## CSE 544 Principles of Database Management Systems

Alvin Cheung Fall 2015 Lecture 8 - Data Warehousing and Column Stores

#### Announcements

- Shumo office hours change
  - See website for details
- HW2 due next Thurs
  - Please start soon!
- Project meetings this week
  - Sign up on doodle if you haven't already

## Where We Are

- Data models
  - Relational
  - IMS / Codasyl
  - Unstructured
- Query processing
  - Algorithms for relational operators
  - Indexing and physical design
- Queries that real-world users write
  - Data warehousing
  - Transaction processing

## Where We Are

- What queries do real people write?
  - Data warehousing
    - Column stores (today)
    - Parallel databases (Thursday)
    - Programming models (next week)
  - Transaction processing

#### References

- Data Cube: A Relational Aggregation Operator Generalizing Group By, Cross-Tab, and Sub-Totals.
   Jim Gray et. al. Data Mining and Knowledge Discovery 1, 29-53. 1997
- Database management systems.

Ramakrishnan and Gehrke.

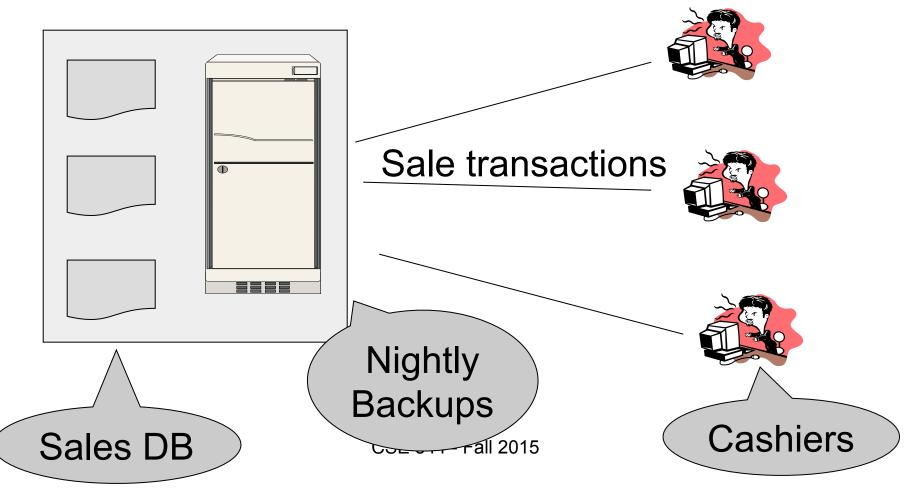
Third Ed. Chapter 25

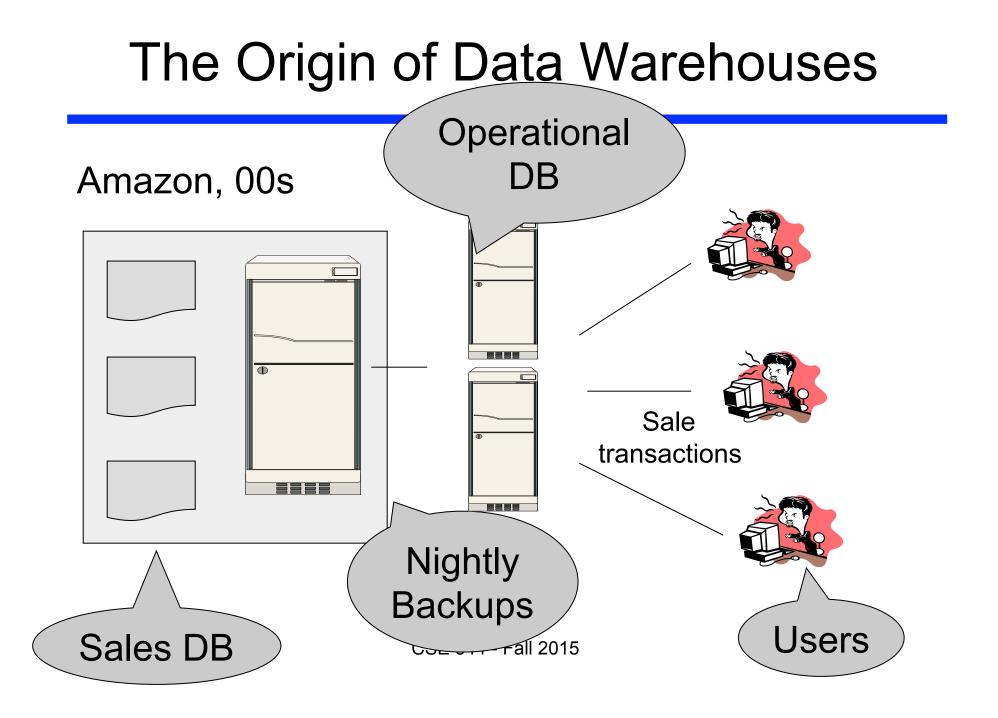
## Why Data Warehouses?

