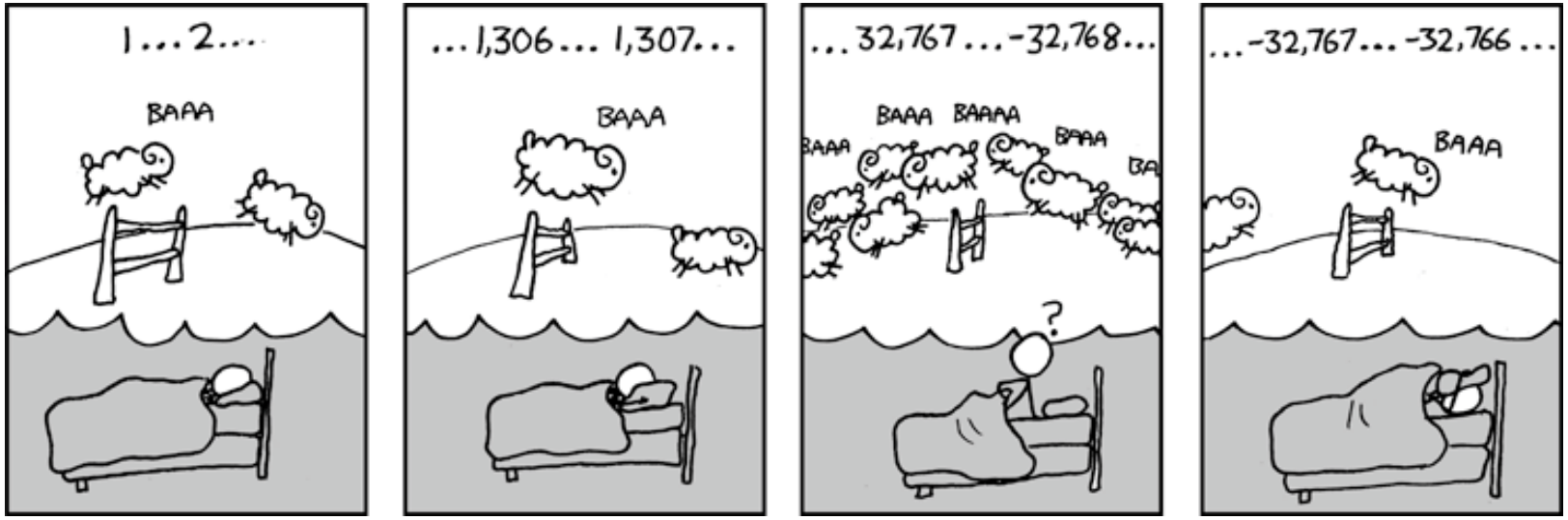


http://xkcd.com/571/

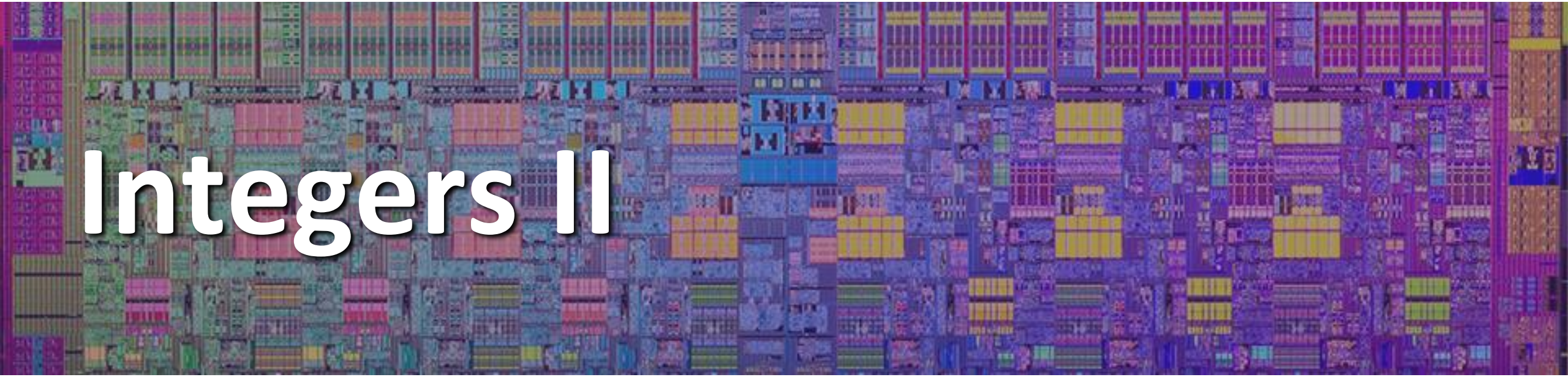
Relevant Course Information

- hw4 due Monday, hw5 due Wednesday
- Lab 1a due Monday (10/9)
  - Use `ptest` and `dlc.py` to check your solution for correctness (on the CSE Linux environment)
  - Submit `pointer.c` and `lab1Asynthesis.txt` to Gradescope
    - Make sure you pass the File and Compilation Check – all the correct files were found and there were no compilation or runtime errors
- Lab 1b released today, due 10/16
  - Bit manipulation on a custom encoding scheme
  - Bonus slides at the end of today's lecture have relevant examples

Runnable Code Snippets on Ed

- Ed allows you to embed runnable code snippets (*e.g.*, readings, homework, discussion)
  - These are *editable* and *rerunnable*!
  - Hides compiler warnings, but will show compiler errors and runtime errors

- Suggested use
  - Good for experimental questions about basic behaviors in C
  - *NOT* entirely consistent with the CSE Linux environment, so should not be used for any lab-related work



Integers II

Lesson Summary (1/2)

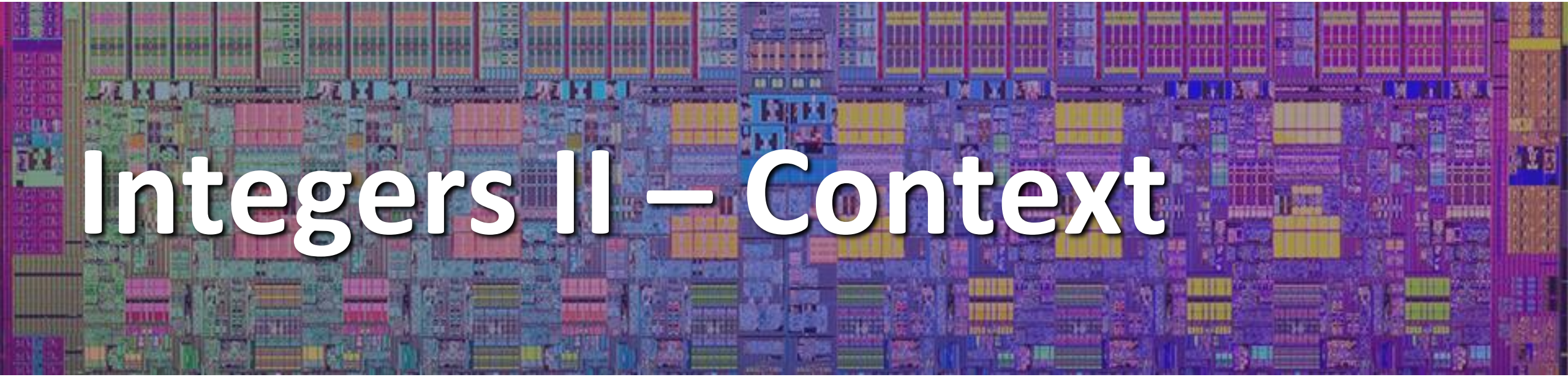
- Casting in C
  - Data types determine size, interpretations, and operator behaviors
  - Casting (implicit or explicit) can convert values between different data types
    - Be careful of the possible consequences of casting (truncation, zero/sign extension, change in interpreted value, change in operator behaviors like comparisons and shifting)
- We can only represent a limited range of numbers in w bits
  - When we exceed the limits, *arithmetic overflow* occurs following rules of modular arithmetic
    - Signed vs. unsigned overflow depends on interpretation of numbers
- Shifting is a useful bitwise operator
  - Right shifting can be arithmetic (sign) or logical (0)
  - Can be used in multiplication with constant or bit masking

Lesson Summary (2/2)

- Terminology:
  - Modular arithmetic, arithmetic overflow (limits `UMin`, `UMax`, `TMin`, `Tmax`)
  - Type casting: implicit vs. explicit, integer zero extension vs. sign extension
  - Bit shifting: left shift, logical right shift, arithmetic right shift

- Learning Objectives:
  - Identify when integer limitations are encountered (*e.g.*, overflow).
  - Identify the effect of C casts (both implicit and explicit) on stored values and the behavior of operations.

- What lingering questions do you have from the lesson?



