## CSE 142 Sample Midterm Exam \#3

## 1. Expressions ( $\mathbf{1 0}$ points)

For each expression in the left-hand column, indicate its value in the right-hand column.
Be sure to list a constant of appropriate type (e.g., 7.0 rather than 7 for a double, Strings in quotes).
Expression

```
1 + 2 * 3 - 4 * 5
5 / 2 + 9.0 / 2.0 - 2 * 1.25
29%2%5+34%3
8 + 6 * -2 + 4 + "0" + (2 + 5)
31/2 / 10.0 + 10 / (5 / 2.0)
(1 != 2) != (2 != 3)
```


## 2. Parameters ( $\mathbf{2 0}$ points)

At the bottom of the page, write the output produced by the following program.

```
public class ParameterMystery {
    public static void main(String[] args) {
        String a = "felt";
        String b = "saw";
        String c = "drew";
        String saw = "sue";
        String drew = "b";
        mystery(a, b, c);
        mystery(b, a, saw);
        mystery(drew, c, saw);
        mystery("a", saw, drew);
        mystery(a, a, "drew");
    }
    public static void mystery(String b, String a, String c) {
        System.out.println(c + " " + a + " the " + b);
    }
}
```

3. While Loop Simulation, $\mathbf{1 5}$ points. For each call of the method below, write the value that is returned:
```
public static void mystery(int a, int b) {
    while (b != 0) {
        if (a > b) {
            System.out.print(a + " ");
            a = a - b;
        } else {
            System.out.print(b + " ");
            b = b - a;
        }
    }
    System.out.println(a);
}
```

Method Call
mystery (42, 0);
mystery(6, 12);
mystery(18, 27);
mystery (24, 60);
mystery (50, 15);
4. Assertions, 15 points. For the following method, identify each of the three assertions in the table below as being either ALWAYS true, NEVER true or SOMETIMES true / sometimes false at each labeled point in the code.

```
public static int assertions(int n) {
    int x = 2;
    // Point A
    while (x < n) {
        // Point B
        if (n % x == 0) {
            n = n / x;
            x = 2;
            // Point C
        } else {
            x++;
            // Point D
        }
    }
    // Point E
    return n;
}
\begin{tabular}{|l|l|l|l|}
\hline & \(\mathrm{x}>2\) & \(\mathrm{x}<\mathrm{n}\) & \(\mathrm{n} \% \mathrm{x}==0\) \\
\hline Point A & & & \\
\hline Point B & & & \\
\hline Point C & & & \\
\hline Point D & & & \\
\hline Point E & & & \\
\hline
\end{tabular}
```


## 5. Programming ( 20 points)

Write a static method named printGrid that accepts two integer parameters rows and cols. The output is a commaseparated grid of numbers where the first parameter (rows) represents the number of rows of the grid and the second parameter (cols) represents the number of columns. The numbers count up from 1 to (rows x cols). The output are displayed in column-major order, meaning that the numbers shown increase sequentially down each column and wrap to the top of the next column to the right once the bottom of the current column is reached.

Assume that rows and cols are greater than 0 . Here are some example calls to your method and their expected results:

| Call | printGrid(3, 6); | printGrid $(5,3) ;$ | $\operatorname{printGrid}(4,1) ;$ | printGrid(1, 3); |
| :--- | :--- | :--- | :--- | :--- |
| Output | $1,4,7,10,13,16$ | $1,6,11$ | 1 | $1,2,3$ |
|  | $2,5,8,11,14,17$ | $2,7,12$ | 2 |  |
|  | $3,6,9,12,15,18$ | $3,8,13$ | 4 |  |

## 6. Programming ( $\mathbf{1 5}$ points)

Write a static method named countEvenDigits that accepts an integer as its parameter and returns the number of even-valued digits in that number. An even-valued digit is either $0,2,4,6$, or 8 .

For example, the number 8546587 has four even digits (the two 8 s , the 4 , and the 6), so the call countEvenDigits (8346387) should return 4.

You may assume that the value passed to your method is non-negative.