- DBMSs designed to manage operational data
  - Goal: support every day activities
  - Online transaction processing (OLTP)
  - Ex: Tracking sales and inventory of each Wal-mart store
- Enterprises also need to analyze and explore their data
  - Goal: summarize and discover trends to support decision making
  - Online analytical processing (OLAP)
- To support OLAP consolidate all data into a **warehouse**

### The Origin of Data Warehouses

#### Walmart, 90s





## Data Warehouse Overview

- Consolidated data from many sources
  - Must create a single unified schema
  - The warehouse is like a materialized view
- Very large size: terabytes of data are common
- Complex read-only queries (no updates)
- Fast response time is (not as) important
  - Compared to transaction processing

## Creating a Data Warehouse

- Extract data from distributed operational databases
- **Clean** to minimize errors and fill in missing information
- Transform to reconcile semantic mismatches
   Performed by defining views over the data sources
- Load to materialize the above defined views
  - Build indexes and additional materialized views
- **Refresh** to propagate updates to warehouse periodically
- This is known as the **ETL pipeline**

## Alternative: Distributed DBMS

- User submits a query at one site
- Query is defined over data located at different sites
  - Different physical locations
  - Different types of DBMSs
- Query optimizer finds the best distributed query plan
  - Query executes across all the locations
  - Results shipped to query site and returned to user
- (Stay tuned for the next lecture!)

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## Back to Warehouses: Outline

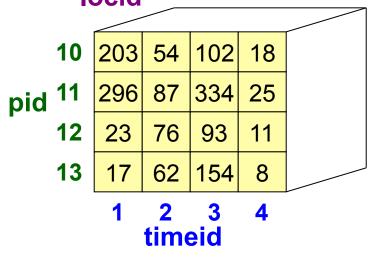
- Multidimensional data model and operations
- Data cube & rollup operators
- Data warehouse implementation issues
- Other extensions for data analysis

## Data Analysis Cycle

- Formulate query that extracts data from the database
  - Typically ad-hoc complex query with group by and aggregate
- Visualize the data (e.g., spreadsheet)
  - Dataset is an N-dimensional space
- Analyze the data
  - Identify "interesting" subspace by aggregating other dimensions
  - Categorize the data an compare categories with each other
  - Roll-up and drill-down on the data

## Multidimensional Data Model

- Focus of the analysis is a collection of measures
  - Example: Wal-mart sales
- Each measure depends on a set of dimensions
  - Example: product (pid), location (lid), and time of the sale (timeid)
     locid



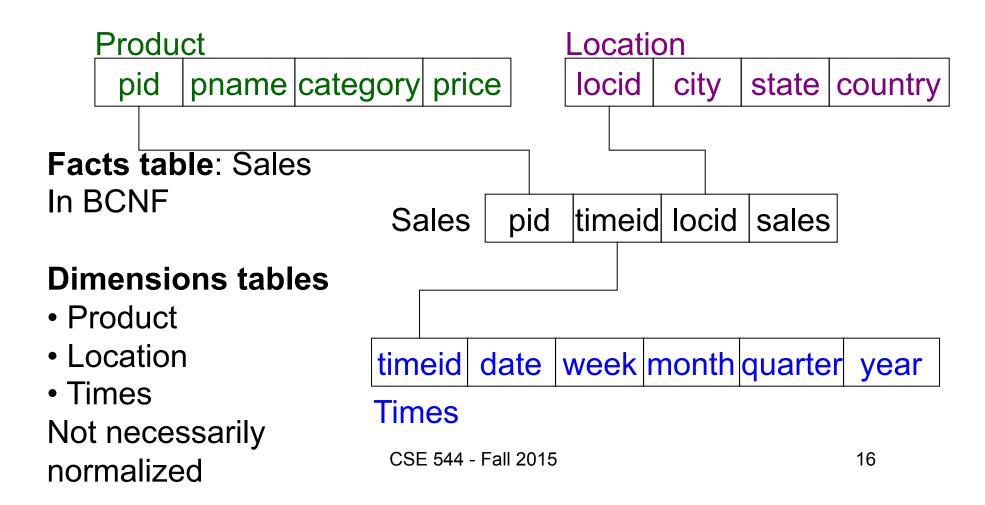
**Slicing:** equality selection on one or more dimensions

