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# Section 2: Wireshark + Physical Layer

— CSE 461 Winter 2024 —

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# Administrivia

- Homework 1 is due Tomorrow (Jan 19th) 11:00 pm
- Project 1 is due January 25th at 11:00pm

# Wireshark

- Let's retrospect why some of us started studying CS in the first place.
- It is shown in movies, coders having fancy screens hacking all sorts of stuff.
- Let's try to do an in-class activity where we will actually hack a password from the network packets.

# Download Wireshark!

- Download : <https://www.wireshark.org/download.html>
- User's guide: [https://www.wireshark.org/docs/wsug\\_html\\_chunked/](https://www.wireshark.org/docs/wsug_html_chunked/)

# What is Wireshark

It's a tool that captures and analyzes packets sent over the network

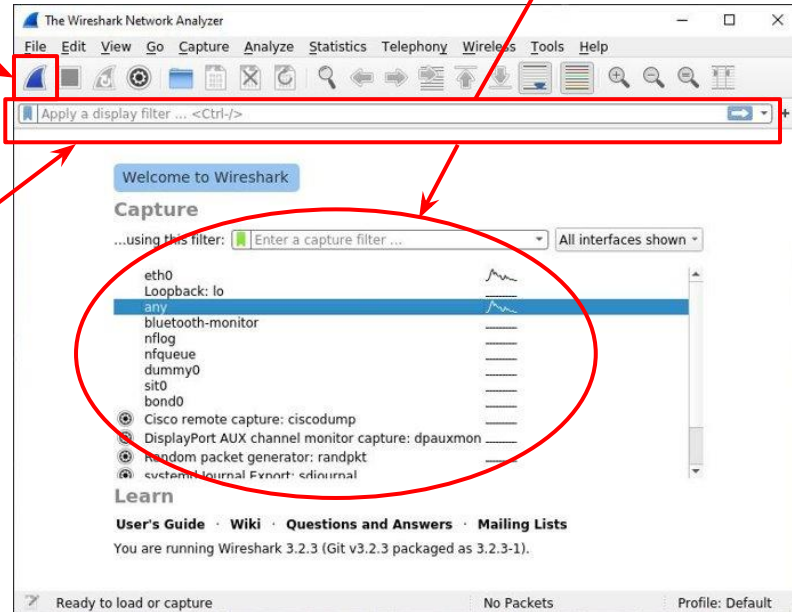
- Very commonly used in Network Forensics
- Captures all packets through a network interface (ethernet, WiFi)
- Analyzes packets and decodes raw data if the protocol is recognized
- Filters packets based on user's input

# Wireshark Interface

Start packet capture

Interface selection

Display filter for captured packets



# Wireshark Captured Packets Interface

Captured packets

Hexadecimal data contained in the UDP packet

ASCII decoding of data

Copy data value as hex string

The screenshot displays the Wireshark interface with a filter `ip.addr == 128.208.1.138 && udp.port == 12235`. The packet list shows two packets, with packet 776 selected. The packet details pane shows the structure of the selected packet: Frame 776 (68 bytes on wire), Linux cooked capture, Internet Protocol Version 4 (Src: 172.22.203.00, Dst: 128.208.1.138), User Datagram Protocol (Src Port: 58726, Dst Port: 12235), and Data (24 bytes). The data field contains the hex string `000060c000000000103c68656c6cf20776f726c6400`. A context menu is open over the data field, with the 'Copy' option selected. The 'Copy' submenu is also open, showing various options for copying the data, with 'Value' selected.

No.	Time	Source	Destination	Protocol	Length	Info
776	8.757599900	172.22.203.00	128.208.1.138	UDP	68	58726
777	8.816393900	128.208.1.138	172.22.203.00	UDP	72	12235

```
0000 00 00 00 01 00 06 00 15 5d 59 7c e1 ef ff 00 00  |.....[Y].....|
0010 45 00 00 34 a9 a1 40 00 40 11 97 4e ac 16 cb 58  |E..4. .@-N...X|
0020 80 09 01 8a e5 86 2f cb 00 20 f9 fa 09 00 09 0c  |...f?...|
0030 00 00 00 00 01 03 cb 68 65 6c 6c f2 07 76 f7  |...rld|
0040 72 6c 64 00
```

# Wireshark Filtering

- If you want to capture all TCP packets, write TCP in the filter. Same for UDP
- You can also track the packets going to a particular host using tcp contains “host”
- You can track packets going and coming back to a particular IP address.



