

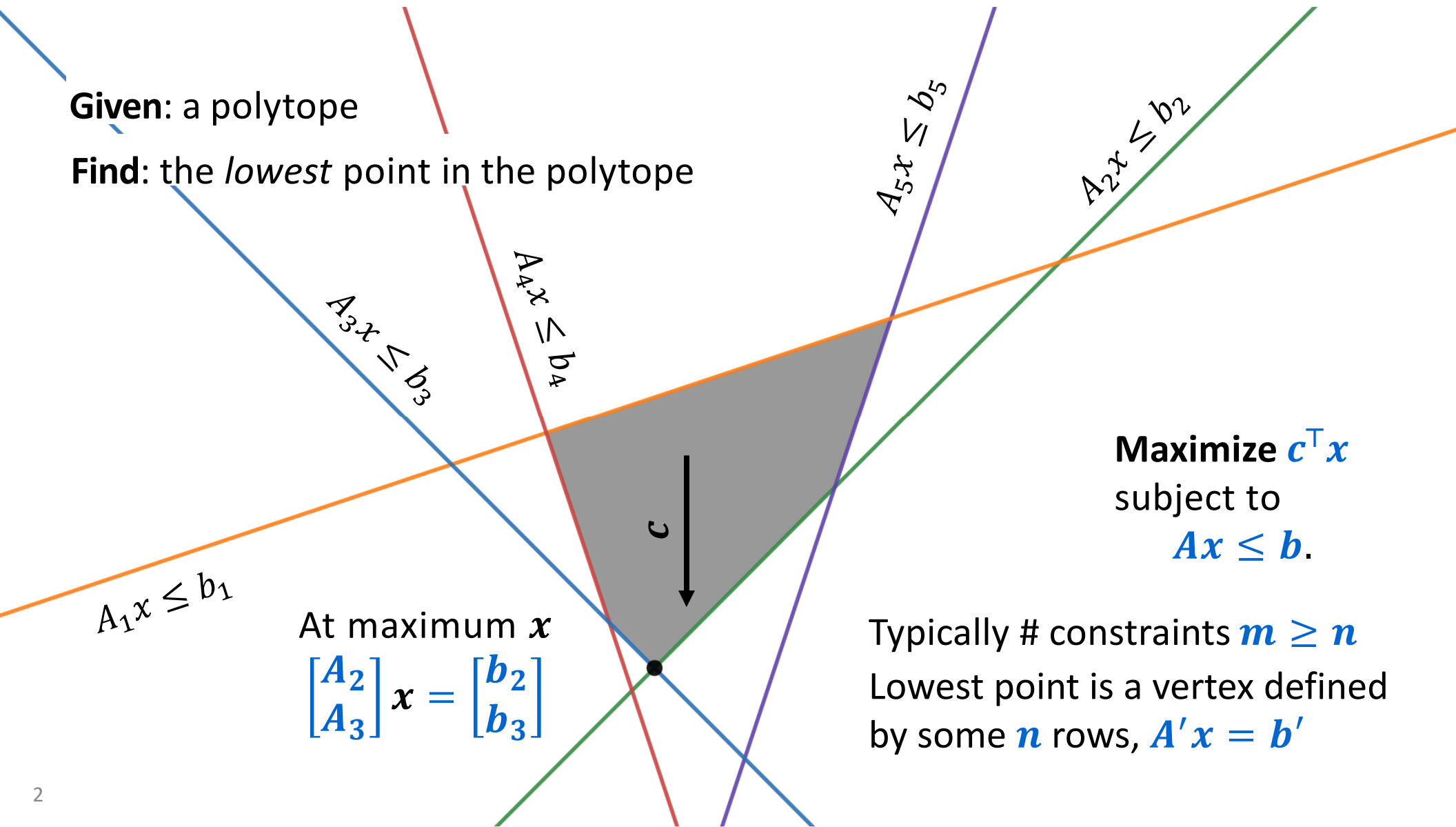
**CSE 421**

# **Introduction to Algorithms**

## **Lecture 21: Linear Programming Duality**

**Given:** a polytope

**Find:** the *lowest* point in the polytope



**Maximize**  $c^T x$   
subject to  
 $Ax \leq b$ .

Typically # constraints  $m \geq n$   
Lowest point is a vertex defined  
by some  $n$  rows,  $A'x = b'$

# Max Flow in Standard Form LP

Maximize  $\sum_{e \text{ out of } s} x_e$   
subject to  
 $0 \leq x_e \leq c(e)$  for every  $e \in E$



Maximize  $c^T x$   
subject to

$$Ax \leq b$$
$$x \geq 0$$

This is for the  $c$  above.  
Nothing to do with  
capacities!

