

CSE 599B Lecture 1

Note Title

1/4/2006

Cryptography

|

|

Secret

Writing

Original Settings:

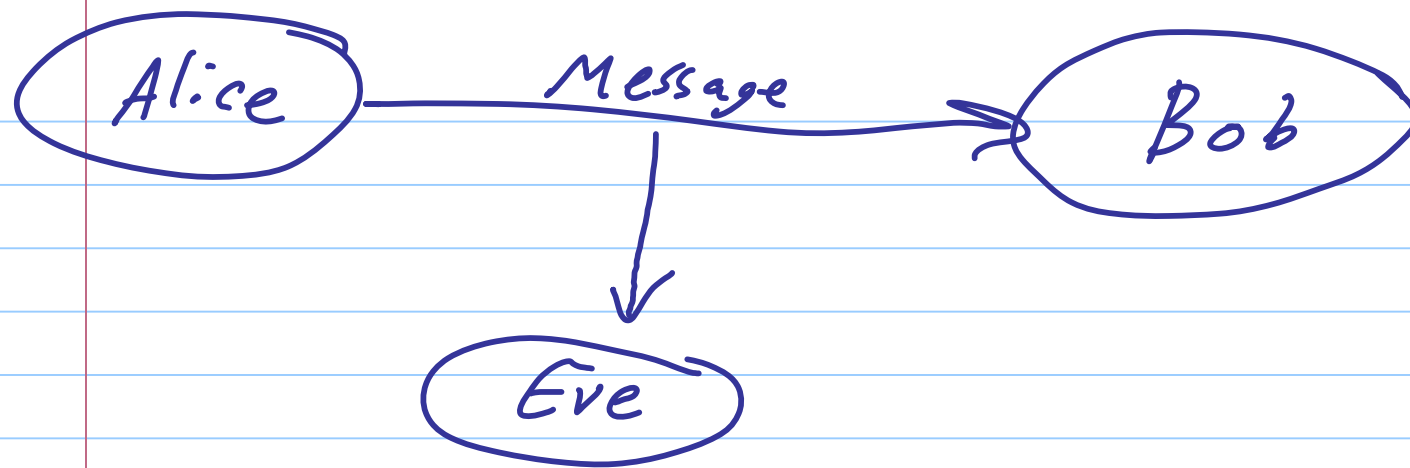
2(3) parties:

Alice / Sender

Bob / Receiver

Eve / Evesdropper

Alice wishes to send to Bob over insecure channel.



Insecurity of channel: Eve

2 types of Eve: • Passive → Evesdrop

• Active → Can modify what is sent on the channel but cannot sever the channel entirely

