CSE373: Data Structures and Algorithms Lecture 3: Math Review; Algorithm Analysis

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## Today

- Registration should be done.
- Homework 1 due 11:59 pm next Wednesday, January 14
- Review math essential to algorithm analysis
- Proof by induction (review example)
- Exponents and logarithms
- Floor and ceiling functions
- Begin algorithm analysis


## Mathematical induction

Suppose $P(n)$ is some statement (mentioning integer $n$ )
Example: $n \geq n / 2+1$

We can use induction to prove $P(n)$ for all integers $n \geq n_{0}$.
We need to

1. Prove the "base case" i.e. $P\left(n_{0}\right)$. For us $n_{0}$ is usually 1 .
2. Assume the statement holds for $P(k)$.
3. Prove the "inductive case" i.e. if $P(k)$ is true, then $P(k+1)$ is true.

Why we care:
To show an algorithm is correct or has a certain running time
no matter how big a data structure or input value is
(Our " $n$ " will be the data structure or input size.)

## Review Example

$P(n)=$ "the sum of the first $n$ powers of $2\left(\right.$ starting at $\left.2^{\circ}\right)$ is $2^{n}-1^{\prime \prime}$

$$
2^{0}+2^{1}+2^{2}+\ldots+2^{n-1}=2^{n}-1
$$

in other words: $1+2+4+\ldots+2^{n-1}=2^{n}-1$.

## Review Example

$P(n)=$ "the sum of the first $n$ powers of $2\left(\right.$ starting at $\left.2^{\circ}\right)$ is $2^{n}-1^{\prime \prime}$

We will show that $P(n)$ holds for all $n \geq 1$
Proof: By induction on $n$

- Base case: $n=1$. Sum of first 1 power of 2 is $2^{0}$, which equals 1 . And for $n=1,2^{n}-1$ equals 1 .


## Review Example

$P(n)=$ "the sum of the first $n$ powers of 2 (starting at $2^{0}$ ) is $2^{n}-1^{\prime \prime}$

- Inductive case:
- Assume $P(k)$ is true i.e. the sum of the first $k$ powers of 2 is $2^{k}-1$
- Show $P(k+1)$ is true i.e. the sum of the first $(k+1)$ powers of 2 is $2^{k+1}-1$

Using our assumption, we know the first $k$ powers of 2 is

$$
2^{0}+2^{1}+2^{2}+\ldots+2^{k-1}=2^{k}-1
$$

Add the next power of 2 to both sides...

$$
2^{0}+2^{1}+2^{2}+\ldots+2^{k-1}+2^{k}=2^{k}-1+2^{k}
$$

We have what we want on the left; massage the right a bit:

$$
2^{0}+2^{1}+2^{2}+\ldots+2^{k-1}+2^{k}=2\left(2^{k}\right)-1
$$

$$
=2^{k+1}-1
$$

## Mathematical Preliminaries

- The following N slides contain basic mathematics needed for analyzing algorithms.
- You should actually know this stuff.
- Hang in there!



## Logarithms and Exponents

- Definition: $x=2^{y}$ if $\log _{2} x=y$
$-8=2^{3}$, so $\log _{2} 8=3$
$-65536=2^{16}$, so $\log _{2} 65536=16$
- The exponent of a number says how many times to use the number in a multiplication. e.g. $2^{3}=2 \times 2 \times 2=8$
(2 is used 3 times in a multiplication to get 8)
- A logarithm says how many of one number to multiply to get another number. It asks "what exponent produced this?" e.g. $\log _{2} 8=3$ (2 makes 8 when used 3 times in a multiplication)


## Logarithms and Exponents

- Definition: $x=2^{y}$ if $\log _{2} x=y$
$-8=2^{3}$, so $\log _{2} 8=3$
- 65536= $2^{16}$, so $\log _{2} 65536=16$
- Since so much is binary in CS, $\mathbf{l o g}$ almost always means $\log _{2}$
- $\log _{2} \mathrm{n}$ tells you how many bits needed to represent n combinations.
- So, $\log _{2} \mathbf{1 , 0 0 0 , 0 0 0}=$ "a little under 20 "
- Logarithms and exponents are inverse functions. Just as exponents grow very quickly, logarithms grow very slowly.


## Logarithms and Exponents



## Logarithms and Exponents



## Logarithms and Exponents



## Logarithms and Exponents

See Excel file for plot data play with it!


## Properties of logarithms

- $\log \left(A^{*} B\right)=\log A+\log B$
- $\log \left(N^{k}\right)=k \log N$
- $\log (A / B)=\log A-\log B$
- $\log (\log x)$ is written $\log \log x$
- Grows as slowly as $2^{2^{y}}$ grows quickly
- $(\log x)(\log x)$ is written $\log ^{2} x$
- It is greater than $\log x$ for all $x>2$
- It is not the same as $\log \log x$


## Log base doesn't matter much!

"Any base $B \log$ is equivalent to base 2 log within a constant factor"

- And we are about to stop worrying about constant factors!
- In particular, $\log _{2} \times=3.22 \log _{10} \times$
- In general we can convert log bases via a constant multiplier
- To convert from base B to base A:

$$
\log _{B} x=\left(\log _{A} x\right) /\left(\log _{A} B\right)
$$

- I use this because my calculator doesn't have $\log _{2}$.


