# Introduction to Database Systems CSE 444

Lecture 5: E/R Diagrams

#### Outline

- Announcements
  - Anyone still not registered??
- ► E/R diagrams
  - Sec. 4.1- 4.4 [Old edition: Chapter 2]
- From E/R diagrams to relations
  - Sec. 4.5 and 4.6 [Old edition: Sec. 3.2 and 3.3]

## Database Design

#### Why do we need it?

- Need a way to model real world entities in terms of relations
- Not easy to go from real-world entities to a database schema

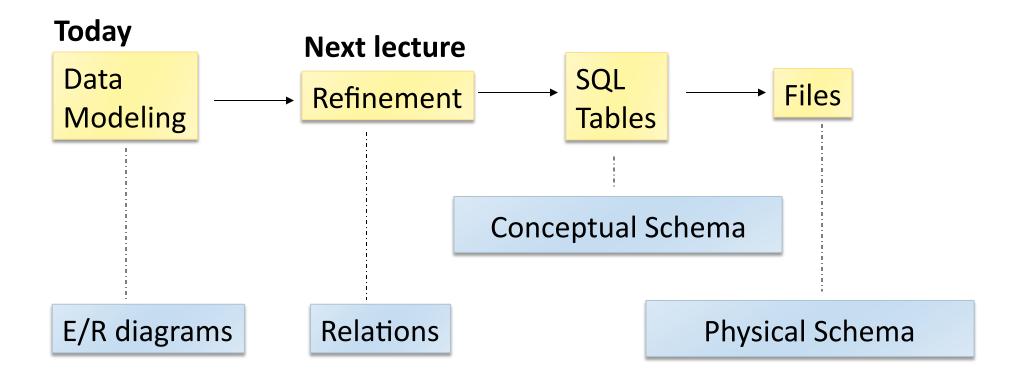
#### Consider issues such as:

- What entities to model
- How entities are related
- What constraints exist in the domain
- How to achieve good designs

#### Several formalisms exists

We discuss E/R diagrams

# Database Design Process



# Conceptual Schema Design

Conceptual Model: Patient Doctor **Relational Model:** plus FD's (FD = Functional Dependency) Normalization: Eliminates anomalies

# Entity / Relationship Diagrams

Objects — entities

Classes — entity sets

**Product** 

entity set

Attributes are like in ODL (ODL = Object Definition Language)



A relationship may

have attributes too!

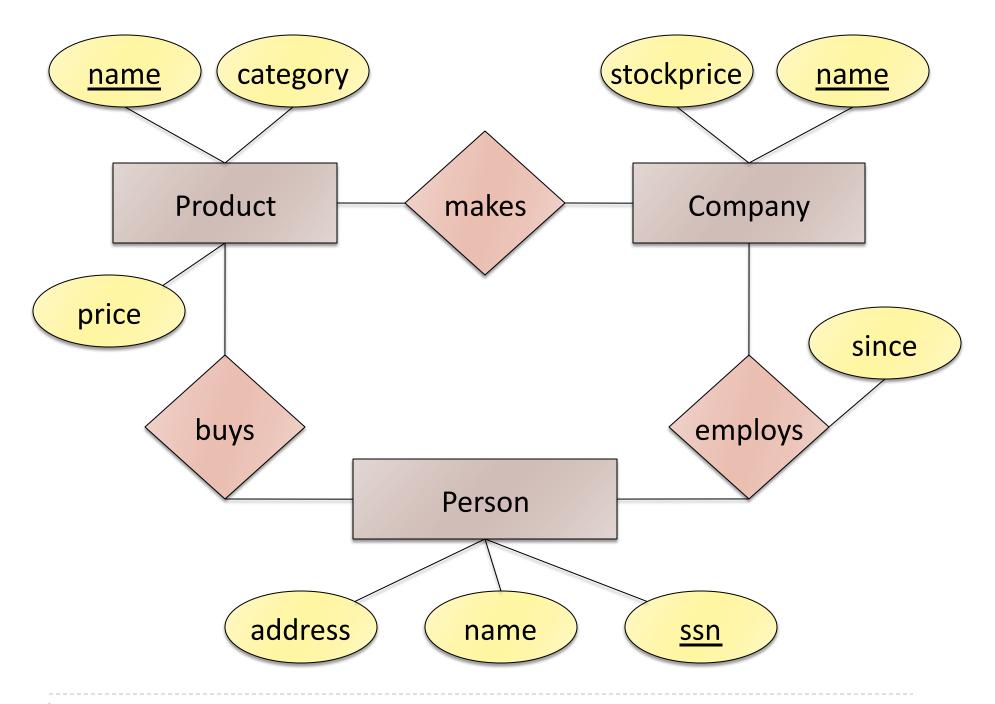
All entities in the same entity set have the same attributes

