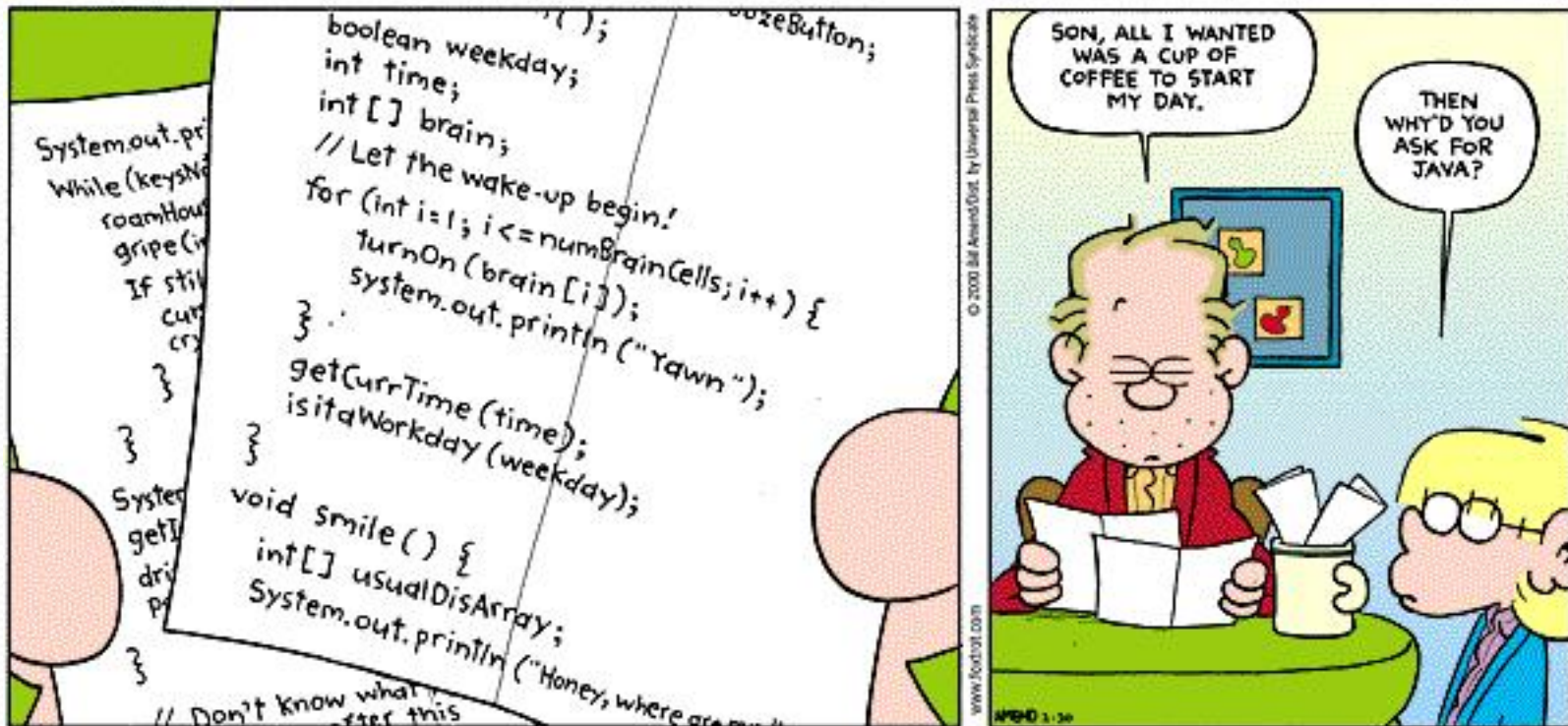


# CSE 142, Fall 2011

Building Java Programs Chapter 1  
Lecture 1-1: Introduction; Basic Java Programs

**reading: 1.1 - 1.3**

# Welcome to CSE 142!



# Course Staff

- Hélène Martin (pronounced L-N)
- Marty Stepp
  - Textbook co-author
  - Python session, labs, office hours, lots behind the scenes
- Pim Lustig (pl@cs.washington.edu )
  - Course registration, sections, etc.
- TAs
  - Your primary point of contact
  - Ask them about their experiences in CSE