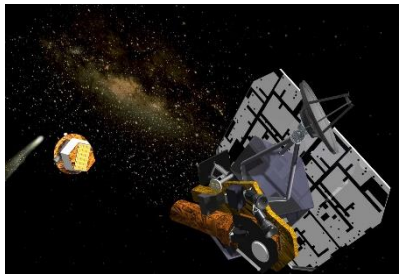
Integers II – Context

Integer Representation Issues in Real Life

- **1985**: Therac-25 radiation therapy machine
  - Overdoses of radiation due to arithmetic overflow of incrementing a 1-byte safety flag variable

- **2000**: Y2K problem
  - Limited representation (two-digit decimal year)

- **2013**: Deep Impact spacecraft lost
  - Suspected integer overflow from storing time as tenth-seconds in unsigned int: 8/11/2013, 00:38:49.6

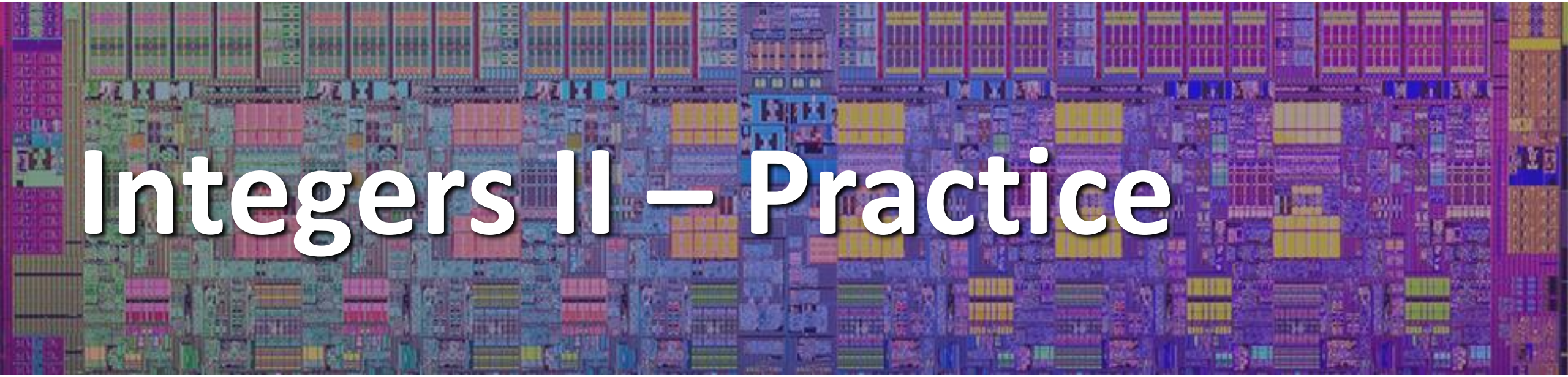


- **2038**: Unix epoch time rollover (seconds since 1/1/1970)
  - Signed 32-bit integer representation rolls over to TMin in 2038

Discussion Question

- Discuss the following question(s) in groups of 3-4 students
  - I will call on a few groups afterwards so please be prepared to share out
  - Be respectful of others' opinions and experiences

- Given that **arithmetic overflow** is a well-known property of integers in computing, what do you think are some of the *causes* and *pressures* that perpetuate these issues?
  - Think broadly! Ideas could be technical, economic, societal, etc.



Integers II – Practice

Group Work Time

- During this time, you are encouraged to work on the following:
  1) If desired, continue your discussion
  2) Work on the lesson problems (solutions at the end of class)
  3) Work on the homework problems

- Resources:
  - You can revisit the lesson material
  - Work together in groups and help each other out
  - Course staff will circle around to provide support

Practice Problems (1/2)

- What is the value (and encoding) of **`TMin`** for a fictional 6-bit wide integer data type?

- For `unsigned char uc = 0xA1;`, what are the produced data for the cast **`(unsigned short)uc`**?

- What is the result of the following expressions?
  - **`(signed char)uc >> 2`**
  - **`(unsigned char)uc >> 3`**

Practice Problems (2/2)

[TMin, TMax] = [-128, 127]
[UMin, UMax] = [0, 255]

- Assuming 8-bit integers:
  - `0x27` = 39 (signed) = 39 (unsigned)
  - `0xD9` = -39 (signed) = 217 (unsigned)
  - `0x7F` = 127 (signed) = 127 (unsigned)
  - `0x81` = -127 (signed) = 129 (unsigned)

- For the following additions, did signed and/or unsigned overflow occur?
  - **`0x27 + 0x81`**
  - **`0x7F + 0xD9`**