

## Lecture 21 Longest Path in DAG, Longest Inc Subseq

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Scribe:

## 1 Longest Path in a DAG

Given a DAG  $G$  consider the topological order where the vertices are labelled  $1, 2, \dots, n$  such that for any directed edge  $i \rightarrow j$  we have  $i < j$ .

Now for  $1 \leq j \leq n$ , define  $OPT(j) := \text{length}$  (i.e., the number of edges) of the longest path ending at  $j$ .

**Base Case:** For any vertex  $j$  with  $\text{indeg}(j) = 0$  we have  $OPT(j) = 0$  Because no path ends at  $j$ . So,  $OPT(1) = 0$  as well.

**IH:** Suppose we have computed  $OPT(i)$  for all  $i < j$  for some  $j \geq 2$ .

**IS:** We want to find  $OPT(j)$ . We guess that the last node prior to  $j$  in the longest path ending at  $j$  is  $i$ . Then, we have

- $i \rightarrow j$  must be an incoming edge of  $j$ .
- $i < j$  by the topological sorting
- Since  $i < j$ , by IH,  $OPT(i)$  is already computed.

So, the longest path ending at  $j$  must be the longest path ending at  $i$  together with the edge  $i \rightarrow j$ . This means that

$$OPT(j) = OPT(i) + 1.$$

Now, we need to consider all possibilities for the guessed vertex  $i$ . All we need to do is to check over all in-coming edges of  $j$  and take the one with the largest  $OPT$ .

$$OPT(j) = \max_{i:i \rightarrow j} OPT(i) + 1.$$

This completes the proof of induction. The algorithm simply runs in time  $O(|V| + |E|)$  assuming that for every vertex we have stored all of its incoming edges in an adjacency list; note that the time process  $j$  is simply the indegree of  $j$ .

Once we compute  $OPT(j)$  for all  $j$  we can simply output,  $\max_{1 \leq j \leq n} OPT(j)$ ; this is because the longest path in  $G$  must end at one of the vertices  $1, 2, \dots, n$ .

## 2 Longest Increasing subsequence

Say  $x_1, \dots, x_n$  is the input sequence. Define  $OPT(j) =$  the length (number of integers) of the longest increasing subsequence that ends at  $j$ .

**Base Case:** Obviously  $OPT(1) = 1$ ; similarly for any  $j$  where  $x_j < x_i$  for all  $i < j$  we have  $OPT(j) = 1$

**IH:** Suppose we have computed  $OPT(i)$  for all  $i < j$  for some  $j \geq 2$ .

**IS:** We need to find  $OPT(j)$ . Similar to the previous problem, we guess  $i$  is the number right before  $j$  in the longest increasing subsequence that ends at  $j$ . Then, we must have

- $i < j$  and  $x_i < x_j$  by definition of increasing subsequence.
- Since  $i < j$ ,  $OPT(i)$  is already computed by IH
- The longest increasing subsequence ending at  $j$  is simply the one ending at  $i$  together with the number  $j$ .

So, we get  $OPT(j) = OPT(i) + 1$ . Now, considering all possibilities for  $i$  we get

$$OPT(j) = \max_{i:i < j, x_i < x_j} 1 + OPT(i).$$

This completes the proof.

The algorithm we just explained runs in  $O(n^2)$ . Because it takes  $O(j)$  operations to find  $OPT(j)$ ; taking the sum  $1 + \dots + n$ , it runs in  $O(n^2)$ . The final output of the algorithm is  $\max_{1 \leq j \leq n} OPT(j)$ .

Lastly, this problem can be solved by reducing it to the Longest path in a DAG problem; all we need to do is to construct a DAG from the given sequence of numbers. We put a vertex  $i$  for the number  $x_i$ . We add the directed edge  $i \rightarrow j$  iff  $i < j$  and  $x_i < x_j$ . Now, it can be seen that any increasing subsequence with  $l$  numbers correspond to a path in the DAG with  $l - 1$  edges. Similarly, any path in the DAG with  $l$  edges correspond to an increasing subsequence with  $l + 1$  numbers. So, we can just find the longest path in this DAG return the output plus one.