# CSE 332 Winter 2024 Lecture 2: Algorithm Analysis pt.1

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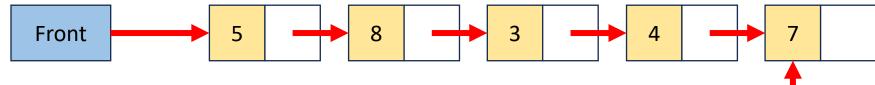
## Terminology

- Abstract Data Type (ADT)
  - Mathematical description of a "thing" with set of operations on that "thing"
- Algorithm
  - A high level, language-independent description of a step-by-step process
- Data structure
  - A specific organization of data and family of algorithms for implementing an ADT
- Implementation of a data structure
  - A specific implementation in a specific language

#### ADT: Queue

- What is it?
  - A "First In First Out" (FIFO) collection of items
- What Operations do we need?
  - Enqueue
    - Add a new item to the queue
  - Dequeue
    - Remove the "oldest" item from the queue
  - ls\_empty
    - Indicate whether or not there are items still on the queue

#### Linked List – Queue Data Structure



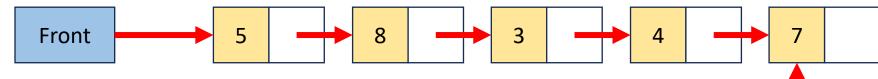
- Queue represented as a "chain" of items
  - A "front" variable referencing the oldest item
  - A "back" variable referencing the most recent item
  - Each item points to the item enqueued after it
- Enqueue Procedure:

Back

• Dequeue Procedure:

• Is\_empty Procedure:

#### Linked List – Queue Data Structure



- Queue represented as a "chain" of items
  - A "front" variable referencing the oldest item
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  - Each item points to the item enqueued after it

#### • Enqueue Procedure: enqueue(x){

last = new Node(x) back.next = last back = last

- Dequeue Procedure:
- dequeue(){
   first = front.item
   front = front.next
   return first
- Is\_empty Procedure: is\_empty(){
  - return front.equals(Null)

Back

#### Circular Array – Queue Data Structure



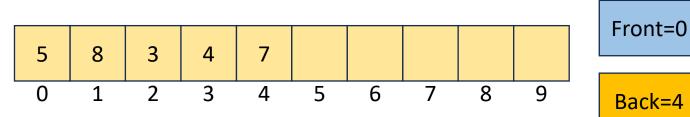
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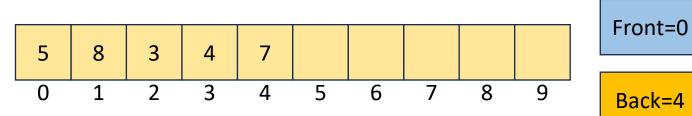
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#### Circular Array – Queue Data Structure



- Queue represented as an array of items
  - A "front" index to indicate the oldest item in the queue
  - A "back" index to indicate the most recent item in the queue
- Enqueue Procedure:
- Dequeue Procedure:
- Is\_empty Procedure:

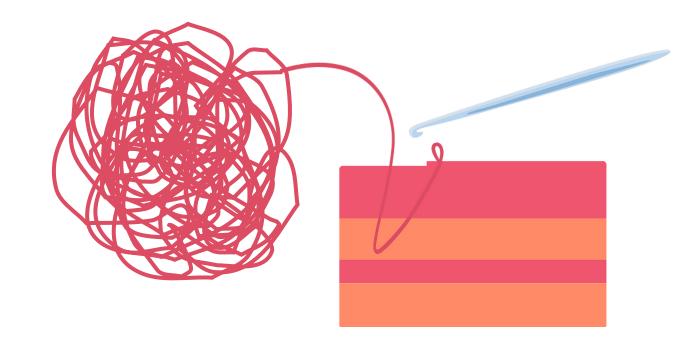
#### Circular Array – Queue Data Structure



- Queue represented as an array of items
  - A "front" index to indicate the oldest item in the queue
  - A "back" index to indicate the most recent item in the queue