$$\sum_{e \text{ out of } v} x_e = \sum_{e \text{ into } v} x_e$$

for every node  $v \in V - \{s, t\}$

Replace equality constraints by a  
pair of inequalities

1.  $c_e = \begin{cases} 1 & \text{if } e \text{ out of } s \\ 0 & \text{otherwise} \end{cases}$
2.  $x_e \leq c(e)$
3.  $\sum_{e \text{ out of } v} x_e - \sum_{e \text{ into } v} x_e \leq 0$
4.  $\sum_{e \text{ into } v} x_e - \sum_{e \text{ out of } v} x_e \leq 0$
5.  $x \geq 0$

# Minimization or Maximization

**Minimize**  $c^T x$

subject to

$$Ax \geq b$$

$$x \geq 0$$



**Maximize**  $(-c)^T x$

subject to

$$(-A)x \leq (-b)$$

$$x \geq 0$$

# Shortest Paths

**Given:** Directed graph  $G = (V, E)$   
vertices  $s, t$  in  $V$

**Find:** shortest path from  $s$  to  $t$

**Claim:** Length  $\ell$  of the shortest path is the solution to this program.

**Proof sketch:** A shortest path yields a solution of cost  $\ell$ . Optimal solution must be a combination of flows on shortest paths also cost  $\ell$ ; otherwise there is a part of the  $1$  unit of flow that gets counted on more than  $\ell$  edges.

Minimize  $\sum_e x_e$  Total flow

subject to

$$x \geq 0$$
$$\sum_{e \text{ out of } s} x_e = 1 \quad \text{Flow out of } s \text{ is } 1$$
$$\sum_{e \text{ into } t} x_e = 1 \quad \text{Flow into } t \text{ is } 1$$
$$\sum_{e \text{ out of } v} x_e = \sum_{e \text{ into } v} x_e$$

for every node  $v \in V - \{s, t\}$

Flow conservation

# Duality

Maximize  $x_1 + 2x_3$

subject to

$$\begin{array}{l} a \quad 2x_1 - x_2 + 3x_3 \leq 1 \\ b \quad -x_1 + x_2 - x_3 \leq 5 \\ \quad \quad x \geq 0 \end{array}$$

Claim: Optimum  $\leq 6$

Proof: Add the two LHS:

$$\begin{aligned} & 2x_1 - x_2 + 3x_3 \\ & + (-x_1 + x_2 - x_3) \\ & = x_1 + 2x_3. \end{aligned}$$

Must be  $\leq$  sum of RHS = 6.

We multiplied the 1st inequality by  $a = 1$ , the 2<sup>nd</sup> by  $b = 1$  and added.

Claim: For all  $a, b \geq 0$  if

$$2a - b \geq 1$$

$$-a + b \geq 0$$

$$3a - b \geq 2$$

then Optimum  $\leq a + 5b$

$$\begin{aligned} \text{Proof:} \quad & x_1 + 2x_3 \\ & \leq a(2x_1 - x_2 + 3x_3) \\ & \quad + b(-x_1 + x_2 - x_3) \\ & \leq 1a + 5b. \end{aligned}$$

# Duality

Maximize  $x_1 + 2x_3$

subject to

$$\begin{array}{l} a \\ b \end{array} \begin{array}{l} 2x_1 - x_2 + 3x_3 \\ -x_1 + x_2 - x_3 \end{array} \leq \begin{array}{l} 1 \\ 5 \end{array} \quad \text{primal}$$

$$x \geq 0$$

Minimize  $a + 5b$

subject to

$$\begin{array}{l} 2a - b \\ -a + b \\ 3a - b \end{array} \geq \begin{array}{l} 1 \\ 0 \\ 2 \end{array} \quad \text{dual}$$

$$a, b \geq 0$$

We multiplied the 1st inequality by  $a = 1$ , the 2<sup>nd</sup> by  $b = 1$  and added.

**Claim:** For all  $a, b \geq 0$  if

$$2a - b \geq 1$$

$$-a + b \geq 0$$

$$3a - b \geq 2$$

then Optimum  $\leq a + 5b$

**Proof:**

$$\begin{aligned} & x_1 + 2x_3 \\ & \leq a(2x_1 - x_2 + 3x_3) \\ & \quad + b(-x_1 + x_2 - x_3) \\ & \leq 1a + 5b. \end{aligned}$$

# Duality

Maximize  $x_1 + 2x_3$

subject to

$$\begin{array}{l} a \quad 2x_1 - x_2 + 3x_3 \leq 1 \\ b \quad -x_1 + x_2 - x_3 \leq 5 \\ \quad \quad x \geq 0 \end{array} \quad \text{primal}$$

Minimize  $a + 5b$

subject to

$$\begin{array}{l} 2a - b \geq 1 \\ -a + b \geq 0 \\ 3a - b \geq 2 \\ a, b \geq 0 \end{array} \quad \text{dual}$$

We multiplied the 1st inequality by  $a = 1$ , the 2<sup>nd</sup> by  $b = 1$  and added.

