



# Building Java Programs

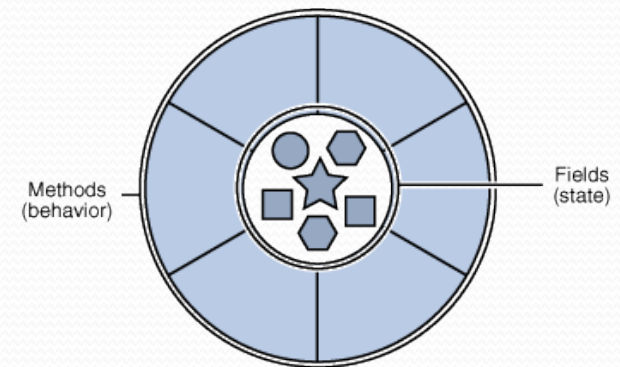
Chapter 4  
Lecture 4-3: Strings; `printf`

**reading: 3.3, 4.3**



# Objects (usage)

- **object:** An entity that contains data and behavior.
  - *data:* variables inside the object
  - *behavior:* methods inside the object
    - You interact with the methods; the data is hidden in the object.
    - A **class** is a type of objects.



- Constructing (creating) an object:  
**Type `objectName` = new Type (parameters) ;**
- Calling an object's method:  
**`objectName.methodName` (parameters) ;**



# Strings

- **string**: An object storing a sequence of text characters.
  - Unlike most other objects, a `String` is not created with `new`.

```
String name = "text";  
String name = expression;
```

- Examples:

```
String name = "Glen Hansard";  
  
int x = 3;  
int y = 5;  
String point = "(" + x + ", " + y + ")";
```



# Indexes

- Characters of a string are numbered with 0-based *indexes*:

```
String name = "Ultimate";
```

index	0	1	2	3	4	5	6	7
character	U	l	t	i	m	a	t	e

- First character's index : 0
- Last character's index : 1 less than the string's length
- The individual characters are values of type `char` (seen later)



# String methods

Method name	Description
<code>indexOf(<b>str</b>)</code>	index where the start of the given string appears in this string (-1 if not found)
<code>length()</code>	number of characters in this string
<code>substring(<b>index1</b>, <b>index2</b>)</code> or <code>substring(<b>index1</b>)</code>	the characters in this string from <i>index1</i> (inclusive) to <i>index2</i> ( <u>exclusive</u> ); if <i>index2</i> is omitted, grabs till end of string
<code>toLowerCase()</code>	a new string with all lowercase letters
<code>toUpperCase()</code>	a new string with all uppercase letters

- These methods are called using the dot notation:

```
String popStarz = "Prince vs. Michael";  
System.out.println(popStarz.length()); // 18
```



# String method examples

```
// index      012345678901
String s1 = "Stuart Reges";
String s2 = "Marty Stepp";

System.out.println(s1.length());           // 12
System.out.println(s1.indexOf("e"));       // 8
System.out.println(s1.substring(7, 10));   // "Reg"

String s3 = s2.substring(1, 7);
System.out.println(s3.toLowerCase());     // "arty s"
```

- Given the following string:

```
// index      0123456789012345678901
String book = "Building Java Programs";
```

- How would you extract the word "Java" ?



# Modifying strings

- Methods like `substring` and `toLowerCase` build and return a new string, rather than modifying the current string.

```
String s = "Mumford & Sons";  
s.toUpperCase();  
System.out.println(s);    // Mumford & Sons
```

- To modify a variable's value, you must reassign it:

```
String s = "Mumford & Sons";  
s = s.toUpperCase();  
System.out.println(s);    // MUMFORD & SONS
```



# Strings as user input

- Scanner's `next` method reads a word of input as a `String`.

```
Scanner console = new Scanner(System.in);
System.out.print("What is your name? ");
String name = console.next();
name = name.toUpperCase();
System.out.println(name + " has " + name.length() +
    " letters and starts with " + name.substring(0, 1));
```

## Output:

```
What is your name? Bono
BONO has 4 letters and starts with B
```

- The `nextLine` method reads a line of input as a `String`.

```
System.out.print("What is your address? ");
String address = console.nextLine();
```





# Strings question

- Write a program that outputs “The Name Game” with a person’s first and last name.

## Example Output:

What is your name? **James Joyce**

James, James, bo-bames

Banana-fana fo-fames

Fee-fi-mo-mames

JAMES!

Joyce, Joyce, bo-boyce

Banana-fana fo-foyce

Fee-fi-mo-moyce

JOYCE!