**Dicing**: range selection

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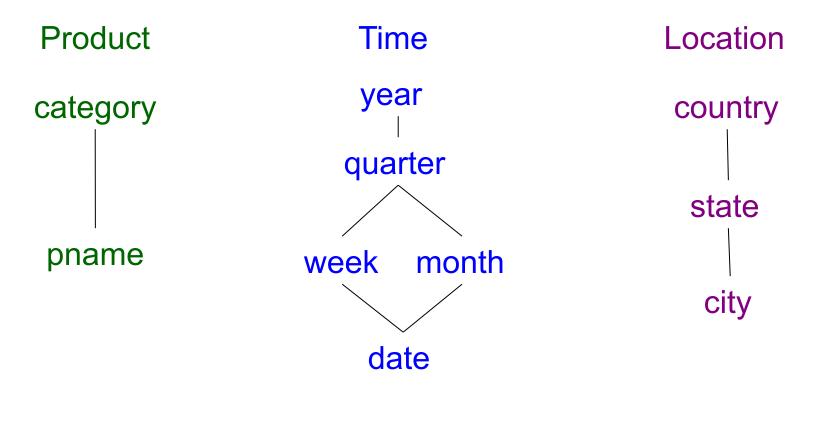
### Star Schema

Representing multidimensional data as relations (ROLAP)



#### **Dimension Hierarchies**

Dimension values can form a hierarchy described by attributes



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## **Desired Operations**

- Histograms (agg. over computed categories) •
  - Problem: awkward to express in SQL (paper p.34)
- Summarize at different levels: roll-up and drill-down
  - Ex: total sales by day, week, quarter, and year

			WI	CA	Total
•	Pivoting	2005	500	200	700
	<ul> <li>Ex: pivot on location and time</li> </ul>	2006	150	850	1000
	<ul> <li>Result of pivot is a cross-tabulation</li> </ul>	2007	250	400	650

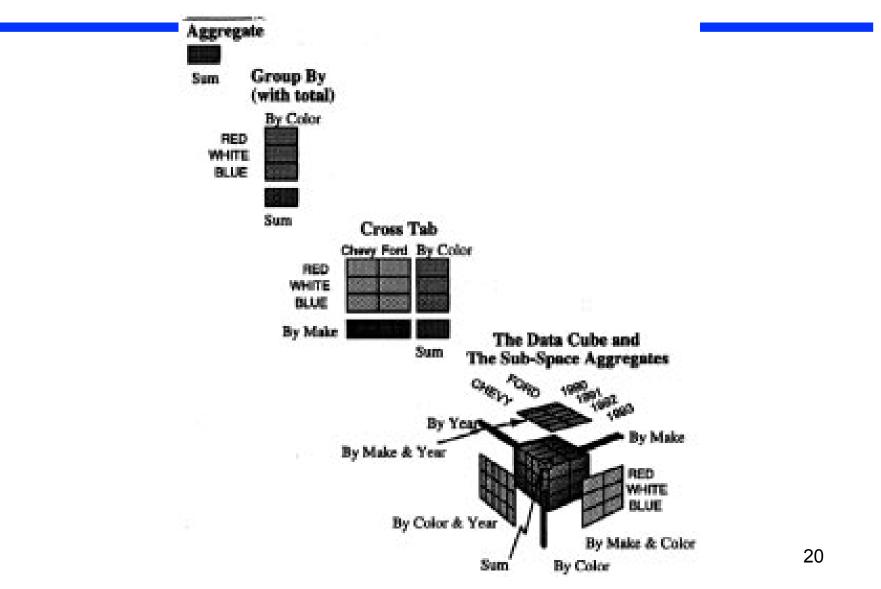
- Result of pivot is a cross-tabulation
- Column values become labels

Total 900 1450 2350

## Challenge 1: Representation

- Problem: How to represent multi-level aggregation?
  - Ex: Table 3 in the paper need  $2^{N}$  columns for N dimensions!
  - Ex: Table 4 has even more columns!