**Claim:** For all  $a, b \geq 0$  if

$$2a - b \geq 1$$

$$-a + b \geq 0$$

$$3a - b \geq 2$$

then Optimum  $\leq a + 5b$

**Proof:**

$$\begin{aligned} & x_1 + 2x_3 \\ & \leq a(2x_1 - x_2 + 3x_3) \\ & \quad + b(-x_1 + x_2 - x_3) \\ & \leq 1a + 5b. \end{aligned}$$



# Duality

Maximize  $x_1 + 2x_3$

subject to

$$\begin{array}{l} a \quad 2x_1 - x_2 + 3x_3 \leq 1 \\ b \quad -x_1 + x_2 - x_3 \leq 5 \\ \quad \quad x \geq 0 \end{array} \quad \text{primal}$$

Maximize  $-a - 5b$

subject to

$$\begin{array}{l} -2a + b \leq -1 \\ a - b \leq 0 \\ -3a + b \leq -2 \\ a, b \geq 0 \end{array} \quad \text{dual}$$

We multiplied the 1st inequality by  $a = 1$ , the 2<sup>nd</sup> by  $b = 1$  and added.

**Claim:** For all  $a, b \geq 0$  if

$$2a - b \geq 1$$

$$-a + b \geq 0$$

$$3a - b \geq 2$$

then Optimum  $\leq a + 5b$

**Proof:**

$$\begin{aligned} & x_1 + 2x_3 \\ & \leq a(2x_1 - x_2 + 3x_3) \\ & \quad + b(-x_1 + x_2 - x_3) \\ & \leq 1a + 5b. \end{aligned}$$

# Duality

Maximize  $x_1 + 2x_3$

subject to

$$a \quad 2x_1 - x_2 + 3x_3 \leq 1$$

$$b \quad -x_1 + x_2 - x_3 \leq 5$$

$$x \geq 0$$

primal

Maximize  $-a - 5b$

subject to

$$y_1 \quad -2a + b \leq -1$$

$$y_2 \quad a - b \leq 0$$

$$y_3 \quad -3a + b \leq -2$$

$$a, b \geq 0$$

dual

What is the dual of the dual?

Minimize  $-1y_1 - 2y_3$

subject to

$$-2y_1 + y_2 - 3y_3 \geq -1$$

$$y_1 - y_2 + y_3 \geq -5$$

$$y \geq 0$$

equivalent to

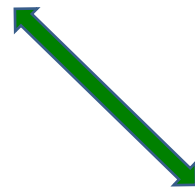
Maximize  $y_1 + 2y_3$

subject to

$$2y_1 - y_2 + 3y_3 \leq 1$$

$$-y_1 + y_2 - y_3 \leq 5$$

$$y \geq 0$$



# Duality

primal

**Maximize**  $c^T x$

subject to

$$Ax \leq b$$

$$x \geq 0$$

dual

**Minimize**  $b^T y$

subject to

$$A^T y \geq c$$

$$y \geq 0$$

dual

**Maximize**  $(-b)^T y$

subject to

$$(-A)^T y \leq -c$$

$$y \geq 0$$

**Theorem:** The dual of the dual is the primal.

**Proof:**

dual of dual

**Minimize**  $(-c)^T x$

subject to

$$((-A)^T)^T x \geq (-b)^T$$

$$x \geq 0$$

dual of dual

**Minimize**  $-c^T x$

subject to

$$-Ax \geq -b^T$$

$$x \geq 0$$

dual of dual

**Maximize**  $c^T x$

subject to

$$Ax \leq b^T$$

$$x \geq 0$$

# Duality

primal

**Maximize**  $c^T x$

subject to

$$Ax \leq b$$

$$x \geq 0$$

dual

**Minimize**  $b^T y$

subject to

$$A^T y \geq c$$

$$y \geq 0$$

**Theorem:** The dual of the dual is the primal.

**Theorem (Weak Duality):** Every solution to primal has a value that is at most that of every solution to dual.

**Proof:** We constructed the dual to give upper bounds on the primal.

# Duality

primal

Maximize  $c^T x$

subject to

$$Ax \leq b$$

$$x \geq 0$$

dual

Minimize  $b^T y$

subject to

$$A^T y \geq c$$

$$y \geq 0$$

**Theorem:** The dual of the dual is the primal.

**Theorem (Weak Duality):** Every solution to primal has a value that is at most that of every solution to dual.

**Theorem (Strong Duality):** If primal has a solution of finite value, then that value is equal to optimal solution of dual.

