

**CSE 421**

# **Introduction to Algorithms**

**Lecture 24: P, NP, NP-completeness**

# Polynomial time

Yes/No  
Answer

**Defn:** Let **P** (polynomial-time) be the set of all decision problems solvable by algorithms whose worst-case running time is bounded by some polynomial in the input size.

This is the class of decision problems whose solutions we have called “efficient”.

## Last time: Polynomial Time Reduction

**Defn:** We write  $A \leq_p B$  iff there is an algorithm for  $A$  using a ‘black box’ (subroutine or method) that solves  $B$  that

- uses only a polynomial number of steps, and
- makes only a polynomial number of calls to a method for  $B$ .

**Theorem:** If  $A \leq_p B$  then a poly time algorithm for  $B \Rightarrow$  poly time algorithm for  $A$

**Proof:** Not only is the number of calls polynomial but the size of the inputs on which the calls are made is polynomial!

**Corollary:** If you can prove there is **no** fast algorithm for  $A$ , then that proves there is **no** fast algorithm for  $B$ .

**Intuition** for “ $A \leq_p B$ ”: “ $B$  is at least as hard\* as  $A$ ” \*up to polynomial-time slop.

# Polynomial Time Reduction

$\leq_p$

**Defn:** We write  $A \leq_p B$  iff there is an algorithm for  $A$  using a ‘black box’ (subroutine or method) that solves  $B$  that

- uses only a polynomial number of steps, and
- makes only a polynomial number of calls to a method for  $B$ .

$x \rightarrow f(x)$   
 $f$   
polytime

**Theorem:** If  $A \leq_p B$  then  $B \in P \Rightarrow A \in P$

**Proof:** Not only is the number of calls polynomial but the size of the inputs on which the calls are made is polynomial!

call B alg.  
on  $f(x)$   
and  
take  
answer

**Corollary:** If  $A \leq_p B$  then  $A \notin P \Rightarrow B \notin P$ .

**Theorem:** If  $A \leq_p B$  and  $B \leq_p C$  then  $A \leq_p C$

**Proof:** Compose the reductions: Plug in “the algorithm for  $B$  that uses  $C$ ” in place of  $B$

## Reminder: The terminology for reductions...

We read “ $A \leq_p B$ ” as “ $A$  is polynomial-time **reducible** to  $B$ ” or “ $A$  can be **reduced** to  $B$  in polynomial time”

- It means “we can solve  $A$  using at most a polynomial amount of work on top of solving  $B$ .”
- But word reducible seems to go in the opposite direction of the  $\leq$  sign.

## Last time: Some reductions

Theorem: Independent-Set  $\leq_P$  Clique

Theorem: Clique  $\leq_P$  Independent-Set

# Reminder: Reduction steps

4 steps for reducing (decision problem)  $A$  to problem  $B$

1. Describe the reduction itself
  - i.e., the function  $f$  that converts the input  $x$  for  $A$  to the one for problem  $B$ .
2. Make sure the running time to compute  $f$  is polynomial
  - In lecture, we'll sometimes skip writing out this step.
3. Argue that if the correct answer to the instance  $x$  for  $A$  is **YES**, then the instance  $f(x)$  we produced is a **YES** instance for  $B$ .
4. Argue that if the instance  $f(x)$  we produced is a **YES** instance for  $B$  then the correct answer to the instance  $x$  for  $A$  is **YES**.

# Another Reduction

## Vertex-Cover:

**Given** a graph  $G = (V, E)$  and an integer  $k$

Is there a  $W \subseteq V$  with  $|W| \leq k$  such that every edge of  $G$  has an endpoint in  $W$ ? ( $W$  is a vertex cover, a set of vertices that covers  $E$ .)

i.e., Is there a set of at most  $k$  vertices that touches all edges of  $G$ ?