Relationships: like in ODL except



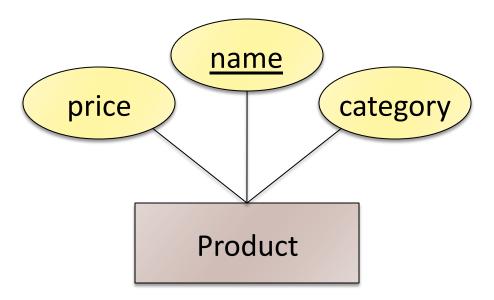
Association between 2 or more entities

- first class citizens (not associated with classes)
- not necessarily binary



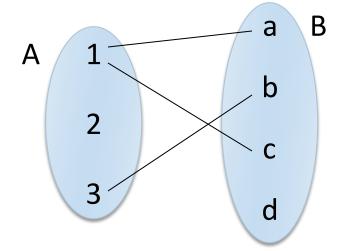
# Keys in E/R Diagrams

Every entity set must have a key



## What is a Relationship?

- A mathematical definition:
  - ▶ if A, B are sets, then a relationship R is a subset of A × B
- ► A={1,2,3}, B={a,b,c,d},
  - $A \times B = \{(1,a),(1,b),\ldots,(3,d)\}$
  - Arr R = {(1,a), (1,c), (3,b)}

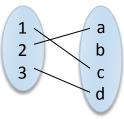


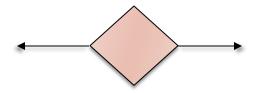
makes is a subset of Product × Company:



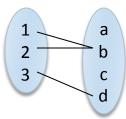
# Multiplicity of E/R Relations

one-one:



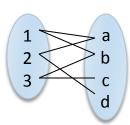


many-one

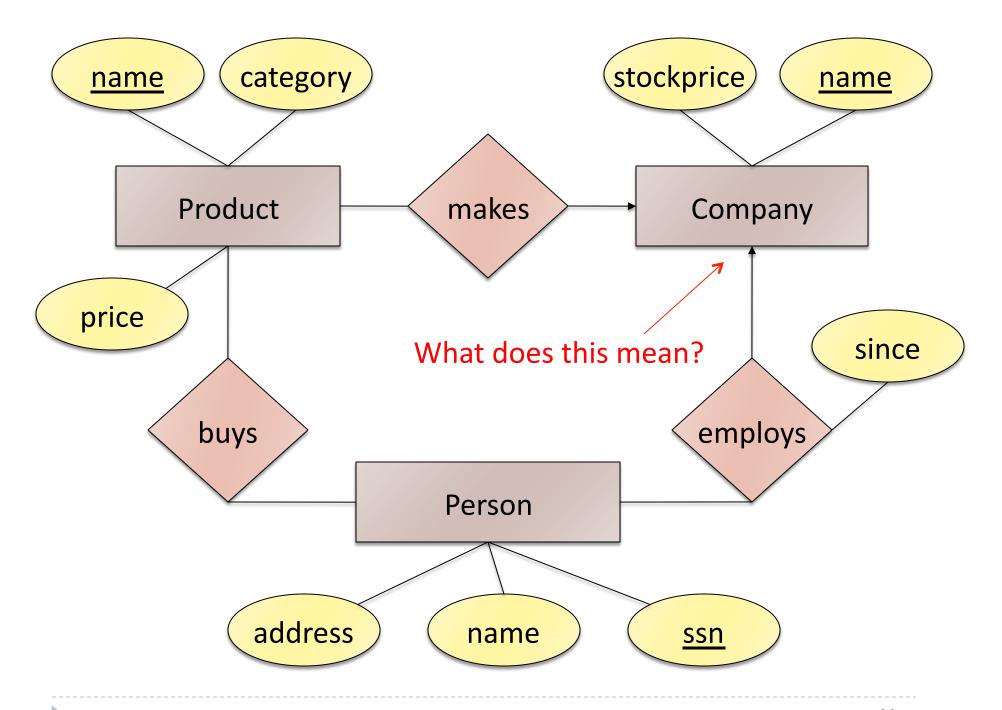




many-many

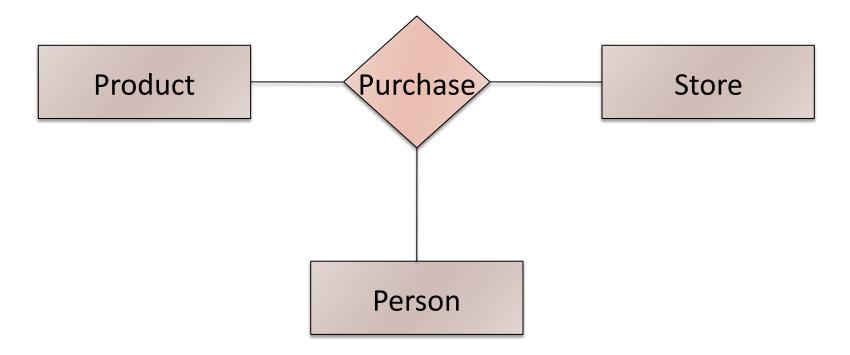






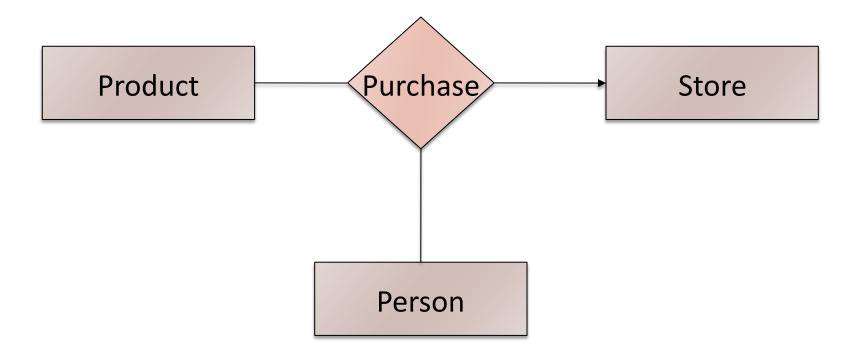
# Multi-way Relationships

How do we model a purchase relationship between buyers, products and stores?



### Key Constraints in Multi-way Relationships

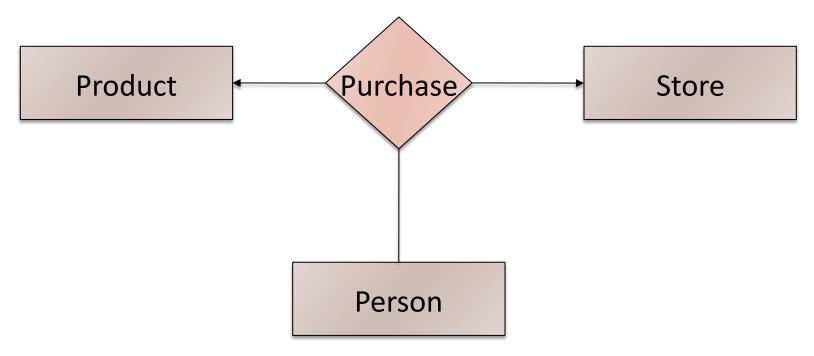
**Q**: What does the arrow mean?



A: A given person buys a given product from at most one store

### Key Constraints in Multi-way Relationships

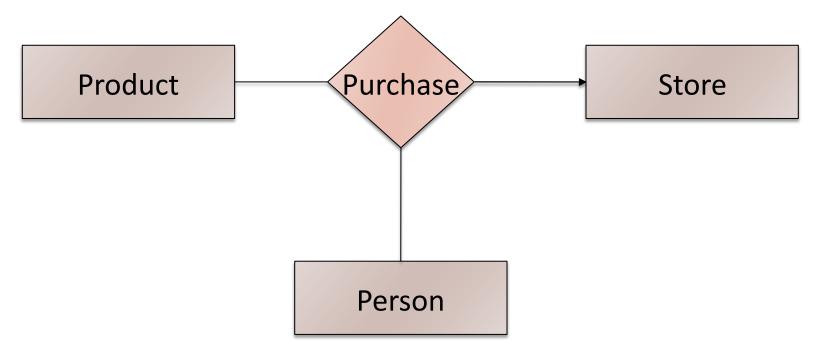
**Q**: What does the arrow mean?