# Duality

primal

Maximize  $c^T x$

subject to

$$Ax \leq b$$

$$x \geq 0$$

dual

Minimize  $b^T y$

subject to

$$A^T y \geq c$$

$$y \geq 0$$

**Theorem (Strong Duality):** If primal has a solution of finite value, then that value is equal to optimal solution of dual.

**Fact:** At vertex,  $n$  inequalities are tight  
 $A'x = b'$ .

**Physics:** Coefficient vectors  $y' \geq 0$  for tight rows can be combined to get  $c^T$ .

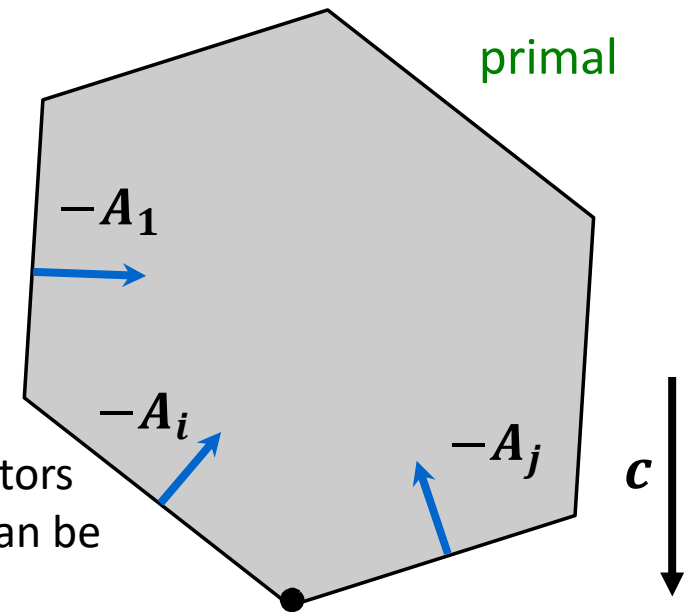
E.g. there are  $y_i, y_j \geq 0$  s.t.  $y_i A_i + y_j A_j = c^T$ .

Set  $y_k$  for all other rows to  $0$ , get  $y A = y' A' = c^T$   
 so  $A^T y = c$ .

Then

$$\begin{aligned} b^T y &= (b')^T y' = (A'x)^T y' = x^T (A')^T y' = x^T A^T y \\ &= x^T c = c^T x \end{aligned}$$

since  $x^T c$  and  $c^T x$  are just numbers.



# Saving dual variables for equalities

Maximize  $x_1 + 4x_2$

subject to

$$\begin{aligned} a' \quad & 3x_1 - 2x_2 \leq 5 \\ a'' \quad & -3x_1 + 2x_2 \leq -5 \\ & \dots \end{aligned}$$

Dual  
→

Minimize  $5(a' - a'') + \dots$

subject to

$$\begin{aligned} & 3(a' - a'') + \dots \geq 1 \\ & -2(a' - a'') + \dots \geq 4 \\ & a', a'' \dots \geq 0 \end{aligned}$$

$a' - a''$  can take on any real value

Standard form conversion for equality



$$x \geq 0$$

Maximize  $x_1 + 4x_2$

subject to

$$a \quad 3x_1 - 2x_2 = 5$$

...

$$x \geq 0$$

Dual  
→

use direct conversion!

Minimize  $5a + \dots$

subject to

$$\begin{aligned} & 3a + \dots \geq 1 \\ & -2a + \dots \geq 4 \\ & \dots \geq 0 \end{aligned}$$

No requirement that  $a \geq 0$



# Dual of Max Flow

Use a different names to avoid confusion with capacity vector

Maximize  $g^T x$

subject to

$$Ax \leq h$$

$$x \geq 0$$

1.  $g_e = \begin{cases} 1 & \text{if } e \text{ out of } s \\ 0 & \text{otherwise} \end{cases}$