Claim: **Independent-Set**  $\leq_P$  **Vertex-Cover**

**Lemma:** In a graph  $G = (V, E)$  and  $U \subseteq V$

$U$  is an independent set  $\Leftrightarrow V - U$  is a vertex cover



# Reduction Idea

**Lemma:** In a graph  $G = (V, E)$  and  $U \subseteq V$

$U$  is an independent set  $\Leftrightarrow V - U$  is a vertex cover

**Proof:**

( $\Rightarrow$ ) Let  $U$  be an independent set in  $G$

Then for every edge  $e \in E$ ,

$U$  contains at most one endpoint of  $e$

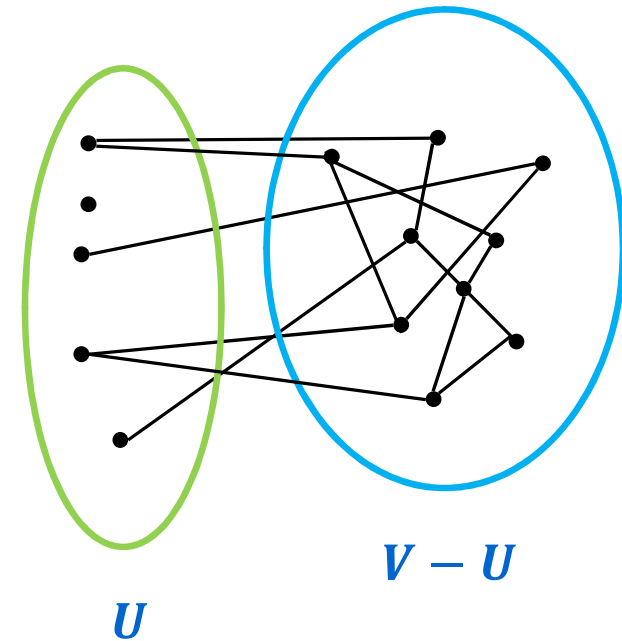
So, at least one endpoint of  $e$  must be in  $V - U$

So,  $V - U$  is a vertex cover

( $\Leftarrow$ ) Let  $W = V - U$  be a vertex cover of  $G$

Then  $U$  does not contain both endpoints of any edge  
(else  $W$  would miss that edge)

So  $U$  is an independent set ■



## Reduction for Independent-Set $\leq_P$ Vertex-Cover

- Map  $(G, k)$  to  $(G, n - k)$ 
  - Previous lemma proves correctness

- Clearly polynomial time

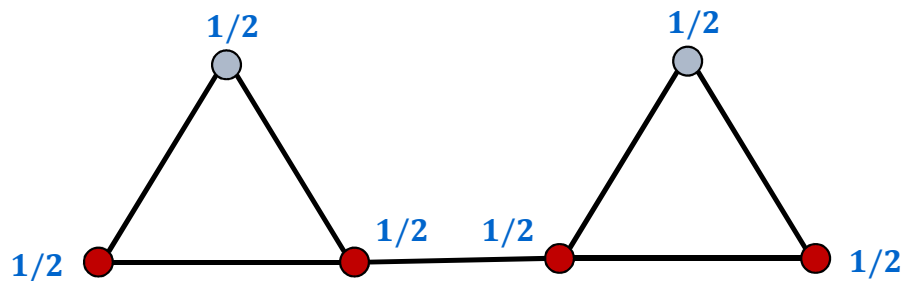
- Just as for Clique, we also can show
  - **Vertex-Cover  $\leq_P$  Independent-Set**
    - Map  $(G, k)$  to  $(G, n - k)$

# Recall: Vertex-Cover as LP

**Given:** Undirected graph  $G = (V, E)$

**Q:** Is there a set of at most  $k$  vertices touching all edges of  $G$ ?

**Doesn't work:** To define a set we need  $x_v = 0$  or  $x_v = 1$



**Natural Variables for LP:**

$x_v$  for each  $v \in V$

**Does this have a solution?**

$$\sum_v x_v \leq k$$

$0 \leq x_v \leq 1$  for each node  $v \in V$

$x_u + x_v \geq 1$  for each edge  $\{u, v\} \in E$

LP minimum = 3

Vertex Cover minimum = 4

# Integer-Programming, 01-Programming

**Integer-Programming (ILP):** Exactly like Linear Programming but with the extra constraint that the solutions must be integers. Decision version:

**Given:** (integer) matrix  $A$  and (integer) vector  $b$

Is there an integer solution to  $Ax \leq b$  and  $x \geq 0$ ?