# Computer Science

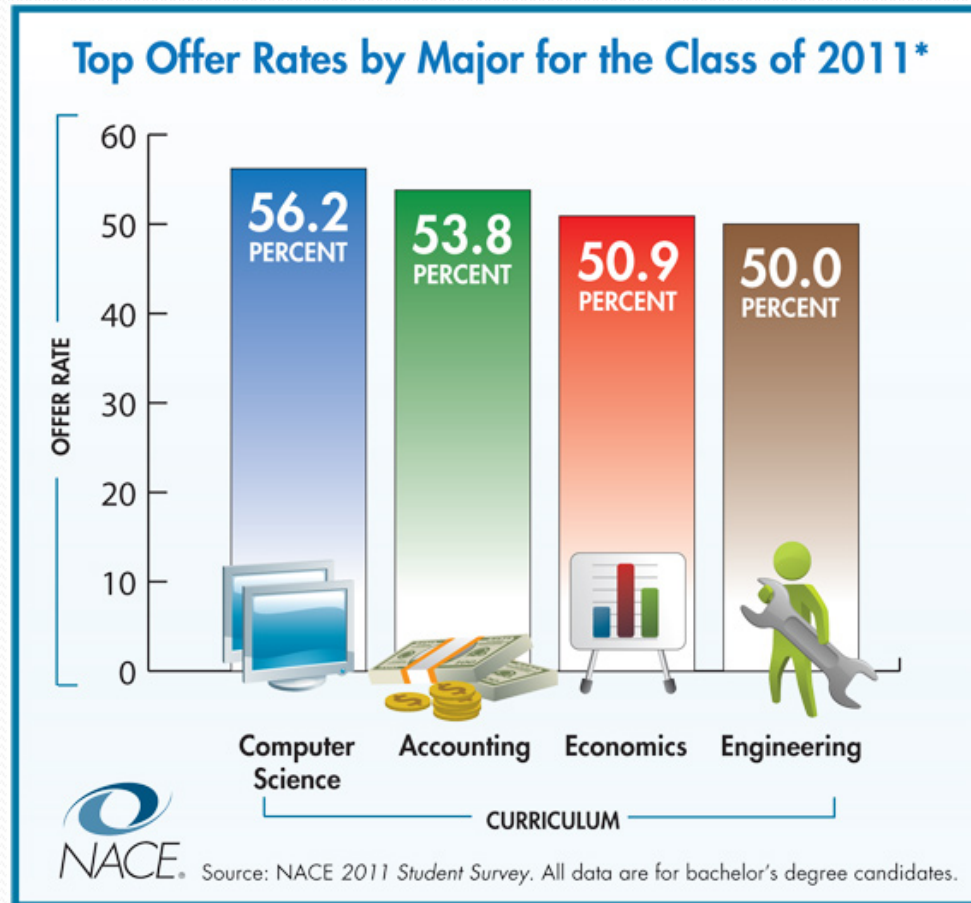
- Science?
  - More like engineering, art, magic...
- CS is still a young field finding itself
- CS is about PROCESS – how to accomplish a task
- Computers are a tool
  - What kinds of problems can they solve?
  - How can they be made faster, cheaper, more efficient...?



