

# Analysis of Algorithms

CSE 373 - Data Structures  
April 10, 2002

## Asymptotic Behavior

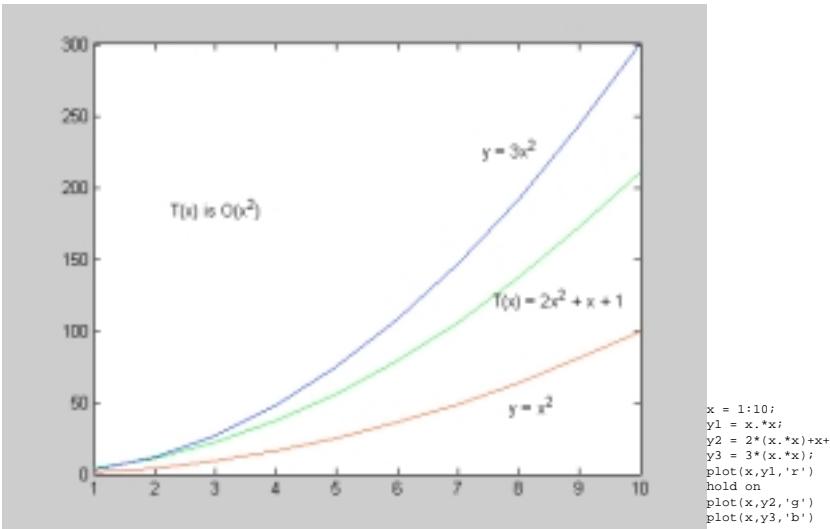
- The “asymptotic” performance as  $N \rightarrow \infty$ , regardless of what happens for small input sizes  $N$ , is generally most important
- Performance for small input sizes may matter in practice, if you are sure that small  $N$  will be common forever
- We will compare algorithms based on how they scale for large values of  $N$

## Readings and References

- Reading
  - › Chapter 2, *Data Structures and Algorithm Analysis in C*, Weiss
- Other References

## Big-Oh Notation

- The growth rate of the time or space required in relation to the size of the input  $N$  is generally the critical issue
- $T(N)$  is said to be  $O(f(N))$  if
  - › there are positive constants  $c$  and  $n_0$  such that  $T(N) \leq cf(N)$  for  $N \geq n_0$ .
  - › ie,  $f(N)$  is an upper bound on  $T(N)$  for  $N \geq n_0$
- $T(N)$  is “big-oh” of  $f(N)$  or "order"  $f(N)$



$T(x) = 2x^2 + x + 1$  is  $O(x^2)$

## Big-Oh Notation

- Suppose  $T(N) = 50N$ 
  - ›  $T(N) = O(N)$
  - › Take  $c = 50$  and  $n_0 = 1$
- Suppose  $T(N) = 50N+11$ 
  - ›  $T(N) = O(N)$
  - ›  $T(N) \leq 50N+11N = 61N$  for  $N \geq 1$ . So,  $c = 61$  and  $n_0 = 1$  works

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## The common comparisons

Increasing cost ↓

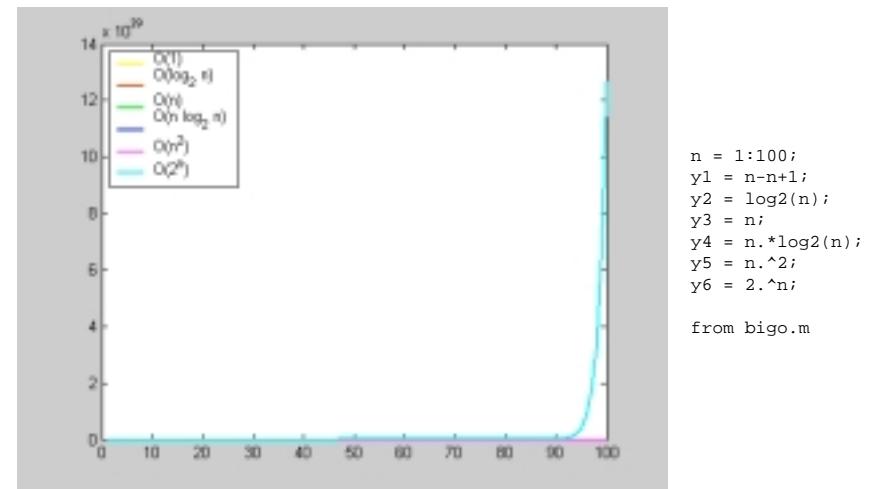
Name	Big-Oh
Constant	$O(1)$
Log log	$O(\log \log N)$
Logarithmic	$O(\log N)$
Log squared	$O((\log N)^2)$
Linear	$O(N)$
$N \log N$	$O(N \log N)$
Quadratic	$O(N^2)$
Cubic	$O(N^3)$
Exponential	$O(2^N)$

