CSE 332 Winter 2024 Lecture 4: Algorithm Analysis and Priority Queues

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Varm Up

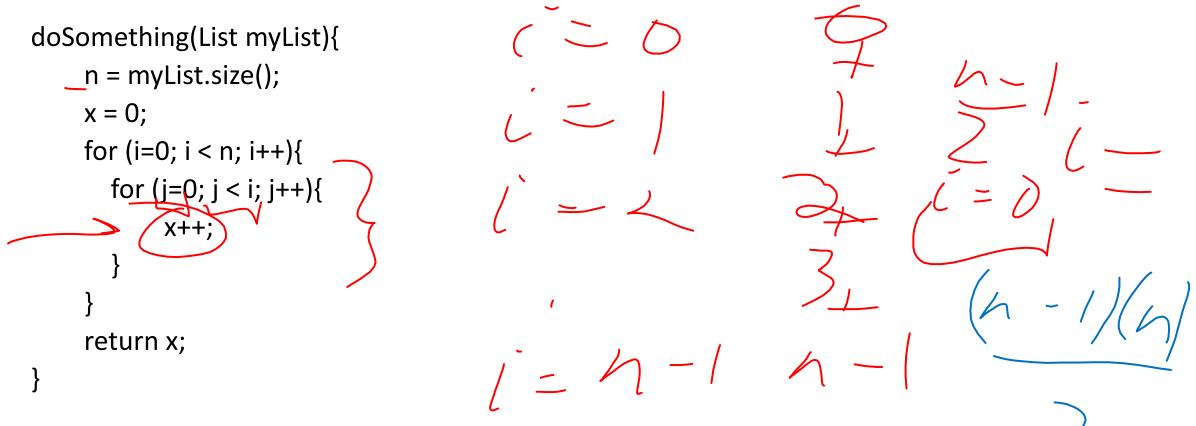
Give the worst case running time for the following code

Questions to ask:

- What are the units of the input size?
 - What are the operations we're counting?

For each line:

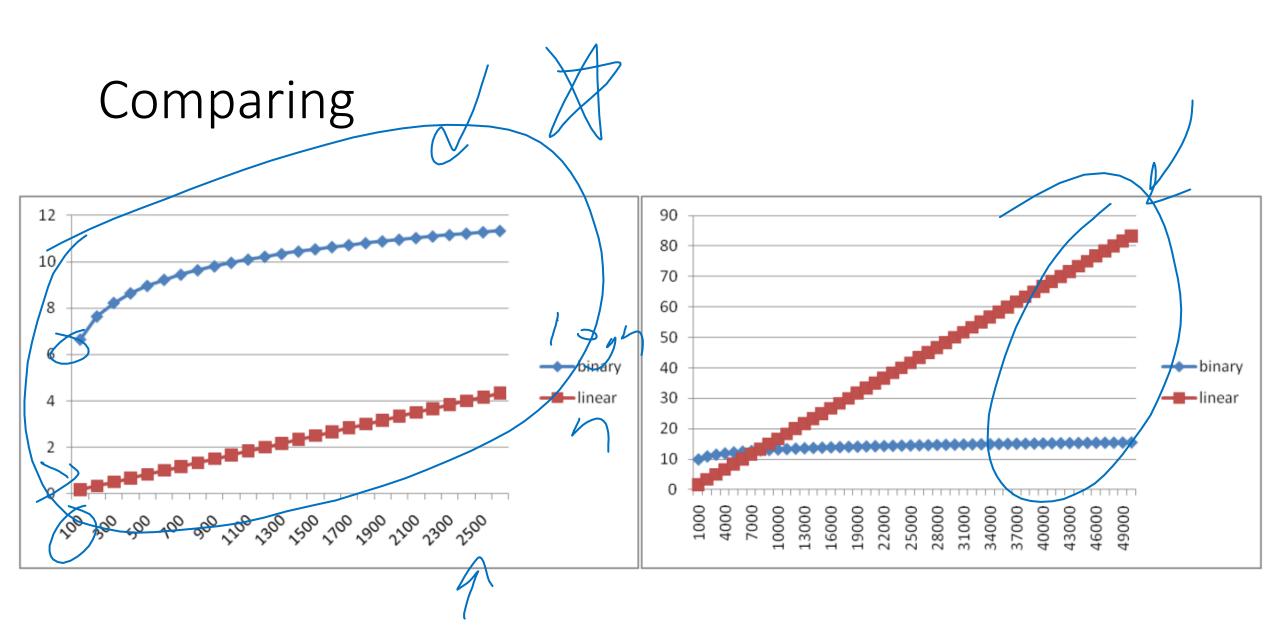
- >• How many times will it run?
- 2 How long does it take to run?
- Does this change with the input size?



