Memory Allocation II CSE 351 Winter 2024

Guest Lecturer:

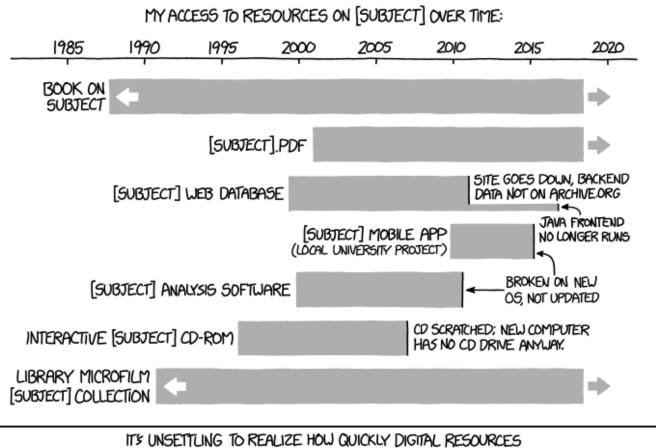
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http://xkcd.com/1909/

CAN DISAPPEAR WITHOUT ONGOING WORK TO MAINTAIN THEM.

Relevant Course Information

- * HW18 due tonight!
- HW19 due Monday (2/26)
- HW20 due Wed (2/28)
 - Mostly a walk through of the heap simulator.
- Lab 4 due next Friday (3/1)
- Lab 5 (Mem Alloc) released!
 - Due Friday of finals week so a little over 2 weeks from now.



Lesson Summary (1/4) - Fulfilling an Allocation Request

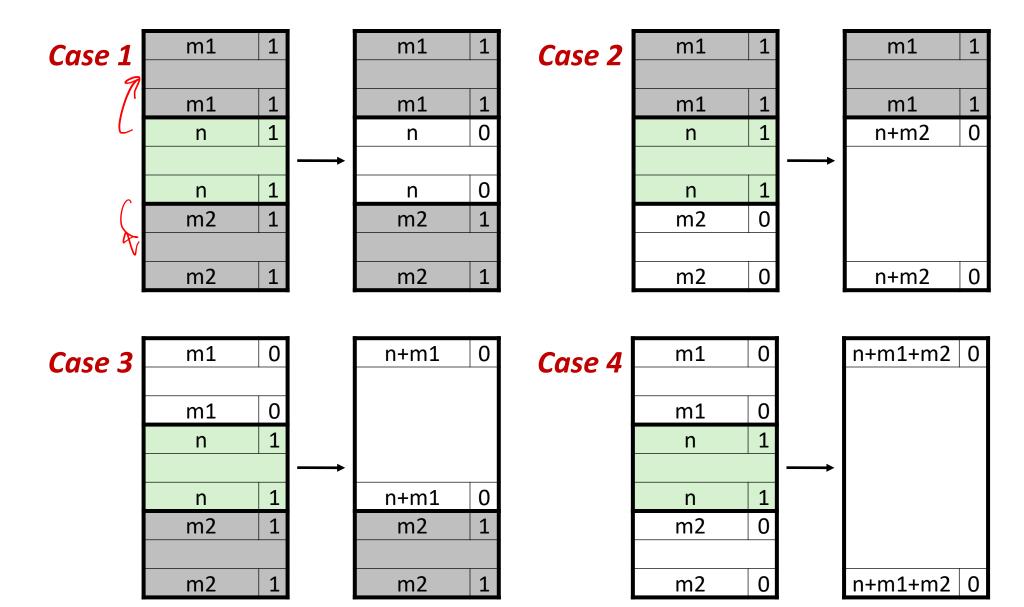
- 1) Compute the necessary block size payload, padding, metadata
- 2) Search for a suitable free block using the allocator's *allocation strategy*
 - If found, continue
 - If not found, return NULL



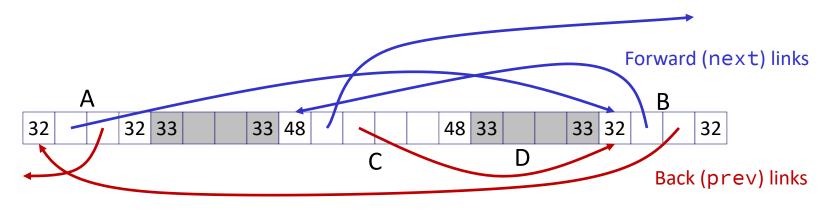
- 3) Compare the necessary block size against the size of the chosen block
 - If equal, allocate the block
 - If not, split off the excess into a new free block before allocating the block
- 4) Return the address of the beginning of the payload