#### **Challenge 1: Representation**



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## Challenge 1: Representation

- Problem: How to represent multi-level aggregation?
  - Ex: Table 3 in the paper need  $2^{N}$  columns for N dimensions!
  - Ex: Table 4 has even more columns!
  - And that's without considering any hierarchy on the dimensions!
- Solution: special "all" value

nyou	Liotato	
2005	WI	500
2005	CA	200
2005	ALL	700
ALL	ALL	2350

T.year L.state SUM(S.sales)

Note: SQL-1999 standard uses NULL values instead of ALL

# Challenge 2: Computing Aggregations

- Need 2<sup>N</sup> different SQL queries to compute all aggregates
  - Expressing roll-up of a single column and cross-table queries is thus daunting
  - Cannot optimize all these independent queries
- Solution: CUBE and ROLLUP operators

## Outline

- Multidimensional data model and operations
- Data cube & rollup operators
- Data warehouse implementation issues
- Other extensions for data analysis

## Data Cube

- CUBE is the N-dimensional generalization of aggregate
- Cube in SQL-1999

SELECT T.year, L.state, SUM(S.sales)
FROM Sales S, Times T, Locations L
WHERE S.timeid=T.timeid and S.locid=L.locid
GROUP BY CUBE (T.year,L.state)

• Creating a data cube requires generating the power set of the aggregation columns

## Rollup

- Rollup produces a subset of a cube
- Rollup in SQL-1999

SELECT T.year,T.quarter, SUM(S.sales)
FROM Sales S, Times T
WHERE S.timeid=T.timeid
GROUP BY ROLLUP (T.year,T.quarter)

• Will aggregate over each pair of (year,quarter), each year, and total, but will **not** aggregate over each quarter

## Computing Cubes and Rollups

- Naive algorithm
  - For each new tuple, update each of  $2^N$  matching cells
- More efficient algorithm
  - Use intermediate aggregates to compute others
  - Relatively easy for distributive and algebraic functions
- Updating a cube in response to updates is more challenging

## Outline

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### Indexes

• Bitmap indexes: good for sparse attributes (few values)

Μ	F
0	1
1	0
1	0

custid	custid name gende		rating
10	Alice	F	3
11	Bob	Μ	4
12	Chuck	Μ	1

1	2	3	4
0	0	1	0
0	0	0	1
1	0	0	0

- Join indexes: to speed-up specific join queries
  - Example: Join fact table F with dimension tables D1 and D2
  - Index contain triples of rids  $\langle r_1, r_2, r \rangle$  from D<sub>1</sub>, D<sub>2</sub>, and F that join
  - Alternatively, two indexes, each one with pairs  $\langle v_1, r \rangle$  or  $\langle v_2, r \rangle$ where  $v_1$ ,  $v_2$  are values of tuples from  $D_1$ ,  $D_2$  that join with r

## **Materialized Views**

- How to choose views to materialize?
  - Physical database tuning
- How to keep view up-to-date?
  - Could recompute entire view for each update: expensive
  - Better approach: incremental view maintenance
  - Example: recompute only affected partition
  - How often to synchronize? Periodic updates (at night) are typical
    - Think back in the case of Walmart

## Outline

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# Additional Extensions for Decision Support

#### • Window queries

- Top-k queries: optimize queries to return top k results
- Online aggregation: produce results incrementally

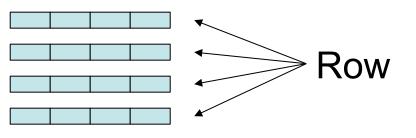
## Leveraging Column Stores

#### References

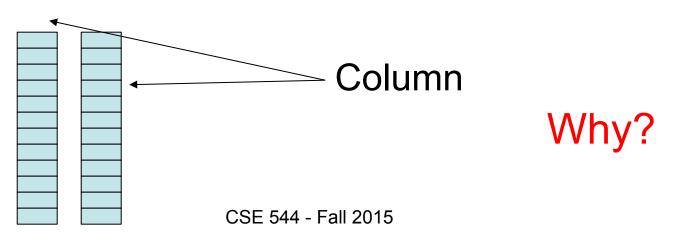
 The Design and Implementation of Modern Column-Oriented Database Systems Daniel Abadi, Peter Boncz, Stavros Harizopoulos, Stratos Idreos, Samuel Madden. Foundations and Trends® in Databases (Vol 5, Issue 3, 2012, pp 197-280).