**A**: A given person buys a given product from at most one store AND every store sells to every person at most one product

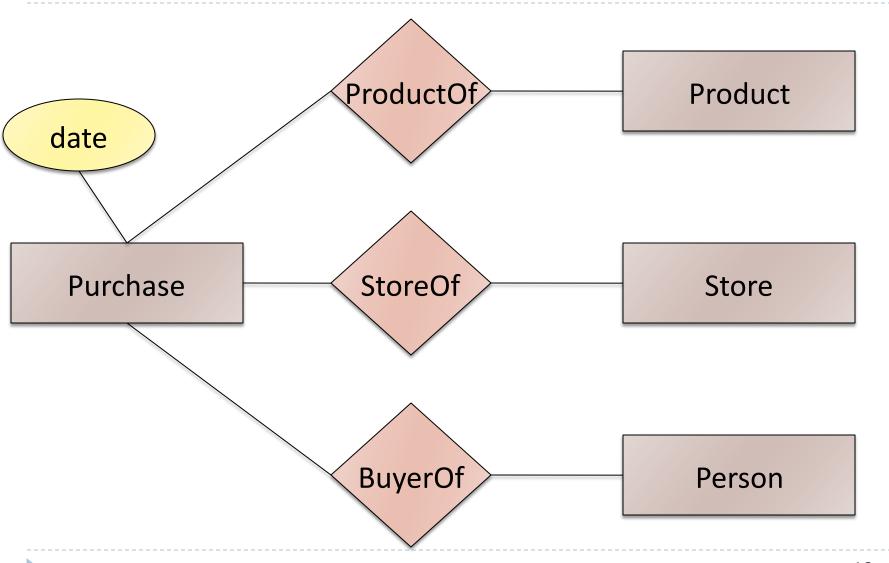
### Key Constraints in Multi-way Relationships

**Q**: How do we say that every person shops at at most one store?



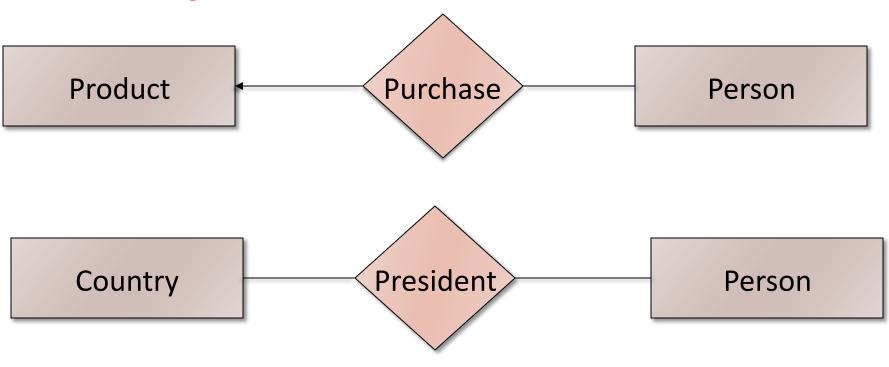
**A**: Cannot. This is the best approximation. (Why only approximation?)