+2 +3 +4×5×... N(M+1)4 = 20 = 10

Goals for Algorithm Analysis

- Identify a *function* which maps the algorithm's input size to a measure of resources used
 - Domain of the function: **sizes** of the input
 - Number of characters in a string, number of items in a list, number of pixels in an image
 - Codomain of the function: counts of resources used
 - Number of times the algorithm adds two numbers together, number times the algorithm does a > or < comparison, maximum number of bytes of memory the algorithm uses at any time
- Important note: Make sure you know the "units" of your domain and codomain!
 - Domain = inputs to the function
 - Codomain = outputs to the function



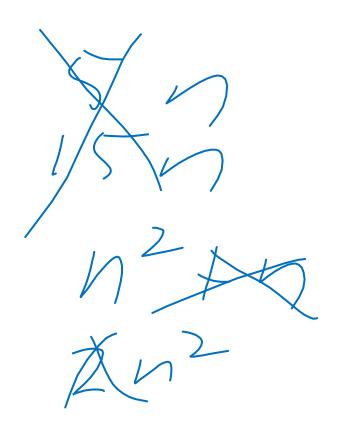
N = 10

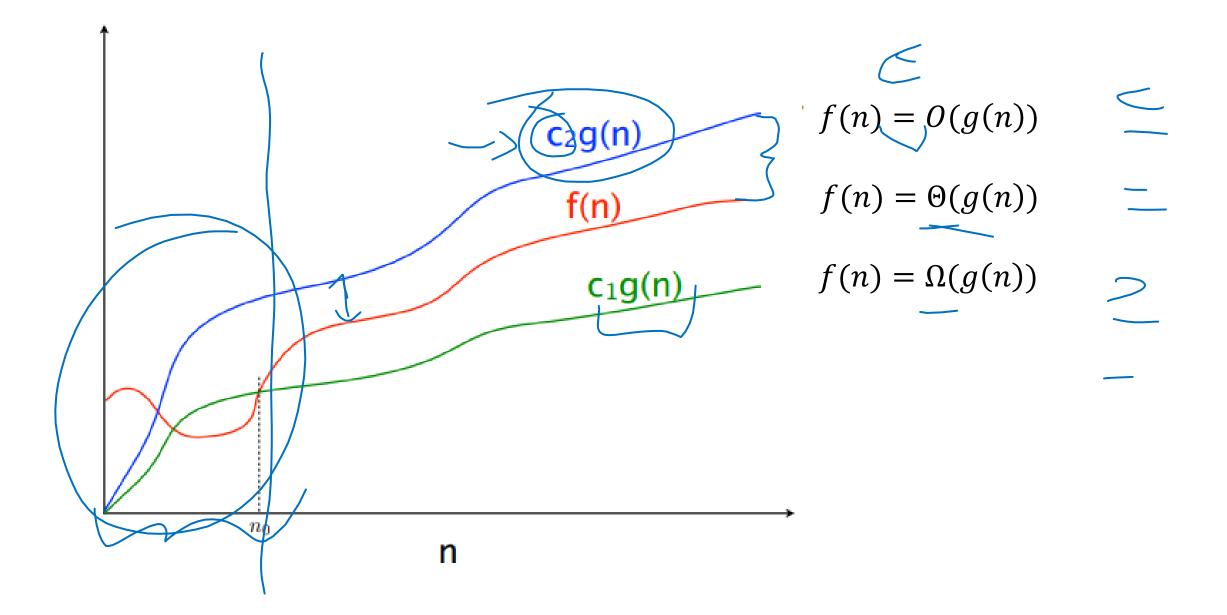
Comparing Running Times

- Suppose I have these algorithms, all of which have the same input/output behavior:
 - Algorithm A's worst case running time is $10n + 900 \leq$
 - Algorithm B's worst case running time is 100n 50
 - Algorithm C's worst case running time is $\frac{n^2}{100}$
- Which algorithm is best?

What we need

- A way of comparing functions that:
 - Ignores constants and non-dominant terms
 - Looks at long term trends
 - Ignores "small" inputs





Asymptotic Notation

- O(q(n))
 - The set of functions with asymptotic behavior less than or equal to g(n)
 - Upper-bounded by a constant times g for large enough values n
- $f \in O(g(n)) \equiv \exists c > 0, \exists n_0 > 0, \forall n \ge n_0, f(n) \le c \cdot g(n)$ $\Omega(g(n)) \neq \uparrow \uparrow \uparrow \uparrow$ the **set of functions** with asymptotic behavior greater than or equal to g(n)
- - Lower-bounded by a constant times g for large enough values n
 - $f \in \Omega(g(n)) \equiv \exists c > 0, \exists n_0 > 0, \forall n \ge n_0, f(n) \ge c \cdot g(n)$

