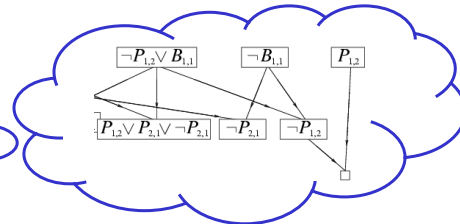


CSE 473

Chapter 7

Inference Techniques for Logical Reasoning



Inference/Proof Techniques

- Two kinds (roughly):

Model checking

- Truth table enumeration (always exponential in n)
- Efficient backtracking algorithms, e.g., Davis-Putnam-Logemann-Loveland (DPLL)
- Local search algorithms (sound but incomplete) e.g., randomized hill-climbing (WalkSAT)

Successive application of inference rules

- Generate new sentences from old in a sound way
- **Proof** = a sequence of inference rule applications
- Use inference rules as *successor function* in a standard search algorithm

Inference Technique I: Resolution

Terminology:

Literal = proposition symbol or its negation

E.g., A , $\neg A$, B , $\neg B$, etc.

Clause = disjunction of literals

E.g., $(B \vee \neg C \vee \neg D)$

Resolution assumes sentences are in

Conjunctive Normal Form (CNF):

sentence = conjunction of clauses

E.g., $(A \vee \neg B) \wedge (B \vee \neg C \vee \neg D)$

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Conversion to CNF

E.g., $B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$

1. Eliminate \Leftrightarrow , replacing $\alpha \Leftrightarrow \beta$ with $(\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)$.

$(B_{1,1} \Rightarrow (P_{1,2} \vee P_{2,1})) \wedge ((P_{1,2} \vee P_{2,1}) \Rightarrow B_{1,1})$

2. Eliminate \Rightarrow , replacing $\alpha \Rightarrow \beta$ with $\neg \alpha \vee \beta$.

$(\neg B_{1,1} \vee P_{1,2} \vee P_{2,1}) \wedge (\neg(P_{1,2} \vee P_{2,1}) \vee B_{1,1})$

3. Move \neg inwards using de Morgan's rules and double-negation:

$(\neg B_{1,1} \vee P_{1,2} \vee P_{2,1}) \wedge ((\neg P_{1,2} \wedge \neg P_{2,1}) \vee B_{1,1})$

4. Apply distributivity law (\wedge over \vee) and flatten:

$(\neg B_{1,1} \vee P_{1,2} \vee P_{2,1}) \wedge (\neg P_{1,2} \vee B_{1,1}) \wedge (\neg P_{2,1} \vee B_{1,1})$

This is in CNF - Done!

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Resolution motivation

There is a pit in [1,3] or
 There is a pit in [2,2] There is no pit in [2,2]

There is a pit in [1,3]

More generally,

$$\frac{l_1 \vee \dots \vee l_k, \quad \neg l_i}{l_1 \vee \dots \vee l_{i-1} \vee l_{i+1} \vee \dots \vee l_k}$$

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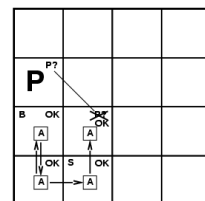
Inference Technique: Resolution

- General Resolution inference rule (for CNF):

$$\frac{l_1 \vee \dots \vee l_k, \quad m_1 \vee \dots \vee m_n}{l_1 \vee \dots \vee l_{i-1} \vee l_{i+1} \vee \dots \vee l_k \vee m_1 \vee \dots \vee m_{j-1} \vee m_{j+1} \vee \dots \vee m_n}$$

where l_i and m_j are complementary literals.

E.g.,
$$\frac{P_{1,3} \vee P_{2,2}, \quad \neg P_{2,2}}{P_{1,3}}$$



- Resolution is sound for propositional logic

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Resolution

Soundness of resolution inference rule:

$$\frac{\neg(l_1 \vee \dots \vee l_{i-1} \vee l_{i+1} \vee \dots \vee l_k) \Rightarrow l_i \quad \neg m_j \Rightarrow (m_1 \vee \dots \vee m_{j-1} \vee m_{j+1} \vee \dots \vee m_n)}{\neg(l_1 \vee \dots \vee l_{i-1} \vee l_{i+1} \vee \dots \vee l_k) \Rightarrow (m_1 \vee \dots \vee m_{j-1} \vee m_{j+1} \vee \dots \vee m_n)}$$

(since $l_i = \neg m_j$)

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Resolution algorithm

- To show $KB \models \alpha$, use proof by contradiction, i.e., show $KB \wedge \neg\alpha$ unsatisfiable

```
function PL-RESOLUTION( $KB, \alpha$ ) returns true or false
  clauses  $\leftarrow$  the set of clauses in the CNF representation of  $KB \wedge \neg\alpha$ 
  new  $\leftarrow \{\}$ 
  loop do
    for each  $C_i, C_j$  in clauses do
      resolvents  $\leftarrow$  PL-RESOLVE( $C_i, C_j$ )
      if resolvents contains the empty clause then return true
    new  $\leftarrow$  new  $\cup$  resolvents
  if new  $\subseteq$  clauses then return false
  clauses  $\leftarrow$  clauses  $\cup$  new
```