# Wireshark filtering

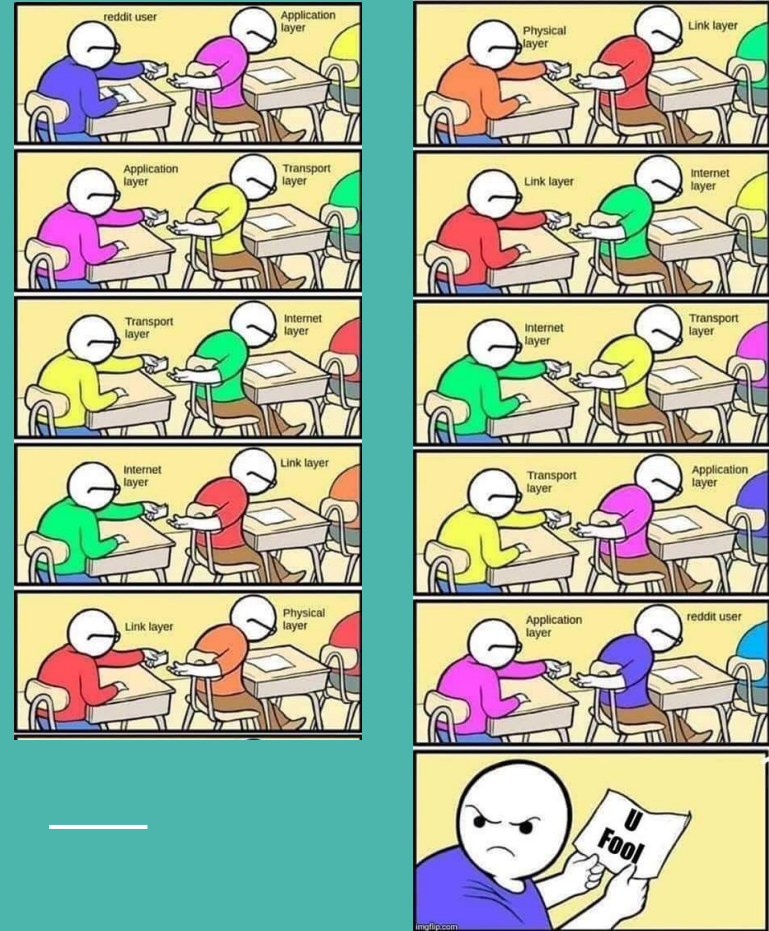
- Let's try to hack password of a not secure website.
  - <http://vbsca.ca/login/login.asp>
- This is very basic of Wireshark. It is capable of a lot more.
- Additional links:
  - <https://www.wireshark.org/docs/>
  - <https://www.wireshark.org/docs/man-pages/wireshark-filter.html>

# Debugging P1 with Wireshark

Lots of packets are being sent while your computer is connected to a network.

- *Filtering packets to/from **attu's IP address***
  - How to find the IP address of attu?
    - Run ``ifconfig`` on attu (through SSH)
    - ``nslookup attu2.cs.washington.edu`` (from any computer)
    - `traceroute` will print out the IP address as well
  - `ip.addr == 128.208.1.138`
- *Filtering on the **port number***
  - `udp.port == 12235`
  - `tcp.port == <portNumber>`
- *Applying boolean logic to combine filters: `==, &&, ||, !`*
  - `ip.addr == 128.208.1.138 && udp.port == 12235`
  - Will only show packets to/from attu2 on udp port 12235

# Exercises!



# Ex1 - Network Stack

Read the following statements, and state whether they are TRUE or FALSE!

(a) The protocol stack of the Internet has an hourglass shape with a “narrow waist”. At the waist is the transport layer.

False. The network (IP) layer is at the waist.

(b) Packets traverse from the “topmost” layers to the “bottom-most” layers at the transmitter.

True. They traverse from the application layer to PHY.

(c) Alice has a noise-free channel and can transmit a single-tone to Bob. Since she can send only a single tone, i.e. Bandwidth = 0, her Shannon capacity is also zero.

False. Since the channel is “noise free”, her capacity is infinite.

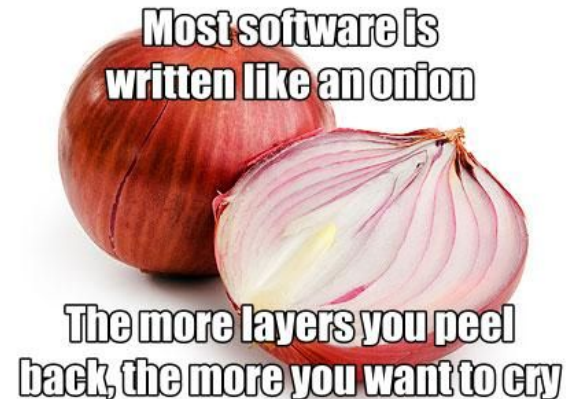
# Ex1 - Network Stack

(d) The Internet mandates that if Apple Inc. makes the physical and datalink layer, Apple must implement corresponding the network layer as well.

False. IP does not depend on which lower layers it operates on

(e) If I inspect at a packet inside a wire, the PHY header will be the outermost header.

True. The lowermost layer has the outermost header.



# Ex2 - Shannon Capacity

Find the Shannon channel capacity for a Wi-Fi channel with  $W_c = 80$  MHz and SNR = 40 dB.

SNR (in dB) = 40 dB corresponds to  
SNR (actual ratio) =  $10^{(40/10)} = 10000$

$$\begin{aligned} C &= 80 \log_2 (1+10000) \text{ Mbps} \\ &= 80 \log_{10} (10001) / \log_{10} 2 = 1063 \text{ Mbps} \end{aligned}$$

# Ex3 - Shannon Capacity

Congrats! You've just won the Comcast '2Xfinity' offer. Comcast offered you one of the following upgrades to your wireless router. Either:

**(Option #1) 2XPower** - Double your transmission power, OR

**(Option #2) 2XBandwidth**: Double your bandwidth.

(a) As a greedy customer, which of these two schemes would you choose? Justify.

**2XBandwidth... It is outside the log so can double your data rate.**

(b) Comcast then noticed that they were using grossly sub-optimal pulse modulation to send you your data given your SNR and bandwidth. As a bonus, they offered to double the number of points in your constellation diagram. If you were getting 10 bits per pulse earlier, what percentage speedup do you expect? Justify.

**You can send 11 bits now per pulse vs. 10, so it is a 10% speedup.**