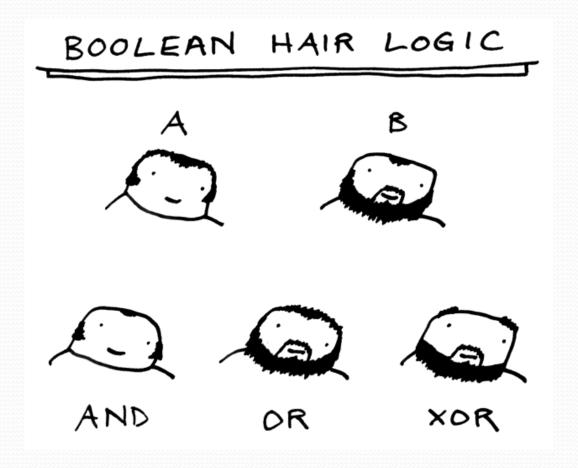
Building Java Programs

Chapter 4

Lecture 4-2: Advanced if/else; Cumulative sum

reading: 4.2, 4.4 - 4.5



Advanced if/else

reading: 4.4 - 4.5

Factoring if/else code

- factoring: Extracting common/redundant code.
 - Can reduce or eliminate redundancy from if/else code.
- Example:

```
if (a == 1) {
   System.out.println(a);
   x = 3;
   b = b + x;
} else if (a == 2) {
    System.out.println(a);
   x = 6;
   y = y + 10;
   b = b + x;
} else { // a == 3
    System.out.println(a);
   x = 9;
   b = b + x;
```

```
System.out.println(a);
x = 3 * a;
if (a == 2) {
    y = y + 10;
}
b = b + x;
```

The "dangling if" problem

• What can be improved about the following code?

```
if (x < 0) {
    System.out.println("x is negative");
} else if (x >= 0) {
    System.out.println("x is non-negative");
}
```

The second if test is unnecessary and can be removed:

```
if (x < 0) {
    System.out.println("x is negative");
} else {
    System.out.println("x is non-negative");
}</pre>
```

This is also relevant in methods that use if with return...

if/else with return

```
// Returns the larger of the two given integers.
public static int max(int a, int b) {
   if (a > b) {
      return a;
   } else {
      return b;
   }
}
```

- Methods can return different values using if/else
 - Whichever path the code enters, it will return that value.
 - Returning a value causes a method to immediately exit.
 - All paths through the code must reach a return statement.

All paths must return

```
public static int max(int a, int b) {
    if (a > b) {
        return a;
    }
    // Error: not all paths return a value
}
```

• The following also does not compile:

```
public static int max(int a, int b) {
   if (a > b) {
      return a;
   } else if (b >= a) {
      return b;
   }
}
```

 The compiler thinks if/else/if code might skip all paths, even though mathematically it must choose one or the other.

Logical operators

Tests can be combined using logical operators:

Operator	Description	Example	Result
& &	and	(2 == 3) && (-1 < 5)	false
	or	(2 == 3) (-1 < 5)	true
!	not	! (2 == 3)	true

"Truth tables" for each, used with logical values p and q:

р	q	p && q	p q
true	true	true	true
true	false	false	true
false	true	false	true
false	false	false	false

р	!p	
true	false	
false	true	

Evaluating logical expressions

 Relational operators have lower precedence than math; logical operators have lower precedence than relational operators

```
5 * 7 >= 3 + 5 * (7 - 1) && 7 <= 11

5 * 7 >= 3 + 5 * 6 && 7 <= 11

35 >= 3 + 30 && 7 <= 11

35 >= 33 && 7 <= 11

true && true

true
```

Relational operators cannot be "chained" as in algebra

```
2 <= x <= 10
true <= 10 (assume that x is 15)
Error!
```

Instead, combine multiple tests with && or | |

Logical questions

• What is the result of each of the following expressions?

```
int x = 42;

int y = 17;

int z = 25;

• y < x && y <= z

• x & 2 == y & 2 || x & 2 == z & 2

• x & y + z & x >= y + z

• ! (x < y & x < z)

• (x + y) & 2 == 0 || ! ((z - y) & 2 == 0)
```

Answers: true, false, true, true, false

Cumulative algorithms

reading: 4.2

Adding many numbers

How would you find the sum of all integers from 1-1000?

```
// This may require a lot of typing
int sum = 1 + 2 + 3 + 4 + ...;
System.out.println("The sum is " + sum);
```

- What if we want the sum from 1 1,000,000?
 Or the sum up to any maximum?
 - How can we generalize the above code?

Cumulative sum loop

```
int sum = 0;
for (int i = 1; i <= 1000; i++) {
    sum = sum + i;
}
System.out.println("The sum is " + sum);</pre>
```

- cumulative sum: A variable that keeps a sum in progress and is updated repeatedly until summing is finished.
 - The sum in the above code is an attempt at a cumulative sum.
 - Cumulative sum variables must be declared outside the loops that update them, so that they will still exist after the loop.

Cumulative product

This cumulative idea can be used with other operators:

```
int product = 1;
for (int i = 1; i <= 20; i++) {
    product = product * 2;
}
System.out.println("2 ^ 20 = " + product);</pre>
```

How would we make the base and exponent adjustable?

Scanner and cumulative sum

We can do a cumulative sum of user input:

```
Scanner console = new Scanner(System.in);
int sum = 0;
for (int i = 1; i <= 100; i++) {
    System.out.print("Type a number: ");
    sum = sum + console.nextInt();
}
System.out.println("The sum is " + sum);</pre>
```

Cumulative sum question

- Modify the Receipt program from Ch. 2.
 - Prompt for how many people, and each person's dinner cost.
 - Use static methods to structure the solution.

• Example log of execution:

```
How many people ate? 4
Person #1: How much did your dinner cost? 20.00
Person #2: How much did your dinner cost? 15
Person #3: How much did your dinner cost? 30.0
Person #4: How much did your dinner cost? 10.00
Subtotal: $75.0
Tax: $6.0
Tip: $11.25
```

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Total: \$92.25

Cumulative sum answer

```
// This program enhances our Receipt program using a cumulative sum.
import java.util.*;
public class Receipt2 {
    public static void main(String[] args) {
        Scanner console = new Scanner(System.in);
        double subtotal = meals(console);
        results (subtotal);
    // Prompts for number of people and returns total meal subtotal.
    public static double meals(Scanner console) {
        System.out.print("How many people ate? ");
        int people = console.nextInt();
        double subtotal = 0.0;
                                           // cumulative sum
        for (int i = 1; i \le people; i++) {
            System.out.print("Person #" + i +
                             ": How much did your dinner cost? ");
            double personCost = console.nextDouble();
            subtotal = subtotal + personCost; // add to sum
        return subtotal;
```

Cumulative answer, cont'd.

. . .

```
// Calculates total owed, assuming 8% tax and 15% tip
public static void results(double subtotal) {
    double tax = subtotal * .08;
    double tip = subtotal * .15;
    double total = subtotal + tax + tip;

    System.out.println("Subtotal: $" + subtotal);
    System.out.println("Tax: $" + tax);
    System.out.println("Tip: $" + tip);
    System.out.println("Total: $" + total);
}
```

if/else, return question

- Write a method countFactors that returns the number of factors of an integer.
 - countFactors (24) returns 8 because
 1, 2, 3, 4, 6, 8, 12, and 24 are factors of 24.

Solution:

```
// Returns how many factors the given number has.
public static int countFactors(int number) {
    int count = 0;
    for (int i = 1; i <= number; i++) {
        if (number % i == 0) {
            count++; // i is a factor of number
        }
    }
    return count;
}</pre>
```