

Section 4:

Graphs and Testing

Slides by Erin Peach and Nick Carney

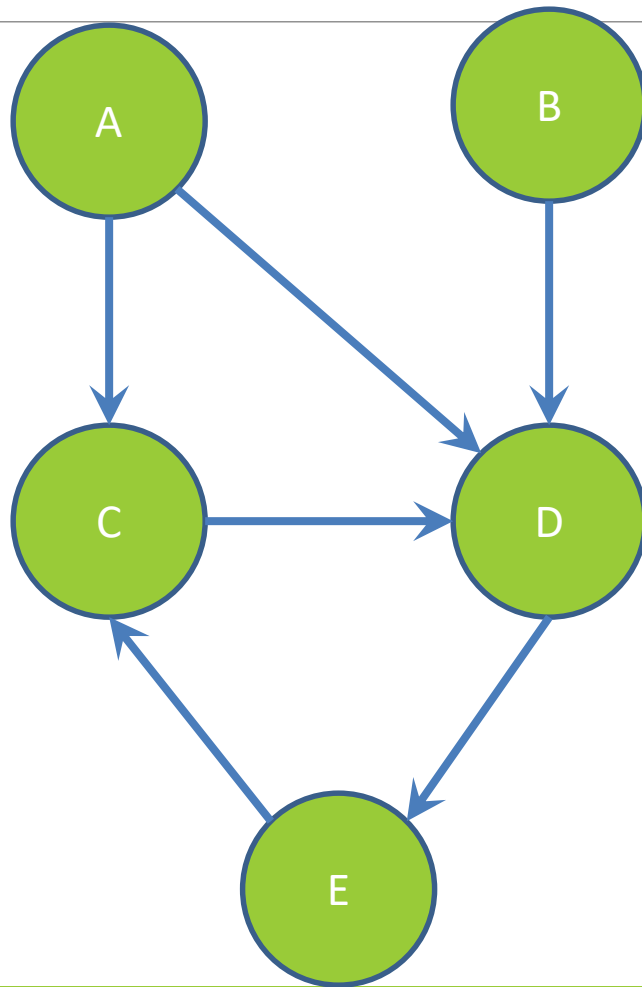
with material from Vinod Rathnam, Alex Mariakakis,
Krysta Yousoufian, Mike Ernst, Kellen Donohue



AGENDA

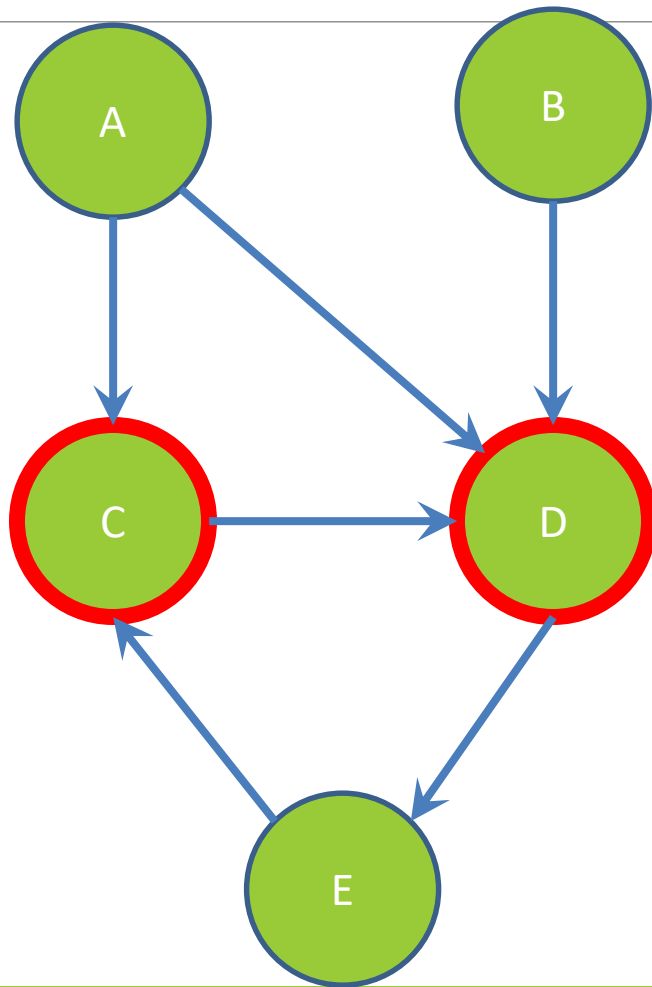
- × Graphs
- × JUnit Testing
- × Test Script Language
- × JavaDoc
- × Code coverage in eclipse (OPTIONAL)

