

X. Extra Credit (+1 point)

Describe one of your instructors or TAs in terms of a programming construct we have learned about (while loops, if statements, etc). For example, you might write "Jennifer is like a Random object because her hair sticks out in unpredictable ways."

(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

If you come to the section Leslie gives you
1 point, else she doesn't.

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While (I keep going to the IPL)
I'll score high in my homework assignments.

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Stephane is an if/else machine. if we do the homework correct we get a good grade. Else --- we get a bad grade.

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Helen likes a println() so she can see herself printed,

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```
public class MyTA {  
    public static void instructors main (String[] args) {  
        while (TA
```

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Stephanie is like a nested for loop,
because she has multiple personalities. HA!

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MS. Hatcher is like a for loop, very interesting.

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~~Step~~

~~Stephanie is like a loop~~

~~Stephanie ~~is~~ always loops randomly~~

Stephanie is like a loop that says words like "sweet", "cool" or "nice" at random.

+1

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Stefanie is like a Random object since she talks a lot about WoW dunks session rather than anything else.



+1



Pileaches

Invasion

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Stefanie is like a boolean expression
that only returns true.



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```
public static void whatTheHeck (String[] args);  
    int age;  
    while (age < 21) {  
        S.O.P ("You're not cool Marty, ...");  
    }  
    S.O.P ("You're 21 or older, congrats!");  
}
```

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```
if (time == 12.00)
  s.o.p("John's class starts"); //woot!
```



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John is like a While loop because you don't know how long we are going to spend on a problem.

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"John is for the goodness of CSE 142, always helping us when we need it."



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Mexy is like a $\sqrt{100}$ because he is too square to be rounded."

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Well, John K. is like a boolean because he returns statements that are true or false.

H

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```
int cse = 100 ;  
int marty = cse ;  
system.out.println ("Marty is " + marty + "% !") ;
```

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Kim is double cool.

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Kim is like a while loop because she teaches/explains
us until we understand the materials.

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"Kim's mood changes depending on when I walk into class. if ~~she's late, she's not happy~~, I'm on time, she's happy; else, she's not ~~too~~ too happy."

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

Jennifer is like a Random object because her hair sticks out in unpredictable ways.

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Kim is like a for loop. I hope you like nonsense.

47

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leslie ferguson is like a drawing panel

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Leslie is like a ^{system.out.}println statement because what she says is important enough to be viewed by all.



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Leslie is a "true" return for the boolean question
("Is class better because of" + TA);

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Leslie is like a while loop because she always continues teaching until the bell rings.

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

Leslie is a like a Random object because I can't think of anything.

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Marty is like a boolean that returns true because he is usually right. (but sometimes he messes up & returns false).

|

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Leslie is like a Graphics object she shows us how to do the homework while we pay attention

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

Leslie is like an if else construct because she gives us options for how ~~to~~ to present the material in section.

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Leslie is like a while loop, she keeps explaining to us until we understand.

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Jessie is like `nextInt()`; you never know what you are going to get.

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

```
public static void ta ( ) {  
    int count = 0;  
  
    while (count < 2) {  
        System.out.println ("leslie is the best TA!");  
        count++;  
    }  
}
```

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Janet's personality is like while loop.
While she's teaching, it's always fun.

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Janet is like a ^{while} ~~for~~ loop because she teaches the concepts until everyone is clear about it.

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

Janet is like an ~~object~~ if/else statement
because if her class is attractive she'll keep
the lights on, else she'll turn 'em off.

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Janet is like a definite loop (for loop) because she always gives example.

✓

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Marty is very much like a compiler. He can fix things and is highly important... but only if you can understand what he's saying and if the microphone is actually working.

On the other hand, Janet is like a boolean object. Either she has the handouts for section, or she doesn't. But that's when return comes in useful because she can send Jake to go get them for her.



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Marty is like a for loop; the amount of material he teaches seems to increment each week.

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

LN is like a Drawing Panel because she is always bright and colorful.

+ |

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Marty and Helene class is kind of like a parameter because no one is ever quite sure what's going to print until we get to the end.

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Jake talks like a while loop that never meets
its ending condition. (not in a loud way, though :))

haha!

+ |

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Kimberly is like a console.next
because she always prompts us to
answer a question in class.

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Matty is not like a Random object because you know what he will lecture on before class starts.

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Jake is like a if statement

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Jahre is like a Scanner
because he scans console.

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

JENNIFER IS LIKE A RANDOM OBJECT BECAUSE HER HAIR STICKS OUT IN UNPREDICTABLE WAYS.

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Marty is like a return statement because his methods feed information back to our brains.

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Jake is like DrawingPanel because he's cool and spontaneous and his hair is like a canvas like DrawingPanel.

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Jabe is like a Scanner, he always catches our homework mistakes.

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

```
if ( Helene == absent ) {  
    Marty = instructor  
}
```

(if Helene is absent then Marty is the instructor.)



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Marty is like a string because he's a concatenation of a lot of character-types.

+1

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Kim is like a while loop she never stops to explain.

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Kim is like a while loop. because she
will continue providing answers while
questions $\neq \emptyset$.

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

Kimberly is like a boolean statement, if the lack of class response is true, she returns a "laughing" statement.

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Stephanie's section is as interesting as indefinite loop because the white board's button got accidentally pressed indefinite times.

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~~Kim~~ Kim is like an if statement cause she gives a lot of conditions.

+1

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Kim is a graphics object because
she tells dirty jokes in section.
what?!!

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

Helene is like a Scanner, because she always prompts for user input during lecture

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Kim is like the MATH object because she is
a computing machine!

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

Janet is like a drawing board because she is very colorful; =D

+ |

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(Any phrase you write that includes a programming construct and one of the TAs or instructors will get the +1 point.)

Janet is like a Random object because one day she brings us cupcakes and the next she doesn't 😞; However, she is also like a for loop because you know that for each new day she will always have a smile on 😊.

BACON!!!

+1

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Jared is like a string, such a cool thing.