} Polynomial time

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Exponential Growth swamps everything else

## Bounds

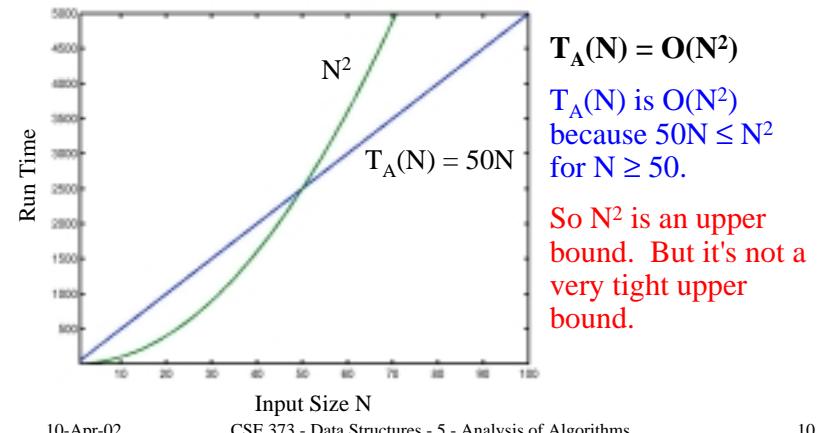
- Upper bound ( $O$ ) is not the only bound of interest
- Big-Oh ( $O$ ), Little-Oh ( $o$ ), Omega ( $\Omega$ ), and Theta ( $\Theta$ ):  
(Fraternities of functions...)
  - › Examples of time and space efficiency analysis

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## Big-Oh Notation



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## Big-Oh and Omega

- $T(N) = O(f(N))$  if there are positive constants  $c$  and  $n_0$  such that  $T(N) \leq cf(N)$  for  $N \geq n_0$ .
  - ›  $O(f(N))$  is an upper bound for  $T(N)$
  - ›  $100 \log N, N^{0.9}, 0.0001 N, 2^{100}N + \log N$  are  $O(N)$
- $T(N) = \Omega(f(N))$  if there are positive constants  $c$  and  $n_0$  such that  $T(N) \geq cf(N)$  for  $N \geq n_0$ .
  - ›  $\Omega(f(N))$  is a lower bound for  $T(N)$
  - ›  $2^N, N^{\log N}, N^{1.2}, 0.0001 N, N + \log N$  are  $\Omega(N)$

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## Theta and Little-Oh

- $T(N) = \Theta(f(N))$  iff  $T(N) = O(f(N))$  and  $T(N) = \Omega(f(N))$ 
  - ›  $\Theta(f(N))$  is a tight bound, upper and lower
  - ›  $0.0001 N, 2^{100}N + \log N$  are all  $= \Theta(N)$
- $T(N) = o(f(N))$  iff  $T(N) = O(f(N))$  and  $T(N) \neq \Theta(f(N))$ 
  - ›  $f(N)$  grows faster than  $T(N)$
  - ›  $100 \log N, N^{0.9}, \sqrt{N}, 17$  are all  $= o(N)$

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## For large N and ignoring constant factors

- $T(N) = O(f(N))$ 
  - › means  $T(N)$  is less than or equal to  $f(N)$
  - › Upper bound
- $T(N) = \Omega(f(N))$ 
  - › means  $T(N)$  is greater than or equal to  $f(N)$
  - › Lower bound
- $T(N) = \Theta(f(N))$ 
  - › means  $T(N)$  is equal to  $f(N)$
  - › “Tight” bound, same growth rate
- $T(N) = o(f(N))$ 
  - › means  $T(N)$  is strictly less than  $f(N)$
  - › Strict upper bound:  $f(N)$  grows faster than  $T(N)$

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## Big-Oh Analysis of recursive sum function

Recursive function to find the sum of first  $\text{num}$  integers in  $v$ :

```
int sum ( int v[ ], int num){  
    if (num == 0) return 0;          // constant time here  
    else return v[num-1] + sum(v,num-1); // constant + T(num-1)  
}
```

- Let  $T(\text{num})$  be the running time of sum
- Then,  $T(\text{num}) = \text{constant} + T(\text{num}-1)$
- $= 2*\text{constant} + T(\text{num}-2) = \dots = \text{num}*\text{constant} + \text{constant}$
- $= \Theta(\text{num})$  (same as iterative algorithm!)