$a_e$  2.  $x_e \leq c(e)$

$b_v$  3.  $\sum_{e \text{ into } v} x_e - \sum_{e \text{ out of } v} x_e = 0$

4.  $x \geq 0$

$$v \in S - \{s, t\}$$

Minimize  $\sum_e c(e) a_e \equiv c^T a$

subject to

$$a_e + b_v \geq 1 \text{ if } e = (s, v)$$

$$a_e - b_u \geq 0 \text{ if } e = (u, t)$$

$$a_e - b_u + b_v \geq 0 \text{ if } e = (u, v)$$

$$a \geq 0 \quad u, v \in S - \{s, t\}$$



# More uniform way to write Max Flow Dual

Minimize  $\sum_e c(e)a_e \equiv c^\top a$

subject to

$$a_e + b_v \geq 1 \text{ if } e = (s, v)$$

$$a_e - b_u \geq 0 \text{ if } e = (u, t)$$

$$a_e - b_u + b_v \geq 0 \text{ if } e = (u, v) \\ u, v \in S - \{s, t\}$$

$$a \geq 0$$

Define

$$b_s = 1$$

$$b_t = 0$$

Minimize  $\sum_e c(e)a_e \equiv c^\top a$

subject to

$$b_s = 1$$

$$b_t = 0$$

$$a_e - b_u + b_v \geq 0 \\ \text{for } e = (u, v)$$

$$a \geq 0$$

# Simpler to read Max Flow Dual

Minimize  $\sum_e c(e)a_e \equiv c^\top a$   
subject to

$$b_s = 1$$

$$b_t = 0$$

$$a_e - b_u + b_v \geq 0$$

for  $e = (u, v)$

$$a \geq 0$$

All the  $c(e) \geq 0$ , so  
we want the  $a_e$  as  
small as possible.

Minimize  $\sum_e c(e)a_e \equiv c^\top a$   
subject to

$$b_s = 1$$

$$b_t = 0$$

$$a_e = \max(b_u - b_v, 0)$$

for  $e = (u, v)$

Minimize

$$\sum_e c(e) a_e \equiv c^T a$$

subject to

$$b_s = 1$$

$$b_t = 0$$

$$a_e = \max(b_u - b_v, 0)$$

for  $e = (u, v)$

**Claim:** Optimum is achieved with  
 $0 \leq b_v \leq 1$  for every vertex  $v$ .

**Proof:**

Move  $b_v$  values between **0** and **1**

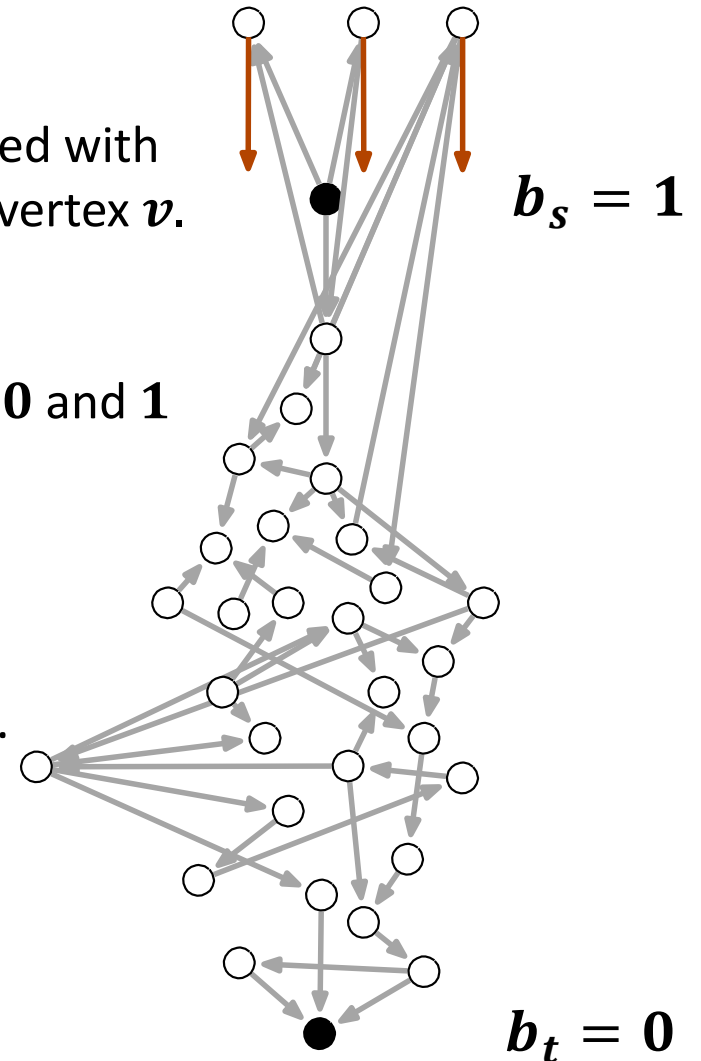
Reduces:

$a_e = \text{length}$  if  $e$  is down

Doesn't change:

$a_e = 0$  if  $e$  is up

Overall solution improves.



