Computer Networks

Traceroute and wireshark
Spring 2022
With Monty, Edan, Jason, and Mark!

Administrivia

- Project 1 is out! Due April 18th at 11:00pm
  - Can be done in groups of 2-3
  - Can be done in any language (recommend Java / Python)
    - Future labs will be in Python
    - Intent is to allow you to become familiar with some languages Socket API!
- Homework 1 is out! Due April 14th at 11:00pm
  - That's tonight!
  - Read Chapter 1, specifically section 1.5 and beyond
- Homework 2 will be out soon, Due April 25th at 11:00pm

Download now! - Wireshark

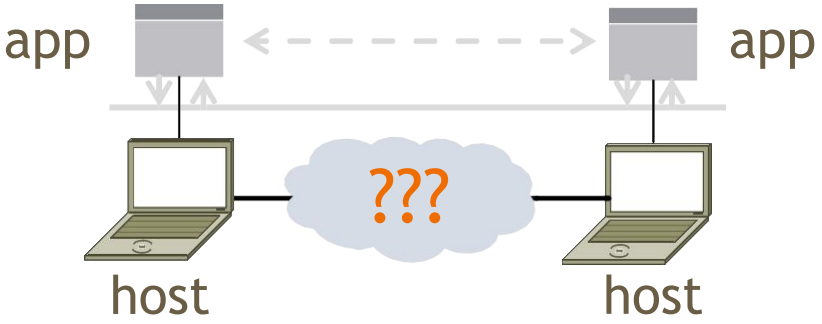
Download: https://www.wireshark.org/download.html

- Also available in most Linux package managers

User's Guide: https://www.wireshark.org/docs/wsug_html_chunked/

Traceroute

- Apps talk to other apps but have no idea what is inside the network
  - This is good! But you may be curious ... what route are packets possibly using?
- We can take a peek into the network with Traceroute!



Traceroute

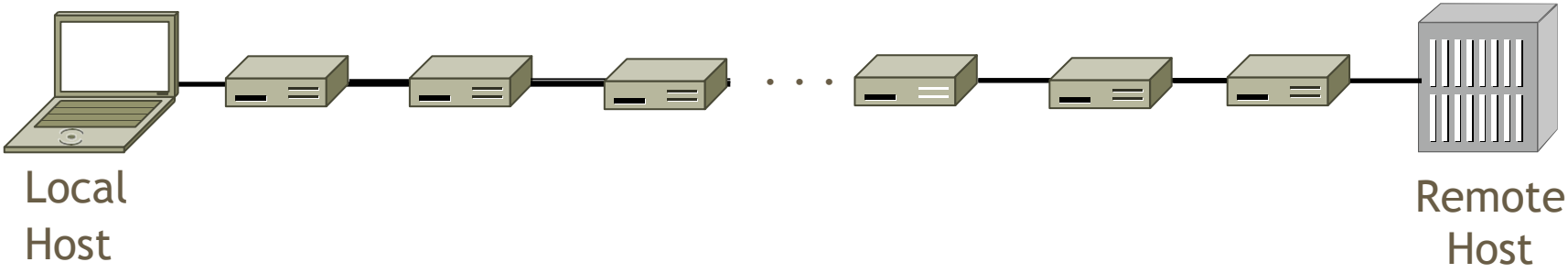
- Traceroute is a widely used command-line tool to let hosts peek inside the network
  - Implemented on all OSes (tracert on Windows)
  - Developed by Van Jacobson ~ 1987
  - Uses a network-network interface (IP) in ways we will explain later