**01-Programming:**

**Given:** (integer) matrix  $A$  and (integer) vector  $b$

Is there an solution to  $Ax \leq b$  with  $x \in \{0, 1\}$ ?

Then we have  $\text{Vertex-Cover} \leq_p \text{01-Programming} \leq_p \text{Integer-Programming}$

# Beyond P?

**Independent-Set, Clique, Vertex-Cover, 01-Programming, Integer-Programming** and **3Color** are examples of natural and practically important problems for which we don't know any polynomial-time algorithms.

There are many others such as...

## **DecisionTSP:**

**Given** a weighted graph  $G$  and an integer  $k$ ,

Is there a tour that visits all vertices in  $G$  having total weight at most  $k$ ?

and...

# Satisfiability

- Boolean variables  $x_1, \dots, x_n$ 
  - taking values in  $\{0, 1\}$ .  $0$ =false,  $1$ =true
- Literals
  - $x_i$  or  $\neg x_i$  for  $i = 1, \dots, n$ . ( $\neg x_i$  also written as  $\overline{x_i}$ .)
- Clause
  - a logical OR of one or more literals
  - e.g.  $(x_1 \vee \neg x_3 \vee x_7 \vee x_{12})$
- CNF formula
  - a logical AND of a bunch of clauses
- $k$ -CNF formula
  - All clauses have exactly  $k$  variables

# Satisfiability

CNF formula example:

$$(x_1 \vee \neg x_3 \vee x_4) \wedge (\neg x_4 \vee x_3) \wedge (x_2 \vee \neg x_1 \vee x_3)$$

**Defn:** If there is some assignment of 0's and 1's to the variables that makes it true then we say the formula is **satisfiable**

- $(x_1 \vee \neg x_3 \vee x_4) \wedge (\neg x_4 \vee x_3) \wedge (x_2 \vee \neg x_1 \vee x_3)$  is satisfiable:  $x_1 = x_3 = 1$
- $x_1 \wedge (\neg x_1 \vee x_2) \wedge (\neg x_2 \vee x_3) \wedge \neg x_3$  is not satisfiable.

**3SAT:** Given a CNF formula  $F$  with exactly **3** variables per clause, is  $F$  satisfiable?

# Common property of these problems

- There is a special piece of information, a **short certificate** or proof, that allows you to **efficiently verify** (in polynomial-time) that the **YES** answer is correct. This certificate might be very hard to find.
  - **3Color**: the coloring.
  - **Independent-Set, Clique**: the set  $U$  of vertices
  - **Vertex-Cover**: the set  $W$  of vertices
  - **01-Programming, Integer-Programming**: the solution  $x$
  - **Decision-TSP**: the tour
  - **3SAT**: a truth assignment that makes the CNF formula  $F$  true.



# The complexity class NP

*N* nondeterministic

**NP** consists of all decision problems where

- You can **verify** the **YES** answers efficiently (in polynomial time) given a short (polynomial-size) **certificate**

and

- **No fake certificate** can fool your polynomial time verifier into saying **YES** for a **NO** instance

# More precise definition of NP

A decision problem **A** is in **NP** iff there is

- a polynomial time procedure **VerifyA(.,.)** and
- a polynomial  **$p$**

s.t.