GRAPHS



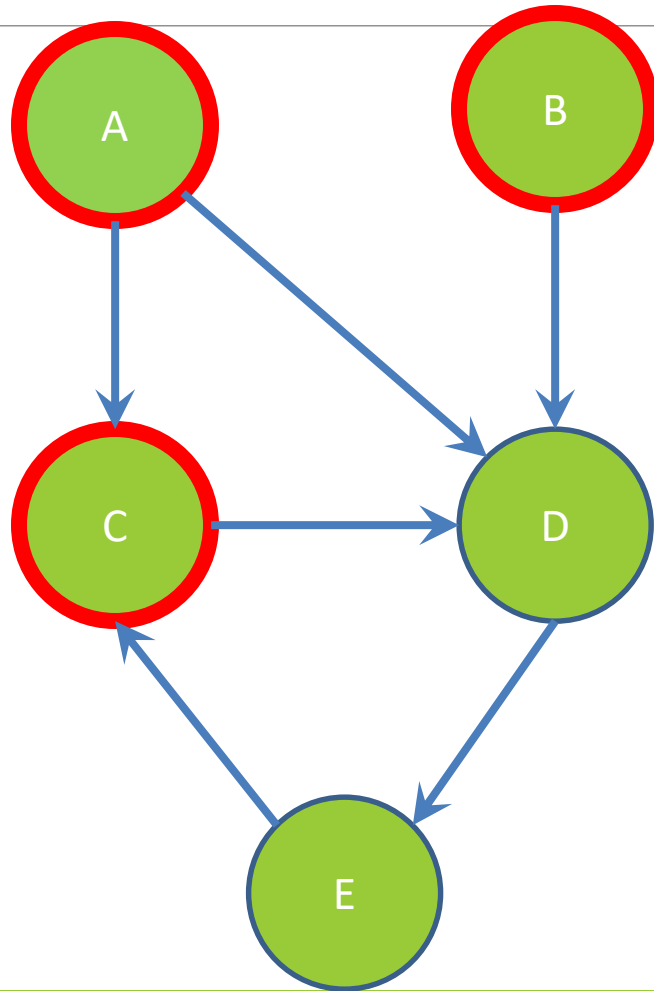
**Nodes and
Edges**

GRAPHS



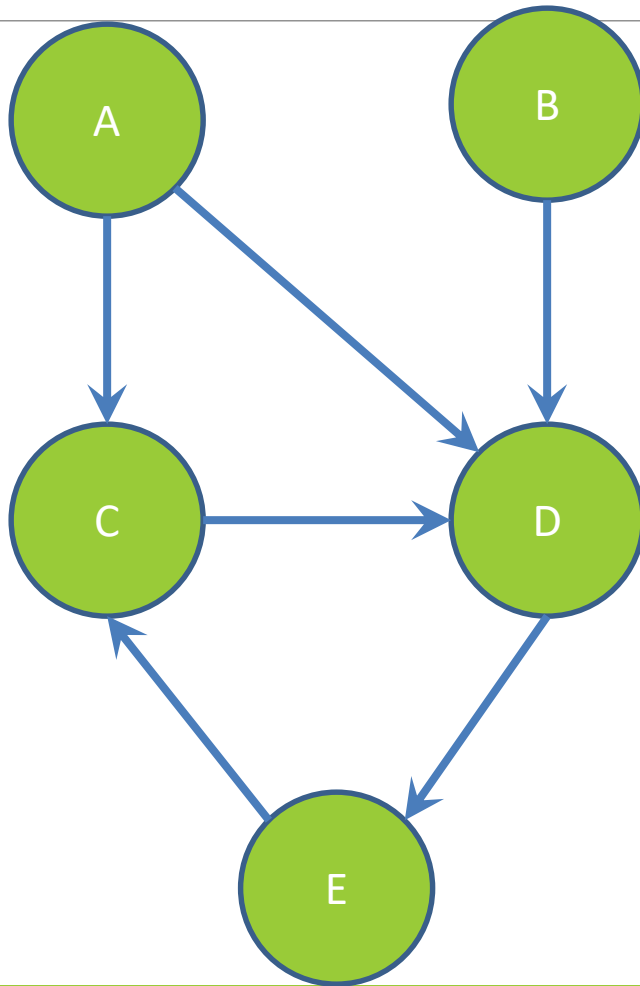
Children of A

GRAPHS



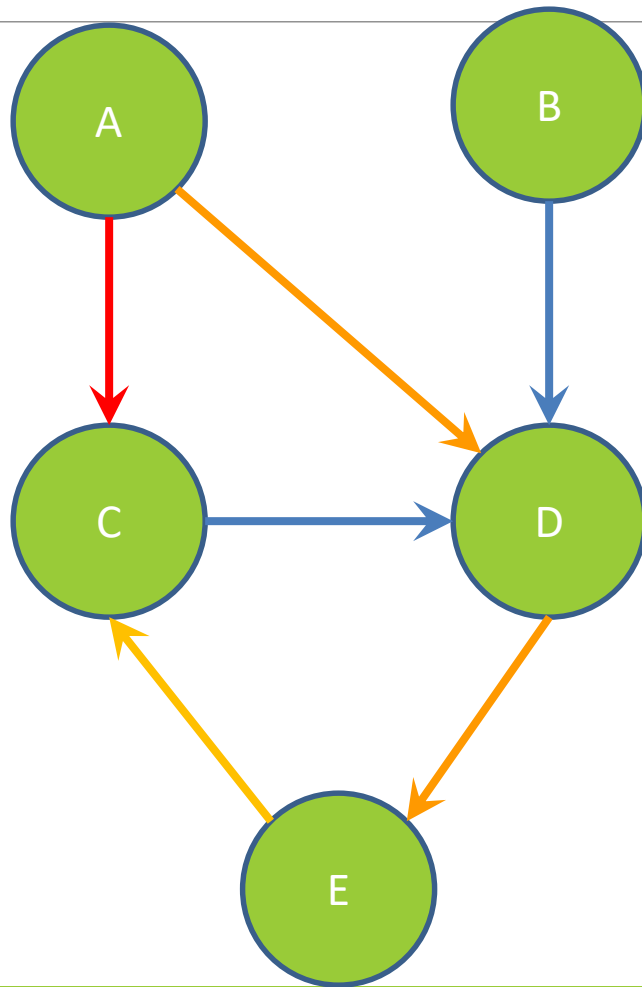
Parents of D

GRAPHS



**Paths from
A to C:**

GRAPHS



**Paths from
A to C:**

A -> C

A -> D -> E -> C

**Shortest path
from A to C?**



Testing

INTERNAL VS. EXTERNAL TESTING

× Internal : JUnit

- + How you decide to implement the object
- + Checked with implementation tests

× External: test script

- + Your API and specifications
- + Testing against the specification
- + Checked with specification tests

A JUNIT TEST CLASS

- ✗ A method with `@Test` is flagged as a JUnit test
- ✗ All `@Test` methods run when JUnit runs

```
import org.junit.*;
import static org.junit.Assert.*;

public class TestSuite {
    ...

    @Test
    public void TestName1() {
        ...
    }
}
```

USING JUNIT ASSERTIONS

× Verifies that a value matches expectations

× `assertEquals(42, meaningOfLife());`

× `assertTrue(list.isEmpty());`

× If the assert fails:

+ Test immediately terminates

+ Other tests in the test class are still run as normal

+ Results show “details” of failed tests (We'll get to this later)