# Converting Multi-way Relationships to Binary



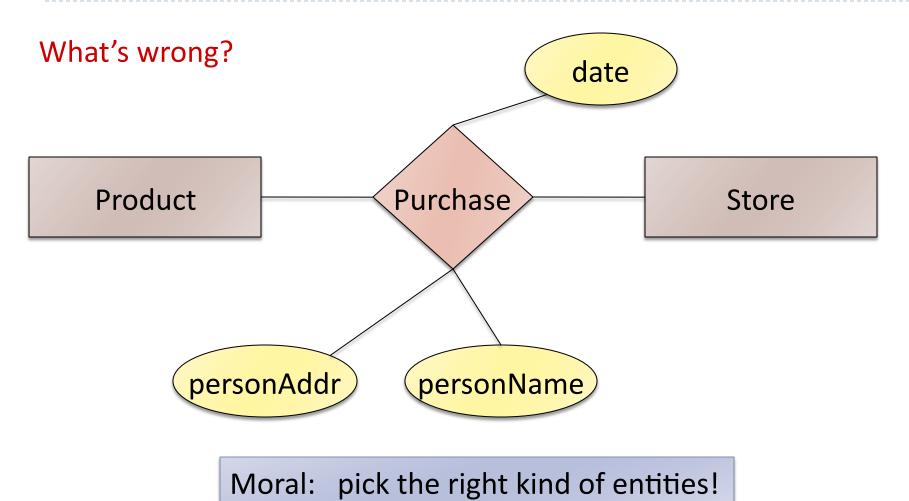
# Design Principles

#### What's wrong?



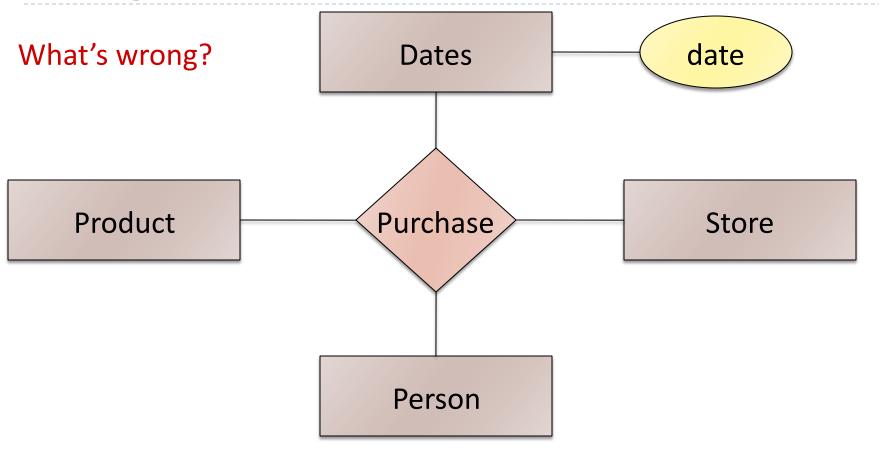
Moral: be faithful to the specifications of the app!

# Design Principles



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# Design Principles

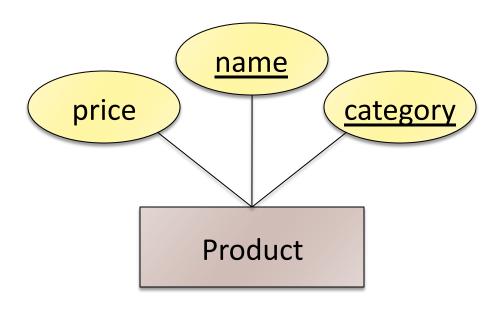


Moral: don't complicate life more than necessary!

## From E/R Diagrams to Relational Schema

- ▶ Entity set → relation
- ▶ Relationship → relation

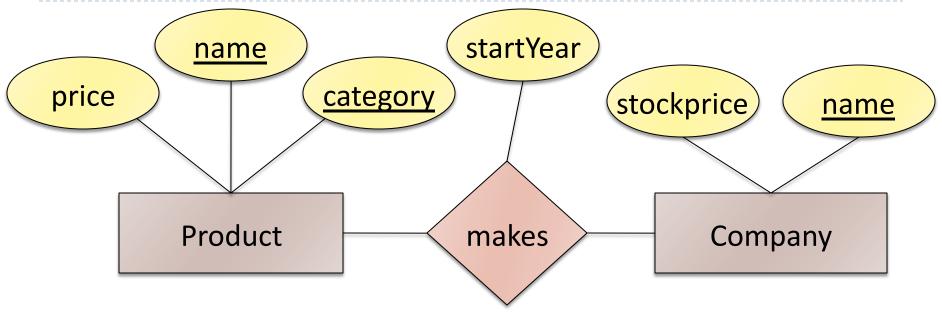
# Entity Set to Relation



Product(name, category, price)

Name	Category	Price
Gizmo	Gadgets	\$19.99

## Relationships to Relations



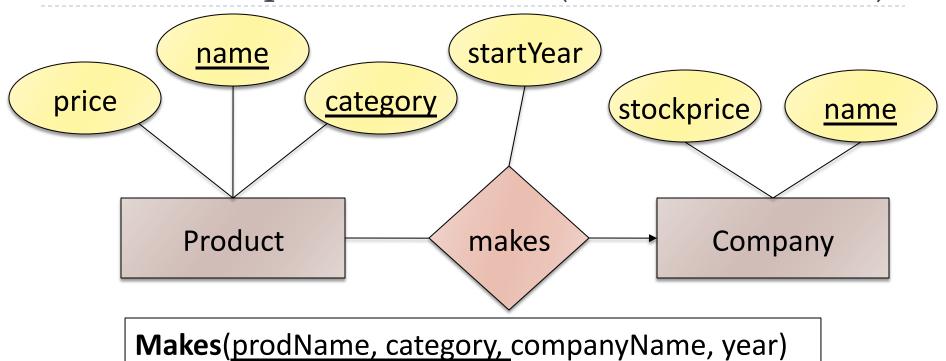
Watch out for attribute name conflicts

Makes(product-name, product-category, company-name, year)