Van Jacobson

Credit: Wikipedia

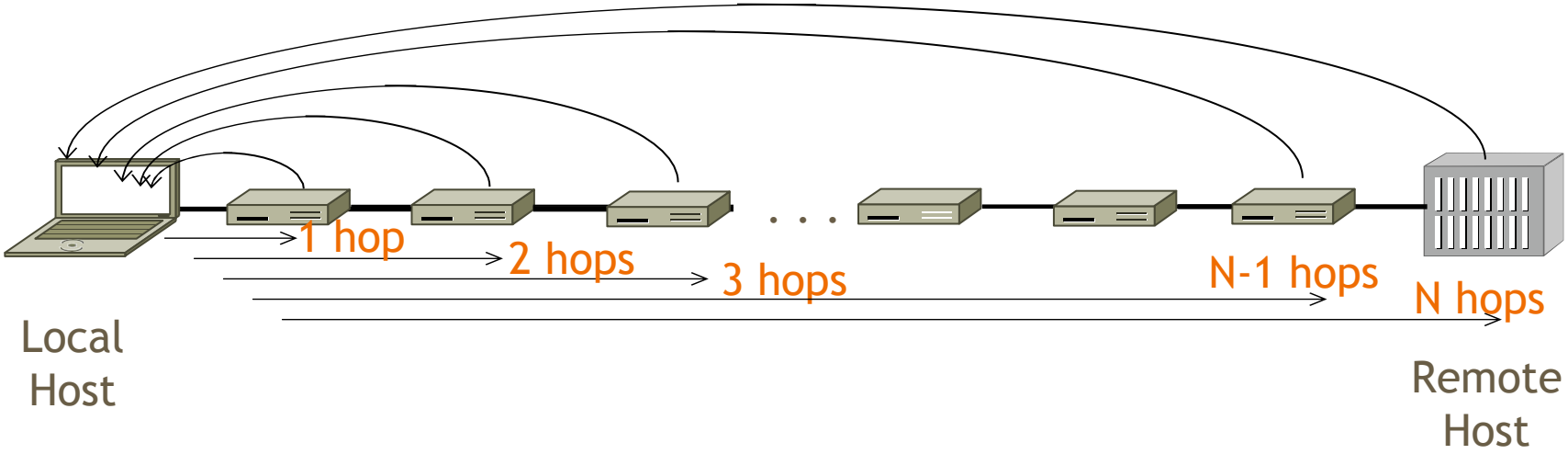
Traceroute

- We want to find network path from our system to a given remote host
- Core mechanism: Time-To-Live(TTL)
  - Time-To-Live: keeps packets from swirling in the network forever, usually measured in “hops”



