

# **CSE 421**

## **NP-Completeness**

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# Computational Complexity

**Goal:** Classify problems according to the amount of computational resources used by the best algorithms that solve them

Here we focus on time complexity

**Recall:** worst-case running time of an algorithm

- **max** # steps algorithm takes on any input of size  $n$

# Relative Complexity of Problems

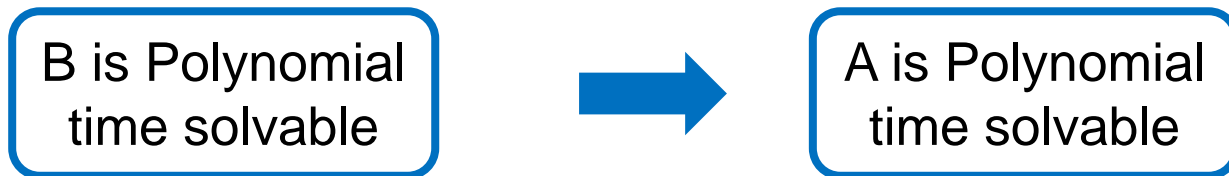
- Want a notion that allows us to compare the complexity of problems
- Want to be able to make statements of the form
  - “If we could solve problem **B** in polynomial time then we can solve problem **A** in polynomial time”
  - “Problem **B** is at least as hard as problem **A**”

# Polynomial Time Reduction

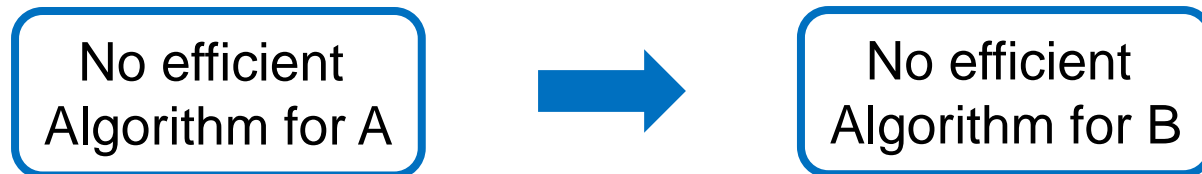
Def  $A \leq_p B$ : if there is an **algorithm** for problem A using a 'black box' (subroutine) that solve problem B s.t.,

- Algorithm uses only a polynomial number of steps
- Makes only a polynomial number of calls to a subroutine for **B**

So,



Conversely,



In words, B is as hard as A (it can be even harder)

# $\leq_p^1$ Reductions

Here, we often use a restricted form of polynomial-time reduction often called Karp reduction.

$A \leq_p^1 B$ : if and only if there is an algorithm for A given a black box solving B that on input  $x$

- Runs for polynomial time computing an input  $f(x)$  of B
- Makes one call to the black box for B for input  $f(x)$
- Returns the answer that the black box gave

We say that the function  $f(\cdot)$  is the reduction



Let A = bipartite matching. Let B = maxflow.

$$A \leq_p B$$

$$B \leq_p A$$

$$A \leq_p^1 B$$

$$B \leq_p^1 A$$

Total Results: 0

# Answer

Let  $A$  = bipartite matching. Let  $B$  = maxflow.

We know how to solve bipartite matching by calling maxflow once.