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## Big-Oh Analysis of iterative sum function

Find the sum of the first  $\text{num}$  integers stored in array  $v$ .  
Assume  $\text{num} \leq \text{size of } v$ .

```
int sum ( int v[ ], int num) {  
    int temp_sum = 0, i;           //1  
    for ( i = 0; i < num; i++ )    //2  
        temp_sum = temp_sum + v[i] ; //3  
    return temp_sum;              //4  
}
```

- lines 1, 3, and 4 take fixed (constant) amount of time
- line 2:  $i$  goes from 0 to  $\text{num}-1 = \text{num}$  iterations
- Running time = constant +  $(\text{num}) * \text{constant} = O(\text{num})$
- Actually,  $\Theta(\text{num})$  because there are no fast cases

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## Common Recurrence Relations

- Common recurrence relations in analysis of algorithms:
  - ›  $T(N) = T(N-1) + \Theta(1) \Rightarrow T(N) = O(N)$
  - ›  $T(N) = T(N-1) + \Theta(N) \Rightarrow T(N) = O(N^2)$
  - ›  $T(N) = T(N/2) + \Theta(1) \Rightarrow T(N) = O(\log N)$
  - ›  $T(N) = 2T(N/2) + \Theta(N) \Rightarrow T(N) = O(N \log N)$
  - ›  $T(N) = 4T(N/2) + \Theta(N) \Rightarrow T(N) = O(N^2)$

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# Big-Oh Analysis of Recursive Algorithms

- To derive, expand the right side and count
- Note: Multiplicative constants matter in recurrence relations:
  - ›  $T(N) = 4T(N/2) + \Theta(N)$  is  $O(N^2)$ , not  $O(N \log N)$ !
- You will see these again later
  - › you will only need to know a few specific relations and their big-oh answers

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# Recursion

- Recall the example using Fibonacci numbers

1, 1, 2, 3, 5, 8, 13, 21, 34, ... ○○○



Leonardo Pisano  
Fibonacci (1170-1250)

- › First two are defined to be 1
- › Rest are sum of preceding two
- ›  $F_n = F_{n-1} + F_{n-2}$  ( $n > 1$ )

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## Recursive Fibonacci Function

```
int fib(int N) {  
    if (N < 0) return 0; //invalid input  
    if (N == 0 || N == 1) return 1; //base cases  
    else return fib(N-1)+fib(N-2);  
}
```

- Running time  $T(N) = ?$

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## Recursive Fibonacci Analysis

- ```
int fib(int N) {  
    if (N < 0) return 0; // time = 1 for (N < 0)  
    if (N == 0 || N == 1) return 1; // time = 3  
    else return fib(N-1)+fib(N-2); //T(N-1)+T(N-2)+1  
}
```
- Running time  $T(N) = T(N-1) + T(N-2) + 5$
- Using  $F_n = F_{n-1} + F_{n-2}$  we can show by induction that  $T(N) \geq F_N$ . We can also show by induction that  $F_N \geq (3/2)^N$
- Therefore,  $T(N) \geq (3/2)^N$ 
  - › Exponential running time!

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# Iterative Fibonacci Function

```
int fib_iter(int N) {
    int fib0 = 1, fib1 = 1, fibj = 1;
    if (N < 0) return 0; //invalid input
    for (int j = 2; j <= N; j++) { //all fib nos. up to N
        fibj = fib0 + fib1;
        fib0 = fib1;
        fib1 = fibj;
    }
    return fibj;
}
```

- Running time = ?

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# Iterative Fibonacci Analysis

```
int fib_iter(int N) {
    int fib0 = 1, fib1 = 1, fibj = 1;
    if (N < 0) return 0; //invalid input
    for (int j = 2; j <= N; j++) { //all fib nos. up to N
        fibj = fib0 + fib1;
        fib0 = fib1;
        fib1 = fibj;
    }
    return fibj;
}
```

- Running time  $T(N) = \text{constant} + (N-1) \cdot \text{constant}$
- $T(N) = \Theta(N)$ 
  - › Exponentially faster than recursive Fibonacci

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# Appendix

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# Matlab - bigo.m

```
% bigo functions
% calculate and plot several functions used in comparing growth rates

figure

n = 1:100; % the x axis
y1 = n-1; % O(1)
y2 = log2(n); % O(log2(n))
y3 = n; % O(n)
y4 = n.*log2(n); % O(nlog2(n))
y5 = n.^2; % O(n^2)
y6 = 2.^n; % O(2^n)

plot(n,y1,'y','LineWidth',2)
hold on
plot(n,y2,'r','LineWidth',2)
plot(n,y3,'g','LineWidth',2)
plot(n,y4,'b','LineWidth',2)
plot(n,y5,'m','LineWidth',2)
plot(n,y6,'c','LineWidth',2)

legend('O(1)', 'O(log_2 n)', 'O(n)', 'O(n log_2 n)', 'O(n^2)', 'O(2^n)', 2)

hold off
```

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