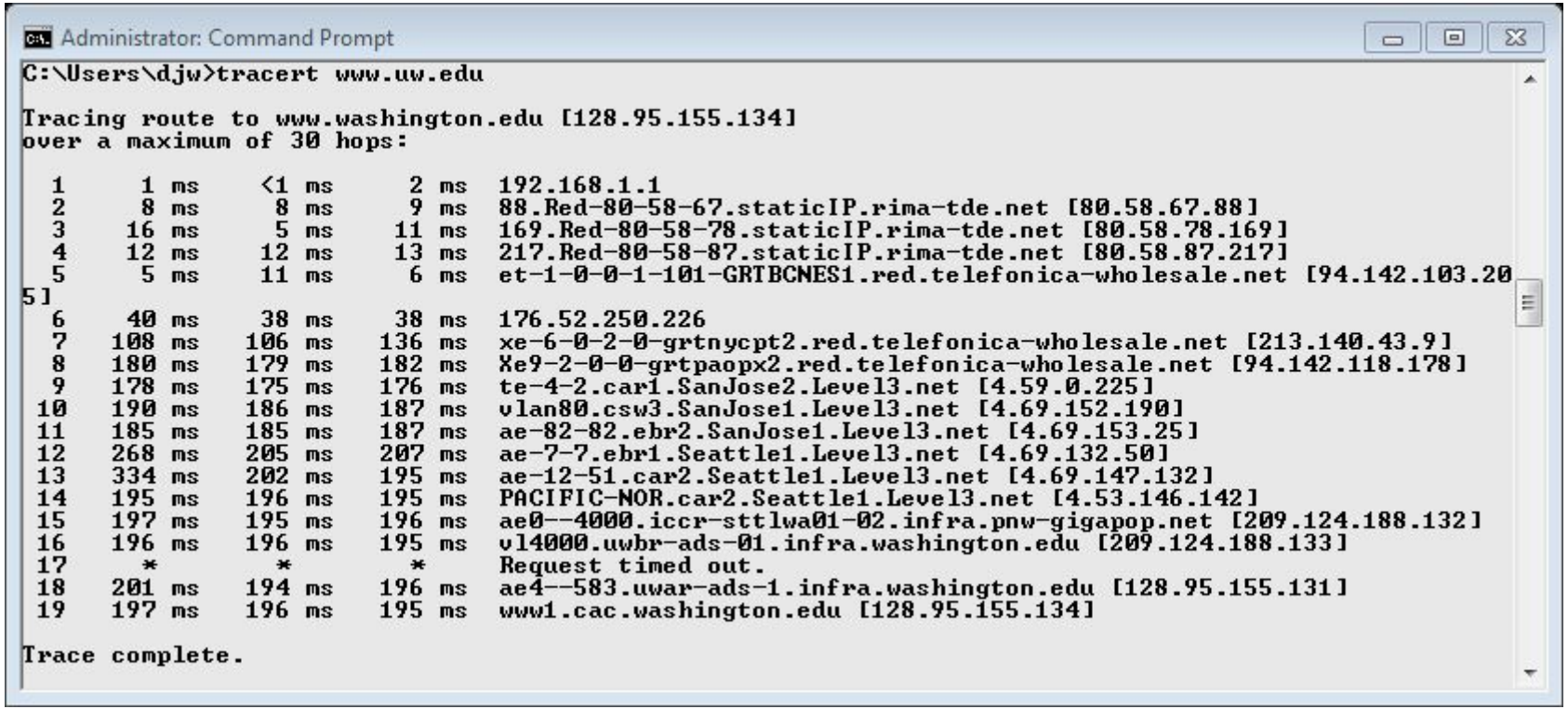
Traceroute

- We want to find network path from our system to a given remote host
- Core mechanism: Time-To-Live(TTL)
  - Time-To-Live: keeps packets from swirling in the network forever, usually measured in “hops”
  - Some information about a packets “death” is usually sent back to the local host