USING JUNIT ASSERTIONS

Assertion	Case for failure
<code>assertTrue(test)</code>	the boolean test is false
<code>assertFalse(test)</code>	the boolean test is true
<code>assertEquals(expected, actual)</code>	the values are not equal
<code>assertSame(expected, actual)</code>	the values are not the same (by ==)
<code>assertNotSame(expected, actual)</code>	the values are the same (by ==)
<code>assertNotNull(value)</code>	the given value is not null
<code>assertNotNull(value)</code>	the given value is null

- And others: <http://www.junit.org/apidocs/org/junit/Assert.html>
- Each method can also be passed a string to display if it fails:
 - `assertEquals("message", expected, actual)`

CHECKING FOR EXCEPTIONS

- × Verify that a method throws an exception when it should:
 - × Passes if specified exception is thrown, fails otherwise
- × Only time it's OK to write a test without a form of asserts

```
@Test(expected=IndexOutOfBoundsException.class)  
public void testGetEmptyList() {  
    List<String> list = new ArrayList<String>();  
    list.get(0);  
}
```

“But don’t I need to create a list before checking if I’ve successfully added to it?”

SETUP AND TEARDOWN

- × Methods to run before/after each test case method is called:

@Before

```
public void name() { ... }
```

@After

```
public void name() { ... }
```

- × Methods to run once before/after the entire test class runs:

@BeforeClass

```
public static void name() { ... }
```

@AfterClass

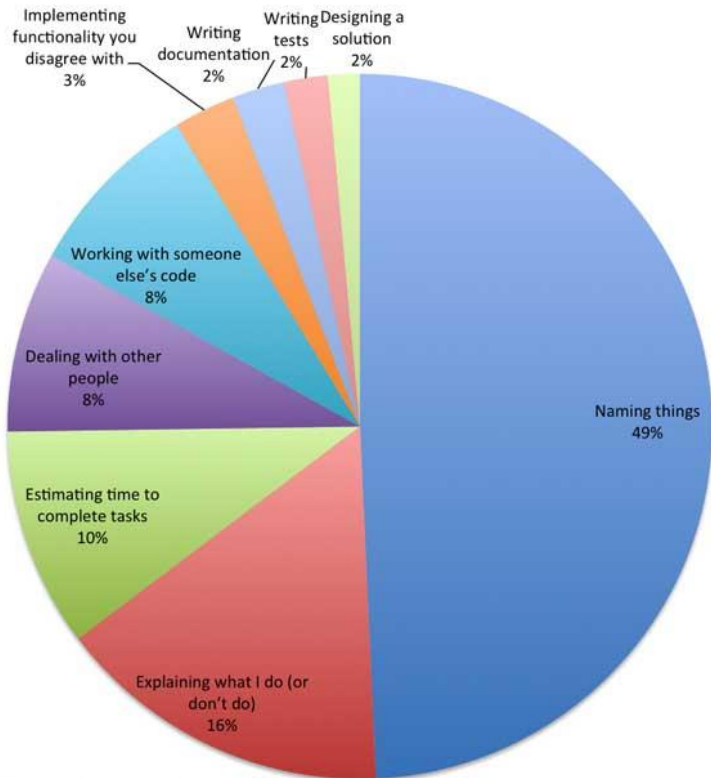
```
public static void name() { ... }
```

SETUP AND TEARDOWN

```
public class Example {
    List empty;

    @Before
    public void initialize() {
        empty = new ArrayList();
    }
    @Test
    public void size() {
        ...
    }
    @Test
    public void remove() {
        ...
    }
}
```


Programmers' Hardest Tasks



Data Source: Quora/Ubuntu Forums
Total Votes: 4,522



Test Writing Etiquette

The Rules

1. Don't Repeat Yourself

- Use constants and helper methods

2. Be Descriptive

- Take advantage of message, expected, and actual values

3. Keep Tests Small

- Isolate bugs one at a time – Test halts after failed assertion

4. Be Thorough

- Test big, small, boundaries, exceptions, errors

LET'S PUT IT ALL TOGETHER!

```
public class DateTest {  
  
    ...  
    // Test addDays when it causes a rollover between months  
@Test  
    public void testAddDaysWrapToNextMonth() {  
        Date actual = new Date(2050, 2, 15);  
        actual.addDays(14);  
        Date expected = new Date(2050, 3, 1);  
        assertEquals("date after +14 days", expected,  
            actual);  
    }  
}
```

