CSE 303 Concepts and Tools for Software Development

Magdalena Balazinska Winter 2007 Lecture 5 – Shell variables & more shell scripts

Announcements

- Assignment 1 is due today at 6pm
- How did it go?

Outline

- More shell scripting
- Part 1
 - Shell arithmetics
 - Loops... fancy loops
 - Arrays
- Part 2 [We will get back to this next lecture]
 - Shell variables vs environment variables
 - Different ways of executing a script

Shell Variables (review)

- Assignment using equals sign without spaces
 - -i=42
 - q="What is the answer"
- Preface a variable by a dollar sign (\$) to reference its value
 - -echo \$q \$i
 - -a="The answer is \$i"
- Optionally, enclose in braces
 - $a2="The answers are $\{i\}s"$

Arithmetics

- All values held in variables are strings
 - But shell will treat them as numbers when appropriate (using 0 if necessary)
- Three ways of performing integer arithmetics

```
Method 1: i=`expr $i + 1`
Method 2: ((i=i+1)) or i=$((i+1))
Method 3: let "i = i + 1"
Quotes permit the use of spaces
No $ signs needed with let or inside ((...))
```

Example: arithmetics.sh

For Loop

```
for variable in list
do
...
done
```

- List can be created from
 - Content of an array
 - File pattern
 - Result of a command
- Example: loops.sh

Other Constructs

- case statement
- while loop
- until loop
- break and continue
- Linux Pocket Guide p 171-175
- Also possible to define functions but we will not discuss them in this class

Arrays

- One dimensional arrays only
- Arrays do not have "fixed sizes"
- Make an array: foo=(x y z)
- Set element: foo[2]=hi
- **Get element**: \${foo[2]}
- Get number of elements: \${#foo[*]}
- All elements separated by spaces \${foo[*]}
- Example: arrays.sh

Readings

- Linux Pocket Guide
 - Section on Shell Variables (p. 23-24)
 - Programming with shell scripts (p. 166-179)
 - Especially sections that show for-loops and other programming language constructs
- Online Bash Reference Manual
 - The pointer to the manual is on the class website
 - Section 6.5 Arithmetics
 - Section 6.7 Arrays