#### Main Idea

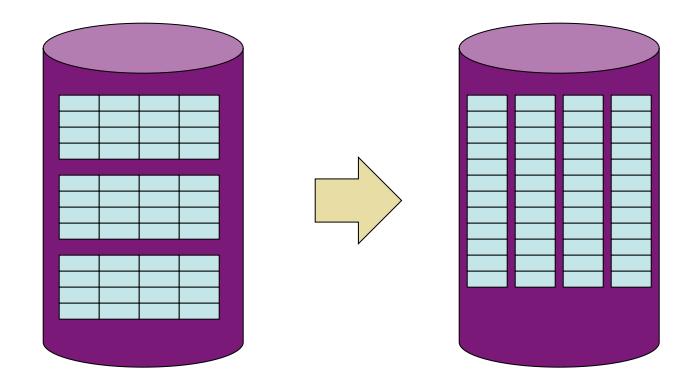
 Most DBMS (up till now) store each tuple using row-major order



• Store tuples by column-major order instead?



#### From Row-Store to Column-Store



Rows stored contiguously on disk (+ tuple headers) Columns stored contiguously on disk (no headers needed)

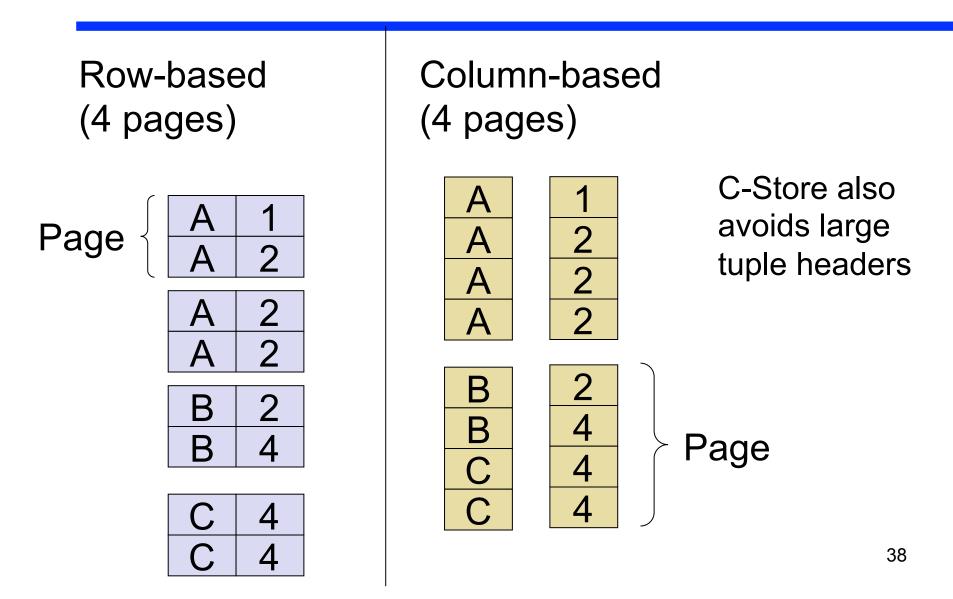
## Recall Record Formats in Row Stores

Variable length records

	1		
Field 1	Field 2	 	Field K

Record header

#### More Detailed Example

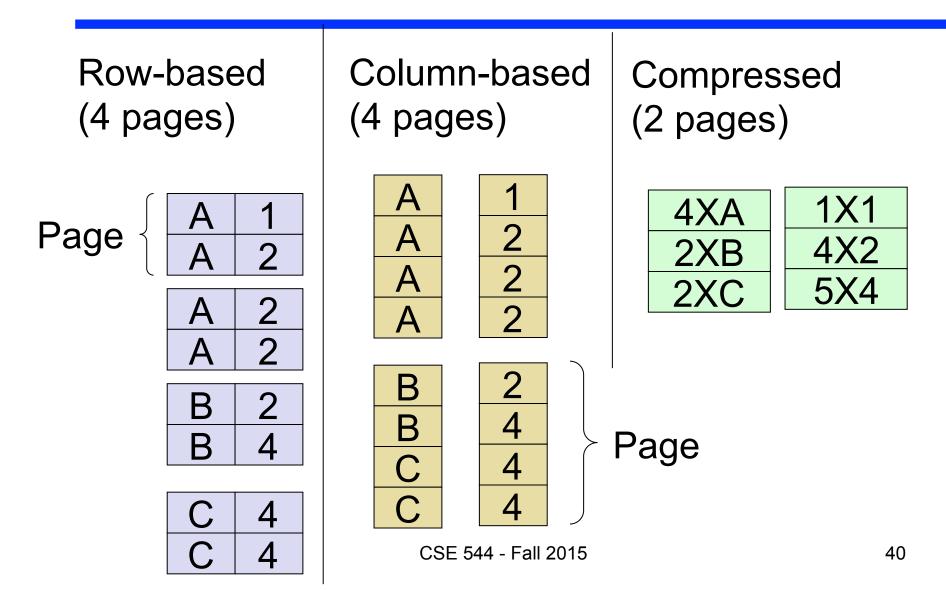


## **Column-Store Optimizations**

Numbers from earlier paper and **C-Store system**: "Column-Stores vs. Row-Stores: How Different Are they Really?" Abadi et. al. SIGMOD'08.