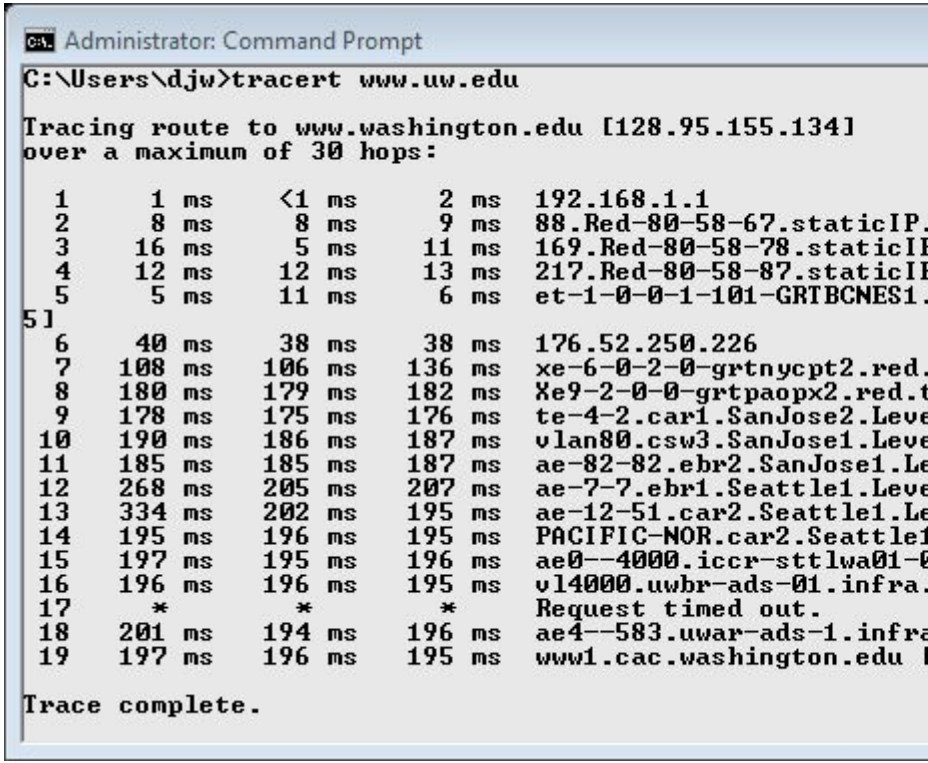
Traceroute Demo

Using Traceroute - Exercise (groups of 2-3)