How To Create JUnit Test Classes

- ✗ Right-click hw5.test -> New -> JUnit Test Case
- ✗ **Important:** Follow naming guidelines we provide
- ✗ Demo

JUNIT ASSERTS VS. JAVA ASSERTS

- × We've just been discussing JUnit assertions so far
- × Java itself has assertions

```
public class LitterBox {
    ArrayList<Kitten> kittens;

    public Kitten getKitten(int n) {
        assert(n >= 0);
        return kittens(n);
    }
}
```

ASSERTIONS VS. EXCEPTIONS

```
public class LitterBox {
    ArrayList<Kitten> kittens;

    public Kitten getKitten(int n) {
        assert(n >= 0);
        return kittens(n);
    }
}
```

```
public class LitterBox {
    ArrayList<Kitten> kittens;

    public Kitten getKitten(int n) {
        try {
            return kittens(n);
        } catch(Exception e) {
        }
    }
}
```

- ✗ Assertions should check for things that should never happen
- ✗ Exceptions should check for things that might happen
- ✗ “Exceptions address the robustness of your code, while assertions address its correctness”

REMINDER: ENABLING ASSERTS IN ECLIPSE

To enable asserts:

Go to Run -> Run Configurations... ->

Arguments tab -> input **-ea** in VM arguments
section

Do this for every test file

Expensive CheckReps

- ✗ Ant Validate and Staff Grading will have assertions enabled
- ✗ But sometimes a checkRep can be expensive
 - ✗ For example, looking at each node in a Graph with a large number of nodes
- ✗ This could cause the grading scripts to timeout

Expensive CheckReps

- ✗ Before your final commit, remove the checking of expensive parts of your checkRep or the checking of your checkRep entirely
- ✗ Example: boolean flag and structure your checkRep as so:

```
private void checkRep() {  
    cheap-stuff  
    if(DEBUG_FLAG) { // or can have this for entire checkRep  
        expensive-stuff  
    }  
    cheap-stuff  
    ...  
}
```

EXTERNAL TESTS: TEST SCRIPT LANGUAGE

TEST SCRIPT LANGUAGE

- × Text file with one command listed per line
- × First word is always the command name
- × Remaining words are arguments
- × Commands will correspond to methods in your code

TEST SCRIPT LANGUAGE (ex .test file)

```
# Create a graph
```

```
CreateGraph graph1
```

```
# Add a pair of nodes
```

```
AddNode graph1 n1
```

```
AddNode graph1 n2
```

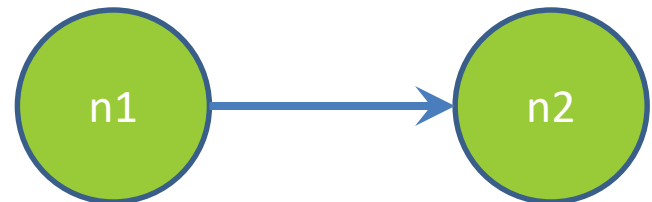
```
# Add an edge
```

```
AddEdge graph1 n1 n2 e1
```

```
# Print the nodes in the graph  
and the outgoing edges from n1
```

```
ListNodes graph1
```

```
ListChildren graph1 n1
```



How To Create Specification Tests

- ✗ Create .test and .expected file pairs under hw5.test
- ✗ Implement parts of HW5TestDriver
 - + driver connects commands from .test file to your Graph implementation to the output which is matched with .expected file
- ✗ Run all tests by running SpecificationTests.java
 - + Note: staff will have our own .test and .expected pairs to run with your code
 - + **Do not** hardcode .test/.expected pairs to pass, but instead make sure the format in hw5 instructions is correctly followed

DEMO: TEST SCRIPT LANGUAGE



JAVADOC API

- × Now you can generate the JavaDoc API for your code
- × Instructions in the Editing/Compiling Handout
- × Demo: Generate JavaDocs

CODE COVERAGE TOOL (OPTIONAL)

Code coverage

- × One measure of how well you've tested your code
- × Different kinds:
 - × Statements
 - × Branches
 - × Paths
 - × (see lecture slides on testing for more detail)

When is coverage knowledge useful?