# Take this course if you...

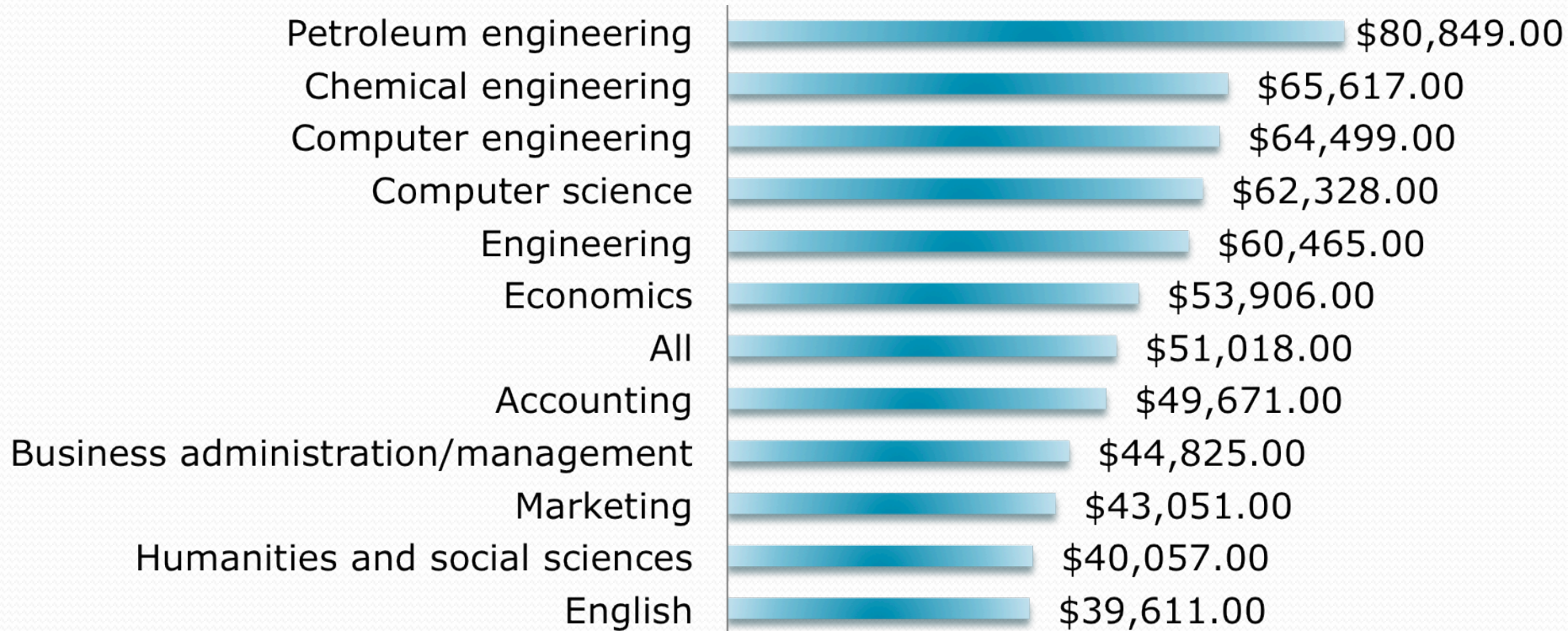
- ... like solving tricky problems
- ... like building things
- ... (will) work with large data sets
- ... are curious about how Facebook, Google, etc work
- ... have never written a computer program before
- ... are shopping around for a major
  - 142 is a good predictor of who will enjoy and succeed in CSE