Lesson Summary (2/4) - Constant Time Coalescing

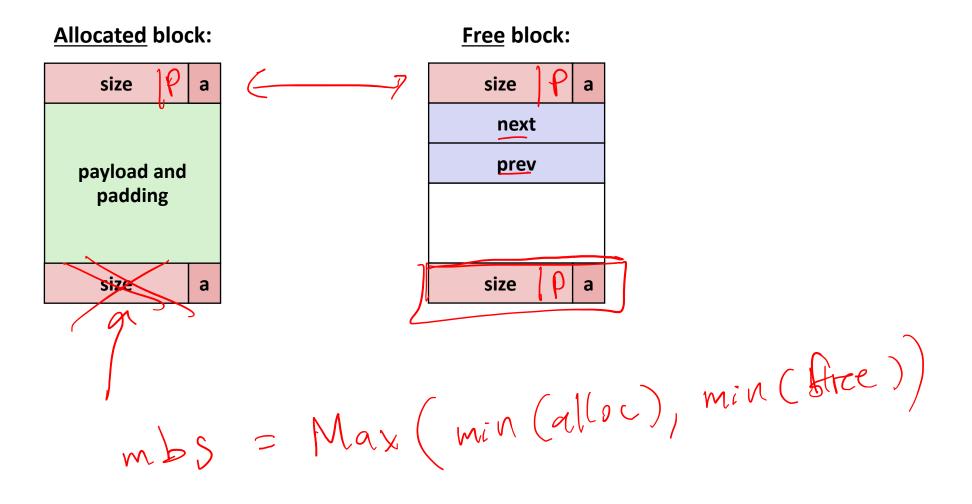


Lesson Summary (3/4) - Explicit List Summary



- Comparison with implicit list:
 - Block allocation is linear time in number of <u>free</u> blocks instead of <u>all</u> blocks
 - Much faster when most of the memory is full
 - Slightly more complicated allocate and free since we need to splice blocks in and out of the list
 - Some extra space for the links (2 extra pointers needed for each free block)
 - Increases minimum block size, leading to more internal fragmentation

Lesson Summary (4/4) - Block Anatomy and Minimum Block Size



Lesson Q&A

- Learning Objectives:
 - Evaluate changes to the state of the heap for a sequence of allocations and deallocations.
 - Explain the tradeoffs between different allocator implementations, policies, and strategies.
- What lingering questions do you have from the lesson?



Allocation Policy Tradeoffs

- Data structure of blocks on lists
 - Implicit (free/allocated), explicit (free), segregated (many free lists) others possible!
 - Cache implications (how tolerant are we to variable stride access patterns)
 - Alignment (*i.e.*, how many tags can we use in the header/footer)
- Placement policy: first-fit, next-fit, best-fit
 - Throughput vs. amount of fragmentation
- When does the allocator free allocated blocks?
 - Deferred coalescing



Practice Question (1/2)

Determine the minimum block sizes (mbs) for the given memory allocators

*allocated blocks must have a **payload size of at least 1** *boundary tags (headers and footers) are **8 bytes**

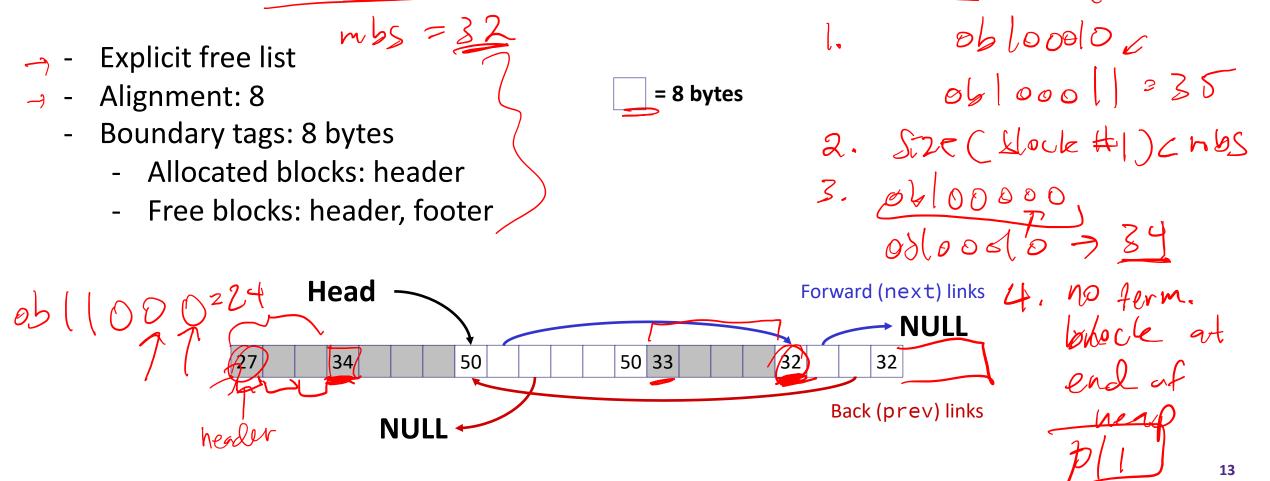


	Alignment	Allocated blocks	Free blocks	Free list type	mbs alloc.	mbs free	mbs
\rightarrow	8	header & footer $8 + 8 + \frac{1}{8} + \frac{1}{7}$	header & footer	implicit	?24	? 16 -	? 24
Z	8	header 8+1-716	header & footer $8 + 8 + 16$	explicit	?	? 32 .	? 32
7-	16	header & footer 8 + 8 + (header & footer $8+8+16$	explicit	? 32	? 32 -	? 32
		17-732	32				

header = Size pree-used is-allocated

Practice Question (2/2)

Imagine we take a snapshot of the heap after a series of malloc and free calls. Come up with at least 2 issues/bugs with the below heap (there are 4)



Group Work Time

- During this time, you are encouraged to work on the following:
 - 1) If desired, continue your discussion
 - 2) Work on the homework problems
 - 3) Work on the current lab
- Resources:
 - You can revisit the lesson material
 - Work together in groups and help each other out
 - Course staff will circle around to provide support