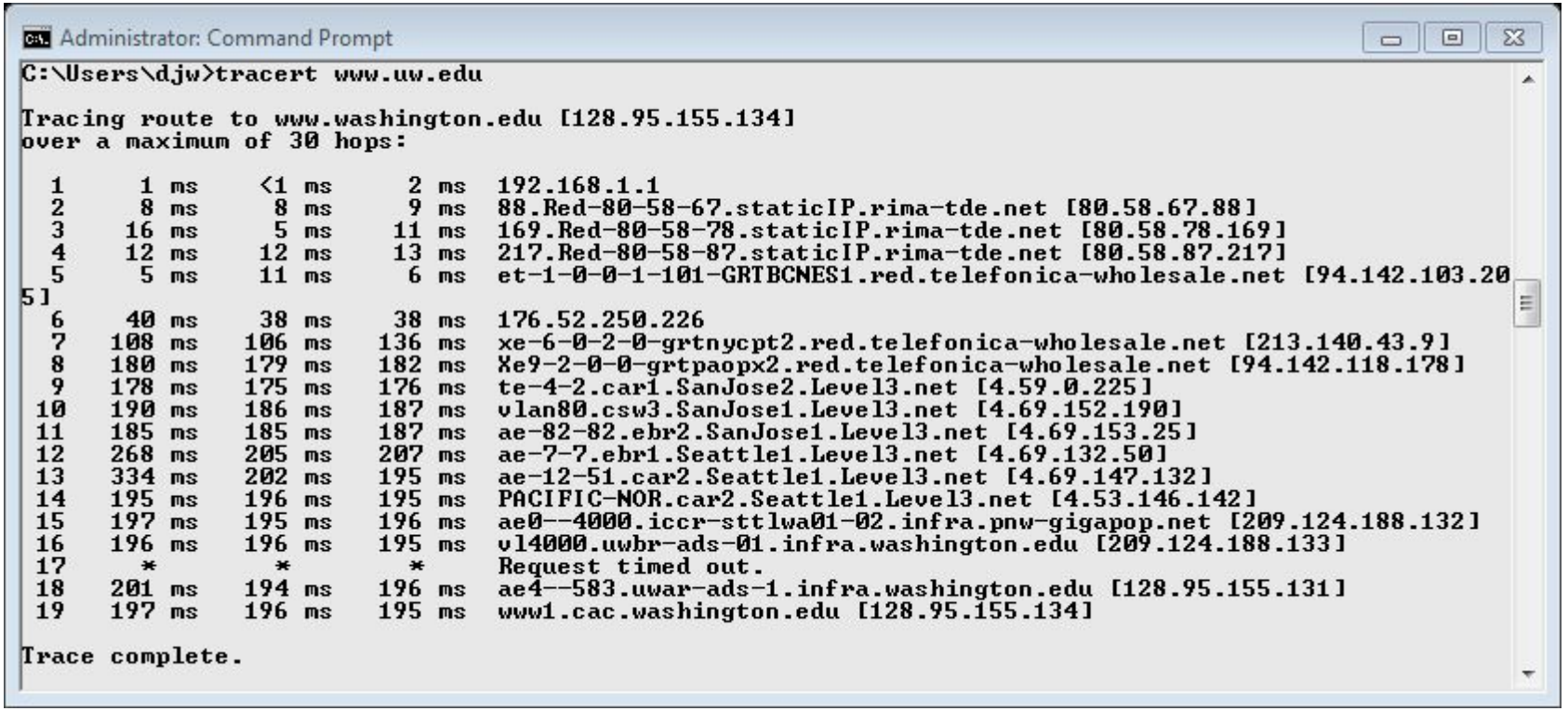


Using Traceroute - Exercise (groups of 2-3)

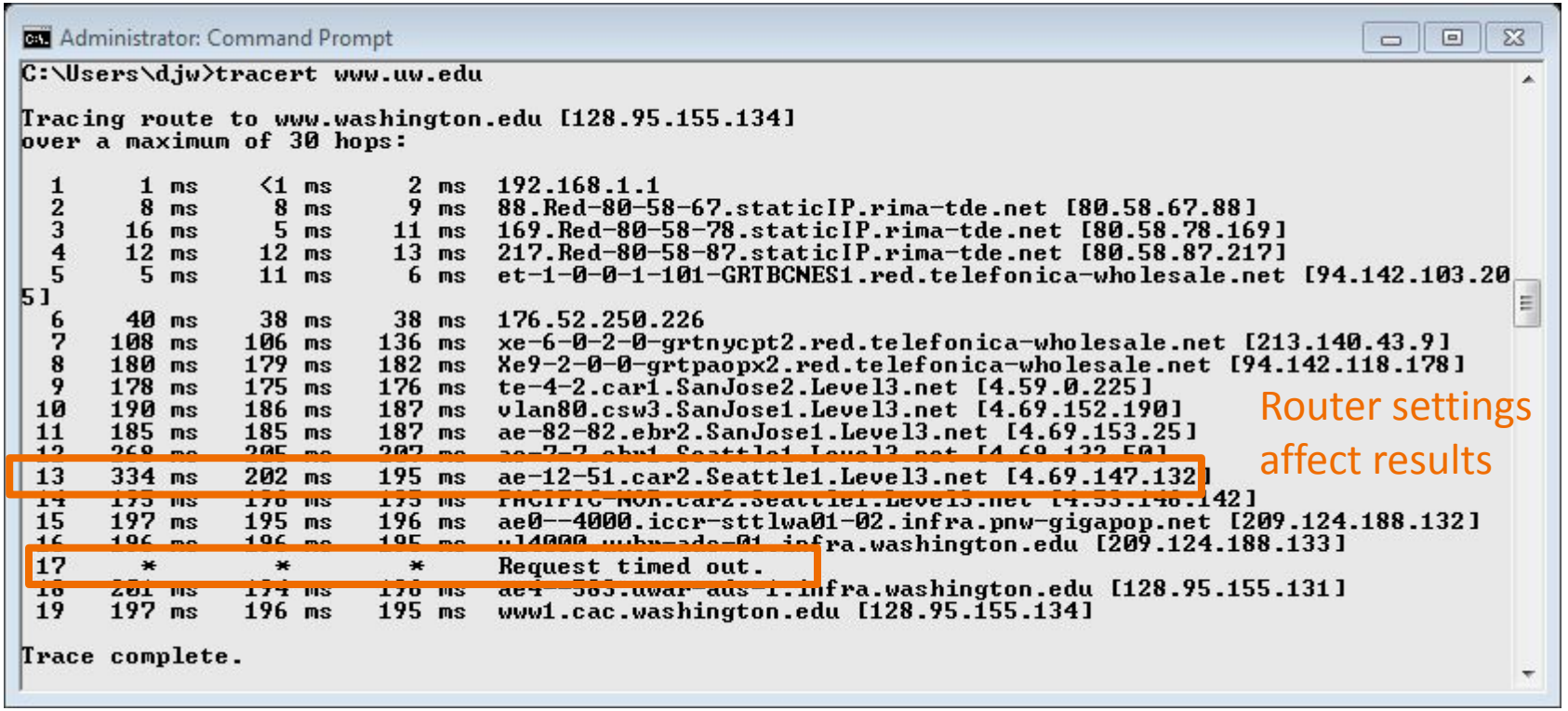
- What do the indices 1-19 represent?
- Why are there 3 times on each row, and why are they sometimes so different?
- Why are the times not strictly increasing for > number of hops?
- Why might the request have timed out on 17?
- What happens when TTL = 0? Are we out of luck?
- What is the utility of traceroute beyond helping us see the path that a packet takes?