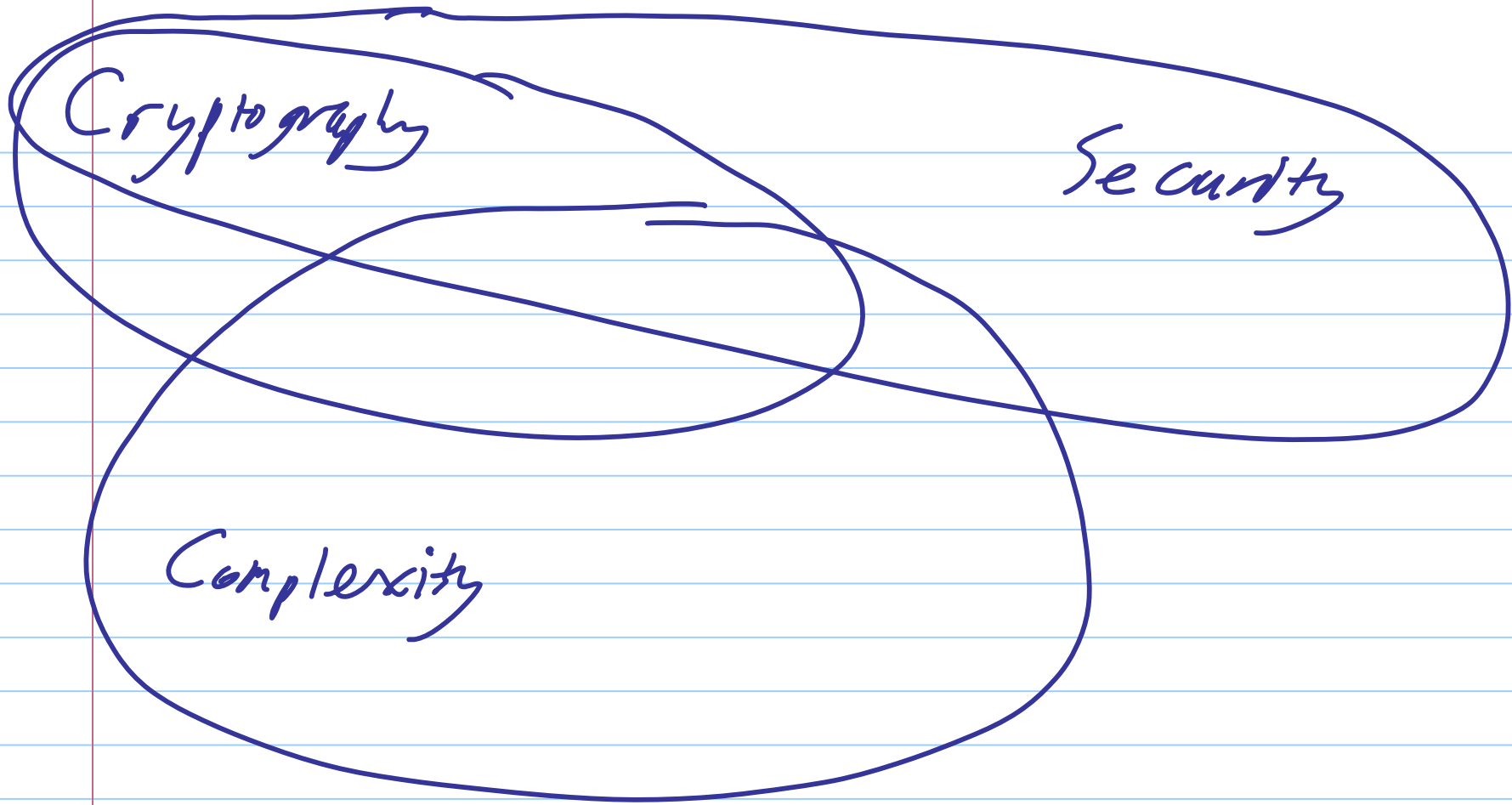
Desired data:

Secrecy: by observing communication, Eve can't learn anything about the message that she didn't already know.

Authenticity: The message that Bob receives is the same message M that Alice sent.

Many other scenarios:

- Access control (passwords) / general authentication
- Privacy of data
- Electronic Payments
- Electronic Voting
- Bit commitment
- pseudorandom generators



To get secrecy

not (Secret key)

Bob must know something Eve does
or Bob has a capability Eve does not.

To get Authentication:

Sender must know something Eve does not.
(Secret key)

Two scenarios: Trust Models

Symmetric (Shared key / Private key) Model:

Alice & Bob share key K

Asymmetric (Public key): Each party has a key.

Symmetric Encryption:

3 algorithms

E : encryption

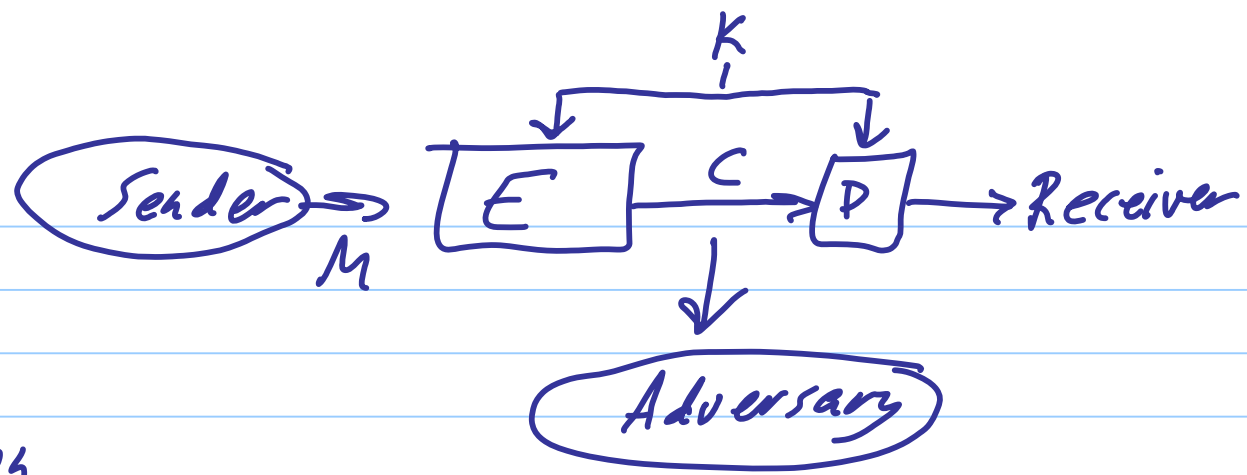
D : decryption

K : key generation

\mathcal{K} : set of possible keys

\mathcal{M} : space of messages

\mathcal{C} : space of ciphertexts



M : Message (plaintext)

C : Cyphertext

$$E: \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{C}$$

$$D: \mathcal{K} \times \mathcal{C} \rightarrow \mathcal{M}$$

Sender $C \leftarrow E(k, M) = E_k(M)$

Sends C on channel

Receiver $M \leftarrow D(k, C) = D_k(C)$

Need: $M = D_k(E_k(M))$

typically will leak info about length of M

Choice of key $k \in \mathcal{K}$

Must be random else adversary could predict it.
typically key generation will just be uniform choice
over \mathcal{K}

$$\text{eg } \mathcal{K} = \{0, 1\}^*$$

$$\mathcal{K} = \{pq \mid p, q \text{ are } n \text{ bit primes}\}$$

$k_R \leftarrow \mathcal{K}$ means uniform distribution for k from \mathcal{K}

We want security no matter how sender sends

$$m \in \mathcal{M}$$

Adversary may know m is English text
or 0^n or 1^n

$$k = \log |\mathcal{K}| \quad \text{security parameter}$$

↪ number of bits to represent

One-time pad

$$K = \{0, 1\}^k$$

Key generation:

$$M = \{0, 1\}^n = \mathcal{C}$$

$$K \leftarrow_R \{0, 1\}^k$$

$$n \leq k$$

static counter $\leftarrow 0$

$$E_K(M) = C_i \leftarrow M_i \oplus K_i \quad \text{for } i=1 \text{ to } n$$

output C , counter

$$\text{counter} \leftarrow \text{counter} + 1$$

$$D_K(C) = m_i \leftarrow C_i \oplus K_i \quad \text{for } i=1 \text{ to } n$$

output M

since $M_i = (M_i \oplus K_i) \oplus K_i$

Reversing one time pad:

$$M \rightarrow C$$

$$M' \rightarrow C'$$

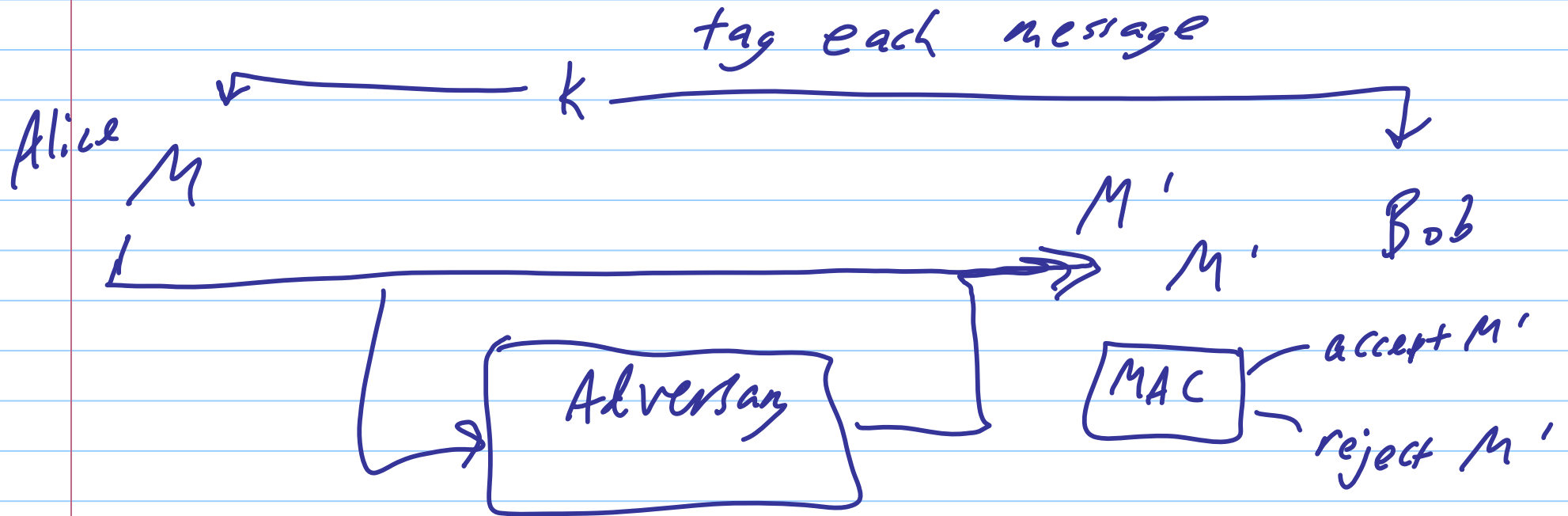
$$C \oplus C' = (M \oplus K) \oplus (M' \oplus K)$$
$$= M \oplus M'$$