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Resolution example

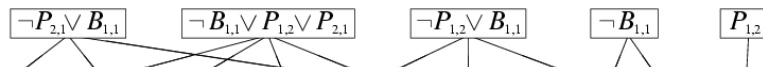
Given no breeze in [1,1], prove there's no pit in [1,2]

$KB = (B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})) \wedge \neg B_{1,1}$ and $\alpha = \neg P_{1,2}$

Resolution: Convert to CNF and show $KB \wedge \neg \alpha$ is unsatisfiable

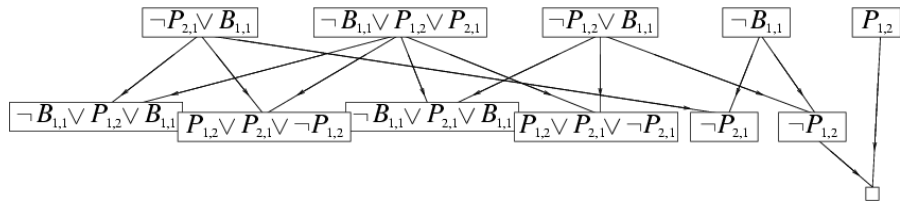
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Resolution example



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Resolution example



Empty clause
(i.e., $KB \wedge \neg a$ unsatisfiable)

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Inference Technique II: Forward/Backward Chaining

- Require sentences to be in **Horn Form**:

KB = **conjunction** of **Horn clauses**

Horn clause =

- proposition symbol or
- "(conjunction of symbols) \Rightarrow symbol"
(i.e. clause with at most 1 positive literal)

E.g., $KB = C \wedge (B \Rightarrow A) \wedge (C \wedge D \Rightarrow B)$

- F/B chaining based on "Modus Ponens" rule:

$$\frac{\alpha_1, \dots, \alpha_n, \quad \alpha_1 \wedge \dots \wedge \alpha_n \Rightarrow \beta}{\beta}$$

Complete for Horn clauses

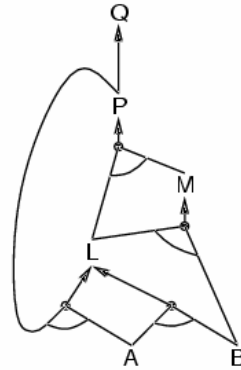
- Very natural and **linear** time complexity in size of KB

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Forward chaining

- Idea: fire any rule whose premises are satisfied in KB , add its conclusion to KB , until query q is found

$P \Rightarrow Q$
 $L \wedge M \Rightarrow P$
 $B \wedge L \Rightarrow M$
 $A \wedge P \Rightarrow L$
 $A \wedge B \Rightarrow L$
 A
 B



Query = "Is Q true?"

AND-OR Graph

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Forward chaining algorithm

```

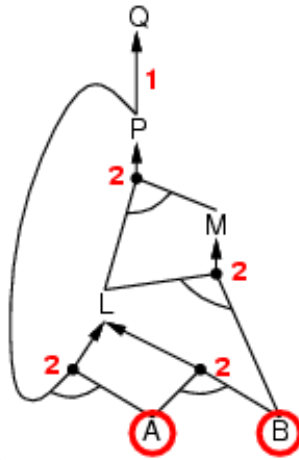
function PL-FC-ENTAILS?( $KB, q$ ) returns true or false
  local variables: count, a table, indexed by clause, initially the number of premises
                  inferred, a table, indexed by symbol, each entry initially false
                  agenda, a list of symbols, initially the symbols known to be true

  while agenda is not empty do
     $p \leftarrow \text{POP}(\text{agenda})$ 
    unless inferred[p] do
      inferred[p]  $\leftarrow$  true
      for each Horn clause  $c$  in whose premise  $p$  appears do
        decrement count[c]
        if count[c] = 0 then do
          if HEAD[c] =  $q$  then return true
          PUSH(HEAD[c], agenda)
  return false
    
```

Forward chaining is sound & complete for Horn KB

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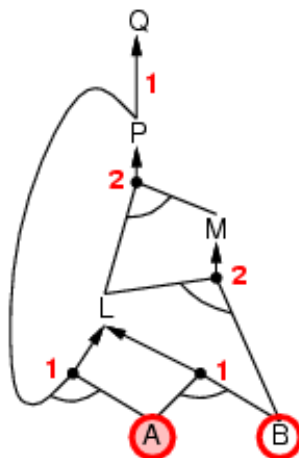
Forward chaining example



Query = Q
(i.e. "Is Q true?")

