CSE 403 Section Apr. 9 2009

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Requirements

- What, not how
- Why?
 - Understand what's needed
 - Communicate this to all
 - Control production to get what you want

Requirements

- I. purpose and scope
- 2. terms / glossary
- 3. use cases
- 4. technology used
- 5. other
 - a. development process—participants, values (fast-good-cheap), visibility, competition, dependencies b. business rules / constraints
- c. performance demands
 d. security (now a hot topic), documentation
 e. usability
 f. portability
 g. unresolved / deferred
 6. human issues: legal, political, organizational, training

Tools: SVN

- svn co svn+ssh://attu.cs.washington.edu/ projects/instr/cse403/cse403x/
- svn add <foo>, svn ci, svn up, svn diff, svn log, svn status...
- SVN Book: http://svnbook.red-bean.com/

Bug Tracking

- Bugzilla
- Trac
- Assembla
- Google Docs Spreadsheet

Project planning and scoping

- Things always take longer than you think
- 80% of features working vs
 100% of features not working
- Don't be too ambitious or too cautious
- Manage risk, not eliminate it