# Jobs before graduation



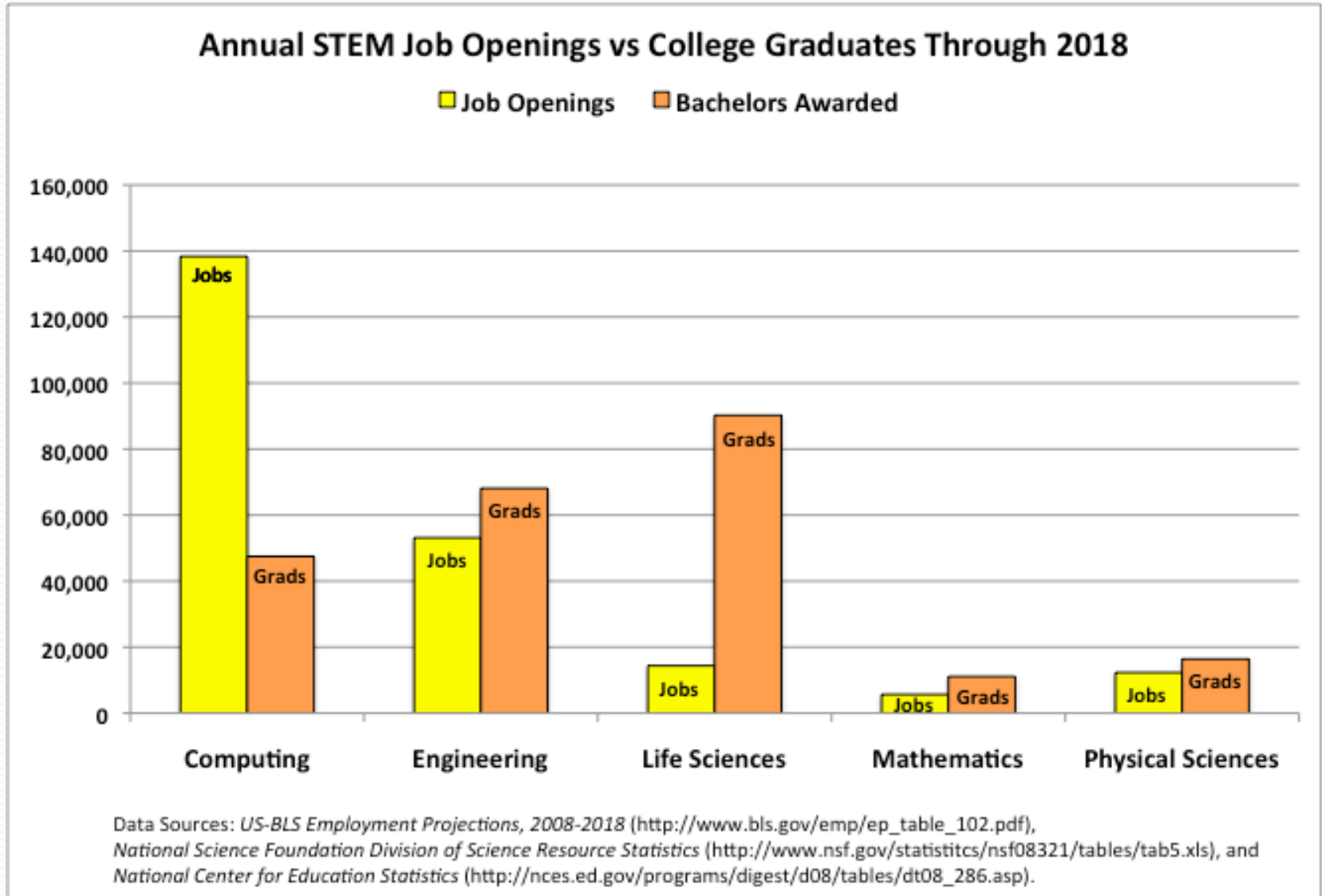
- English: 23.5%
- Healthcare: 28.7%

# Starting salaries



**Source:** Summer 2011 Salary Survey, National Association of Colleges and Employers.  
Data are for Bachelor's Degree candidates.

# High-demand for talent

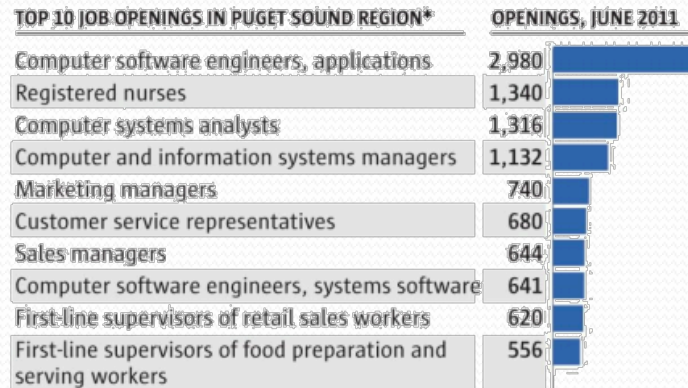




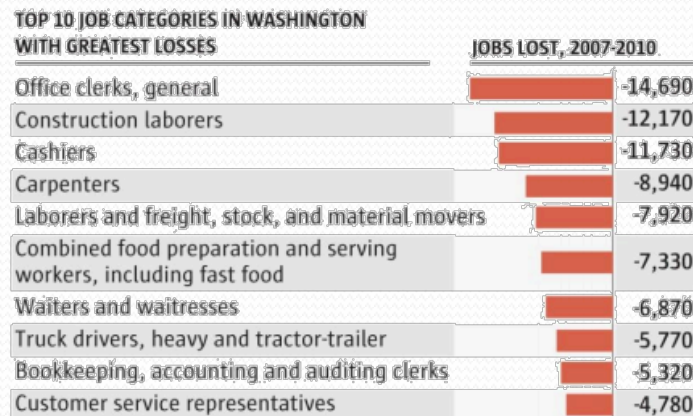
# Jobs in the Seattle area

## Where the jobs are and aren't

Some employers are hiring, but the openings don't overlap much with the jobs most commonly lost to the economic downturn.



