

# Compiling & Debugging FF

# Compiling & Running FF (Linux & Mac)

- System Requirement: 4GB of RAM & 6.4 GB HD
- \$ wget -q <https://hg.mozilla.org/mozilla-central/raw-file/default/python/mozboot/bin/bootstrap.py && python bootstrap.py>
- \$ hg clone <https://hg.mozilla.org/mozilla-central>
- \$ cd mozilla-central
- \$ echo -e "ac\_add\_options --enable-debug\nac\_add\_options --disable-optimize" > mozconfig
- \$ ./mach build
- Wait 45+ minutes
- \$ ./mach run --debug

# Compiling & Running FF (Windows)

- System Requirement: 8GB of RAM & ~8 GB HD
- Requires Visual Studio 2010, 2012, or 2013
- Download and install to a path without space (i.e. C:\)  
<https://ftp.mozilla.org/pub.mozilla.org/mozilla/libraries/win32/MozillaBuildSetup-Latest.exe>
- Run start-shell-msvc20xx.bat (xx = vs version) and you get a Linux shell!
- \$ cd /c; mkdir mozilla-source; cd mozilla-source; hg clone  
<https://hg.mozilla.org/mozilla-central>
- Wait forever (~2 hours?)
- \$ ./mach build
- Wait forever (4+ hours)

# Debugging FF with GDB

- \$ ./mach run –debug
- gdb\$ source .gdbinit
- Tab less.
- Run the following command when you get a crash. It tells you how you got here (call stack)
- gdb\$ bt

# Debug SpiderMonkey with GDB

- \$ gdb ./obj\*/dist/bin/js
- gdb\$ source js-gdb.py
- gdb\$ b js::math\_abs
- js>> Math.abs(-10); Breakpoint hit!

# Other links

- Old FF releases:  
<http://ftp.mozilla.org/pub.mozilla.org/firefox/releases/>
- Official FF Build Doc: [https://developer.mozilla.org/en-US/docs/Simple\\_Firefox\\_build#Get\\_the\\_source](https://developer.mozilla.org/en-US/docs/Simple_Firefox_build#Get_the_source)
- Official SpiderMonkey Build Doc: [https://developer.mozilla.org/en-US/docs/Mozilla/Projects/SpiderMonkey/Build\\_Documentation](https://developer.mozilla.org/en-US/docs/Mozilla/Projects/SpiderMonkey/Build_Documentation)
- JSAPI Cookbook: [https://developer.mozilla.org/en-US/docs/Mozilla/Projects/SpiderMonkey/JSAPI\\_Cookbook](https://developer.mozilla.org/en-US/docs/Mozilla/Projects/SpiderMonkey/JSAPI_Cookbook)