## **Readings and References**

# Lists

#### CSE 413, Autumn 2002 Programming Languages

#### http://www.cs.washington.edu/education/courses/413/02au/

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#### • Reading

- » Sections 2.2-2.2.1, *Structure and Interpretation of Computer Programs*, by Abelson, Sussman, and Sussman
- Other References
  - » Section 6.3.2, *Revised<sup>5</sup> Report on the Algorithmic Language Scheme (R5RS)*

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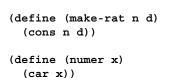
#### 2

### Pairs are the glue

- Using cons to build pairs, we can build data structures of unlimited complexity
- We can roll our own
  - » if not too complex or if performance issues
- We can adopt a standard and use it for the basic elements of more complex structures
   » lists

### Rational numbers with pairs

• An example of a fairly simple data structure that could be built directly with pairs



(define (denom x)
 (cdr x))





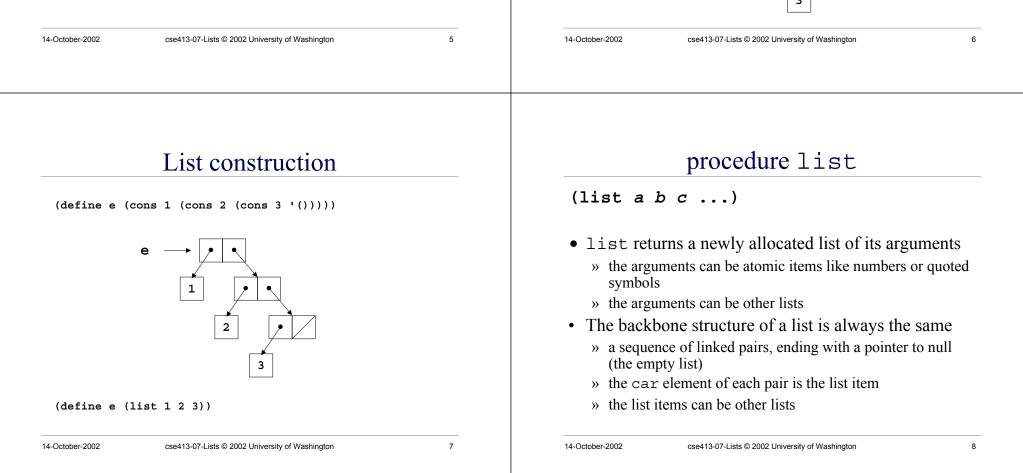
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## Extensibility