Minimize

$$\sum_e c(e) a_e \equiv c^T a$$

subject to

$$b_s = 1$$

$$b_t = 0$$

$$0 \leq b_v \leq 1$$

$$a_e = \max(b_u - b_v, 0)$$

for  $e = (u, v)$

**Claim:** Optimum is achieved with  
 $0 \leq b_v \leq 1$  for every vertex  $v$ .

**Proof:**

Move  $b_v$  values between **0** and **1**

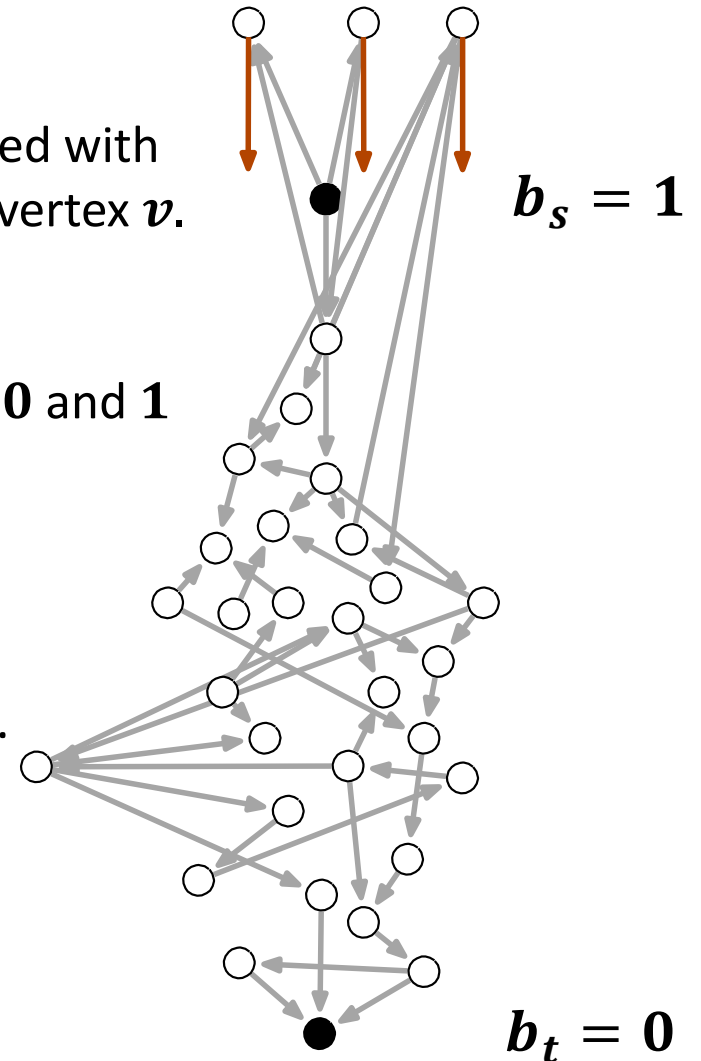
Reduces:

$a_e = \text{length}$  if  $e$  is down

Doesn't change:

$a_e = 0$  if  $e$  is up

Overall solution improves.