- for every input  **$x$**  that is a **YES** for **A** there is a string  **$t$**  with  $|t| \leq p(|x|)$  with **VerifyA( $x, t$ ) = YES**

and

- for every input  **$x$**  that is a **NO** for **A** there does **not** exist a string  **$t$**  with  $|t| \leq p(|x|)$  with **VerifyA( $x, t$ ) = YES**

- A string  **$t$**  on which **VerifyA( $x, t$ ) = YES** is called a **certificate** for  **$x$**  or a **proof** that  **$x$**  is a **YES** input

## Verifying the certificate is efficient

**3Color**: the coloring

- Check that each vertex has one of only 3 colors and check that the endpoints of every edge have different colors

**Independent-Set, Clique**: the set  $U$  of vertices

- Check that  $|U| \geq k$  and either no (**IS**) or all (**Clique**) edges on present on  $U$

**Vertex-Cover**: the set  $W$  of vertices

- Check that  $|W| \leq k$  and  $W$  touches every edge.

**01-Programming, Integer-Programming**: the solution  $x$

- Check type of  $x$ ; plug in  $x$  and see that it satisfies all the inequalities.

**Decision-TSP**: the tour

- Check that tour touches each vertex and has total weight  $\leq k$ .
- **3-SAT**: a truth assignment  $\alpha$  that makes the CNF formula  $F$  true.
- Evaluate  $F$  on the truth assignment  $\alpha$ .

# Keys to showing that a problem is in NP

1. Must be decision problem (**YES/NO**)
2. For every given **YES** input, is there a certificate (i.e., a hint) that would help?
  - OK if some inputs don't need a certificate
3. For any given **NO** input, is there a fake certificate that would trick you?
4. You need a polynomial-time algorithm to be able to tell the difference.

# Another NP problem

## Sudoku:

- Is there a solution where this square has value 4?
- Certificate = full filled in table
  - Easy to check

9		5					
6	2	7		5			
		5		6		7	
		6		4			
2			3		9		
	8				1		
4							8
		1	8	4			
7					2		

**Fact:** All **NP** problems could be solved efficiently by solving any of the problems on the previous slide efficiently or even by doing it for a general  $n^2 \times n^2$  version of Sudoku!

# Solving NP problems without hints

There is an obvious algorithm for all **NP** problems:

## Brute force:

Try all possible certificates and check each one using the verifier to see if it works.

Even though the certificates are short, this is **exponential time**

- $2^n$  truth assignments for  $n$  variables
- $\binom{n}{k}$  possible  $k$ -element subsets of  $n$  vertices
- $n!$  possible TSP tours of  $n$  vertices
- etc.

# What We Know

- Every problem in **NP** is in exponential time
- Every problem in **P** is in **NP**
  - You don't need a certificate for problems in **P** so just ignore any hint you are given
- Nobody knows if all problems in **NP** can be solved in polynomial time; i.e., does **P = NP**?
  - one of the most important open questions in all of science.
  - huge practical implications
- Most CS researchers believe that **P ≠ NP**
  - \$1M prize either way
  - but we don't have good ideas for how to prove this ...

# NP-hardness & NP-completeness

Notion of hardness we **can** prove that is useful unless  $P = NP$ :

**Defn:** Problem  $B$  is **NP-hard** iff **every** problem  $A \in NP$  satisfies  $A \leq_p B$ .

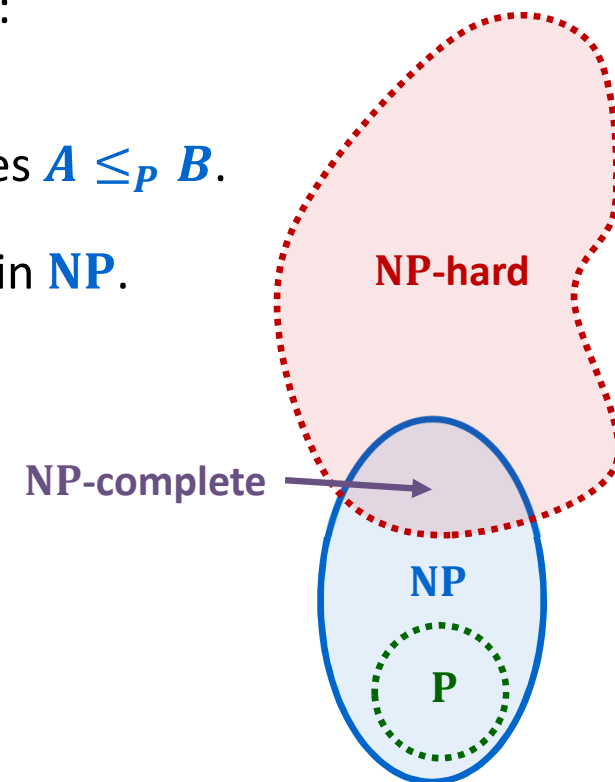
This means that  $B$  is at least as hard as every problem in  $NP$ .

