CSE 454 - Case Studies

Indexing & Retrieval in Google

Slides from
http://www.cs.huji.ac.il/~sdbi/2000/google/index.htm

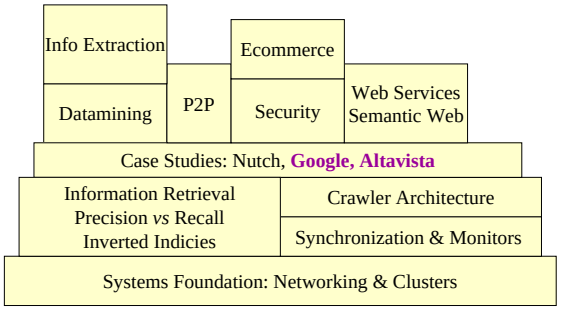
Design of Alta Vista

Based on a talk by Mike Burrows

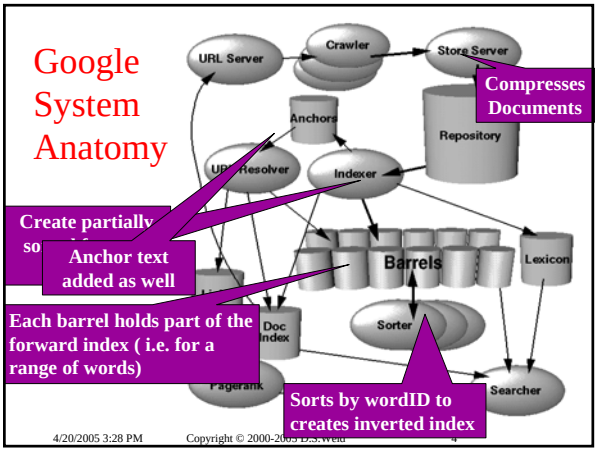
Logistics

- **Group Meetings**
  - Starting Tomorrow
    - 10:30
    - 11:00
    - 2:00
    - 2:30
    - 3:00
    - 3:30

Course Overview



Google System Anatomy

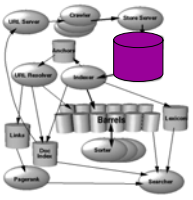


Major Data Structures

- **Google File System**
- **Big Files**
  - virtual files spanning multiple file systems
  - addressable by 64 bit integers
  - handles allocation & deallocation of File Descriptions since the OS's is not enough
  - supports rudimentary compression

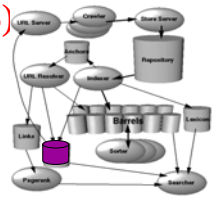
Major Data Structures (2)

Repository



- **Full HTML of every page**
- **Docs stored one after another**
  - Prefix: docID, length, URL
- **Compressed: Tradeoff between**
  - Speed
  - Compression ratio
- **Choose zlib (3 to 1)**
  - Rather than bzip (4 to 1)
- **Requires no other data structure to access it**
  - Robustness
  - Ease of dev
  - Can rebuild other structures

Major Data Structures (3)



Document Index

- **Info about each document**
  - Status
  - Pointer to repository
  - Document checksum + statistics
  - If crawled,
    - pointer to var width file with URL, title
  - Else
    - Pointer to URL-list
- **Fixed width ISAM (index sequential access mode) index**
  - Ordered by docID
- **Compact data structure**
  - Can fetch a record in 1 disk seek during search

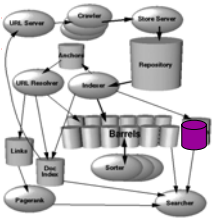
Major Data Structures (4)

URL's - docID file

- **List of URL checksums with their docIDs**
  - Sorted by checksums
- **Used to convert URLs to docIDs**
  - Given a URL a binary search is performed
- **Additions done with batch merge**

skip

Major Data Structures (5



Lexicon

- **Can fit in memory**
  - currently 256 MB
  - contains 14 million words
- **2 parts**
  - a list of words
    - Separated by nulls
  - a hash table of pointers
    - Into hit list (occurrences)

Major Data Structures (6)

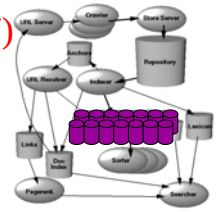
Hit Lists (Occurences)

- **Includes position, font & capitalization**
- **Bulk of index size**
- **Tried 3 alternatives**
  - Simple: triple of ints – too big
  - Huffman: too slow
  - Hand-optimized ☺ 2 bytes / hit

Limited phrase capability

plain	cap 1	font 3	position 12		
fancy	cap 1	= 7	type 4	position 8	
anchor	cap 1	= 7	type 4	hash 4	pos 4

Major Data Structures (7)



Hit Lists Continued

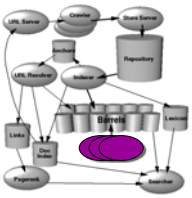
forward barrels: total 43 GB			
docID	wordID: 24	nhits: 8	hit hit h
	wordID: 24	nhits: 8	hit hit
	null wordID		hit hit h
docID	wordID: 24	nhits: 8	hit
	wordID: 24	nhits: 8	hit hit
	wordID: 24	nhits: 8	hit hit h
	null wordID		hit