So, it may look like the answer is

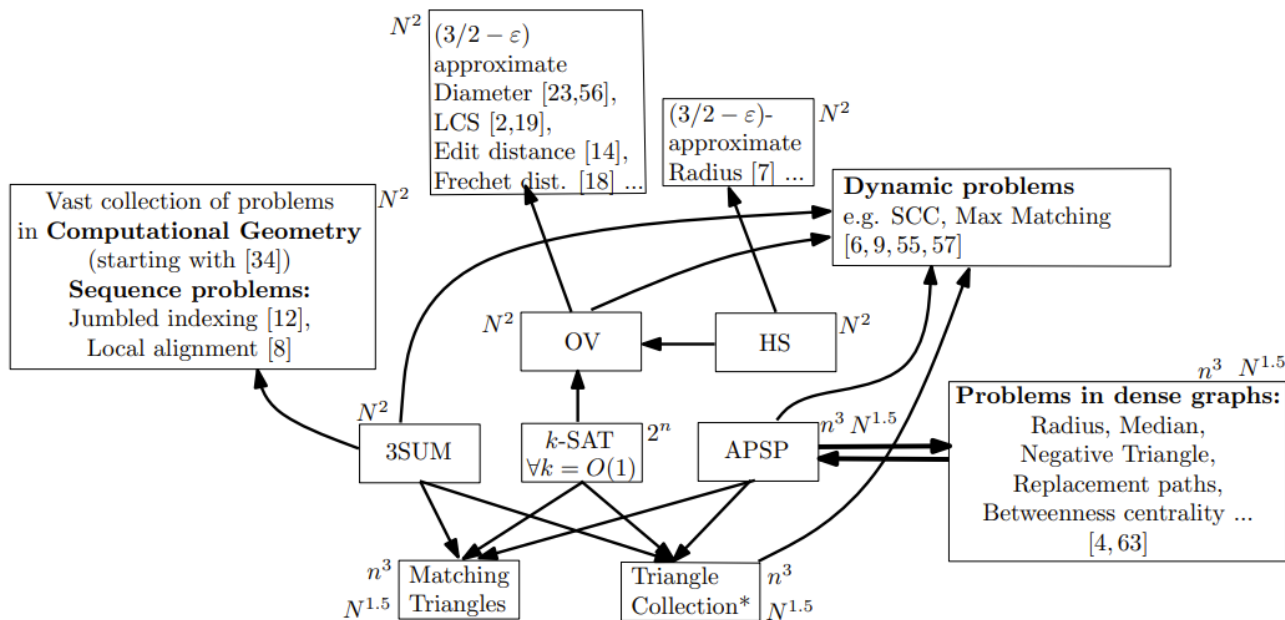
$$\text{Both } A \leq_p B \text{ and } A \leq_p^1 B.$$

However, since both problems can be solved in polynomial time, one valid reduction would be simply doing nothing.

Hence, all statements are true. So,  $\leq_p$  is mainly to distinguish if a problem is in  $P$  or not.

# Fine-Grained Complexity

There are recent work on distinguishing different polytime.



■ **Figure 1** Partial summary of the implications of the main conjectures. An arrow from problem  $A$  to problem  $B$ , where  $A$  has  $a(n)$  next to it,  $B$  has  $b(n)$  next to it, implies that  $A \leq_{a,b} B$ . When the inputs are graphs,  $n$  stands for the number of nodes.  $N$  always stands for the total input size. When both  $n$  and  $N$  are present for a problem, we assume that  $N = n^2$ ; the meaning is that the reductions are only for dense graphs in which case the input size is quadratic in  $n$ . For  $k$ -SAT,  $n$  denotes the number of variables. For the dynamic problems, different key problems can be reduced to different key problems, and the update/query time tradeoffs vary. References are not comprehensive.



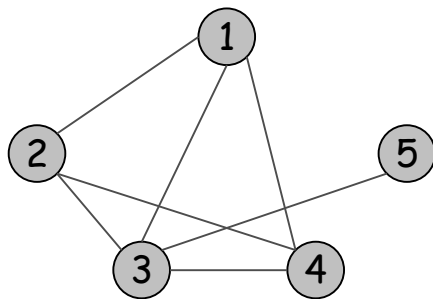
# Example 1: Indep Set $\leq_p$ Clique

**Indep Set:** Given  $G=(V,E)$  and an integer  $k$ , is there  $S \subseteq V$  s.t.  $|S| \geq k$  and **no two** vertices in  $S$  are joined by an edge?

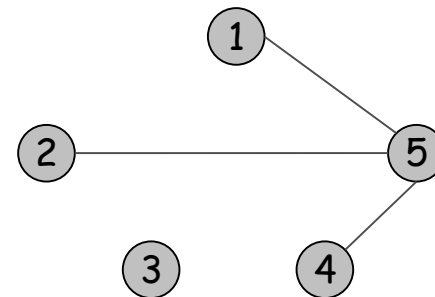
**Clique:** Given  $G=(V,E)$  and an integer  $k$ , is there  $S \subseteq V$ ,  $|U| \geq k$  s.t., every pair of vertices in  $S$  is joined by an edge?

**Claim:** Indep Set  $\leq_p$  Clique

**Pf:** Given  $G = (V, E)$  and instance of indep Set. Construct a new graph  $G' = (V, E')$  where  $\{u, v\} \in E'$  if and only if  $\{u, v\} \notin E$ .