Minimize

$$\sum_e c(e) a_e \equiv c^\top a$$

subject to

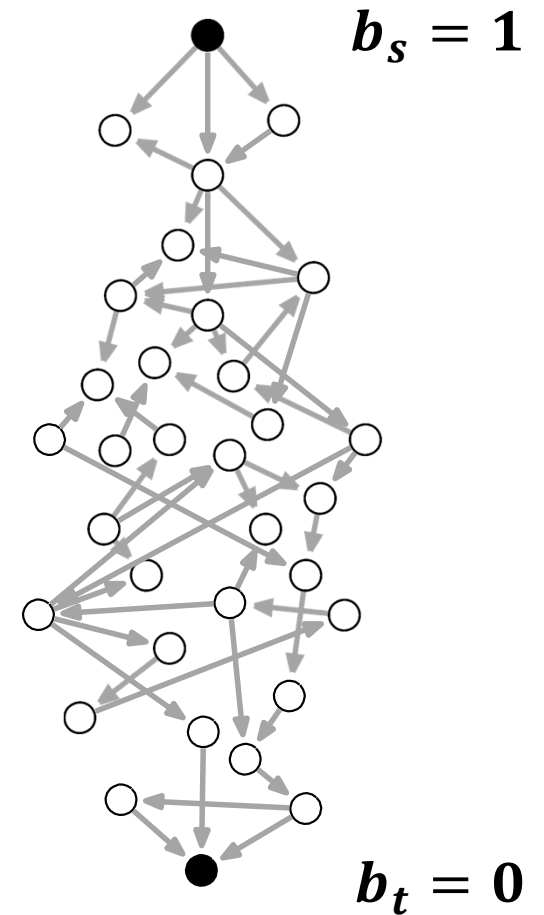
$$b_s = 1$$

$$b_t = 0$$

$$0 \leq b_v \leq 1$$

$$a_e = \max(b_u - b_v, 0)$$

for  $e = (u, v)$



**Minimize**

$$\sum_e c(e) a_e \equiv c^\top a$$

subject to

$$b_s = 1$$

$$b_t = 0$$

$$0 \leq b_v \leq 1$$

$$a_e = \max(b_u - b_v, 0)$$

$$\text{for } e = (u, v)$$

**Claim:** Optimum is achieved with  $b_v = 0$  or  $b_v = 1$  for every vertex  $v$ .

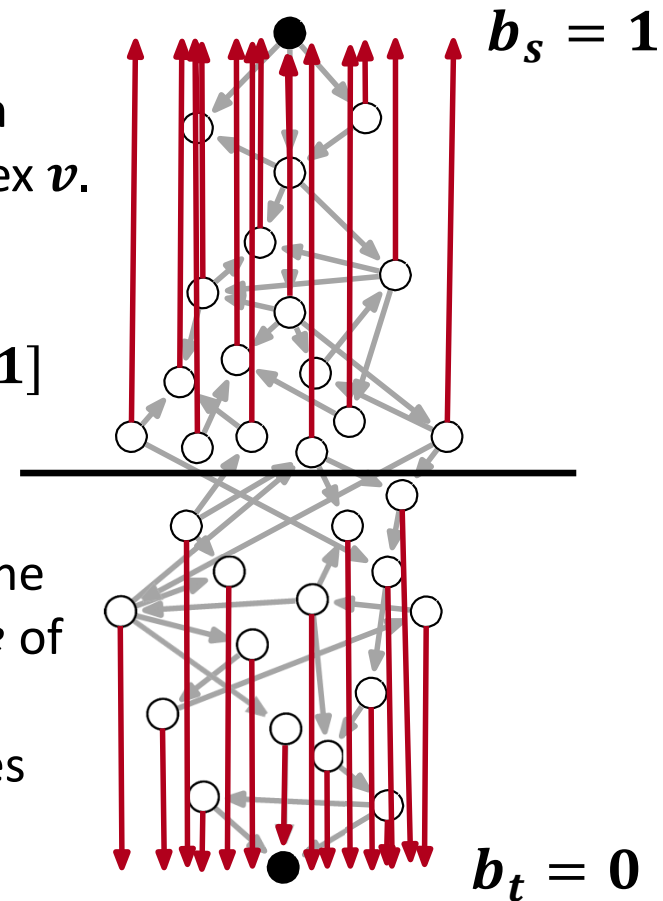
**Proof:**

Choose uniform random  $r \in [0, 1]$

$$\text{Set } b_v = \begin{cases} 1 & \text{if } b_v \geq r \\ 0 & \text{if } b_v < r \end{cases}$$

Expected value for random  $r$  is the same as the original since edge  $e$  of length  $a_e$  is cut w.p.  $a_e$ .

So... one of those random choices must be at least as good.



Minimize

$$\sum_e c(e) a_e \equiv c^T a$$

subject to

$$b_s = 1$$

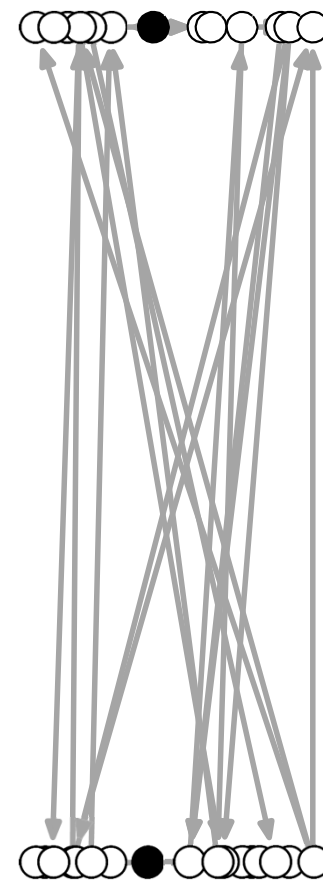
$$b_t = 0$$

$$b_v \in \{0, 1\}$$

$$a_e = \max(b_u - b_v, 0)$$

$$\text{for } e = (u, v)$$

MinCut!