- **64 Barrels**
- **Holds range**

Lexicon: 293 MB	
wordID	ndocs
wordID	ndocs
wordID	ndocs

Inverted Barrels: 41 GB		
docId: 27	Nhits: 8	hit hit hit hit
docId: 27	Nhits: 8	hit hit hit
docId: 27	Nhits: 8	hit hit hit hit
docId: 27	Nhits: 8	hit hit

Major Data Structures (8)



Inverted Index

- **Generated from FI by sorter**
- **Also 64 Barrels**
- **Lexicon has pointers: word -> barrel**
  - Points to a doclist: (docid, hitlist)+
- **Order of the docIDs is important**
  - By docID? -- easy to update
  - By word-rank in doc? -- fast results, but slow to merge
  - Soln: divide in two groups, then sort by docID
    - short barrel (just title, anchor hits)
    - full barrel (all hit lists)
- **Sorting: in main memory; barrels done in parallel**

Crawling the Web

- **Fast distributed crawling system**
- **URLserver & Crawlers are implemented in python**
- **Each Crawler keeps about 300 connections open**
- **Peak rate = 100 pages, 600K per second**
- **Cache DNS lookup internally**
  - synchronized IO to handle events
  - number of queues
- **Robust & Carefully tested**

Parsing

- **Must handle errors**
  - HTML typos
  - KB of zeros in a middle of a TAG
  - Non-ASCII characters
  - HTML Tags nested hundreds deep
- **Developed their own Parser**
  - involved a fair amount of work
  - did not cause a bottleneck

Searching

- Algorithm
  - 1. Parse the query
  - 2. Convert word into wordIDs
  - 3. Seek to the start of the doclist in the short barrel for every word
  - 4. Scan through the doclists until there is a document that matches all of the search terms
  - 5. Compute the rank of that document
  - 6. If we're at the end of the short barrels start at the doclists of the full barrel, unless we have enough
  - 7. If were not at the end of any doclist goto step 4
  - 8. Sort the documents by rank return the top K
    - (May jump here after 40k pages)

The Ranking System

- **The information**
  - Position, Font Size, Capitalization
  - Anchor Text
  - PageRank
- **Hits Types**
  - title ,anchor , URL etc..
  - small font, large font etc..

The Ranking System (2)

- **Each Hit type has it's own weight**
  - Count weights increase linearly with counts at first but quickly taper off - this is the IR score of the doc
  - (IDF weighting??)
- **IR combined w/ PageRank to give the final Rank**
- **For multi-word query**
  - A proximity score for every set of hits with a proximity type weight
  - 10 grades of proximity

Storage Requirements

- **Using Compression on the repository**
  - About 55 GB for all the data used by the SE
- **Most of the queries can be answered by just the short inverted index**
- **"With better compression, a high quality SE can fit onto a 7GB drive of a new PC"**

Storage Statistics

Total size of Fetched Pages	147.8 GB
Compressed Repository	53.5 GB
Short Inverted Index	4.1 GB
Temporary Anchor Data	6.6 GB
Document Index Incl. Variable Width Data	9.7 GB
Links Database	3.9 GB
Total Without Repository	55.2 GB

Web Page Statistics

Number of Web Pages Fetched	24 million
Number of URLs Seen	76.5 million
Number of Email Addresses	1.7 million
Number of 404's	1.6 million

8 B pages in 2005

System Performance

- **It took 9 days to download 26 million pages**
- **48.5 pages per second**
- **The Indexer & Crawler ran simultaneously**
- **The Indexer runs at 54 pages per second**
- **The sorters run in parallel using 4 machines, the whole process took 24 hours**

Spam

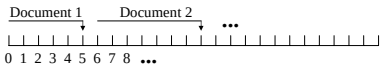
- Keyword stuffing
- Meta tag stuffing
- Multiple titles
- Tiny fonts
- Invisible text
  - <body bgcolor="FFFFFF">
  - Your text here
  - Problem: takes up space. Size=1? Bottom?
- Doorway / jump pages
  - Fast meta refresh
- Cloaking ~ Code swapping
- Domain spamming
- Pagerank spoofing

AltaVista: Inverted Files

- **Map each word to list of locations where it occurs**
- **Words = null-terminated byte strings**
- **Locations = 64 bit unsigned ints**
  - Layer above gives interpretation for location
    - URL
    - Index into text specifying word number
- **Slides adapted from talk by Mike Burrows**

Documents

- **A document is a region of location space**
  - Contiguous
  - No overlap
  - Densely allocated (first doc is location 1)
- **All document structure encoded with words**
  - enddoc at last location of document
  - begintitle, endtitle mark document title