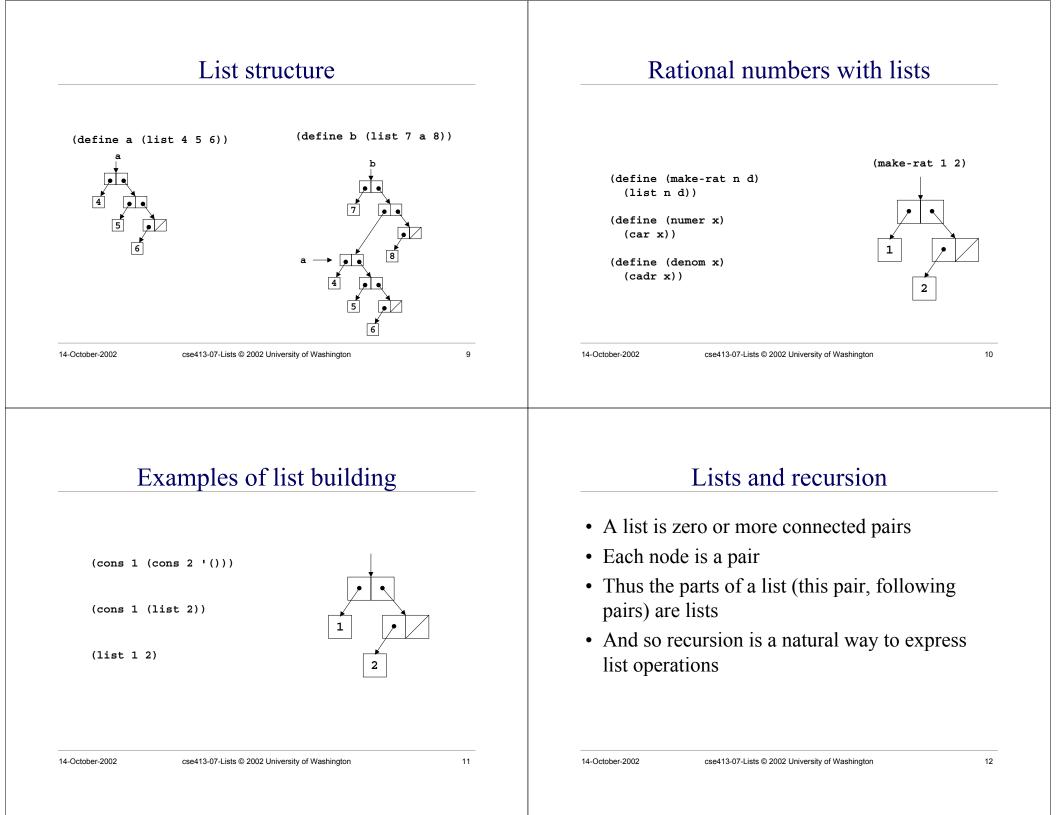
- What if we want to extend the data structure somehow?
- What if we want to define a structure that has more than two elements?
- We can use the pairs to glue pairs together in a more general fashion and so allow more general constructions

» Lists



### Fundamental list structure

- By convention, a list is a sequence of linked pairs » car of each pair is the data element
  - » cdr of each pair points to list tail or the empty list



#### cdr down sum the items in a list • We can process each element in turn by (add-items (list 2 5 4)) processing the first element in the list, then recursively processing the rest of the list 5 (define (add-items m) base case (if (null? m) (define (length m) 0 (if (null? m) (+ (car m) (add-items (cdr m))))) 0 reduction step (+ 1 (length (cdr m))))) (+2(+5(+40)))14-October-2002 cse413-07-Lists © 2002 University of Washington 13 14-October-2002 cse413-07-Lists © 2002 University of Washington 14 multiply each list element by 2 cons up (double-all (list 4 0 -3)) • We can build a list to return to the caller piece by piece as we go along through the input list (define (double-all m) (if (null? m) · () (cons (\* 2 (car m)) (double-all (cdr m))))) (define (reverse m) (define (iter shrnk grow) (if (null? shrnk) grow (cons 8 (cons 0 (cons -6 '()))) (iter (cdr shrnk) (cons (car shrnk) grow)))) (iter m '())) 15 14-October-2002 cse413-07-Lists © 2002 University of Washington 14-October-2002 cse413-07-Lists © 2002 University of Washington 16

## Variable number of arguments

- We can define a procedure that has zero or more required parameters, plus provision for a variable number of parameters to follow
  - » The required parameters are named in the define statement as usual
  - » They are followed by a "." and a single parameter name
- At runtime, the single parameter name will be given a list of all the remaining actual parameter values

# (same-parity x . y)

(define (same-parity x . y)

> (same-parity 1 2 3 4 5 6 7)
(1 3 5 7)
> (same-parity 2 3 4 5 6 7)
(2 4 6)
>

The first argument value is assigned to x, all the rest are assigned as a list to y

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	map				
	se the general purpose function	_			
to map ov	ver the elements of a list and ap	ply			
some function to them					
(define (men	)				
(define (mag (if (null?					
'() (cons	(p (car m))				
	(map p (cdr m)))))				
(define (dou (map (lamb	uble-all m) bda (x) (* 2 x)) m))				
(map (lam					
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