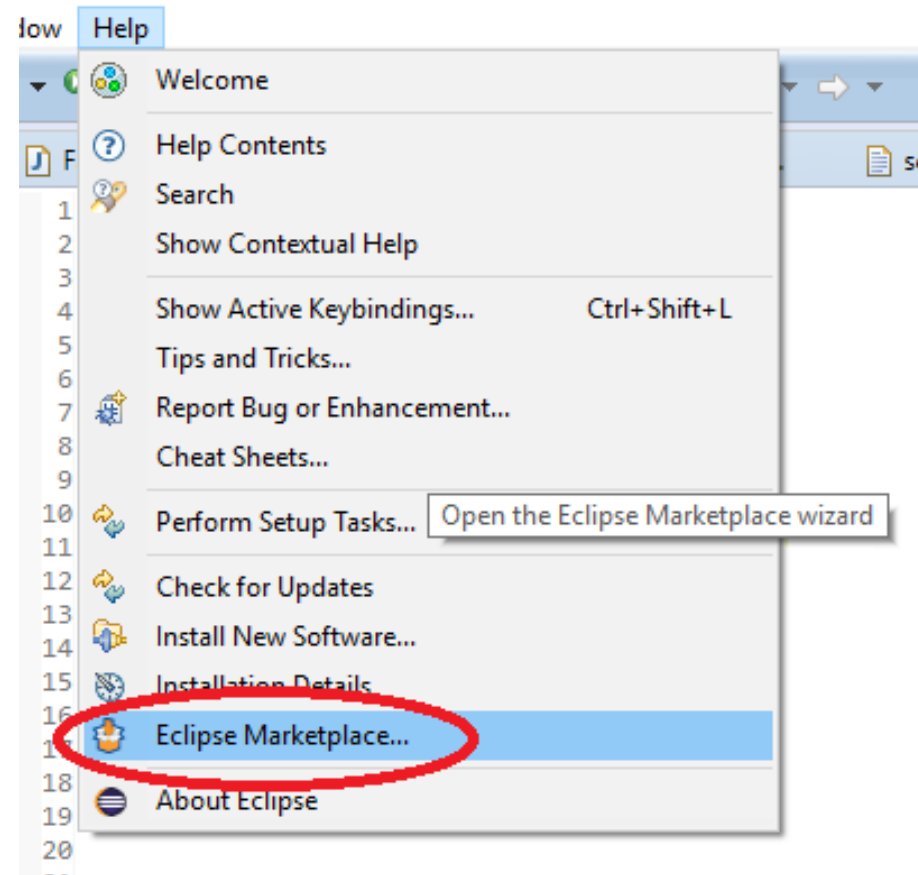
- × What if **testInductiveCase** were missing from `FibonacciTest.java` and `getFibTerm(int n)` in `Fibonacci.java` were still returning the **difference instead of the sum** of previous terms?
 - × All tests pass, but code isn't correct!

Code Coverage in Eclipse

- × EclEmma (Ecl like Eclipse) lets you visualize **statement** and **branch** code coverage
- × <http://www.eclEmma.org/installation.html>
- × The next couple slides will go over installation option 1