Traceroute


Administrator: Command Prompt
C:\Users\djw>tracert www.uw.edu
Tracing route to www.washington.edu [128.95.155.134]
over a maximum of 30 hops:
1 1 ms <1 ms 2 ms 192.168.1.1
2 8 ms 8 ms 9 ms 88.Red-80-58-67.staticIP.rima-tde.net [80.58.67.88]
3 16 ms 5 ms 11 ms 169.Red-80-58-78.staticIP.rima-tde.net [80.58.78.169]
4 12 ms 12 ms 13 ms 217.Red-80-58-87.staticIP.rima-tde.net [80.58.87.217]
5 5 ms 11 ms 6 ms et-1-0-0-1-101-GRTBCNES1.red.telefonica-wholesale.net [94.142.103.205]
6 40 ms 38 ms 38 ms 176.52.250.226
7 108 ms 106 ms 136 ms xe-6-0-2-0-grtnycpt2.red.telefonica-wholesale.net [213.140.43.9]
8 180 ms 179 ms 182 ms Xe9-2-0-0-grtpaopx2.red.telefonica-wholesale.net [94.142.118.178]
9 178 ms 175 ms 176 ms te-4-2.car1.SanJose2.Level3.net [4.59.0.225]
10 190 ms 186 ms 187 ms vlan80.csw3.SanJose1.Level3.net [4.69.152.190]
11 185 ms 185 ms 187 ms ae-82-82.ebr2.SanJose1.Level3.net [4.69.153.25]
12 268 ms 205 ms 207 ms ae-7-7.ebr1.Seattle1.Level3.net [4.69.132.50]
13 334 ms 202 ms 195 ms ae-12-51.car2.Seattle1.Level3.net [4.69.147.132]
14 195 ms 196 ms 195 ms PACIFIC-NOR.car2.Seattle1.Level3.net [4.53.146.142]
15 197 ms 195 ms 196 ms ae0--4000.iccr-sttlwa01-02.infra.pnw-gigapop.net [209.124.188.132]
16 196 ms 196 ms 195 ms vl4000.uwbr-ads-01.infra.washington.edu [209.124.188.133]
17 * * * Request timed out.
18 201 ms 194 ms 196 ms ae4--583.uwar-ads-1.infra.washington.edu [128.95.155.131]
19 197 ms 196 ms 195 ms www1.cac.washington.edu [128.95.155.134]
Trace complete.