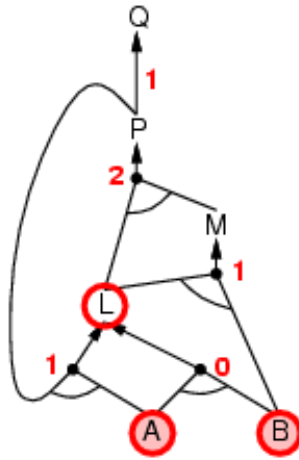
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Forward chaining example



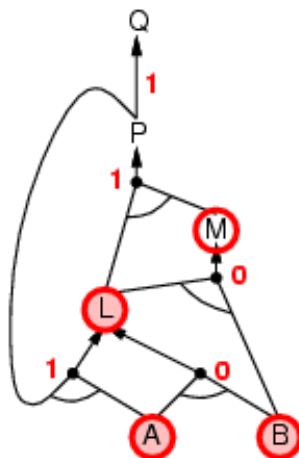
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Forward chaining example



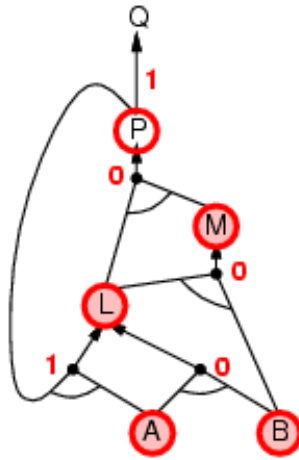
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Forward chaining example



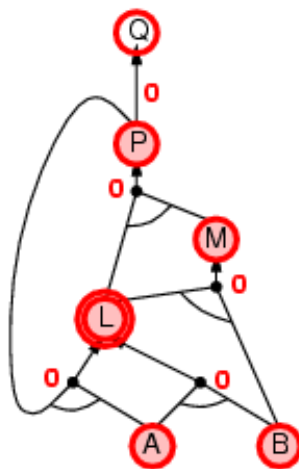
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Forward chaining example



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Forward chaining example



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Backward chaining

Idea: work backwards from the query q .

to prove q by BC,
check if q is known already, or
prove by BC all premises of some rule concluding q

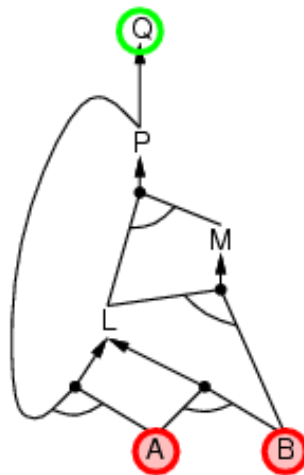
Avoid loops: check if new subgoal is already on goal stack

Avoid repeated work: check if new subgoal

1. has already been proved true, or
2. has already failed

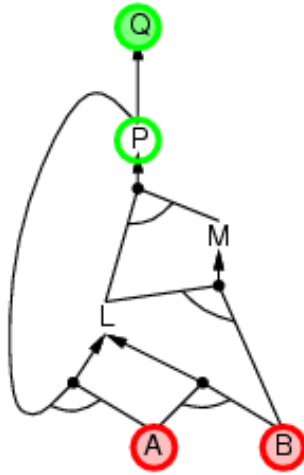
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Backward chaining example



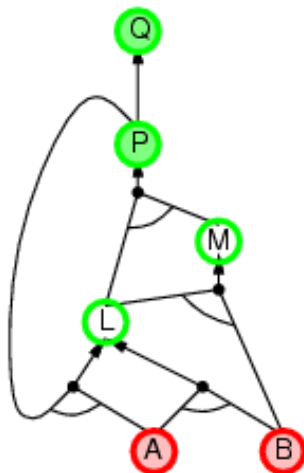
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Backward chaining example



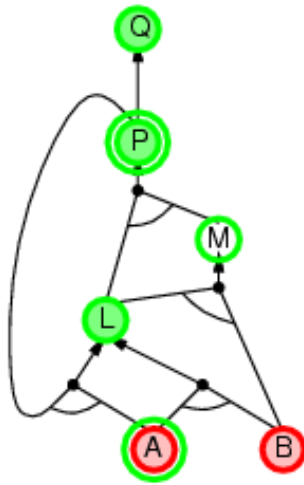
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Backward chaining example



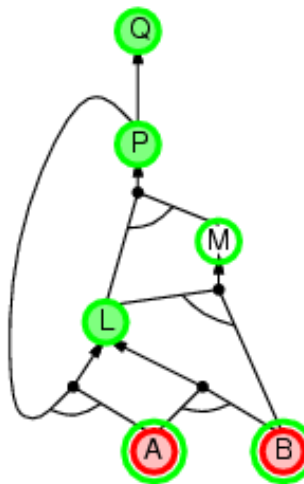
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Backward chaining example



