

## CSE 431 – Theory of Computation. Spring, 2014. Instructor: James R. Lee

ASSIGNMENT 4. Due Thursday, May 8<sup>th</sup>, in class (or via email to cse431-staff@cs before class starts)

1. Two undirected graphs  $H$  and  $G$  are called **isomorphic** if the nodes of  $G$  can be reordered so that it is identical to  $H$ . Define the language

$$ISO = \{ \langle H, G \rangle : G \text{ and } H \text{ are isomorphic graphs} \}.$$

Show that  $ISO \in NP$ .

2. **Dynamic programming:** Recall that if  $L$  is a language, then  $L^*$  is the language defined by

$$L^* = \{ w_1 w_2 \cdots w_k : k \geq 0, w_i \in L \text{ for each } i \}$$

In other words,  $L^*$  contains strings that are concatenations of zero or more strings in  $L$ .

The goal of this problem is to prove that if  $L \in P$  then  $L^* \in P$ , where

$P = \bigcup_{k \geq 1} TIME(n^k)$  is the set of languages decidable in polynomial time.

This requires an idea known as “dynamic programming.” Suppose we are given a string  $y_1 y_2 \cdots y_n$  where each  $y_i \in \Sigma$ . We want to know if the string is in  $L^*$ . To do this, we build an  $n \times n$  table  $A$ , where the entry  $A[i, j]$  (for  $i \leq j$ ) is supposed to represent whether the substring  $y_i y_{i+1} \cdots y_j$  is in  $L^*$ . If we can build this table, then we can just look at the entry  $A[1, n]$  to figure out if  $y_1 y_2 \cdots y_n \in L^*$ .

What’s left is to see that we can fill in the table  $A$  in polynomial time. Remember that we have assumed  $L \in P$ , so we have an algorithm that tests membership in  $L$ . We can easily fill in some entries of the table: For each  $i = 1, 2, \dots, n$ , we have  $A[i, i] = 1$  if the string  $y_i$  is in  $L$  and  $A[i, i] = 0$  otherwise. Now consider the following pseudocode to fill in the rest of  $A$ :

For  $i = 1, 2, \dots, n - 1$ , do:

    For  $j = 1, 2, \dots, n - i$

$A[j, j + i] = \dots$

Your goal is to fill in  $A[i, j]$  using entries of the table  $A$  that have already been filled in.

The whole algorithm should run in polynomial time, and at the end, we should have  $A[i, j] = 1$  if  $y_i y_{i+1} \dots y_j \in L^*$  and  $A[i, j] = 0$  otherwise. As we said before,  $A[1, n]$  then contains the answer to whether  $y_1 y_2 \dots y_n \in L$ .

3. Show that if  $P = NP$  then every language  $A \in P$  except  $A = \emptyset$  and  $A = \Sigma^*$  is  $NP$ -complete. (You can solve this problem just by thinking carefully about the notions of reduction and  $NP$ -completeness.)

**OPTIONAL PROBLEM (You may do this problem for extra credit, OR you can do it instead of the first three problems!)**

Suppose we have  $n$  variables  $x_1, x_2, \dots, x_n$  and each variable can take only value 0 or 1. We also have an expression of the form

$$C_1 \cdot C_2 \cdot C_3 \cdots C_m$$

Where each  $C_i$  is of the form  $C_i = \max(a_i, b_i)$  and each  $a_i$  or  $b_i$  is a variable  $x$  or  $1 - x$ . For instance, consider the following expression over the variables  $x_1, x_2, x_3$ :

$$E = \max(x_1, 1 - x_2) \cdot \max(1 - x_1, x_3) \cdot \max(x_1, x_3) \cdot \max(x_2, 1 - x_3)$$

You are given such a formula as input and the goal is to decide if there exists a setting of the variables to 0/1 values such that the expression equals 1. For example, for  $E$  there is a solution:

$$x_1 = 1, x_2 = 1, x_3 = 1$$

Plugging these in we get  $E = \max(1,0) \cdot \max(0,1) \cdot \max(1,0) = 1 \cdot 1 \cdot 1 = 1$ .

On the other hand, the expression

$$\max(x_1, 1 - x_2) \cdot \max(1 - x_1, 1 - x_2) \cdot \max(x_1, x_2) \cdot \max(1 - x_1, x_2) = 1$$

has no solution (you can try all four possible values for  $x_1, x_2$ ).

Consider the language of formulas of this form that have a solution. Show that this language is in  $P$ .