ProductName	ProductCategory	CompanyName	startYear
Gizmo	Gadgets	GizmoWorks	1963

Foreign keys

#### Relationships to Relations (with constraints)

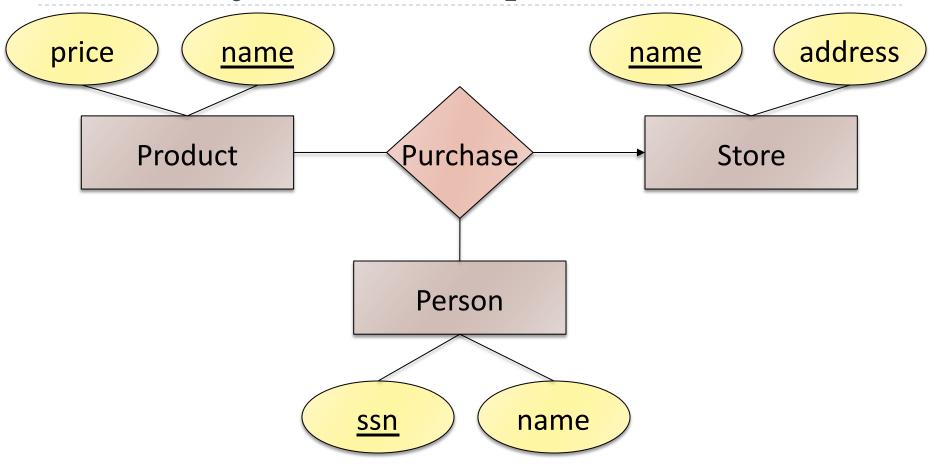


Only keep **Product** keys as primary key

#### Better solution: get rid of **Makes**, modify **Product**:

prodName	Category	Price	startYear	CompanyName
Gizmo	Gadgets	\$19.99	1963	GizmoWorks

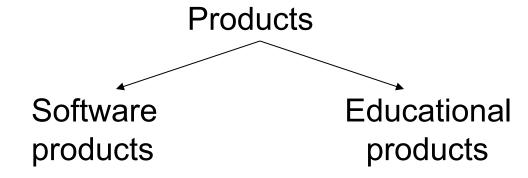
# Multi-way Relationships to Relations



Purchase(prodName, storeName, ssn)

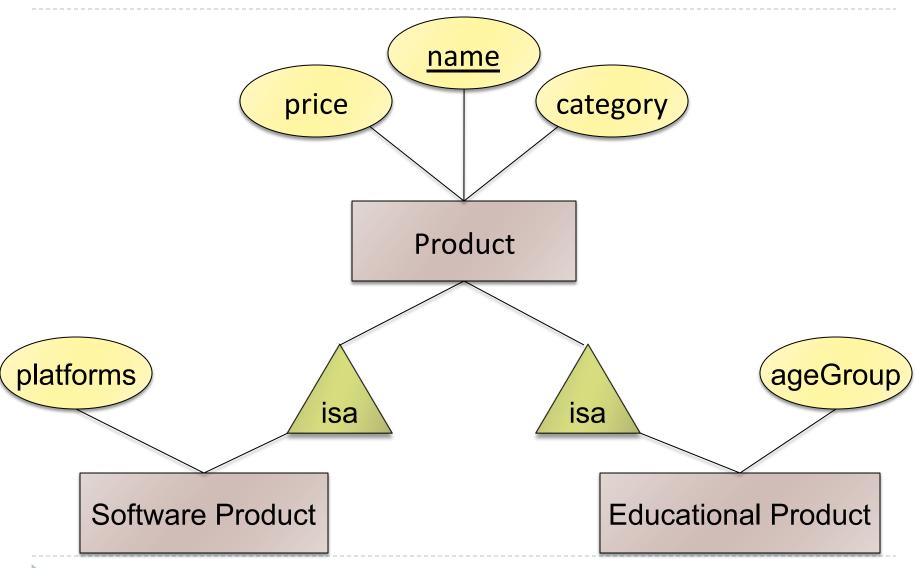
# Modeling Subclasses

- Some objects in a class may be special
  - Define a new class
  - ▶ Better: define a *subclass*