Traceroute



Router settings affect results

Wireshark

What is Wireshark

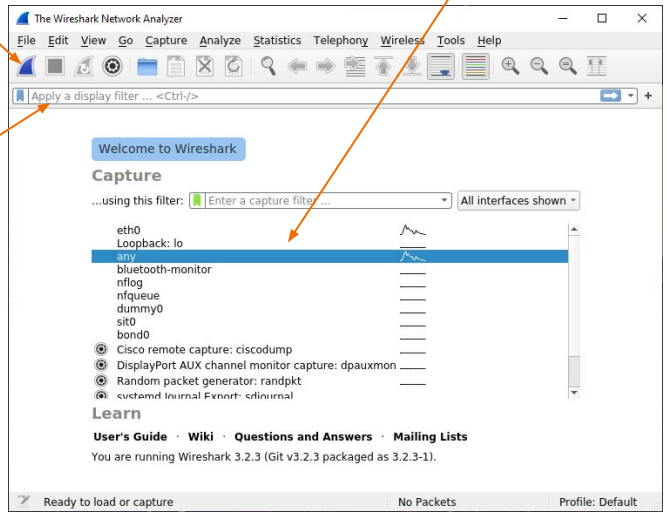
- It’s a tool that captures and analyzes packets sent over the network!
  - Very commonly used in Network Forensics
  - Captures all packets through a network interface (ethernet, WiFi)
  - Analyzes packets and decodes raw data if the protocol is recognized
  - Filters packets based on user’s input

Wireshark Interface

Start Packet Capture

Interface Selection

Display filter for captured packets



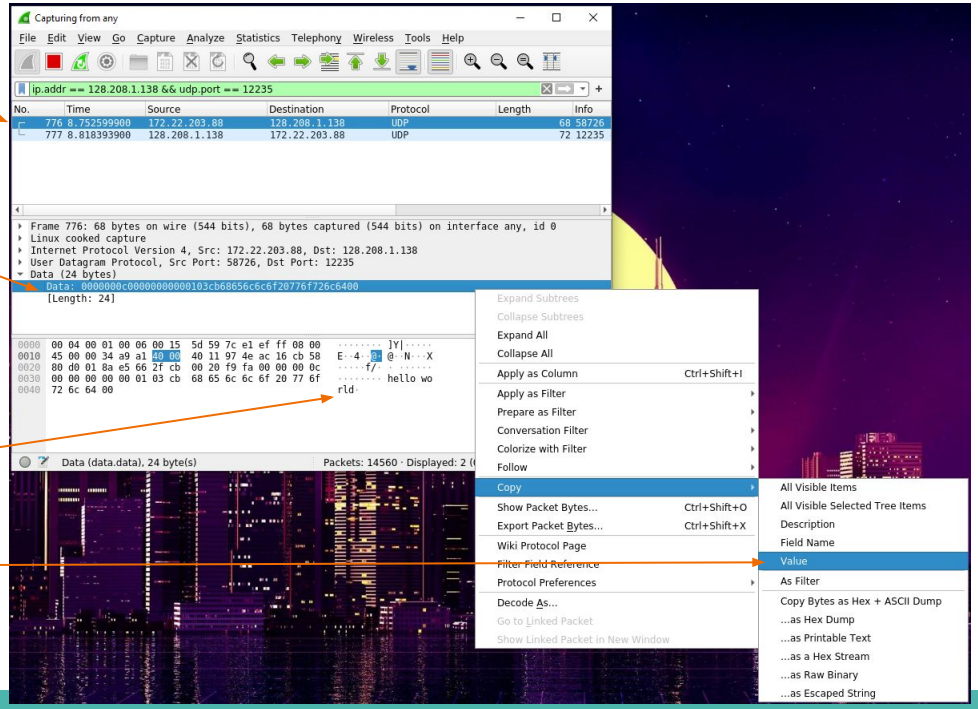
Wireshark Captured Packets Interface

Captured packets

Hexadecimal data contained in the UDP packet

ASCII Decoding of data

Copy data value as hexadecimal string



Wireshark Demo

- Close as many other browser tabs as possible
  - This will complicate what you see on the interface
- Start capturing packets on Wireshark (What interface should you listen on?)
- Open youtube.com (or any other website!) and start streaming a video or downloading a file
- Stop capturing packets (if you let it go for too long, you will be trying to store loads of data!)
- Can you find the Youtube stream in Wireshark?
  - Is this the right interface? What do the interfaces represent?
  - What is the easiest way to isolate web traffic?
    - Is there a particular protocol or port that's always allocated to browsing data?