## Floor and ceiling

$$
\begin{aligned}
& \lfloor X\rfloor \quad \text { Floor function: the largest integer } \leq x \\
& \lfloor 2.7\rfloor=2 \quad\lfloor-2.7\rfloor=-3 \quad\lfloor 2\rfloor=2
\end{aligned}
$$

$\lceil X\rceil$ Ceiling function: the smallest integer $\geq X$

$$
\lceil 2.3\rceil=3 \quad\lceil-2.3\rceil=-2 \quad\lceil 2\rceil=2
$$

## Facts about floor and ceiling

$$
\begin{array}{ll}
\text { 1. } & X-1<\lfloor X\rfloor \leq X \\
\text { 2. } & X \leq\lceil X\rceil<X+1 \\
\text { 3. }\lfloor n / 2\rfloor+\lceil n / 2\rceil=n \quad \text { if } n \text { is an integer }
\end{array}
$$

## Algorithm Analysis

As the "size" of an algorithm's input grows (integer, length of array, size of queue, etc.), we want to know

- How much longer does the algorithm take to run? (time)
- How much more memory does the algorithm need? (space)

Because the curves we saw are so different, often care about only "which curve we are like"

Separate issue: Algorithm correctness - does it produce the right answer for all inputs

- Usually more important, naturally


## Algorithm Analysis: A first example

- Consider the following program segment:

$$
\begin{aligned}
& x:=0 ; \\
& \text { for } i=1 \text { to } n \text { do } \\
& \quad \text { for } j=1 \text { to } i \text { do } \\
& \quad x:=x+1 ;
\end{aligned}
$$

- What is the value of $x$ at the end?

| $\mathbf{i}$ | $\mathbf{j}$ | $\mathbf{X}$ |
| :--- | :---: | :--- |
| 1 | 1 to 1 | 1 |
| 2 | 1 to 2 | 3 |
| 3 | 1 to 3 | 6 |
| 4 | 1 to 4 | 10 |
| $\cdots$ |  |  |
| n | 1 to $n$ | $?$ |

Number of times $x$ gets incremented is

$$
\begin{aligned}
& =1+2+3+\ldots+(n-1)+n \\
& =n *(n+1) / 2
\end{aligned}
$$

## Analyzing the loop

- Consider the following program segment:

$$
\begin{aligned}
& x:=0 ; \\
& \text { for } i=1 \text { to } n \text { do } \\
& \quad \text { for } j=1 \text { to } i \text { do } \\
& \quad x:=x+1 ;
\end{aligned}
$$

- The total number of loop iterations is $n *(n+1) / 2$
- This is a very common loop structure, worth memorizing
- This is proportional to $\mathrm{n}^{2}$, and we say $O\left(\mathrm{n}^{2}\right)$, "big-Oh of"
- $n^{*}(n+1) / 2=\left(n^{2}+n\right) / 2=1 / 2 n^{2}+1 / 2 n$
- For large enough n , the lower order and constant terms are irrelevant, as are the assignment statements
- See plot... $\left(n^{2}+n\right) / 2$ vs. just $n^{2} / 2$


## Lower-order terms don't matter

 $n *(n+1) / 2$ vs. just $n^{2} / 2$

## We just say $O\left(n^{2}\right)$

## Big-O: Common Names

O(1)
$O(\log n)$
$O(n)$
O(n $\log n)$
$O\left(n^{2}\right)$
$O\left(n^{3}\right)$
$O\left(n^{k}\right)$
$O\left(k^{n}\right)$
$\mathrm{O}(\mathrm{n}!) \quad$ factorial
Note: "exponential" does not mean "grows really fast", it means "grows at rate proportional to $k^{n}$ for some $k>1$ "

## Big-O running times

- For a processor capable of one million instructions per second

|  | $n$ | $n \log _{2} n$ | $n^{2}$ | $n^{3}$ | $1.5^{n}$ | $2^{n}$ | $n!$ |
| :---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: |
| $n=10$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | 4 sec |
| $n=30$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | 18 min | $10^{25}$ years |
| $n=50$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | 11 min | 36 years | very long |
| $n=100$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | 1 sec | 12,892 years | $10^{17}$ years | very long |
| $n=1,000$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | 1 sec | 18 min | very long | very long | very long |
| $n=10,000$ | $<1 \mathrm{sec}$ | $<1 \mathrm{sec}$ | 2 min | 12 days | very long | very long | very long |
| $n=100,000$ | $<1 \mathrm{sec}$ | 2 sec | 3 hours | 32 years | very long | very long | very long |
| $n=1,000,000$ | 1 sec | 20 sec | 12 days | 31,710 years | very long | very long | very long |

## Analyzing code

Basic operations take "some amount of" constant time

- Arithmetic (fixed-width)
- Assignment
- Access one Java field or array index
- Etc.
(This is an approximation of reality: a very useful "lie".)

Consecutive statements
Conditionals
Loops
Calls
Recursion

Sum of times
Time of test plus slower branch
Sum of iterations
Time of call's body
Solve recurrence equation (next lecture)

## Analyzing code

1. Add up time for all parts of the algorithm
e.g. number of iterations $=\left(n^{2}+n\right) / 2$
2. Eliminate low-order terms i.e. eliminate $n:\left(n^{2}\right) / 2$
3. Eliminate coefficients i.e. eliminate $1 / 2:\left(n^{2}\right)$ : Result is $O\left(n^{2}\right)$

Examples:

$$
\begin{array}{ll}
-\quad 4 n+5 & =O(n) \\
-0.5 n \log n+2 n+7 & =O(n \log n) \\
-n^{3}+2^{n}+3 n & =O\left(2^{n}\right) \\
-365 & =O(1)
\end{array}
$$

## Try a Java sorting program

private static void bubbleSort(int[] intArray) \{ int $\mathrm{n}=$ intArray.length; int temp $=0$;
for(int i=0; i < n; i++)\{
for(int j=1; j < (n-i); j++)\{
if(intArray[j-1] > intArray[j])\{
//swap the elements!
temp = intArray[j-1];
intArray[j-1] = intArray[j];
intArray[j] = temp;
\}\}\}\}