Format of Inverted Files

- **Words ordered lexicographically**
- **Each word followed by list of locations**
- **Common word prefixes are compressed**
- **Locations encoded as deltas**
  - Stored in as few bytes as possible
  - 2 bytes is common
  - Sneaky assembly code for operations on inverted files
    - Pack deltas into aligned 64 bit word
    - First byte contains continuation bits
    - Table lookup on byte => no branch instructs, no mispredicts
    - 35 parallelized instructions/ 64 bit word = 10 cycles/word
- **Index ~ 10% of text size**

Index Stream Readers (ISRs)

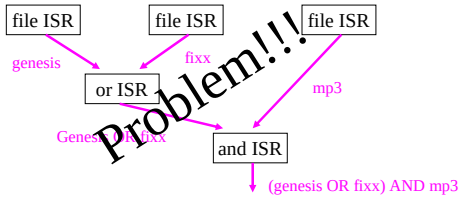
- **Interface for**
  - Reading result of query
  - Return ascending sequence of locations
  - Implemented using lazy evaluation
- **Methods**
  - loc(ISR) return current location
  - next(ISR) advance to next location
  - seek(ISR, X) advance to next loc after X
  - prev(ISR) return previous location

Processing Simple Queries

- **User searches for "mp3"**
- **Open ISR on "mp3"**
  - Uses hash table to avoid scanning entire file
- **Next(), next(), next()**
  - returns locations containing the word

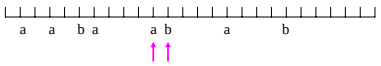
Combining ISRs

- **And** **Compare locs on two streams**
- **Or** **Merges two or more ISRs**
- **Not** **Returns locations not in ISR (lazily)**



ISR Constraint Solver

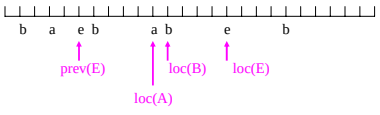
- **Inputs:**
  - Set of ISRs: A, B, ...
  - Set of Constraints
- **Constraint Types**
  - loc(A) ≤ loc(B) + K
  - prev(A) ≤ loc(B) + K
  - loc(A) ≤ prev(B) + K
  - prev(A) ≤ prev(B) + K
- **For example: phrase "a b"**
  - loc(A) ≤ loc(B), loc(B) ≤ loc(A) + 1



Two words on one page

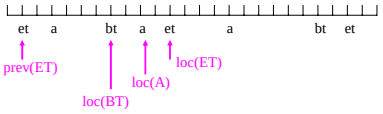
- **Let E be ISR for word** enddoc
- **Constraints for conjunction a AND b**
  - prev(E) ≤ loc(A)
  - loc(A) ≤ loc(E)
  - prev(E) ≤ loc(B)
  - loc(B) ≤ loc(E)

What if prev(E) Undefined?



Advanced Search

- **Field query: a in Title of page**
- **Let BT, ET be ISRP of words** begintitle, endtitle
- **Constraints:**
  - loc(BT) ≤ loc(A)
  - loc(A) ≤ loc(ET)
  - prev(ET) ≤ loc(BT)



Solver Algorithm

```
while (unsatisfied_constraints)
    satisfy_constraint(choose_unsat_constraint())
```

Heuristic: Which choice advances a stream the furthest?

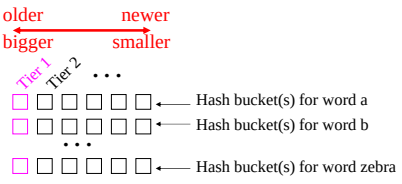
- **To satisfy: loc(A) ≤ loc(B) + K**
  - Execute: seek(B, loc(A) - K)
- **To satisfy: prev(A) ≤ loc(B) + K**
  - Execute: seek(B, prev(A) - K)
- **To satisfy: loc(A) ≤ prev(B) + K**
  - Execute: seek(B, loc(A) - K),
  - next(B)
- **To satisfy: prev(A) ≤ prev(B) + K**
  - Execute: seek(B, prev(A) - K)
  - next(B)

Update

- **Can't insert in the middle of an inverted file**
- **Must rewrite the entire file**
  - Naïve approach: need space for two copies
  - Slow since file is huge
- **Split data along two dimensions**
  - **Buckets** solve disk space problem
  - **Tiers** alleviate small update problem

Buckets & Tiers

- **Each word is hashed to a bucket**
- **Add new documents by adding a new tier**
  - Periodically merge tiers, bucket by bucket
- **Delete documents by adding deleted word**
  - Expunge deletions when merging tier 0



Scaling

- **How handle huge traffic?**
  - AltaVista Search ranked #16
  - 10,674,000 unique visitors (Dec'99)
- **Scale across N hosts**
  1. Ubiquitous index. Query one host
  2. Split N ways. Query all, merge results
  3. Ubiquitous index. Host handles subrange of locations. Query all, merge results
  4. Hybrids

AltaVista Structure

- **Front ends**
  - Alpha workstations
- **Back ends**
  - 4-10 CPU Alpha servers
    - 8GB RAM, 150GB disk
  - Organized in groups of 4-10 machines
    - Each with 1/Nth of index