

## Lecture 09: Software Architecture (Part II)

"Good software architecture makes  
the rest of the project easy."  
-- Steve McConnell

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## Outline

- n Standard notations for expressing architectural designs
  - n Dataflow / state diagram
  - n Class diagram
  - n Sequence diagram

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## Resources

- n "*Code Complete*", 2<sup>nd</sup> ed., by Steve McConnell
  - n Ch. 5: <http://www.cc2e.com/docs/Chapter5-Design.pdf>
- n "*Design Patterns Explained – A New Perspective on Object-Oriented Design*", by Alan Shalloway and James Trott

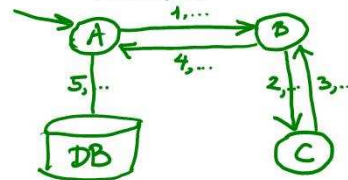
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## Notations: Dataflow / State Diagram

- High-level, coarse grained
- Used to describe interactions between the components of a system
- Example:



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## Notations: Class Diagram

- n Medium-level
- n Used to describe the relationships between classes (modules) in the system
- n Example:

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## Notations: Sequence Diagram

- n Low-level, fine-grained
- n Used to describe sequences of invocations between the objects that comprise the system
- n Example:

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## Common Themes in Software Architecture

- n Multiple views of the components
- n Focus on interfaces and their requirements
  - n *the "what" of the integration points*
- n Diagrams, diagrams, diagrams!