CSE 331: Software Design & Implementation Section 3 – ADTs

Write two different representations for the Rectangle ADT in the starter code below, including **abstraction functions** and a rep invariant for each representation.

Write your class specification below

/**

- *
- *
- *
- *
- *

*/

public class Rectangle {

Your fields for your representation, abstraction function, and rep invariant go below

```
/**
 * Uses the same class specification as above
 */
public class Rectangle {
```

Your fields for your representation, abstraction function, and rep invariant go below