- Vectorized processing / Block iteration (1.5X)
  - Pass blocks of values between ops instead of individual tuples
- Compression: e.g., run-length encoding of columns (10X)
- Late tuple materialization (3X improvement)
  - Process individual columns as long as possible
  - Merge columns into complete tuples as late as possible
- Invisible joins (1.5X)

#### **Compression Example**

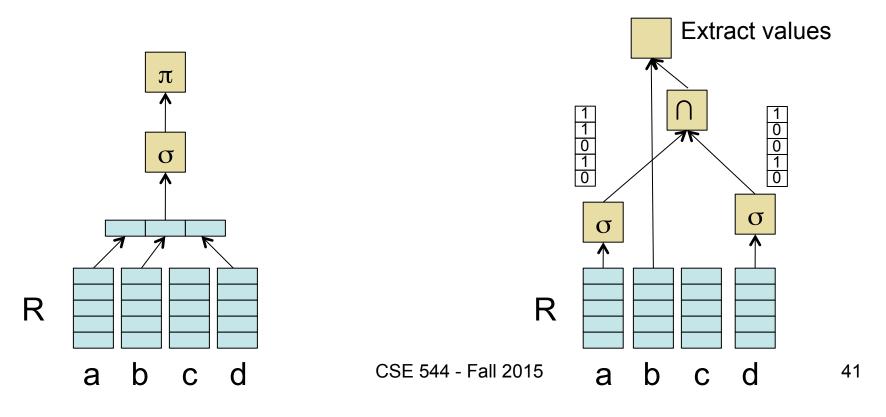


#### Late Tuple Materialization

**Ex:**SELECT R.b from R where R.a=X and R.d=Y

Early materialization

Late materialization



## Late Tuple Materialization

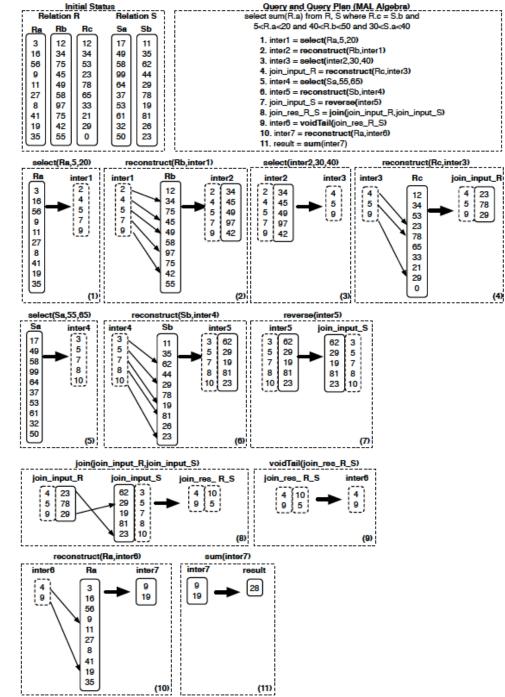


Figure 4.1: An example of a select-project-join query with late materialization.