• $\Theta(q(n))$ "Fightly" within constant of g for large n $(g(n)) \cap O(g(n))$

- $f(n) \in O(g(n))$
 - $f(n)'' \leq "g(n)$
 - Eventually $c \cdot g(n)$ will become and stay bigger
 - An algorithm whose running time is f(n) will eventually do fewer operations than an algorithm whose running time is g(n)
 - An algorithm whose running time is f(n) is faster than an algorithm whose running time is g(n)

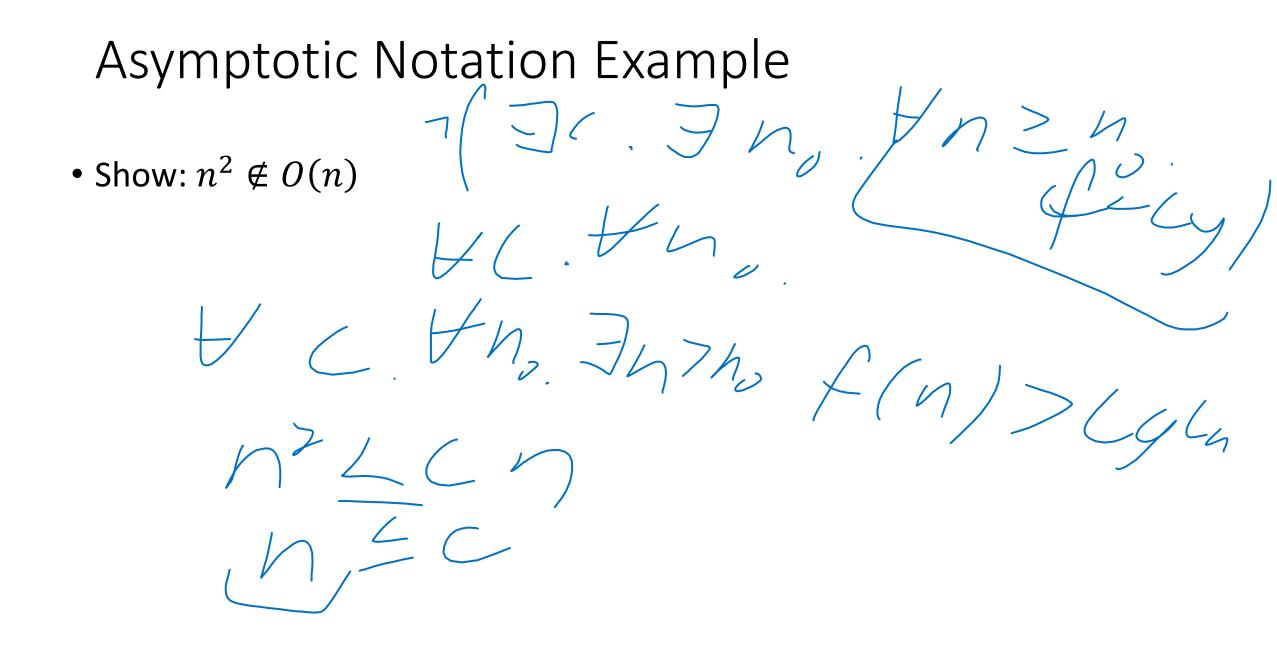
Asymptotic Notation Example • **Technique:** find values c > 0 and $n_0 > 0$ such that $\forall n > n_0$. $10n + 100 \le c \cdot n^{2}$ • Proof: NATION L CM2 IUNTIONE JONE -10n2+10n+100 C) $-10(m^{2}-m-10) <)$

- Show: $10n + 100 \in O(n^2)$
 - Technique: find values c > 0 and $n_0 > 0$ such that $\forall n \ge n_0$. $10n + 100 \le c \cdot n^2$
 - **Proof:** Let c = 10 and $n_0 = 6$. Show $\forall n \ge 6.10n + 100 \le 10n^2$
 - $10n + 100 \le 10n^{2}$ $\equiv n + 10 \le n^{2}$ $\equiv 10 \le n^{2} - n$ $\equiv 10 \le n(n - 1)$ This is True because n(n - 1) is strictly increasing and C(C)

This is True because n(n-1) is strictly increasing and 6(6-1) > 10

- Show: $13n^2 50n \in \Omega(n^2)$
 - Technique: find values c > 0 and $n_0 > 0$ such that $\forall n \ge n_0$. $13n^2 50n \ge c \cdot n^2$
 - Proof:

- Show: $13n^2 50n \in \Omega(n^2)$
 - Technique: find values c > 0 and $n_0 > 0$ such that $\forall n \ge n_0$. $13n^2 50n \ge c \cdot n^2$
 - **Proof:** let c = 12 and $n_0 = 50$. Show $\forall n \ge 50.13n^2 50n \ge 12n^2$ $13n^2 - 50n \ge 12n^2$ $\equiv n^2 - 50n \ge 0$ $\equiv n^2 \ge 50n$ $\equiv n \ge 50$ This is certainly true $\forall n \ge 50$.