\*King, Snohomish, Pierce and Kitsap counties



Sources: Seattle Times analysis of WorkSource job postings and Occupational Employment Statistics data

MARK NOWLIN / THE SEATTLE TIMES

# Diverse opportunities

- Software shops (Microsoft, Amazon, Google, Facebook...)
- Hard sciences (computational biology...)
- Engineering (simulations...)
- Healthcare (data management...)
- Education (math...)
- International development (data gathering...)

# Course goals

- By the end of the course, you will:
  - write medium-scale programs to solve real problems
  - know some of the kinds of problems computers can solve
  - recognize beautiful code
  - recognize ugly hacks

# What is programming?

- **program:** A set of instructions to be carried out by a computer.
- **program execution:** The act of carrying out the instructions contained in a program.
- **programming language:** A systematic set of rules used to describe computations in a format that is editable by humans.



# Some modern languages

- *procedural languages*: programs are a series of commands
  - **Pascal** (1970): designed for education
  - **C** (1972): low-level operating systems and device drivers
- *functional programming*: functions map inputs to outputs
  - **Lisp** (1958) / **Scheme** (1975), **ML** (1973), **Haskell** (1990)
- *object-oriented languages*: programs use interacting "objects"
  - **Smalltalk** (1980): first major object-oriented language
  - **C++** (1985): "object-oriented" improvements to C
    - successful in industry; used to build major OSes such as Windows
  - **Java** (1995): designed for embedded systems, web apps/servers
    - Runs on many platforms (Windows, Mac, Linux, cell phones...)
    - The language taught in this textbook



# Why Java?

- Relatively simple
- Object-oriented
- Pre-written software
- Platform independent (Mac, Windows...)
- Widely used
  - #1 in popularity ie <http://www.tiobe.com/index.php/content/paperinfo/tpci/index.html>

# Basic Java programs with `println` statements

**reading: 1.2 - 1.3**

# Compiling/running a program

## 1. Write it.

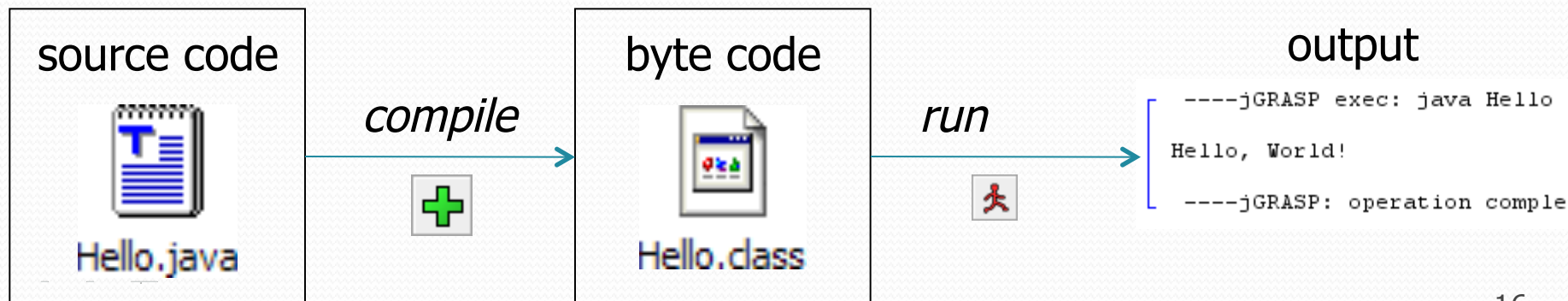
- **code** or **source code**: The set of instructions in a program.

## 2. Compile it.

- **compile**: Translate a program from one language to another.
- **byte code**: The Java compiler converts your code into a format named *byte code* that runs on many computer types.

## 3. Run (execute) it.

- **output**: The messages printed to the user by a program.