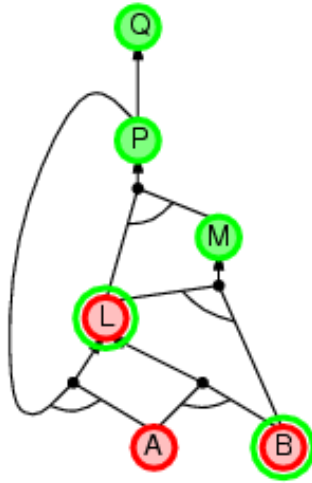
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Backward chaining example



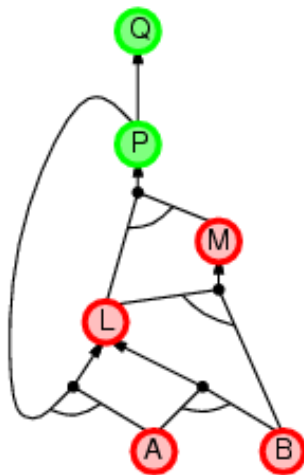
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Backward chaining example



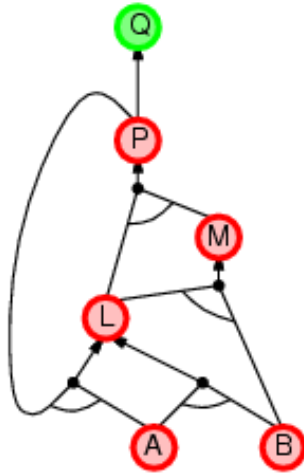
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Backward chaining example



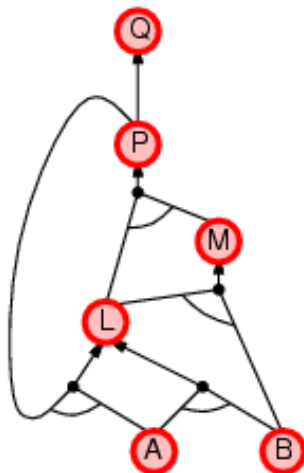
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Backward chaining example



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Backward chaining example



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Forward vs. backward chaining

- FC is data-driven, automatic, unconscious processing, e.g., object recognition, routine decisions
- FC may do lots of work that is irrelevant to the goal
- BC is goal-driven, appropriate for problem-solving, e.g., How do I get an A in this class?
e.g., What is my best exit strategy out of the classroom?
e.g., How can I impress my date tonight?
- Complexity of BC can be much less than linear in size of KB

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Efficient propositional inference

Two families of efficient algorithms for propositional inference based on model checking:

Complete backtracking search algorithms

DPLL algorithm (Davis, Putnam, Logemann, Loveland)

Similar to TT enumeration from last class but with heuristics

Incomplete local search algorithms

WalkSAT algorithm

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The DPLL algorithm

Determine if an input propositional logic sentence (in CNF) is satisfiable.

Improvements over truth table enumeration:

1. Early termination

A clause is true if any literal is true.
A sentence is false if any clause is false.

2. Pure symbol heuristic

Pure symbol: always appears with the same "sign" in all clauses.

e.g., In the three clauses $(A \vee \neg B)$, $(\neg B \vee \neg C)$, $(C \vee A)$, A and B are pure, C is impure.

Make a pure symbol literal true.

3. Unit clause heuristic

Unit clause: only one literal in the clause
The only literal in a unit clause must be true.

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The DPLL algorithm

function DPLL-SATISFIABLE?(*s*) **returns** *true* or *false*

inputs: *s*, a sentence in propositional logic

clauses ← the set of clauses in the CNF representation of *s*

symbols ← a list of the proposition symbols in *s*

return DPLL(*clauses*, *symbols*, [])

function DPLL(*clauses*, *symbols*, *model*) **returns** *true* or *false*

if every clause in *clauses* is true in *model* **then** **return** *true*

if some clause in *clauses* is false in *model* **then** **return** *false*

P, *value* ← FIND-PURE-SYMBOL(*symbols*, *clauses*, *model*)

if *P* is non-null **then** **return** DPLL(*clauses*, *symbols*-*P*, [*P* = *value*|*model*])

P, *value* ← FIND-UNIT-CLAUSE(*clauses*, *model*)

if *P* is non-null **then** **return** DPLL(*clauses*, *symbols*-*P*, [*P* = *value*|*model*])

P ← FIRST(*symbols*); *rest* ← REST(*symbols*)

return DPLL(*clauses*, *rest*, [*P* = *true*|*model*]) **or**

DPLL(*clauses*, *rest*, [*P* = *false*|*model*])

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Next Time

- WalkSAT
- HW #1 due
- Read Chapter 8
First-Order Logic

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