

Computing Is Pretty Strange

Steganography: Something Amazing To Do with Bits

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Steganography

- The process of hiding information
- Two Greek roots meaning:
“stego” == “roof” “stega” == “cover”



Why Hide Information?

- Most common reason to hide information is to avoid being caught with it
 - Military and spy documents
 - Repressive governments restricting news/info
 - Avoid others “snooping” – privacy
- Hiding is different than encryption ... uses the fact that the searcher doesn't know it's there

Illustrate A Way To Do It

- The Plan ...
 - hide “subversive” protest photo in “calendar art”



Guest Image

Host Image



Step 1: Reduce Bits of Guest

- We don't need all of the bits in RGB to get a decent picture



All bits

1011 0100 1101 0011 0001 1100



Left 2 bits of each color

~~1011 0100 1101 0011 0001 1100~~

Step 2: Replace Bits In Host

- Put guest bits into right 2 bits of host



1111 0100 1101 0011 1011 1101

1011 0100 1101 0011 0001 1100

1111 0110 1101 0011 1011 1100

Compare fog.jpg with stegFog.png



fog.jpg

stegFog.png

Really?
Just Do It!



Shift Bits To Reveal Hidden Pic

Each of the colors is shifted left 1 bit at a time

10110100	11010011	00011100	←	Original
01101000	10100110	00111000		
11010000	01001100	01110000		
10100000	10011000	11100000		
01000000	00110000	11000000		
10000000	01100000	10000000		
00000000	11000000	00000000	←	Hidden Picture
←	←	←		

... and then we'll see the details

Processing Code For Guest → Host

```
PIimage crowd, fog;
int i = 0;
int srcw=512;
int srch=346;
int wid=450;
int hi=300;
color c, cprime;

void setup( ) {
  size(srcw, srch);
  crowd = loadImage("egypt.jpg");
  fog = loadImage("fog.jpg");
  image(fog,0,0);
  for (int i=0; i<srcw; i++){
    for(int j=0; j<srch; j++) {
      c = get(i,j);
      if (i<wid && j<hi) {
        cprime=crowd.get(i,j);
        cprime=color(4*(int(red(c))/4) + (int(red(cprime))/64),
                    4*(int(green(c))/4) + (int(green(cprime))/64),
                    4*(int(blue(c))/4) + (int(blue(cprime))/64));
        set(i,j, cprime);
      } else {
        set(i,j,c);
      }
    }
  }
}
```

```
void draw( ) {
  if (mousePressed) {
    saveFrame("stegFog.png");
  }
}
```

Code To Save Result on Click

Encoding Code

Setup to Hide The Egypt Pic

```

▶ ◻ 📄 ⬆ ⬇ ⬆
steg2
PImage crowd, fog;
int i = 0;
int srcw=512;
int srch=346;
int wid=450;
int hi=300;
color c, cprime;

void setup( ) {
  size(srcw, srch);
  crowd = loadImage("egypt.jpg");
  fog = loadImage("fog.jpg");
  image(fog,0,0);
}

```

Embedding of Egypt Pic

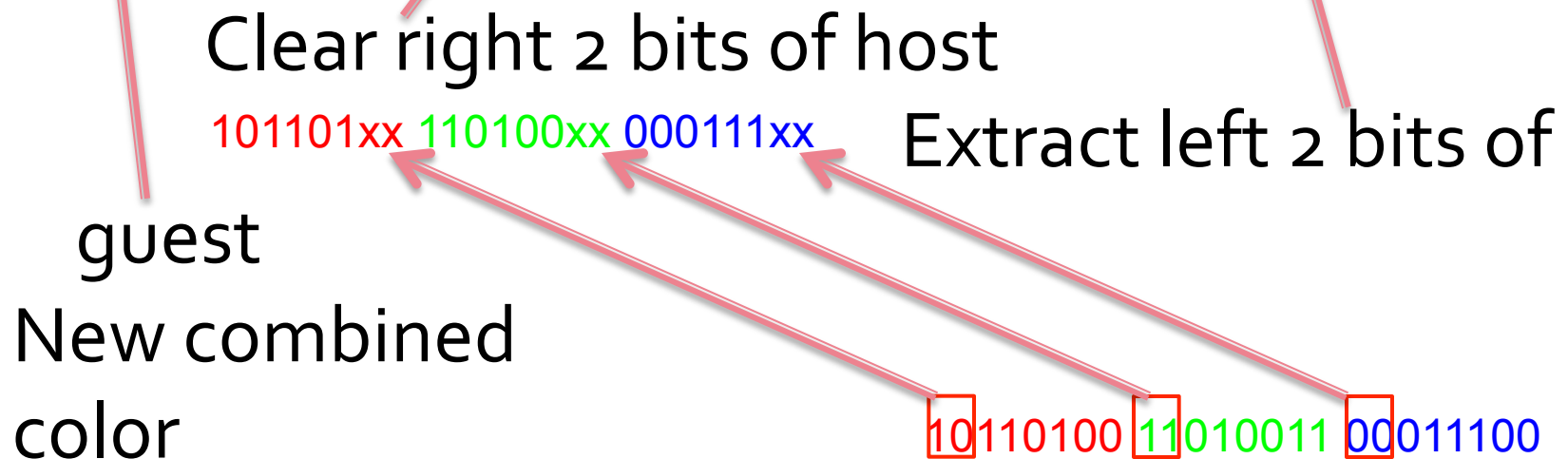
steg2

```
for (int i=0; i<srcw; i++){
    for(int j=0; j<srch; j++) {
        c = get(i,j);
        if (i<wid && j<hi) {
            cprime=crowd.get(i,j);
            cprime=color(4*(int(red(c))/4) + (int(red(cprime))/64),
                4*(int(green(c))/4) + (int(green(cprime))/64),
                4*(int(blue(c))/4) + (int(blue(cprime))/64));
            set(i,j, cprime);
        } else {
            set(i,j,c);
        }
    }
}
```