Nova documentary:

(Julius & Ethel) Rosenberg caught sending
nuclear secrets to Soviets using
a one-time pad

Authentication:

Symmetric: MAC (Message Authentication Code)



Sender computes $tag = MAC_k(M)$

sends $\langle M, tag \rangle$

receiver $\langle M', tag' \rangle$

Receiver computes $tag'' = MAC_K(M')$

rejects iff $tag' \neq tag''$

Adversary should not be able to convince receiver
 tag' is valid for changed message M'

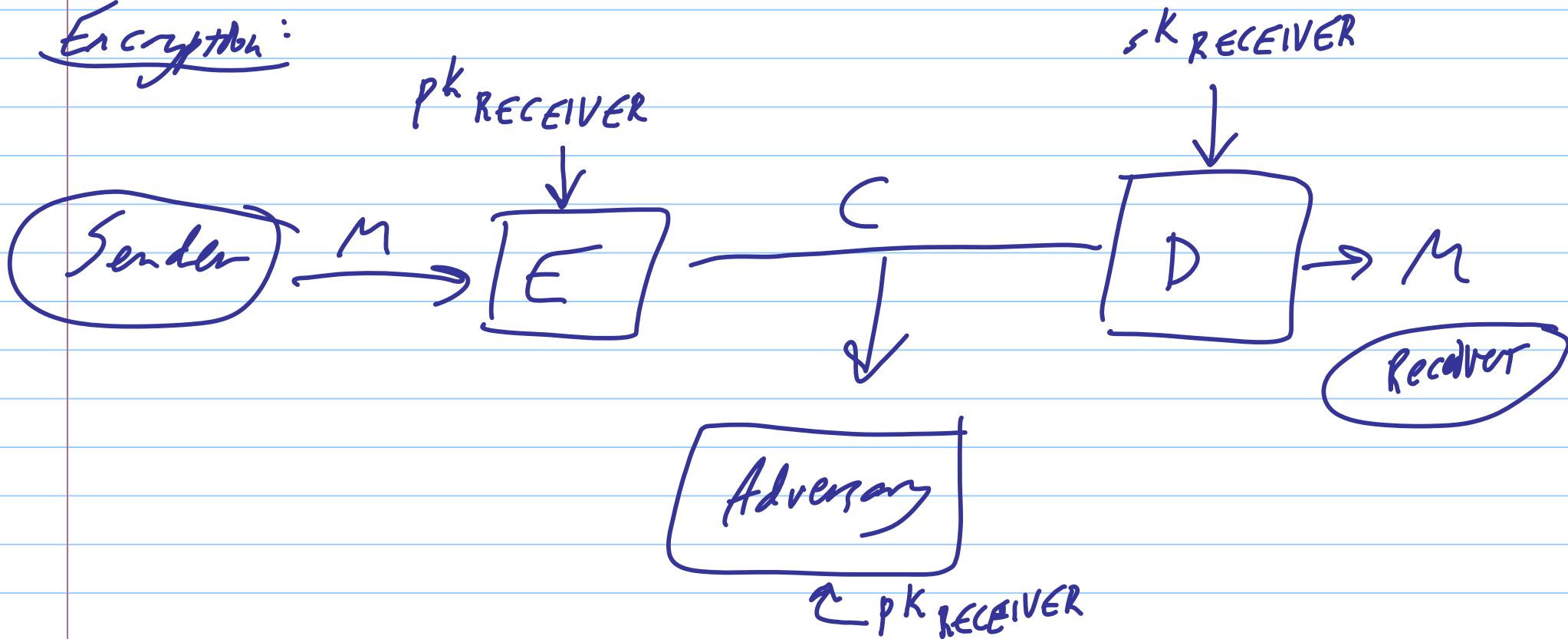
Asymmetric encryption: (Public Key Encryption)