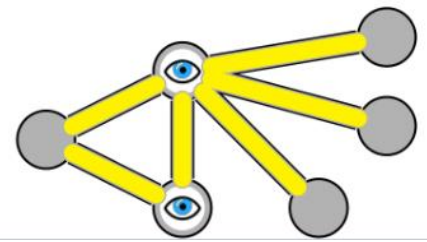


S is an indep set  
in G



S is a clique  
in G'

## Example 2: Vertex Cover $\leq_p$ Indep Set



**Vertex Cover:** Given  $G=(V,E)$  and an integer  $k$ , is there a vertex cover of size at most  $k$ ?

**Claim:** For any graph  $G = (V, E)$ ,  $S$  is an independent set iff  $V - S$  is a vertex cover

**Pf:**  $\Rightarrow$

Let  $S$  be an independent set of  $G$

Then,  $S$  has **at most one** endpoint of every edge of  $G$

So,  $V - S$  has at least one endpoint of every edge of  $G$

So,  $V - S$  is a vertex cover.

$\Leftarrow$  Suppose  $V - S$  is a vertex cover

Then, there is no edge between vertices of  $S$  (otherwise,  $V - S$  is not a vertex cover)

So,  $S$  is an independent set.

# Example 3: Vertex Cover $\leq_p$ Set Cover

**Set Cover:** Given a set  $U$ , collection of subsets  $S_1, \dots, S_m$  of  $U$  and an integer  $k$ , is there a collection of  $k$  sets that contain all elements of  $U$ ?

**Claim:** Vertex Cover  $\leq_p$  Set Cover

**Pf:**

Given  $(G = (V, E), k)$  of vertex cover we construct a set cover input  $f(G, k)$

- $U = E$
- For each  $v \in V$  we create a set  $S_v$  of all edges connected to  $v$

This clearly is a polynomial-time reduction

So, we need to prove it gives the right answer

# Example 3: Vertex Cover $\leq_p$ Set Cover

**Claim:** Vertex Cover  $\leq_p$  Set Cover

**Pf:** Given  $(G = (V, E), k)$  of vertex cover we construct a set cover input  $f(G, k)$

- $U = E$
- For each  $v \in V$  we create a set  $S_v$  of all edges connected to  $v$

Vertex-Cover  $(G, k)$  is yes  $\Rightarrow$  Set-Cover  $f(G, k)$  is yes

If a set  $W \subseteq V$  covers all edges, just choose  $S_v$  for all  $v \in W$ , it covers all  $U$ .

Set-Cover  $f(G, k)$  is yes  $\Rightarrow$  Vertex-Cover  $(G, k)$  is yes

If  $(S_{v_1}, \dots, S_{v_k})$  covers all  $U$ , the set  $\{v_1, \dots, v_k\}$  covers all edges of  $G$ .

# Decision Problems

A decision problem is a computational problem where the answer is just **yes/no**

Here, we study computational complexity of decision Problems.

## Why?

- Simpler to deal with
- Decision version is not harder than Search version, so it gives a lower bound for Decision version
- usually, you can use decider multiple times to find an answer.

# Polynomial Time

Define  $P$  (polynomial-time) to be the set of all **decision problems** solvable by algorithms whose worst-case running time is bounded by some polynomial in the input size.

Do we understand  $P$ ?

- We can prove that a problem is in  $P$  by exhibiting a polynomial time algorithm
- It is in most cases very hard to prove a problem is not in  $P$ .

# Beyond P?

We have seen many problems that seem hard

- Independent Set
- 3-coloring
- Vertex Cover
- 3-SAT

The independent set S

The 3-coloring

The vertex cover S

The T/F assignment

Given a formula  $(x_1 \vee \bar{x}_2 \vee x_9) \wedge (\bar{x}_2 \vee x_3 \vee x_7) \wedge \dots$ , is there a satisfying assignment?

**Common Property:** If the answer is yes, there is a “short” proof (a.k.a., certificate), that allows you to verify (in polynomial-time) that the answer is yes.

- The proof may be hard to find

# Decision Problems

A **decision problem** is a computational problem where the answer is just **yes/no**.

We can define a problem by a set  $X \subset \{0,1\}^n$ .  
The answer for the input  $s$  is YES iff  $s \in X$ .

**Certifier**: Algorithm  $C(s, t)$  is a **certifier** for problem  $A$  if  $s \in X$  if and only if (There is a  $t$  such that  $C(s, t) = YES$ )

**NP**: Set of all decision problems for which there exists a poly-time certifier.

**Co-NP**:  $X \in co - NP$  if and only if  $\bar{X} \in NP$ .



# Example: 3SAT is in NP

Given a 3-CNF formula, is there a satisfying assignment?