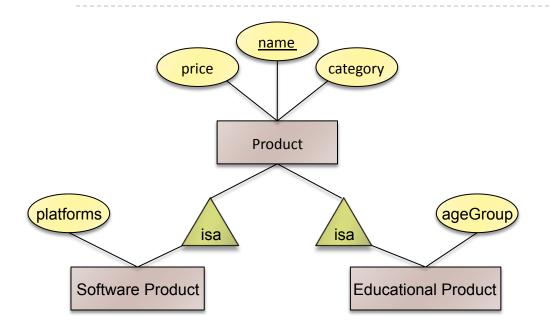


So --- we define subclasses in E/R

#### Subclasses



#### Subclasses to Relations



#### **Product**

<u>Name</u>	Price	Category
Gizmo	99	gadget
Camera	49	photo
Toy	39	gadget

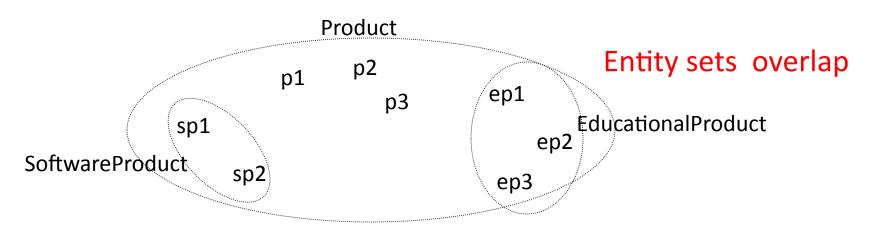
#### **Software Product**

<u>Name</u>	platforms
Gizmo	unix

#### **Educational Product**

<u>Name</u>	ageGroup
Gizmo	todler
Toy	retired

# E/R Inheritance



#### 

## Modeling Union Types With Subclasses

FurniturePiece

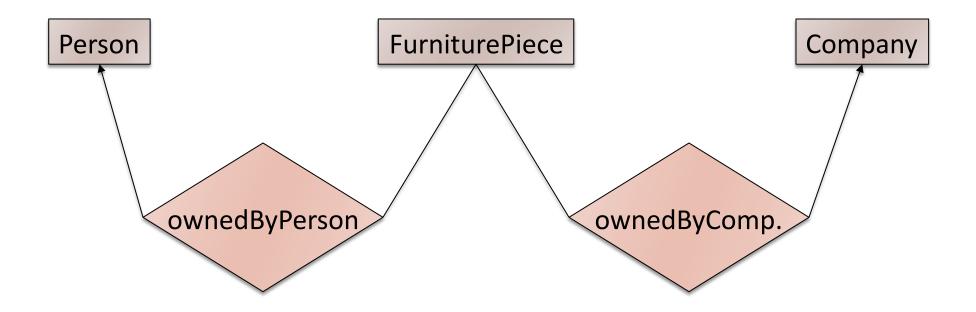
Person

Company

Say: each piece of furniture is owned either by a person, or by a company

# Modeling Union Types with Subclasses

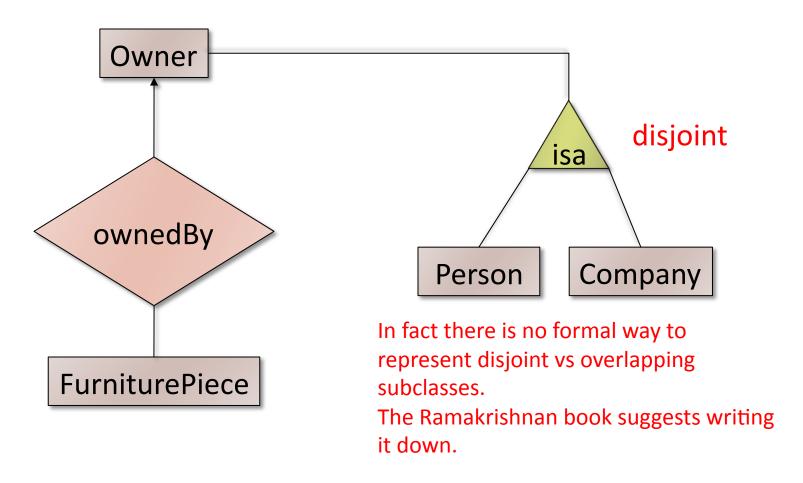
Solution 1: acceptable, but imperfect (why?)



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# Modeling Union Types with Subclasses

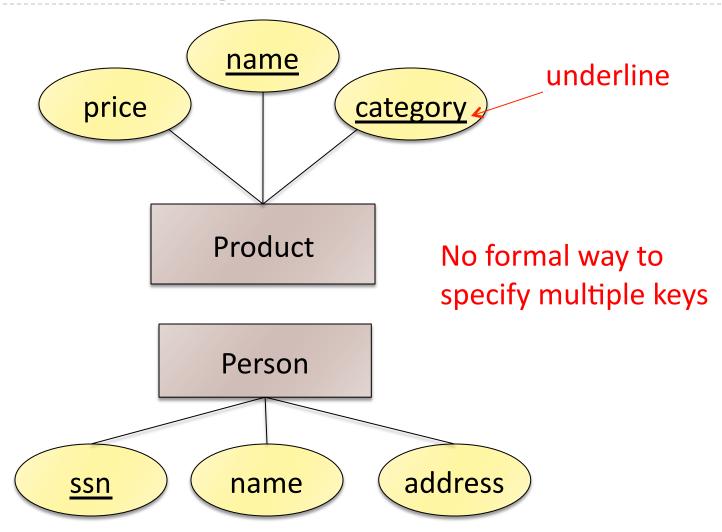
Solution 2: better, more laborious



## Constraints in E/R Diagrams

- ▶ Finding constraints is part of the modeling process.
- Commonly used constraints:
  - Keys: social security number uniquely identifies a person.
  - Single-value constraints: a person can have only one father.
  - Referential integrity constraints: if you work for a company, it must exist in the database.
  - Other constraints: peoples' ages are between 0 and 150.