Debugging P1 with Wireshark

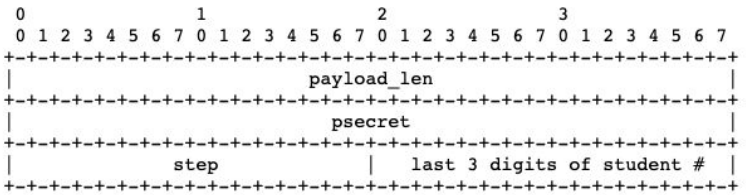
Lots of packets are being sent while your computer is connected to a network.

- *Filtering packets to/from **attu's IP address***
  - How to find the IP address of attu?
    - Run `ifconfig` on attu (through SSH)
    - `nslookup attu2.cs.washington.edu` (from any computer)
    - traceroute will print out the IP address as well
  - `ip.addr == 128.208.1.138`
- *Filtering on the **port number***
  - `udp.port == 12235`
  - `tcp.port == portNumber`
- *Applying boolean logic to combine filters: ==, &&, ||, !*
  - `ip.addr == 128.208.1.138 && udp.port == 12235`
    - Will only show packets to/from attu2 on udp port 12235

Debugging using Hex Dumps

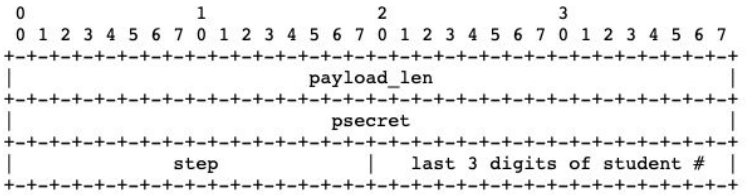
The data structures in p1 aren't recognized by Wireshark

- You will only be able to view the data you sent in hexadecimal or binary format
  - It will attempt to decode ASCII data - so you should see 'hello world' at the end of the first packet
- Viewing the integer values of data will require manually decoding/converting from bytes



More pcap to analyze - CIC data

- Copy the hexadecimal string of data from wireshark
- Python console can be handy for decoding - or use any other tool you like
  - `pbytes = bytes.fromhex('0000000c00000000000103cb68656c6c6f20776f726c6400')`
    - Be mindful of endianness - wireshark displays data in Big Endian
  - You can now take slices from pbytes and convert them to the appropriate types
    - `header_payload_len = int.from_bytes(pbytes[0:4], byteorder='big')`
    - `header_student_id = int.from_bytes(pbytes[10:12], byteorder='big')`



More pcap to analyze - CIC data

- Canadian Institute of Cybersecurity : [VPN-nonVPN dataset (ISCXVPN2016)]

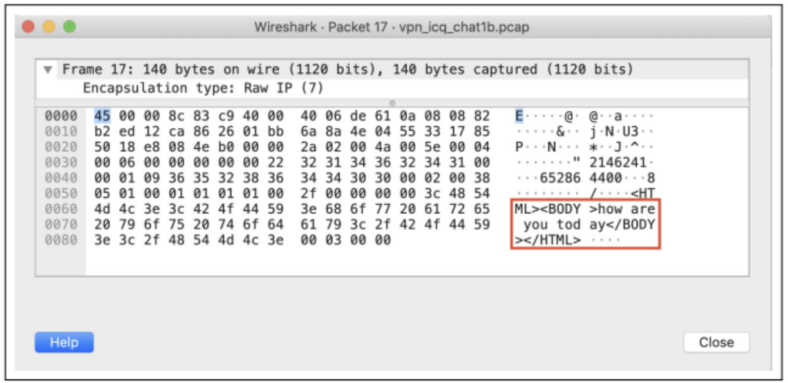


Fig. 1. The unencrypted payload of the 17th packet in the ICQ chat VPN capture of the ISCXVPN2016 dataset. The IP address of this capture also matches a known ICQ server, and other connections can be distinguished in the capture.

Thanks for coming!