(conjunctive normal form (CNF) is AND of ORs)

**Certificate:** An assignment of truth values to the  $n$  boolean variables.

**Verifier:** Check that each clause has at least one true literal.

**Ex:**  $(x_1 \vee \overline{x_3} \vee x_4) \wedge (x_2 \vee \overline{x_4} \vee x_3) \wedge (x_2 \vee \overline{x_1} \vee x_3)$

**Certificate:**  $x_1 = T, x_2 = F, x_3 = T, x_4 = F$

**Conclusion:** 3-SAT is in NP

# Question: Is Maxflow is in NP?

Decision problem: Is the maximum flow value =  $k$ ?

Answer 1:

Certificate: A flow  $f$  and a cut  $(S, \bar{S})$

Verifier: Check if  $val(f) = cap(S, \bar{S})$

Answer 2:

Certificate: None

Verifier: Any polynomial time maxflow algo.

# What do we know about NP?

- Nobody knows if all problems in NP can be done in polynomial time, i.e. does  $P=NP$ ?
  - one of the most important open questions in all of science.
  - Huge practical implications specially if answer is yes
- Every problem in P is in NP
  - one doesn't even need a certificate for problems in **P** so just ignore any hint you are given
- Every problem in NP is in exponential time
- Some problems in NP seem really hard
  - nobody knows how to **prove** that they are really hard to solve, i.e.  $P \neq NP$

# NP Completeness

**Complexity Theorists Approach:** We don't know how to prove any problem in NP is hard. So, let's find **hardest** problems in NP.

**NP-hard:** A problem B is NP-hard iff for any problem  $A \in NP$ , we have  $A \leq_p B$

**NP-Completeness:** A problem B is NP-complete iff B is NP-hard and  $B \in NP$ .

**Motivations:**

- If  $P \neq NP$ , then every NP-Complete problems is not in P. So, we shouldn't try to design Polytime algorithms
- To show  $P = NP$ , it is enough to design a polynomial time algorithm for just one NP-complete problem.

# Cook-Levin Theorem

**Theorem (Cook 71, Levin 73):** 3-SAT is NP-complete, i.e., for all problems  $A \in NP$ ,  $A \leq_p 3\text{-SAT}$ .

**Pf (Draft. Take CSE 431 for more.):**

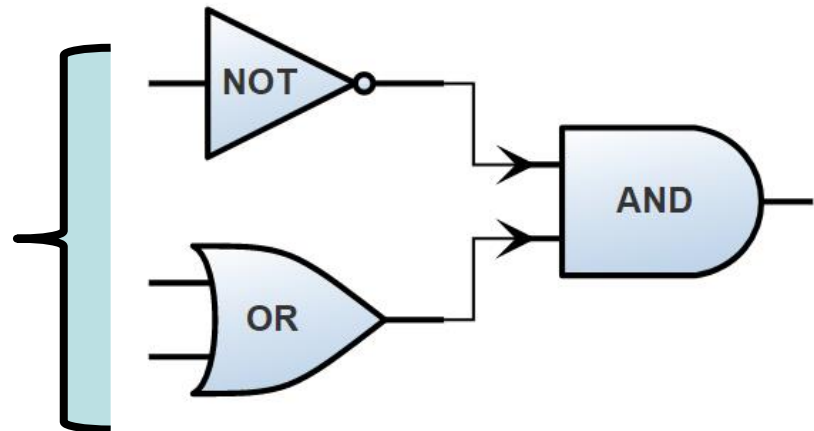
Since  $A \in NP$ , there is a polytime certifier  $C$  such that

$$s \in A \text{ iff } C(s, t) = 1 \text{ for some } t$$

To solve the problem  $A$ , it suffices to find  $t$ .

Since  $C$  is polytime, we can

- convert  $C$  to a poly size circuit (of AND OR NOT)
- Some input are the given  $s$ .
- Some input are  $t$ .
- Our goal is to find  $t$  to make the output is TRUE.