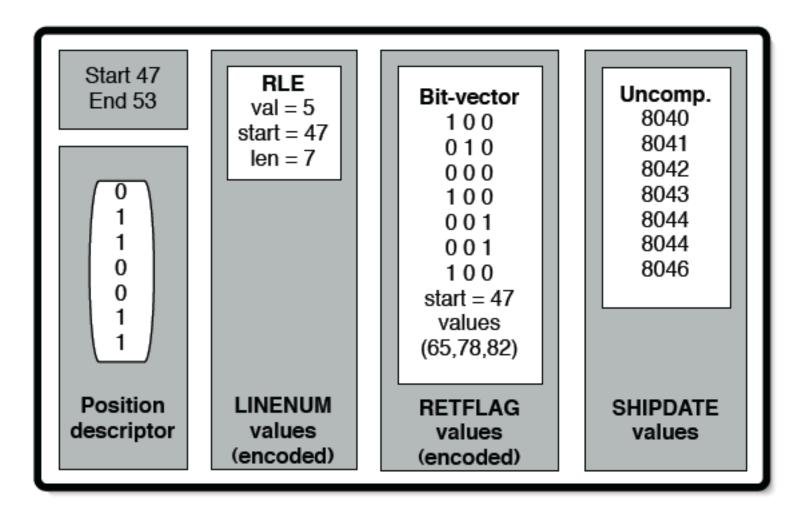
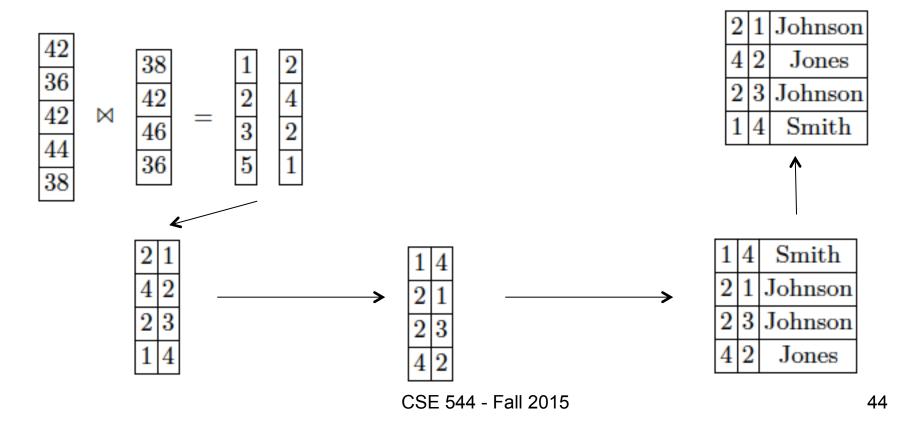


Figure 4.2: An example multi-column block containing values for the SHIPDATE, RETFLAG, and LINENUM columns. The block spans positions 47 to 53; within this range, positions 48, 49, 52, and 53 are active (i.e., they have passed all selection predicates).

#### Joins

SELECT emp.age, dept.name
FROM emp, dept
WHERE emp.dept\_id = dept.id



## Simulating a Column-Store DBMS in a Row-Store DBMS

- Vertical partitioning
  - Two-column tables: (key, attribute)
- Index-only plans
  - Create a B+ tree index on each attribute
  - Answer queries using indexes only, without reading actual data
- Materialized views
  - Each view contains a subset of columns

## Conclusion

- Column-store DBMS outperforms row-store DBMS
  - Measured on a data warehousing benchmark (SSBM)
- Late materialization and compression are key factors
- Difficult to simulate a column-store in a row-store
  - Tuple overheads cause data blow-up
  - Column joins are expensive
  - Hard to get the DBMS to "do the right thing" (e.g., index plans)
- Not the end of the story, however, ... see CIDR'09 paper

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