How Does It Work

- After the pictures are loaded 10110100 11010011 00011100

```
cprime=color(4*(int(red(c))/4) + (int(red(cprime))/64),  
             4*(int(green(c))/4) + (int(green(cprime))/64),  
             4*(int(blue(c))/4) + (int(blue(cprime))/64));
```



Code To Extract Image

```
PImage fog;
int flip = 0;
int srcw=512;
int srch=346;
int wid=450;
int hi=300;
color c, cprime;

void setup( ) {
  size(srcw, srch);
  fog = loadImage("stegFog.png");
  image(fog,0,0);
}

void draw( ) {
  if (mousePressed) {
    for (int i=0; i<srcw; i++){
      for(int j=0; j<srch; j++) {
        c = get(i,j);
        if (i<wid && j<hi) {
          cprime=color(64*(int(red(c))%4),
                      64*(int(green(c))%4),
                      64*(int(blue(c))%4));
          set(i,j, cprime);
        } else {
          set(i,j,c);
        }
      }
    }
  }
}
```



How Does It Work

- Read in the file, and then on mouse click, pull out the bits and make a picture

```
cprime=color(64*(int(red(c))%4),  
             64*(int(green(c))%4),  
             64*(int(blue(c))%4));
```

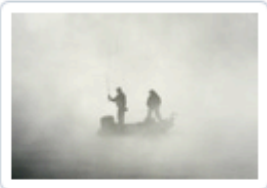
Remove right 2 bits

Make them left 2 bits for each color

New color

How Much Is Coded Like Original?

- Run A Test ... www.tineye.com



JPEG, 512x346, 18.3 KB

The Original

5 Results


Searched over **1.8825 billion** images in 0.013 seconds.
for file: fog.jpg

These results expire in 72 hours. [Why?](#)

[Share a success story!](#)

TinEye is **free** to use for non-commercial purposes.

[Download the official TinEye extension for Firefox with right-click functionality!](#)

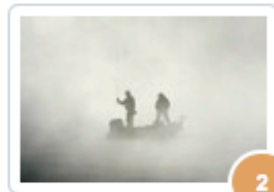


Sort Order

Best Match

Most Changed

Biggest Image



[Compare](#) | [Link](#)
JPEG Image
700x474, 14.8 KB

www.milliyet.com.tr

2.jpg

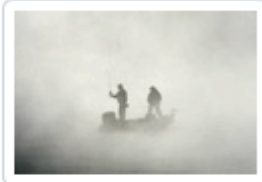
<http://www.milliyet.com.tr/content/galeri/yeni/...>

forum.shiftdelete.net

2.jpg

<http://forum.shiftdelete.net/sdn-magazin/gunun-...>

Check The "Steganalized" File



PNG, 512x346, 144.4 KB

Steganalized

5 Results

Searched over **1,8825 billion** images in 2.609 seconds.
for file: stegFog.png

These results expire in 72 hours. [Why?](#)

[Share a success story!](#)

TinEye is **free** to use for non-commercial purposes.

[Download the official TinEye extension for Firefox with right-click functionality!](#)

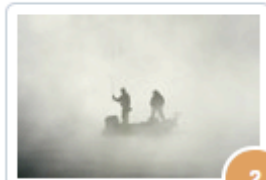


Sort Order

Best Match

Most Changed

Biggest Image



2

[Compare](#) | [Link](#)
JPEG Image
700x474, 14.8 KB

www.milliyet.com.tr

2.jpg

<http://www.milliyet.com.tr/content/galeri/yeni/...>

forum.shiftdelete.net

2.jpg

<http://forum.shiftdelete.net/sdn-magazin/gunun-...>