

# CSE 333 – SECTION 3

---

POSIX I/O Functions

# Basic File Operations

- Open the file
- Read from the file
- Write to the file
- Close the file / free up resources

# System I/O Calls

```
int open(char* filename, int flags, int mode);
```

Returns an integer which is the file descriptor.

Returns -1 if there is a failure.

**filename:** A string representing the name of the file.

**flags:** An integer code describing the access.

O\_RDONLY -- opens file for read only

O\_WRONLY – opens file for write only

O\_RDWR – opens file for reading and writing

O\_APPEND --- opens the file for appending

O\_CREAT -- creates the file if it does not exist

O\_TRUNC -- overwrite the file if it exists

**mode:** File protection mode. Ignored if O\_CREAT is not specified.

# System I/O Calls

```
ssize_t read(int fd, char *buffer, size_t bytes);  
ssize_t write(int fd, char *buffer, size_t bytes);
```

**fd**: file descriptor.

**buffer**: address of a memory area into which the data is read.

**bytes**: the maximum amount of data to read from the stream.

The return value is the actual amount of data read from the file.

```
int close(int fd);
```

Returns 0 on success, -1 on failure.

[man 2 read]  
[man 2 write]  
[man 2 close]

# Errors

- When an error occurs, the error number is stored in “errno”, which is defined under `errno.h`
- View/Print details of the error using `perror()` and `errno`.
- POSIX functions have a variety of error codes to represent different errors.
- Some common error conditions:
  - **EBADF** - *fd* is not a valid file descriptor or is not open for reading.
  - **EFAULT** - *buf* is outside your accessible address space.
  - **EINTR** - The call was interrupted by a signal before any data was read.
  - **EISDIR** - *fd* refers to a directory.

[man 3 errno]

[man 3 perror]

# Why learn these functions?

- They are unbuffered. You can implement different buffering/caching strategies on top of read/write.
- More explicit control since read and write functions are system calls and you can directly access system resources.
- There is no standard higher level API for network and other I/O devices.

# STDIO vs. POSIX Functions

- User mode vs. Kernel mode.
- STDIO library functions – *fopen*, *fread*, *fwrite*, *fclose*, etc. use FILE\* pointers.
- POSIX functions – *open*, *read*, *write*, *close*, etc. use integer file descriptors.
- Think about levels of abstraction

# Standard I/O Calls

- Read the man pages!
  - `[man 3 stdio]` for a full list of functions declared in `<stdio.h>`
- The most important (for you):
  - `fopen`
  - `fclose`
  - `fread`
  - `fwrite`
  - `fseek`
  - Be sure to check out some of the others though! You might just find something interesting and/or useful!



# Directories

- Accessing directories:
  - Open a directory
  - Iterate through its contents
  - Close the directory
- Opening a directory:

```
DIR* opendir(char* dir_name) ;
```

- Opens a directory given by `dir_name` and provides a pointer `DIR*` to access files within the directory.
- Don't forget to close the directory when done:

```
int closedir(DIR* dirp) ;
```

[man 0P dirent.h]

[man 3 opendir]

[man 3 closedir]

# Directories

- Reading a directory file.

```
int readdir_r(DIR *dirp, struct dirent *entry,
              struct dirent **result);
```

- returns 0 on success.
- A NULL pointer is returned in `*result` when the end of the directory is reached.

```
struct dirent {
    u_long d_ino; /* i-node number for the dir entry */
    u_short d_reclen; /* length of this record */
    off_t d_off; /* offset to the next dirent*/
    unsigned char d_type; /* type of file; not supported by all
                           file system types */
    char d_name[NAME_MAX+1] ; /* directory entry name */
};
```

[man 3 readdir] or  
[man 3 readdir\_r] but not  
[man readdir]

# Section Exercise

- Find a partner if you wish.
- Write a C program that does the following:
  - Given a command line argument, if it is an ordinary file, print its contents to stdout.
  - If not, or some other error occurs, print an informative error message using perror().
  - Similar to cat.
  - You must use the POSIX functions to open, close, read and write.