<ul> <li>Enqueue Procedure:</li> </ul>	enqueue(x){ queue[back] = x
	<pre>back = (back + 1) % queue.length }</pre>
<ul> <li>Dequeue Procedure:</li> </ul>	dequeue(){ first = queue[front]
	front = (front + 1) % queue.length
<ul> <li>Is_empty Procedure:</li> </ul>	is_empty(){ return front == back
	}

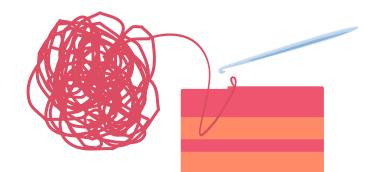
### Linked List vs. Circular Array



#### Warm up:

- I have a pile of string
- I have one end of the string in-hand
- I need to find the other end in the pile
- How can I do this efficiently?

## Algorithm Ideas



• Ideas:

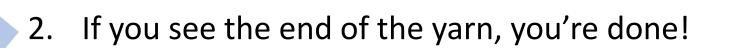
## Algorithm Running Times

- How do we express running time?
- Units of "time"
- How to express efficiency?



### End-of-Yarn Finding

1. Set aside the already-obtained "beginning"



3. Separate the pile of yarn into 2 piles, note which connects to \_\_\_\_\_\_ the beginning (call it pile A, the other pile B)

B

Repeat on pile with end

4. Count the number of strands crossing the piles

5. If the count is even, pile A contains the end, else pile B does

## Why Do resource Analysis?

- Allows us to compare *algorithms,* not implementations
  - Using observations necessarily couples the algorithm with its implementation
  - If my implementation on my computer takes more time than your implementation on your computer, we cannot conclude your algorithm is better
- We can predict an algorithm's running time before implementing
- Understand where the bottlenecks are in our algorithm

## Goals for Algorithm Analysis

- Identify a *function* which maps the algorithm's input size to a measure of resources used
  - Domain of the function: **sizes** of the input
    - Number of characters in a string, number of items in a list, number of pixels in an image
  - Codomain of the function: **counts** of resources used
    - Number of times the algorithm adds two numbers together, number times the algorithm does a > or < comparison, maximum number of bytes of memory the algorithm uses at any time
- Important note: Make sure you know the "units" of your domain and codomain!

## Worst Case Analysis (in general)

- If an algorithm has a worst case resource complexity of f(n)
  - Among all possible size-n inputs, the "worst" one will use f(n) "resources"
  - I.e. f(n) gives the maximum count of resources needed from among all inputs of size n

## Worst Case Running Time Analysis

- If an algorithm has a worst case running time of f(n)
  - Among all possible size-n inputs, the "worst" one will do f(n) "operations"
  - I.e. f(n) gives the maximum operation count from among all inputs of size n

## Worst Case Space Analysis

- If an algorithm has a worst case space complexity of f(n)
  - Among all possible size-n inputs, the "worst" one will need f(n) "memory units"
  - I.e. f(n) gives the maximum memory unit count from among all inputs of size n

myFunction(List n){

b = 55 + 5;

## Worst Case Running Time - Example

Questions to ask:

- What are the units of the input size?
- What are the operations we're counting?
- For each line:
  - How many times will it run?
  - How long does it take to run?
  - Does this change with the input size?

```
c = b / 3;
b = c + 100;
for (i = 0; i < n.size(); i++) {
  b++;
if (b % 2 == 0) {
  C++;
else {
  for (i = 0; i < n.size(); i++) {
     C++;
return c;
```

## Worst Case Running Time – Example 2

```
beAnnoying(List n){
```

```
List m = [];
```

```
for (i=0; i < n.size(); i++){
```

m.add(n[i]);

```
for (j=0; j< n.size(); j++){
```

```
print ("Hi, I'm annoying");
```

Questions to ask:

- What are the units of the input size?
- What are the operations we're counting?
- For each line:
  - How many times will it run?
  - How long does it take to run?
  - Does this change with the input size?

```
return;
```

### Worst Case Running Time – General Guide

- Add together the time of consecutive statements
- Loops: Sum up the time required through each iteration of the loop
  - If each takes the same time, then [time per loop × number of iterations]
- Conditionals: Sum together the time to check the condition and time of the slowest branch
- Function Calls: Time of the function's body
- Recursion: Solve a recurrence relation