

# Model-View-Controller

...

(or Model-View-Presenter)

# MVC

- THE classic design pattern
- Used for data-driven user applications
- Such apps juggle several tasks:
  - **Loading** and **storing** the **data** – getting it in/out of storage on request
  - **Constructing** the **user interface** – what the user sees
  - **Interpreting user actions** – deciding whether to modify the UI or data
- These tasks are largely independent of each other
- Model, View, and Controller each get one task

# Model

talks to data  
source to retrieve  
and store data



Which database  
tables is the requested  
data stored in?

What SQL query will  
get me the data  
I need?

# View

asks model for data and presents it in a user-friendly format

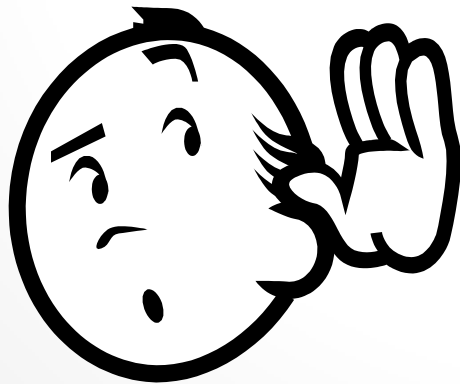


Would this text look better blue or red? In the bottom corner or front and center?

Should these items go in a dropdown list or radio buttons?

# Controller

listens for the user to change data or state in the UI, notifying the model or view accordingly



The user just clicked the “hide details” button. I better tell the view.

The user just changed the event details. I better let the model know to update the data.

# MVC: Summary

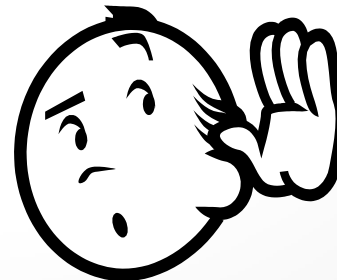
## Model

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## View

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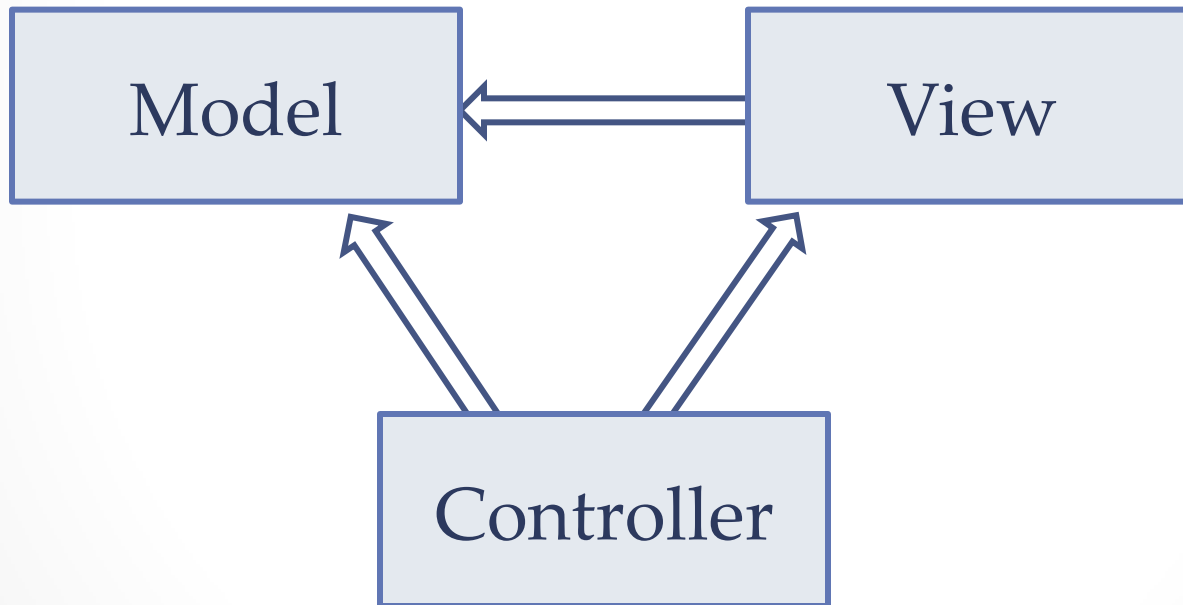


## Controller

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# Communication Flow

Taken from <http://msdn.microsoft.com/en-us/library/ff649643.aspx>



What do you think are the benefits of MVC?

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# Benefits of MVC

- Organization of code
  - Maintainable, easy to find what you need
- Ease of development
  - Build and test components independently
- Flexibility
  - Swap out views for different presentations of the same data (ex: calendar daily, weekly, or monthly view)
  - Swap out models to change data storage without affecting user