**Defn:** Problem  $B$  is **NP-complete** iff

- $B \in NP$  and
- $B$  is  $NP$ -hard.

This means that  $B$  is a hardest problem in  $NP$ .

Not at all obvious that any **NP-complete** problems exist!





# Cook-Levin Theorem

**Theorem** [Cook 1971, Levin 1973]: **3SAT** is **NP**-complete

**Proof:** See CSE 431.

**Corollary:** If  $3SAT \leq_p B$  then **B** is **NP**-hard.

**Proof:** Let **A** be an arbitrary language in **NP**.

Since **3SAT** is **NP**-hard we have  $A \leq_p 3SAT$ .

Then  $A \leq_p 3SAT$  and  $3SAT \leq_p B$  imply that  $A \leq_p B$ .

Therefore every language **A** in **NP** has  $A \leq_p B$   
so **B** is **NP**-hard.

Cook & Levin did the  
hard work.

We only need to give  
one reduction to show  
that a problem is  
NP-hard!

## Another NP-complete problem: $3SAT \leq_P$ Independent-Set

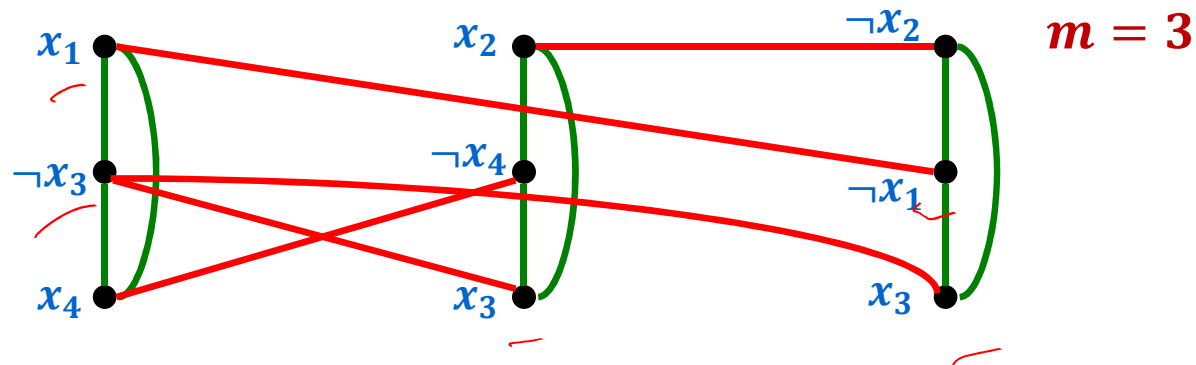
### 1. The reduction:

- Map CNF formula  $F$  to a graph  $G$  and integer  $k$
- Let  $m = \#$  of clauses of  $F$
- Create a vertex in  $G$  for each literal occurrence in  $F$
- Join two vertices  $u, v$  in  $G$  by an edge iff
  - $u$  and  $v$  correspond to literals in the same clause of  $F$  (green edges) or
  - $u$  and  $v$  correspond to literals  $x$  and  $\neg x$  (or vice versa) for some variable  $x$  (red edges).
- Set  $k = m$

### 2. Clearly polynomial-time computable

## Another NP-complete problem: $3SAT \leq_P$ Independent-Set

$$F = (x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (\neg x_2 \vee \neg x_1 \vee x_3)$$



$G$  has both kinds of edges.