# Cook-Levin Theorem

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**Pf (Draft. Take CSE 431 for more.):**

To find an input such that output is true,

we convert the circuit to 3CNF  $(x_1 \vee \bar{x}_2 \vee x_9) \wedge (\bar{x}_2 \vee x_3 \vee x_7) \wedge \dots$

Example:

- An OR gate with input  $a, b$  and output  $c$  can be represented by
$$(a \vee b \vee \bar{c}) \wedge (\bar{a} \vee c) \wedge (\bar{b} \vee c)$$
- A NOT gate with input  $a$  and output  $c$  can be represented by
$$(a \vee c) \wedge (\bar{a} \vee \bar{c})$$

Suppose the circuit gate  $C_1, C_2, \dots, C_q$  with final output  $Z$

Then, the 3CNF is  $\bar{C}_1 \wedge \bar{C}_2 \wedge \dots \wedge \bar{C}_q \wedge Z$  where  $\bar{C}_i$  are the 3CNF version of  $C_i$ .

# Cook-Levin Theorem

**Theorem (Cook 71, Levin 73):** 3-SAT is NP-complete, i.e., for all problems  $A \in NP$ ,  $A \leq_p$  3-SAT.

- So, 3-SAT is the hardest problem in NP.

What does this say about other problems of interest? Like Independent set, Vertex Cover, ...

**Fact:** If  $A \leq_p B$  and  $B \leq_p C$  then,  $A \leq_p C$

**Pf idea:** Just compose the reductions from A to B and B to C

So, if we prove  $3\text{-SAT} \leq_p$  Independent set, then Independent Set, Clique, Vertex cover, Set cover are all NP-complete

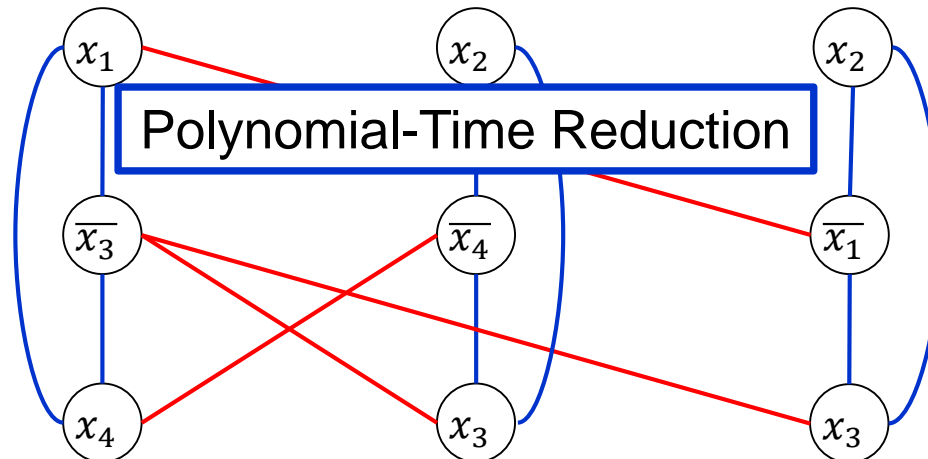
$3\text{-SAT} \leq_p$  Independent Set  $\leq_p$  Vertex Cover  $\leq_p$  Set Cover

# 3-SAT $\leq_p$ Independent Set

Map a 3-CNF to  $(G,k)$ . Say  $m$  is number of clauses

- Create a vertex for each literal
- Joint two literals if
  - They belong to the same clause (blue edges)
  - The literals are negations, e.g.,  $x_i, \bar{x}_i$  (red edges)
- Set  $k$  be the # of clauses.

$$(x_1 \vee \bar{x}_3 \vee x_4) \wedge (x_2 \vee \bar{x}_4 \vee x_3) \wedge (x_2 \vee \bar{x}_1 \vee x_3)$$





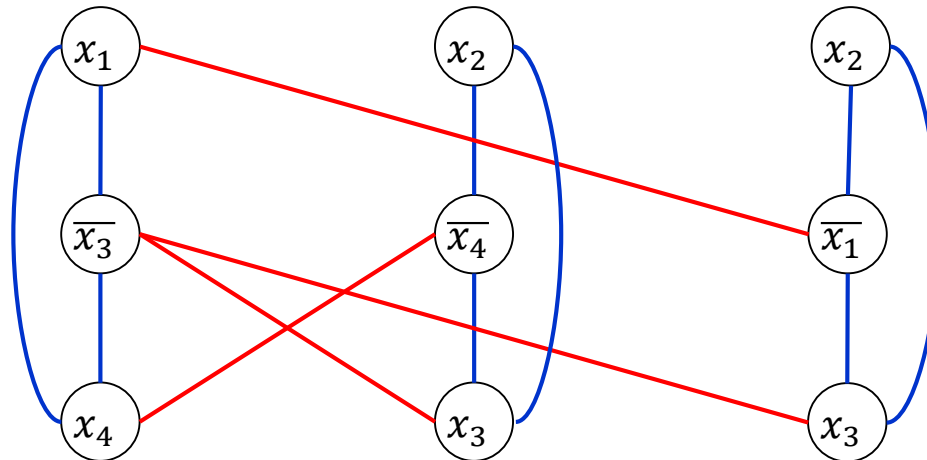
# Correctness of $3\text{-SAT} \leq_p \text{Indep Set}$