Two keys for each party A

public key: pk_A

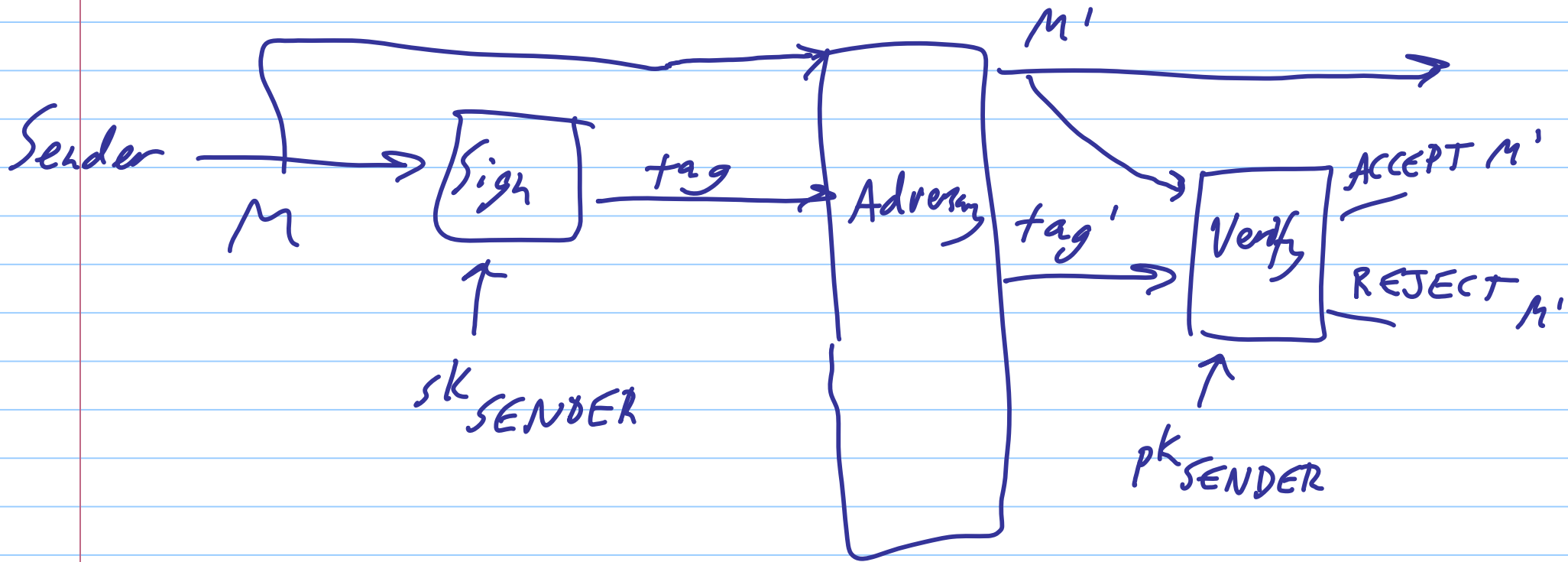
secret key: sk_A

Encryption:



Authentication:

Digital Signatures (public key version of MAC)



	private symmetric	public Asymmetric
Secrecy		
Authentication		

Shannon (1949)

Security

Definition: Symmetric Encryption Scheme secure iff
for all distributions M

$$\Pr_{M, K} [M | C = E_K(M)] = \Pr_M [M]$$

Theorem (Shannon 1949) If symmetric encryption is perfectly secure, then $|M| \leq |K|$

Theorem for $n \leq K$ One-time pad is perfectly secure.

$$\Pr_{k, M} [C | M] = \Pr_{k, M} [C]$$