The color is just to show why the edges were included.

$$k = m = 3$$

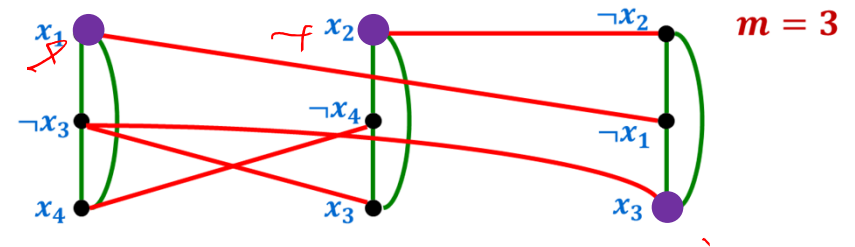
# Correctness ( $\Rightarrow$ )

Suppose that  $F$  is satisfiable (**YES** for **3SAT**)

- Let  $\alpha$  be a satisfying assignment; it satisfies at least one literal in each clause.
- Choose the set  $U$  in  $G$  to correspond to the **first satisfied literal in each clause**.
  - $|U| = m$
  - Since  $U$  has **1** vertex per clause, **no green edges** inside  $U$ .
  - A truth assignment never satisfies both  $x$  and  $\neg x$ , so **no red edges** inside  $U$ .
  - Therefore  $U$  is an independent set of size  $m$

Therefore  $(G, m)$  is a **YES** for **Independent-Set**.

$$F = (x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (\neg x_2 \vee \neg x_1 \vee x_3)$$



Satisfying assignment  $\alpha$ :

$$\alpha(x_1) = \alpha(x_2) = \alpha(x_3) = \alpha(x_4) = 1$$

Set  $U$  marked in purple is independent.

## Correctness ( $\Leftarrow$ )

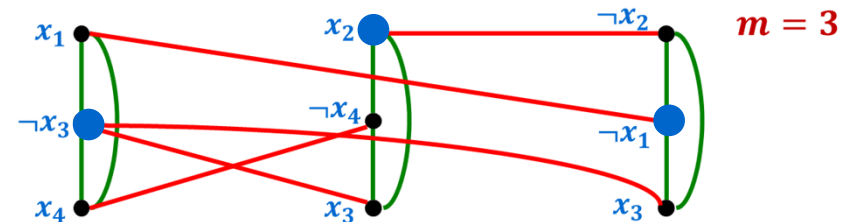
Suppose that  $G$  has an independent set of size  $m$

$((G, m)$  is a **YES** for **Independent-Set**)

- Let  $U$  be the independent set of size  $m$ ;
- $U$  must have one vertex per column (green edges)
- Because of red edges,  $U$  doesn't have vertex labels with conflicting literals.
- Set all literals labelling vertices in  $U$  to true
- This may not be a total assignment but just extend arbitrarily to a total assignment  $\alpha$ .
  - This assignment satisfies  $F$  since it makes at least one literal per clause true.

Therefore  $F$  is satisfiable and a **YES** for **3SAT**.

$$F = (x_1 \vee \neg x_3 \vee x_4) \wedge (x_2 \vee \neg x_4 \vee x_3) \wedge (\neg x_2 \vee \neg x_1 \vee x_3)$$



Given independent set  $U$  of size  $m$

Satisfying assignment  $\alpha$ : Part defined by  $U$ :

$$\alpha(x_1) = 0, \alpha(x_2) = 1, \alpha(x_3) = 0$$

Set  $\alpha(x_4) = 0$ .

# Many NP-complete problems

Since  $3SAT \leq_p \text{Independent-Set}$ , **Independent-Set** is **NP**-hard.

We already showed that **Independent-Set** is in **NP**.

$\Rightarrow$  **Independent-Set** is **NP**-complete

**Corollary:** **Clique**, **Vertex-Cover**, **01-Programming**, and **Integer-Programming** are also **NP**-complete.

**Proof:** We already showed that all are in **NP**.

We also showed that **Independent-Set** polytime reduces to all of them.

Combining this with  $3SAT \leq_p \text{Independent-Set}$  we get that all are **NP**-hard. ■