# A Java program

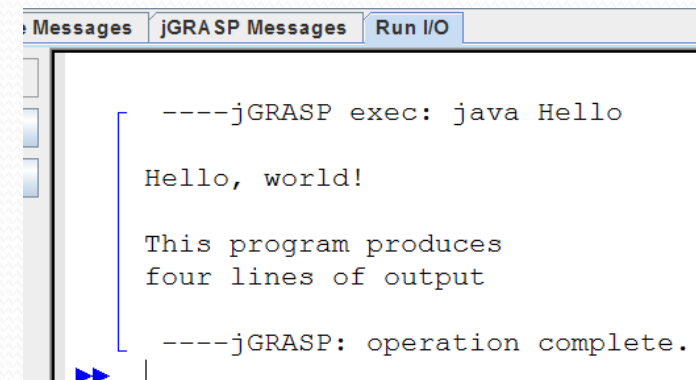
```
public class Hello {  
    public static void main(String[] args) {  
        System.out.println("Hello, world!");  
        System.out.println();  
        System.out.println("This program produces");  
        System.out.println("four lines of output");  
    }  
}
```

- **Its output:**

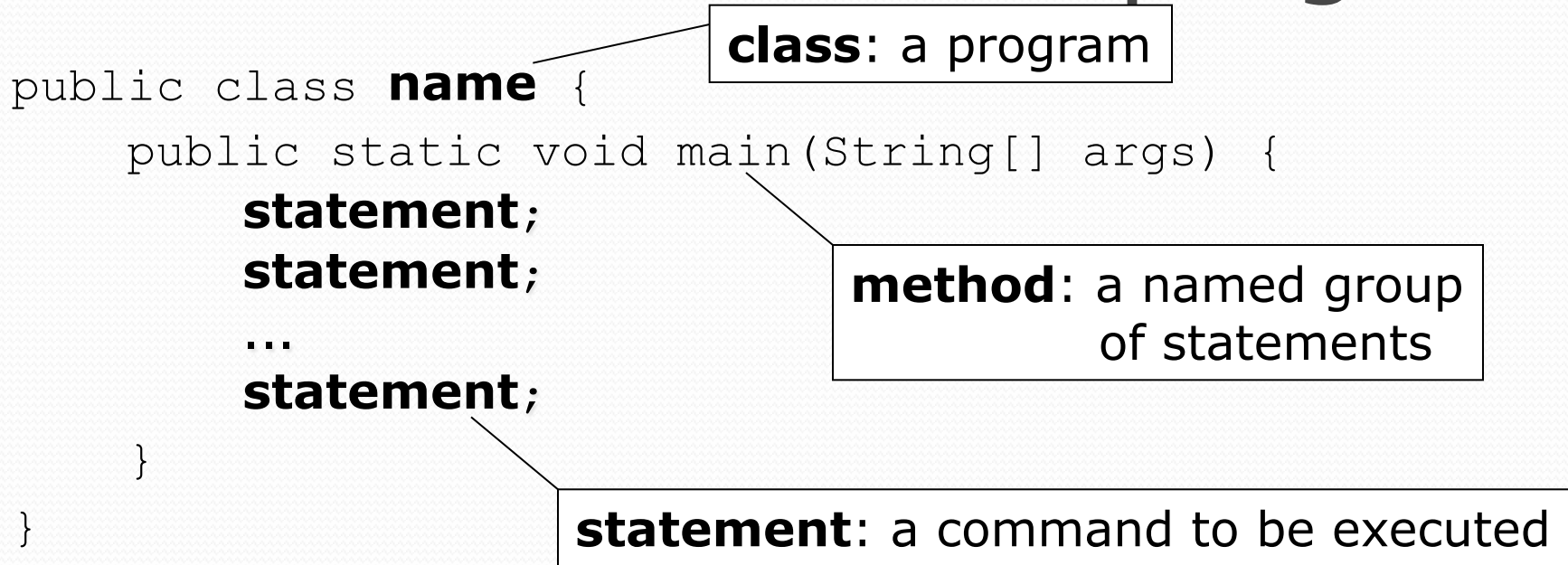
Hello, world!

This program produces  
four lines of output

- **console:** Text box into which the program's output is printed.



# Structure of a Java program



- Every executable Java program consists of a **class**,
  - that contains a **method** named `main`,
  - that contains the **statements** (commands) to be executed.



