

# Heap Sort

CSE 373  
Data Structures  
Winter 2007

# Heap Sort



Robert Floyd 1937-2002

- Recall Selection Sort:

```
While !S.isEmpty(){
  k := S.DeleteMin();
  T.addlast(k); // An easy
                simplification of Insert(k)
```

- Let S be a heap and T be the target
  - O(n log n) since DeleteMin is O(log n)
  - But how do we build a heap?

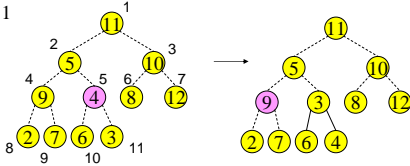
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# Build Heap

```
BuildHeap {
  for i = N/2 to 1 by -1 PercDown(i,A[i])
}
```

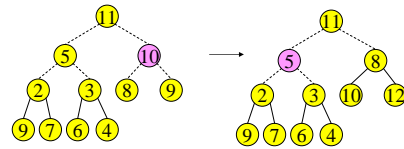
N=11



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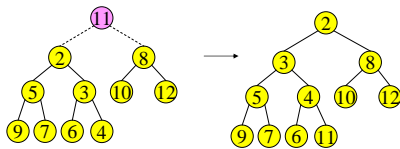
# Build Heap



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# Build Heap



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# Analysis of Build Heap

- Each node can percolate down at most its own height
- Let  $N = 2^{k+1} - 1$  (height of complete heap is k)
- Then sum of heights is

$$\sum_{i=0}^k 2^i (k-i) = 2^{k+1} - 1 - (k+1) = N - (k+1)$$

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## Other Heap Operations

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- Find(X, H): Find the element X in heap H of N elements
  - › What is the running time?  $O(N)$
- FindMax(H): Find the maximum element in H where FindMin is  $O(1)$ 
  - › What is the running time?  $O(N)$
- We sacrificed performance of these operations in order to get  $O(1)$  performance for FindMin

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## Other Heap Operations

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- DecreaseKey(P,  $\Delta$ , H): Decrease the key value of node at position P by a positive amount  $\Delta$ , e.g., to increase priority
  - › First, subtract  $\Delta$  from current value at P
  - › Heap order property may be violated
  - › so percolate up to fix
  - › Running Time:  $O(\log N)$

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## Other Heap Operations

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- IncreaseKey(P,  $\Delta$ , H): Increase the key value of node at position P by a positive amount  $\Delta$ , e.g., to decrease priority
  - › First, add  $\Delta$  to current value at P
  - › Heap order property may be violated
  - › so percolate down to fix
  - › Running Time:  $O(\log N)$

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## Other Heap Operations

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- Delete(P, H): E.g. Delete a job waiting in queue that has been preemptively terminated by user
  - › Use DecreaseKey(P,  $\infty$ , H) followed by DeleteMin
  - › Running Time:  $O(\log N)$

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## Other Heap Operations

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- Merge(H1, H2): Merge two heaps H1 and H2 of size  $O(N)$ . H1 and H2 are stored in two arrays.
  - › Can do  $O(N)$  Insert operations:  $O(N \log N)$  time
  - › Better: Copy H2 at the end of H1 and use BuildHeap. Running Time:  $O(N)$

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