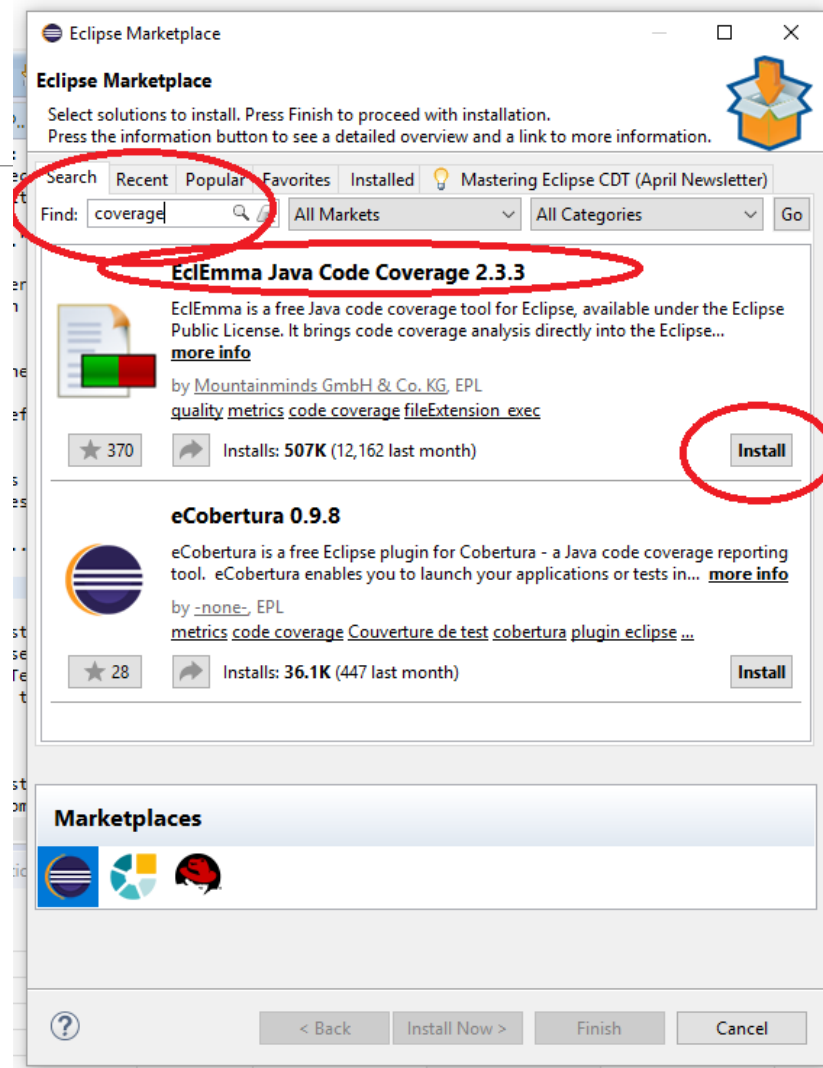
Installation Step 1

- ✘ From eclipse, go to the “**Help**” menu, and then choose “**Eclipse Marketplace...**”



