

# CSE341 – Section 7

## ASTs, Interpreters, MUPL

Sunjay Cauligi

February 21<sup>st</sup>, 2013

# Legal vs. Nonlegal ASTs

## Consider the Following

```
(add 3 4)
```

```
(add (const 3) (const 4))
```

```
(add (const 3) (bool #t))
```

# Legal vs. Nonlegal ASTs

## Consider the Following

```
(add 3 4)  
(add (const 3) (const 4))  
(add (const 3) (bool #t))
```

- Syntax vs. semantics

# Legal vs. Nonlegal ASTs

## Consider the Following

```
(add 3 4)
(add (const 3) (const 4))
(add (const 3) (bool #t))
```

- Syntax vs. semantics
- No need to check for syntax

# Legal vs. Nonlegal ASTs

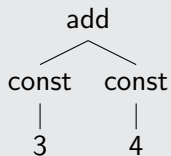
## Consider the Following

```
(add 3 4)  
(add (const 3) (const 4))  
(add (const 3) (bool #t))
```

- Syntax vs. semantics
- No need to check for syntax
- Must check semantics

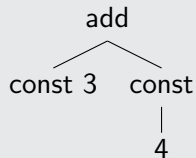
# Checking Semantics

## Nice Case



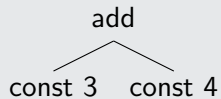
# Checking Semantics

## Nice Case



# Checking Semantics

## Nice Case





# Checking Semantics

Nice Case

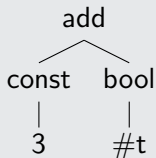
```
const 7
```

# Checking Semantics

## Nice Case

const 7

## Not Nice Case

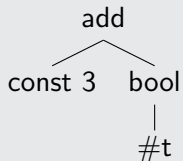


# Checking Semantics

## Nice Case

const 7

## Not Nice Case



# Checking Semantics

## Nice Case

const 7

## Not Nice Case

```
graph TD
  A[add] --- B[const 3]
  A --- C[bool #t]
```

add  
const 3    bool #t

# Checking Semantics

## Nice Case

```
const 7
```

## Not Nice Case

```
Error: add applied to non-number!
```

# Valid Assumptions

## Allowed to Assume

- Input AST is “valid”
- Each node in AST has right “types”
  - Remember that nodes such as `add` and `multiply` take *ASTs*, not numbers!
- Illegal input ASTs may crash the interpreter – this is OK

# Valid Assumptions

## Allowed to Assume

- Input AST is “valid”
- Each node in AST has right “types”
  - Remember that nodes such as `add` and `multiply` take *ASTs*, not numbers!
- Illegal input ASTs may crash the interpreter – this is OK

## Need to Check

- Return types from subexpressions
- E.g. `(add (const 3) (bool #t))` is a legal AST, but has a wrong value being passed to `add`

# Reviewing Macros

## What is a Macro?

- Extends language syntax (allows new constructs)
- Written in terms of *existing syntax*



# Reviewing Macros

## What is a Macro?

- Extends language syntax (allows new constructs)
- Written in terms of *existing syntax*
- Expanded before language is actually interpreted/compiled

# MUPL “Macros”

## A Clever Trick

- Interpreting MUPL using Racket
- MUPL is represented as Racket structs

# MUPL “Macros”

## A Clever Trick

- Interpreting MUPL using Racket
- MUPL is represented as Racket structs
  - In Racket, these are just more data types

# MUPL “Macros”

## A Clever Trick

- Interpreting MUPL using Racket
- MUPL is represented as Racket structs
  - In Racket, these are just more data types
- Why not write a Racket function that returns MUPL ASTs?

# MUPL “Macros”

## A Clever Trick

- Interpreting MUPL using Racket
- MUPL is represented as Racket structs
  - In Racket, these are just more data types
- Why not write a Racket function that returns MUPL ASTs?

## Note on Hygiene

Implementing “macros” in this manner doesn't give very good macro hygiene

# Racket's quote function

## Quoting a Set of Tokens

- Syntactically, Racket statements can be thought of as lists of tokens
- `(+ 3 4)` is a plus sign, a '3', and a '4'

# Racket's quote function

## Quoting a Set of Tokens

- Syntactically, Racket statements can be thought of as lists of tokens
- `(+ 3 4)` is a plus sign, a '3', and a '4'
- quote-ing a parenthesized expression produces a *list of tokens*

# Racket's quote function

## Quoting a Set of Tokens

- Syntactically, Racket statements can be thought of as lists of tokens
- `(+ 3 4)` is a plus sign, a '3', and a '4'
- quote-ing a parenthesized expression produces a *list of tokens*

## Examples

```
(+ 3 4) => 7
```

```
(quote (+ 3 4)) => '(+ 3 4)
```

```
(quote (+ 3 #t)) => '(+ 3 #t)
```

```
(+ 3 #t) => Error
```



# Self Interpretation

## Notes on “eval”

- Many languages provide an `eval` function or something similar
- Performs interpretation/compilation *at runtime*

# Self Interpretation

## Notes on “eval”

- Many languages provide an `eval` function or something similar
- Performs interpretation/compilation *at runtime*
  - Needs full language implementation during runtime

# Self Interpretation

## Notes on “eval”

- Many languages provide an `eval` function or something similar
- Performs interpretation/compilation *at runtime*
  - Needs full language implementation during runtime

## Use of eval

- It's useful, but there's usually a better way
- Makes analysis, debugging difficult

# Eval in Racket

## Racket's "eval" function

- Racket's `eval` operates on lists of tokens
  - Like those generated from `quote`

# Eval in Racket

## Racket's "eval" function

- Racket's `eval` operates on lists of tokens
  - Like those generated from `quote`

## Examples

```
(define quoted (quote (+ 3 4)))  
(eval quoted) => 7  
(define bad-quoted (quote (+ 3 #t)))  
(eval bad-quoted) => Error
```

# Quasiquoting

## Quasiquoting

- Inserts evaluated tokens into a “quote”
- Convenient for generating dynamic token lists

# Quasiquoting

## Quasiquoting

- Inserts evaluated tokens into a “quote”
- Convenient for generating dynamic token lists

## Examples

```
(quasiquote (+ 3 (unquote (+ 2 2)))) => '(+ 3 4)
```

```
(quasiquote (+ 3 (unquote (quote (I love CSE 338))))) => '(+ 3 (I love CSE 338))
```

# Quasiquoting

## Quasiquoting

- Inserts evaluated tokens into a “quote”
- Convenient for generating dynamic token lists

## Examples

```
(quasiquote (+ 3 (unquote (+ 2 2)))) => '(+ 3 4)
```

```
(quasiquote (+ 3 (unquote (quote (I love CSE 338))))) => '(+ 3 (I love CSE 338))
```

```
(quasiquote (+ (unquote (eval (quote (- 5 2))))
  (unquote (eval (quasiquote (+ (unquote (/ 4 2)) 2)))))) => '(+ 3 4)
```



# Cute Little Typographical Shortcuts

```
'(a b c) <=> (quote (a b c))  
`(a b ,(+ 2 2) d) <=>  
  (quasiquote (a b (unquote (+ 2 2)) d))  
(λ (x) (+ x 1)) <=> (lambda (x) (+ x 1))
```