- To Show: $n^2 \notin O(n)$
 - Technique: Contradiction
 - **Proof:** Assume $n^2 \in O(n)$. Then $\exists c, n_0 > 0$ s.t. $\forall n > n_0, n^2 \le cn$ Let us derive constant c. For all $n > n_0 > 0$, we know: $cn \ge n^2$, $c \ge n$.

Since *c* is lower bounded by *n*, *c* cannot be a constant and make this True.

Contradiction. Therefore $n^2 \notin O(n)$.

Proof by Contradiction!

Gaining Intuition

- When doing asymptotic analysis of functions:
 - If multiple expressions are added together, ignore all but the "biggest"
 - If f(n) grows asymptotically faster than g(n), then $f(n) + g(n) \in \Theta(f(n))$
 - Ignore all multiplicative constants
 - $f(n) + c \in \Theta(f(n))$ for any constant $c \in \mathbb{R}$
 - Ignore bases of logarithms
 - Do NOT ignore:
 - Non-multiplicative and non-additive constants (e.g. in exponents, bases of exponents)
 - Logarithms themselves
- Examples:
 - 4n + 5
 - $0.5n\log n + 2n + 7$
 - $n^3 + 2^n + 3n$
 - $n\log(10n^2)$

More Examples

- Is each of the following True or False?
 - $4 + 3n \in O(n)$
 - $n + 2 \log n \in O(\log n)$
 - $\log n + 2 \in O(1)$
 - $n^{50} \in O(1.1^n)$
 - $3^n \in \Theta(2^n)$

Common Categories

- *O*(1) "constant"
- $O(\log n)$ "logarithmic"
- O(n) "linear"

• $O(n^2)$

• $O(n^3)$

• U

 n^{κ})

 \nearrow

- $O(n \log n)$ "log-linear"
 - "quadratic"
 - "cubic"
 - "polynomial"
 - "exponential"

Defining your running time function

- Worst-case complexity:
 - max number of steps algorithm takes on "most challenging" input
- Best-case complexity:
 - min number of steps algorithm takes on "easiest" input
- Average/expected complexity:
 - avg number of steps algorithm takes on random inputs (context-dependent)
- Amortized complexity:
 - max total number of steps algorithm takes on M "most challenging" consecutive inputs, divided by M (i.e., divide the max total sum by M).

ADT: Queue

- What is it?
 - A "First In First Out" (FIFO) collection of items
- What Operations do we need?
 - Enqueue
 - Add a new item to the queue
 - Dequeue
 - Remove the "oldest" item from the queue
 - ls_empty
 - Indicate whether or not there are items still on the queue

ADT: Priority Queue

- What is it?
 - A collection of items and their "priorities"
 - Allows quick access/removal to the "top priority" thing
- What Operations do we need?
 - insert(item, priority)
 - Add a new item to the PQ with indicated priority
 - Usually, smaller priority value means more important
 - deleteMin
 - Remove and return the "top priority" item from the queue
 - Is_empty
 - Indicate whether or not there are items still on the queue
- Note: the "priority" value can be any type/class so long as it's comparable (i.e. you can use "<" or "compareTo" with it)

Priority Queue, example

PriorityQueue PQ = new PriorityQueue(); PQ.insert(5,5)PQ.insert(6,6) PQ.insert(1,1)PQ.insert(3,3) PQ.insert(8,8) Print(PQ.deleteMin) Print(PQ.deleteMin) Print(PQ.deleteMin) Print(PQ.deleteMin) Print(PQ.deleteMin)

Priority Queue, example

PriorityQueue PQ = new PriorityQueue(); PQ.insert(5,5)PQ.insert(6,6) PQ.insert(1,1)Print(PQ.deleteMin) PQ.insert(3,3)Print(PQ.deleteMin) Print(PQ.deleteMin) PQ.insert(8,8) Print(PQ.deleteMin) Print(PQ.deleteMin)

Applications?

Thinking through implementations

Data Structure	Worst case time to insert	Worst case time to deleteMin
Unsorted Array		
Unsorted Linked List		
Sorted Circular Array		
Sorted Linked List		
Binary Search Tree		

Note: Assume we know the maximum size of the PQ in advance