F satisfiable  $\Rightarrow$  An independent of size k

Given a satisfying assignment, Choose one node from each clause where the literal is satisfied

$$(x_1 \vee \overline{x_3} \vee x_4) \wedge (x_2 \vee \overline{x_4} \vee x_3) \wedge (x_2 \vee \overline{x_1} \vee x_3)$$

Satisfying assignment:  $x_1 = T, x_2 = F, x_3 = T, x_4 = F$



- S has exactly one node per clause  $\Rightarrow$  No blue edges between S
- S follows a truth-assignment  $\Rightarrow$  No red edges between S
- S has one node per clause  $\Rightarrow |S|=k$

# Correctness of $3\text{-SAT} \leq_p \text{Indep Set}$

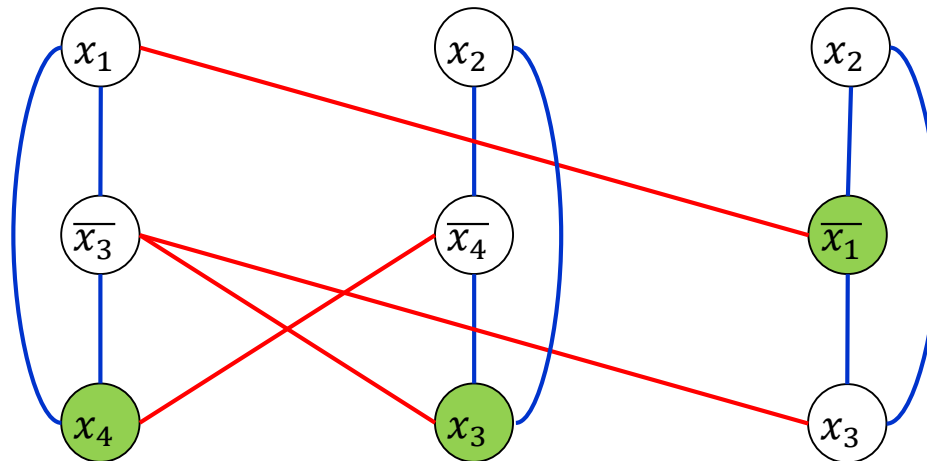
An independent set of size  $k \Rightarrow$  A satisfying assignment

Given an independent set  $S$  of size  $k$ .

$S$  has exactly one vertex per clause (because of blue edges)

$S$  does not have  $x_i, \bar{x}_i$  (because of red edges)

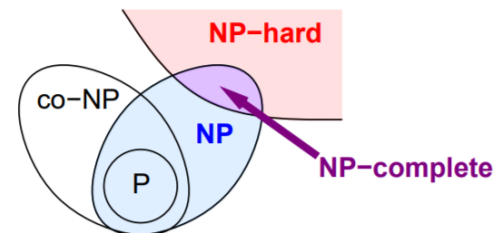
So,  $S$  gives a satisfying assignment



Satisfying assignment:  $x_1 = F, x_2 = ?, x_3 = T, x_4 = T$   
 $(x_1 \vee \bar{x}_3 \vee x_4) \wedge (x_2 \vee \bar{x}_4 \vee x_3) \wedge (x_2 \vee \bar{x}_1 \vee x_3)$

# Summary

- If a problem is NP-hard it does not mean that all instances are hard, e.g., Vertex-cover has a polynomial-time algorithm in trees
- We learned the crucial idea of polynomial-time reduction. This can be even used in algorithm design, e.g., we know how to solve max-flow so we reduce image segmentation to max-flow
- NP-Complete problems are the hardest problem in NP
- NP-hard problems may not necessarily belong to NP.
- Polynomial-time reductions are transitive relations



More of what we *think* the world looks like.