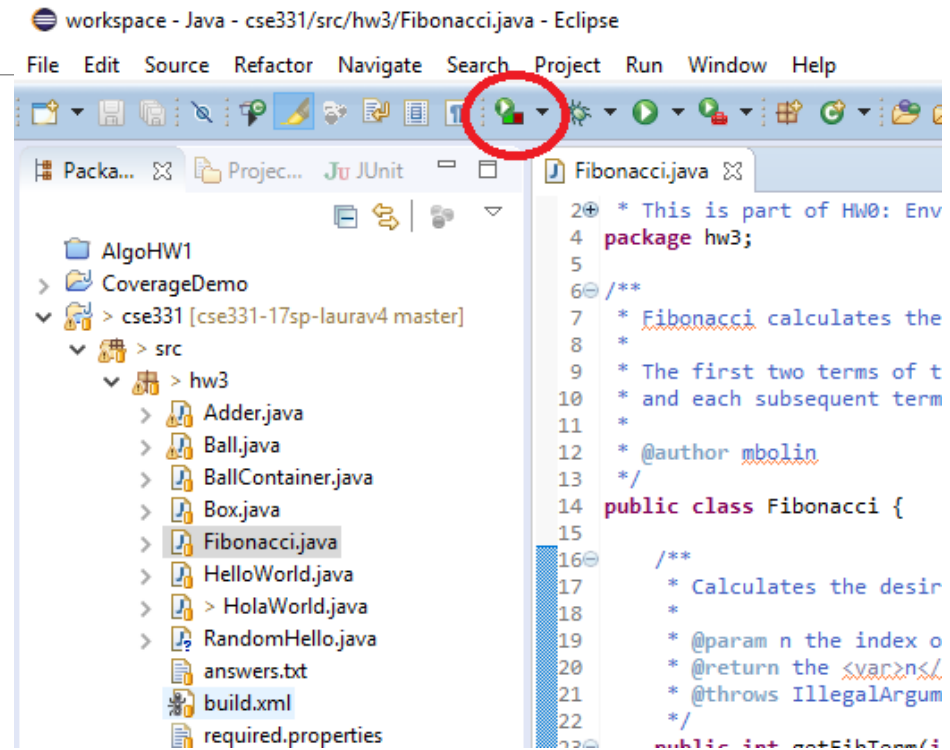
Installation Step 2

- ✗ Search for “coverage,” then when “EclEmma Java Code Coverage” shows up, click “Install”
- ✗ Then accept the license agreement, hit Finish, and restart Eclipse



Using it

- ✗ From the top bar, click the coverage arrow instead of the run arrow
- ✗ Or, right-click on a .java file and chose “Coverage as” instead of “Run as”
- ✗ (see next slide for screenshot)



What it looks like

- × Basic idea:
 - × Highlights lines of code **green** (covered), **yellow** (partially covered—missing some branch(es)), or **red** (no coverage)
 - × Also has a view at the bottom with percent of covered code, and you can expand folders and/or packages down to the individual file level
- × Demo with hw3 Fibonacci.java and FibonacciTest.java

Questions to help explore the tool

- × What happens if you run the coverage view after you **comment out the @Test** before testInductiveCase in FibonacciTest.java?
- × What color(s) do the lines of that method turn?
- × What color(s) do the lines of the method getFibTerm(int n) in FibonacciTest.java turn?

```

69  /** Tests to see that Fibonacci returns the correct value for the base cases, n=0 and n=1 */
70  @Test
71  public void testBaseCase() {
72      assertEquals("getFibTerm(0)", 1, fib.getFibTerm(0));
73      assertEquals("getFibTerm(1)", 1, fib.getFibTerm(1));
74  }
75
76  /** Tests inductive cases of the Fibonacci sequence */
77  //@Test
78  public void testInductiveCase() {
79      int[][] cases = new int[][] {
80          { 2, 2 },
81          { 3, 3 },
82          { 4, 5 },
83          { 5, 8 },
84          { 6, 13 },
85          { 7, 21 }
86      };
87      for (int i = 0; i < cases.length; i++) {
88          assertEquals("getFibTerm(" + cases[i][0] + ")",
89                      cases[i][1], fib.getFibTerm(cases[i][0]));
90      }
91  }
92
93  }

```

```

14  public class Fibonacci {
15
16      /**
17       * Calculates the desired term in the Fibonacci sequence.
18       *
19       * @param n the index of the desired term; the first index of the sequence is 0
20       * @return the <var>n</var>th term in the Fibonacci sequence
21       * @throws IllegalArgumentException if <code>n</code> is not a nonnegative number
22       */
23      public int getFibTerm(int n) {
24          if (n < 0) {
25              throw new IllegalArgumentException(n + " is negative");
26          } else if (n < 2) {
27              return 1;
28          } else {
29              return getFibTerm(n - 1) + getFibTerm(n - 2);
30          }
31      }
32
33  }

```

◆ 1 of 2 branches missed.
Press 'F2' for focus

Shown by hovering
the mouse pointer
over the yellow line

So, coverage is...

- × **Good for** catching things like
 - × Missing @Test before a test method
 - × Finding branches/statements you're forgetting to test
- × **Bad for** things like
 - × Making sure you test edge cases
 - × If original FibonacciTest had only tested $n=-1$, $n=1$, and $n=3$, would have caught difference instead of sum bug, but might not have caught the edge/base case issues
 - × Making sure your tests make sense
 - × Good style
 - × Good choice of things to test
 - × Etc.

Final note

- × This plugin is **just a tool**
 - × It can't test for you
 - × It is only one way of visualizing the tests you've written
 - × It can be misleading
- × It is **optional**
 - × If it doesn't make your life easier, don't use it