$$b_s = 1$$

$$b_t = 0$$

# Duality of Shortest Paths

Minimize  $\sum_e x_e$

subject to

$$\sum_{e \text{ out of } s} x_e = 1$$

$$\sum_{e \text{ into } t} x_e = 1$$

$$\sum_{e \text{ into } v} x_e - \sum_{e \text{ out of } v} x_e = 0$$

for all  $v \in V - \{s, t\}$

$$x \geq 0$$



# Duality of Shortest Paths

Minimize  $\sum_e x_e$

subject to

$$a_s \sum_{e \text{ into } s} x_e - \sum_{e \text{ out of } s} x_e = -1$$

$$a_t \sum_{e \text{ into } t} x_e - \sum_{e \text{ out of } t} x_e = 1$$

$$a_v \sum_{e \text{ into } v} x_e - \sum_{e \text{ out of } v} x_e = 0$$

for all  $v \in V - \{s, t\}$

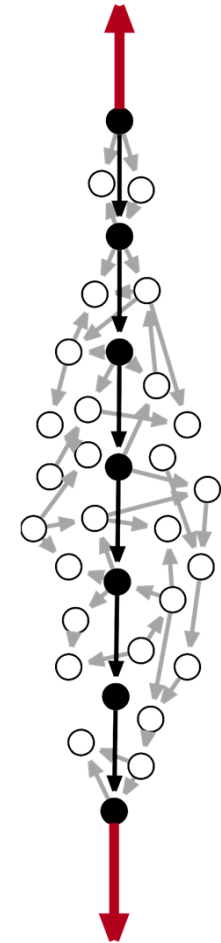
$$x \geq 0$$

Maximize  $a_s - a_t$

subject to

$$a_u - a_v \leq 1$$

if  $e = (u, v)$



# Duality and Zero-Sum Games

## Two player zero-sum game:

An  $m \times n$  matrix  $G$

$G_{i,j}$  = payoff to row player assuming:  
row player uses strategy  $i$ , and  
column player uses strategy  $j$ .

Column player's payoff for game =  $-G_{i,j}$

**Example:** Chess (idealized)

$i$  specifies how white would move in every possible board configuration.

$j$  specifies how black would move.

$$G_{i,j} = \begin{cases} +1 & \text{White checkmates} \\ -1 & \text{Black checkmates} \\ 0 & \text{Draw on board} \end{cases}$$

## Randomized Strategy:

Probability distribution on row strategies:

- A column vector  $x$  with each  $x_i \geq 0$

$$\sum_i x_i = 1$$

Probability distribution on column strategies:

- A column vector  $y$  with each  $y_j \geq 0$

$$\sum_j y_j = 1$$

Expected payoff to row player:

$$x^T G y$$

# Who decides on their strategy first

## If row player commits to $x$ :

Row player will get payoff

$$\min_y x^T G y = \min_j (x^T G)_j$$

So if row player plays first they can get payoff

$$\max_x \min_y x^T G y$$

## If column player commits to $y$ :

Row player will get payoff

$$\max_x x^T G y = \max_i (G y)_i$$

So if column player plays first, row player can get payoff

$$\min_y \max_x x^T G y$$

## Randomized Strategy:

Probability distribution on row strategies:

- A column vector  $x$  with each  $x_i \geq 0$

$$\sum_i x_i = 1$$

Probability distribution on column strategies:

- A column vector  $y$  with each  $y_j \geq 0$

$$\sum_j y_j = 1$$

Expected payoff to row player:

$$x^T G y$$

# Von Neumann's MiniMax Theorem

## If row player commits to $x$ :

Row player will get payoff

$$\min_y x^T G y = \min_j (x^T G)_j$$

So if row player plays first they can get payoff

$$\max_x \min_y x^T G y$$

## If column player commits to $y$ :

Row player will get payoff

$$\max_x x^T G y = \max_i (G y)_i$$

So if column player plays first, row player can get payoff

$$\min_y \max_x x^T G y$$

**It doesn't matter who plays first!**

**Theorem:**

$$\max_x \min_y x^T G y = \min_y \max_x x^T G y$$

# Use Strong Duality to prove MiniMax Theorem

$$\text{Theorem: } \max_x \min_y \mathbf{x}^\top \mathbf{G} \mathbf{y} = \min_y \max_x \mathbf{x}^\top \mathbf{G} \mathbf{y}$$

$$\text{i.e., } \max_x \min_j (\mathbf{x}^\top \mathbf{G})_j = \min_y \max_i (\mathbf{G} \mathbf{y})_i$$

Primal

**Maximize  $\mathbf{z}$**

subject to

$$\mathbf{w} \quad \sum_i \mathbf{x}_i = 1$$

$$\mathbf{y}_j \quad \mathbf{z} - (\mathbf{x}^\top \mathbf{G})_j \leq \mathbf{0}^*$$

for all  $j$

$$\mathbf{x} \geq \mathbf{0}$$

\*equivalent to  $\mathbf{z} \leq \min_j (\mathbf{x}^\top \mathbf{G})_j$

Dual

**Minimize  $\mathbf{w}$**

subject to

$$\sum_j \mathbf{y}_j = 1 \quad \text{Coefficient of } \mathbf{z} \text{ must be } 1$$

$$\mathbf{w} - (\mathbf{G} \mathbf{y})_i \geq \mathbf{0}^* \quad \text{Coefficient of } \mathbf{x}_i \text{ must be } \geq \mathbf{0}$$

for all  $i$

$$\mathbf{y} \geq \mathbf{0}$$

\*equivalent to  $\mathbf{w} \geq \max_i (\mathbf{G} \mathbf{y})_i$