# Keys in E/R Diagrams



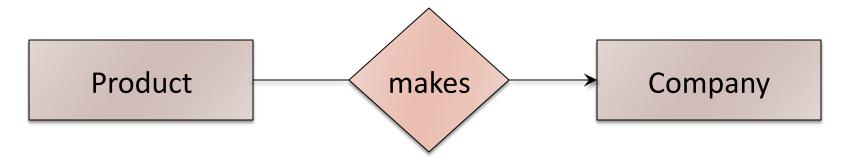
# Single Value Constraints



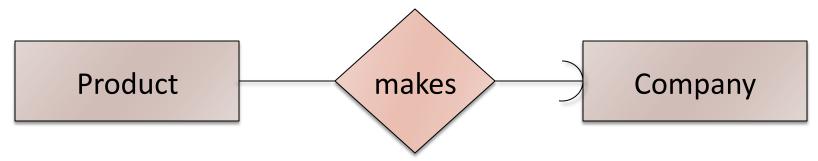
**V.** S.



# Referential Integrity Constraints

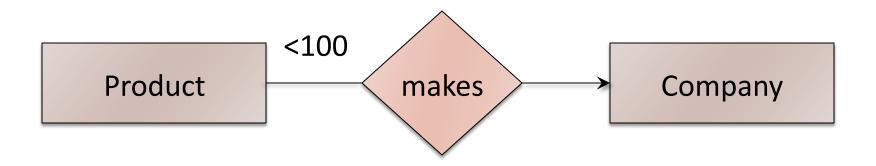


Each product made by at most one company. Some products made by no company



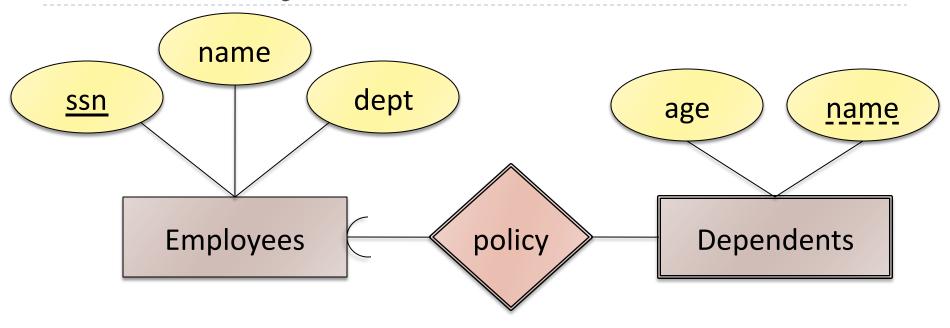
Each product made by *exactly* one company.

#### Other Constraints



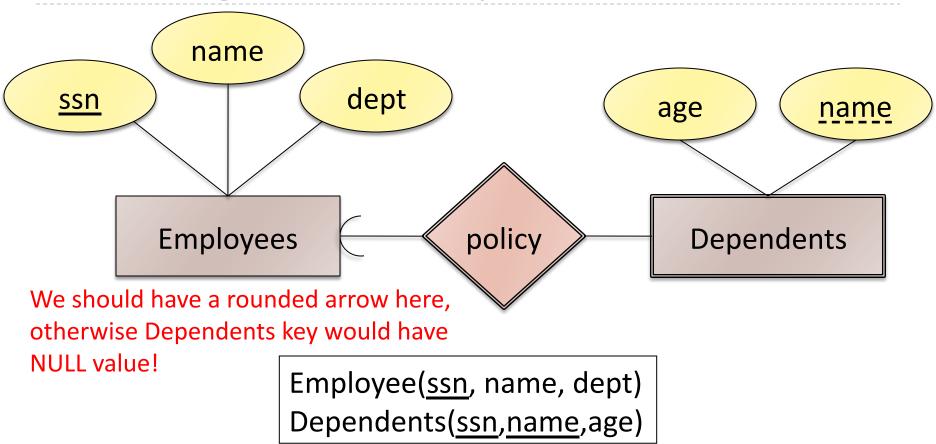
What does this mean?

## Weak Entity Sets



Entity sets are weak when their key comes from classes to which they're related

# Handling Weak Entity Sets



No need to represent policy separately