# Strings answer

```
// This program prints "The Name Game".
import java.util.*;

public class TheNameGame {
    public static void main(String[] args) {
        Scanner console = new Scanner(System.in);
        System.out.print("What is your name? ");
        String name = console.nextLine();

        int spaceIndex = name.indexOf(" ");
        String firstName = name.substring(0, spaceIndex);
        String lastName = name.substring(spaceIndex + 1);

        singSong(firstName);
        singSong(lastName);
    }
}
```



# Strings answer (cont.)

```
public static void singSong(String name) {
    System.out.println();
    String allButLast = name.substring(1);
    System.out.println(name + ", " + name + ", bo-b" + allButLast);
    System.out.println("Banana-fana fo-f" + allButLast);
    System.out.println("Fee-fi-mo-m" + allButLast);
    System.out.println(name.toUpperCase() + "!");
}
}
```



# Comparing strings

- Relational operators such as `<` and `==` fail on objects.

```
Scanner console = new Scanner(System.in);
System.out.print("What is your name? ");
String name = console.next();
if (name == "Lance") {
    System.out.println("Pain is temporary.");
    System.out.println("Quitting lasts forever.");
}
```

- This code will compile, but it will not print the song.
- `==` compares objects by *references* (seen later), so it often gives `false` even when two `Strings` have the same letters.



# The equals method

- Objects are compared using a method named `equals`.

```
Scanner console = new Scanner(System.in);
System.out.print("What is your name? ");
String name = console.next();
if (name.equals("Lance")) {
    System.out.println("Pain is temporary.");
    System.out.println("Quitting lasts forever.");
}
```

- Technically this is a method that returns a value of type `boolean`, the type used in logical tests.



# String test methods

Method	Description
<code>equals (str)</code>	whether two strings contain the same characters
<code>equalsIgnoreCase (str)</code>	whether two strings contain the same characters, ignoring upper vs. lower case
<code>startsWith (str)</code>	whether one contains other's characters at start
<code>endsWith (str)</code>	whether one contains other's characters at end
<code>contains (str)</code>	whether the given string is found within this one

```
String name = console.next();  
if (name.endsWith("Yeats")) {  
    System.out.println("Say my glory was I had such friends.");  
} else if (name.equalsIgnoreCase("OSCAR WILDE")) {  
    System.out.println("A true friend stabs you in the front.");  
}
```



`printf`

**reading: 4.3**

# Formatting text with `printf`

```
System.out.printf("format string", parameters);
```

- A format string can contain *placeholders* to insert parameters:
  - `%d` integer
  - `%f` real number
  - `%s` string
    - these placeholders are used instead of + concatenation

- Example:

```
int x = 3;
int y = -17;
System.out.printf("x is %d and y is %d!\n", x, y);
// x is 3 and y is -17!
```

- `printf` does not drop to the next line unless you write `\n`





# printf width

- `%Wd` integer, **W** characters wide, right-aligned
- `%-Wd` integer, **W** characters wide, *left*-aligned
- `%Wf` real number, **W** characters wide, right-aligned
- ...

```
for (int i = 1; i <= 3; i++) {  
    for (int j = 1; j <= 10; j++) {  
        System.out.printf("%4d", (i * j));  
    }  
    System.out.println();    // to end the line  
}
```

## Output:

1	2	3	4	5	6	7	8	9	10
2	4	6	8	10	12	14	16	18	20
3	6	9	12	15	18	21	24	27	30

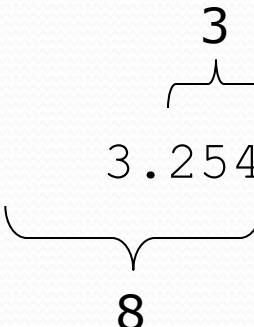
# printf precision

- `%.Df` real number, rounded to **D** digits after decimal
- `%.W.Df` real number, **W** chars wide, **D** digits after decimal
- `%-W.Df` real number, **W** wide (left-align), **D** after decimal

```
double gpa = 3.253764;  
System.out.printf("your GPA is %.1f\n", gpa);  
System.out.printf("more precisely: %8.3f\n", gpa);
```

## Output:

```
your GPA is 3.3  
more precisely: 3.254
```



# printf question

- Modify our `Receipt` program to better format its output.
  - Display results in the format below, with 2 digits after .
- Example log of execution:

```
How many people ate? 4  
Person #1: How much did your dinner cost? 20.00  
Person #2: How much did your dinner cost? 15  
Person #3: How much did your dinner cost? 25.0  
Person #4: How much did your dinner cost? 10.00
```

```
Subtotal:    $70.00  
Tax:         $5.60  
Tip:         $10.50  
Total:      $86.10
```



# printf answer (partial)

...

```
// Calculates total owed, assuming 8% tax and 15% tip
```

```
public static void results(double subtotal) {  
    double tax = subtotal * .08;  
    double tip = subtotal * .15;  
    double total = subtotal + tax + tip;  
  
    // System.out.println("Subtotal: $" + subtotal);  
    // System.out.println("Tax: $" + tax);  
    // System.out.println("Tip: $" + tip);  
    // System.out.println("Total: $" + total);  
  
    System.out.printf("Subtotal: $%.2f\n", subtotal);  
    System.out.printf("Tax: $%.2f\n", tax);  
    System.out.printf("Tip: $%.2f\n", tip);  
    System.out.printf("Total: $%.2f\n", total);  
}  
}
```