

CSE 341 — Racket Discussion Questions — Sample Solution

1. What do the following Racket expressions evaluate to?

- (a) `(* 2 (+ 4 5)) => 18`
- (b) `(= 3 (+ 1 3)) => #f`
- (c) `(car '(elmer fudd daffy duck)) => elmer`
- (d) `(cdr '(elmer fudd daffy duck)) => (fudd daffy duck)`
- (e) `(and (= 1 2) (= 10 (/ 1 0))) => #f`

2. Find the squid! For each of the following variables, write an expression that picks out the symbol `squid`. For example, for this definition: `(define x '(squid clam octopus))` the answer is `(car x)`.

- (a) `(define y '(clam squid octopus)) => (cadr y)`
- (b) `(define z '(clam starfish (squid octopus) mollusc)) => (caaddr z)`

3. Define a Racket function to find the average of two numbers.

```
(define (average x y)
  (/ (+ x y) 2.0))
```

You can also use the integer 2 as the constant — in that case you'll get a fractional result rather than a float if you find the average of an even and an odd number. (Try it.)

4. Define a Racket function `mymax` to find the maximum of two numbers.

```
(define (mymax x y)
  (if (> x y) x y))
```

5. Suppose we evaluate the following Racket expressions:

```
(define x '(snail clam))
(define y '(octopus squid scallop))
```

Draw box-and-arrow diagrams of the result of evaluating the following expressions. What parts of the list are created fresh, and which are shared with the variables `x` and `y`?

- (a) `(cons 'geoduck x)`
- (b) `(cons y y)`
- (c) `(append x y)`
- (d) `(cdr y)`

6. Define a recursive function `sum` to find the sum of the numbers in a list.

```
(define (sum s)
  (if (null? s)
      0
      (+ (car s) (sum (cdr s)))))
```

7. Define a tail recursive version of `sum`. (Define an auxiliary function if needed.)

```
(define (sum s)
  (sum-helper s 0))

(define (sum-helper s sofar)
  (if (null? s)
      sofar
      (sum-helper (cdr s) (+ (car s) sofar))))
```

8. What is the result of evaluating the following Racket expressions?

(a) `(let ([x (+ 2 4)]`
 `[y 100])`
 `(+ x y)`)

106

(b) `(let ([x 100]`
 `[y 5])`
 `(let ([x 1])`
 `(+ x y))`)

6

9. Define a function `mylength` to find the length of a list.

```
(define (mylength s)
  (if (null? s)
      0
      (+ 1 (mylength (cdr s)))))
```