# Names and identifiers

- You must give your program a name.

```
public class IrishPoetry {
```

- Naming convention: capitalize each word (e.g. MyClassName)
- Your program's file must match exactly (IrishPoetry.java)
  - includes capitalization (Java is "case-sensitive")
- **identifier**: A name given to an item in your program.
  - must start with a letter or \_ or \$
  - subsequent characters can be any of those or a number
    - **legal**: `_myName`    `TheCure`    `ANSWER_IS_42`    `$bling$`
    - **illegal**: `me+u`    `49ers`    `side-swipe`    `Ph.D's`

# Keywords

- **keyword:** An identifier that you cannot use because it already has a reserved meaning in Java.

abstract	default	if	private	this
boolean	do	implements	protected	throw
break	double	import	<b>public</b>	throws
byte	else	instanceof	return	transient
case	extends	int	short	try
catch	final	interface	<b>static</b>	<b>void</b>
char	finally	long	strictfp	volatile
<b>class</b>	float	native	super	while
const	for	new	switch	
continue	goto	package	synchronized	

# Syntax

- **syntax:** The set of legal structures and commands that can be used in a particular language.
  - Every basic Java statement ends with a semicolon ;
  - The contents of a class or method occur between { and }
- **syntax error (compiler error):** A problem in the structure of a program that causes the compiler to fail.
  - Missing semicolon
  - Too many or too few { } braces
  - Illegal identifier for class name
  - Class and file names do not match
  - ...

# Syntax error example

```
1 public class Hello {  
2     pooblic static void main(String[] args) {  
3         System.owt.println("Hello, world!")_  
4     }  
5 }
```

- **Compiler output:**

```
Hello.java:2: <identifier> expected  
    pooblic static void main(String[] args) {  
        ^
```

```
Hello.java:3: ';' expected  
    }  
    ^
```

```
2 errors
```

- The compiler shows the line number where it found the error.
- The error messages can be tough to understand!

# System.out.println

- A statement that prints a line of output on the console.
  - pronounced "print-linn" (NOT 'print-L-N')
  - sometimes called a "println statement" for short
- Two ways to use `System.out.println` :
  - `System.out.println("text");`  
Prints the given message as output.
  - `System.out.println();`  
Prints a blank line of output.



# Strings and escape sequences (section)

# Strings

- **string**: A sequence of characters to be printed.
  - Starts and ends with a " quote " character.
    - The quotes do not appear in the output.

- Examples:

```
"hello"
```

```
"This is a string.  It's very long!"
```

- Restrictions:
  - May not span multiple lines.

```
"This is not  
a legal String."
```

- May not contain a " character.

```
"This is not a "legal" String either."
```

# Escape sequences

- **escape sequence:** A special sequence of characters used to represent certain special characters in a string.

\t     tab character  
\n     new line character  
\"     quotation mark character  
\\     backslash character

- **Example:**

```
System.out.println("\\hello\nhow\tare \"you\"?\\\\\");
```

- **Output:**

```
\hello  
how        are "you"?\\
```

# Questions

- What is the output of the following `println` statements?

```
System.out.println("\ta\tb\tc");  
System.out.println("\\\\");  
System.out.println("'");  
System.out.println("\"\"");  
System.out.println("C:\nin\the downward spiral");
```

- Write a `println` statement to produce this output:

```
/ \ // \\ /// \\\
```

# Answers

- Output of each `println` statement:

\\  
'  
""  
C:  
in the downward spiral

- `println` statement to produce the line of output:

```
System.out.println("/  \\  //  \\\\  ///  \\\\\\\");
```



# Questions

- What `println` statements will generate this output?

```
This quote is from  
Irish poet Oscar Wilde:
```

```
"Music makes one feel so romantic  
- at least it always gets on one's nerves -  
which is the same thing nowadays."
```

- What `println` statements will generate this output?

```
A "quoted" String is  
'much' better if you learn  
the rules of "escape sequences."
```

```
Also, "" represents an empty String.  
Don't forget: use \" instead of " !  
' ' is not the same as "
```

# Answers

- **println statements to generate the output:**

```
System.out.println("This quote is from");  
System.out.println("Irish poet Oscar Wilde:");  
System.out.println();  
System.out.println("\"Music makes one feel so romantic");  
System.out.println("- at least it always gets on one's nerves -");  
System.out.println("which is the same thing nowadays.\"");
```

- **println statements to generate the output:**

```
System.out.println("A \"quoted\" String is");  
System.out.println("'much' better if you learn");  
System.out.println("the rules of \"escape sequences.\"");  
System.out.println();  
System.out.println("Also, \"\" represents an empty String.");  
System.out.println("Don't forget: use \"\" instead of \" !");  
System.out.println("' is not the same as \"");
```