

Lecture12

CSE 421

Introduction to Algorithms

Lecture 12, Winter 2024
Dynamic Programming

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Announcements

- **Dynamic Programming Reading:**
 - 6.1-6.2, Weighted Interval Scheduling
 - 6.4 Knapsack and Subset Sum
 - 6.6 String Alignment
 - 6.7* String Alignment in linear space
 - 6.8 Shortest Paths (again)
 - 6.9 Negative cost cycles
 - How to make an infinite amount of money

Dynamic Programming

- The most important algorithmic technique covered in CSE 421
- Key ideas
 - Express solution in terms of a polynomial number of sub problems
 - Order sub problems to avoid recomputation

Recursion vs Iteration

```
Factorial(n){  
  if (n <= 1)  
    return 1;  
  else  
    return n*Factorial(n-1);  
}
```

```
Factorial(n){  
  v = 1;  
  for (i = 2; i <= n; i++)  
    v = v*i  
  return v;  
}
```

$$\begin{aligned} 4! &= 4 \cdot 3! \\ &= 4 \cdot 3 \cdot 2! \\ &= 4 \cdot 3 \cdot 2 \cdot 1! \\ &= 4 \cdot 3 \cdot 2 \cdot 1 \end{aligned}$$

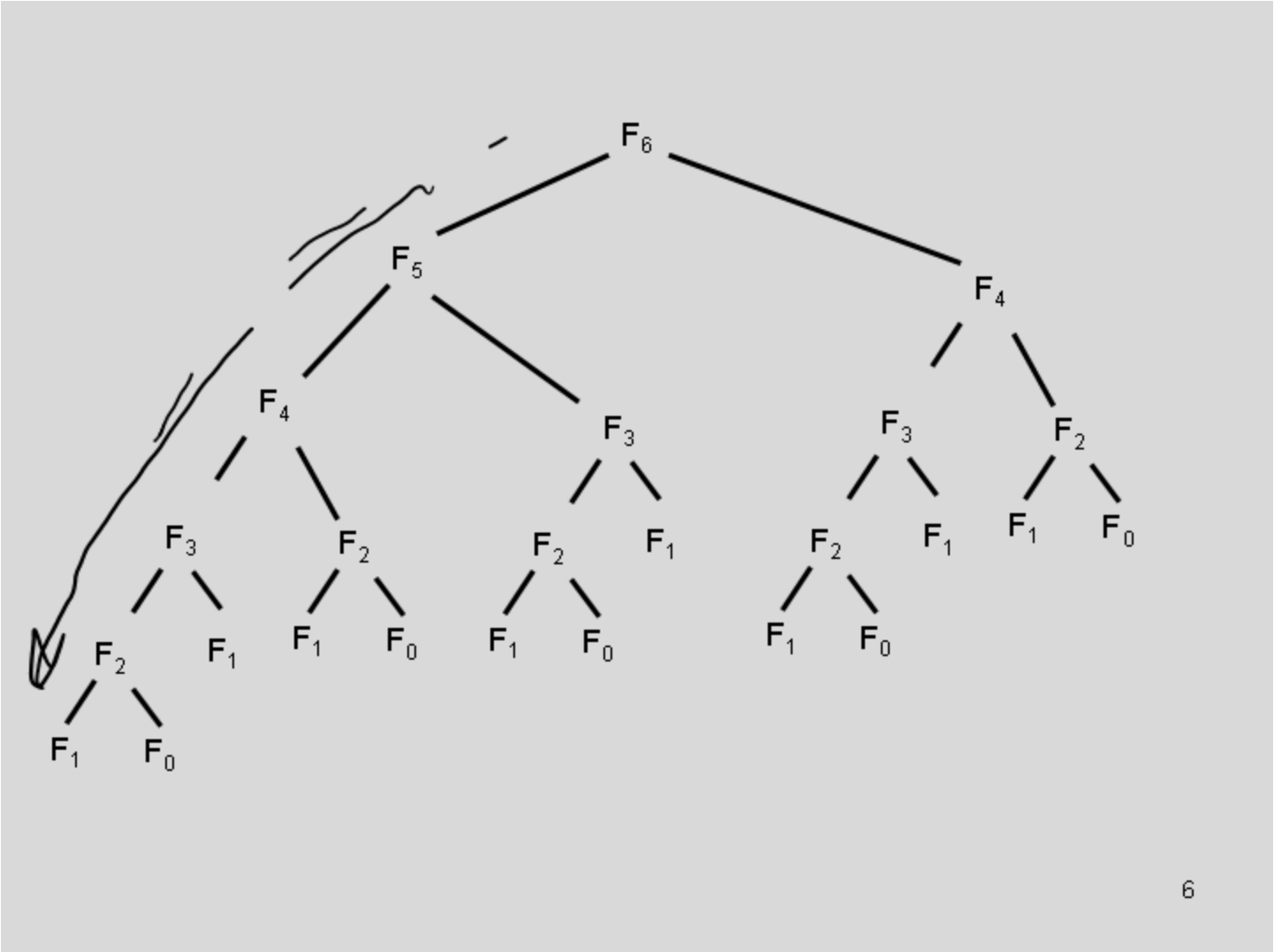
Counting Rabbits

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377, 610, 987, 1597, 2584, . . .

$$F_0 = 0; \quad F_1 = 1; \quad F_n = F_{n-1} + F_{n-2}$$

```
Fib(n){  
  if (n = 0)  
    return 0;  
  else if (n = 1)  
    return 1;  
  else  
    return Fib(n-1) + Fib(n-2);  
}
```





Fibonacci with Memoization

```
Fib(n){  
  if (n == 0)  
    return 0;  
  else if (n == 1)  
    return 1;  
  else  
    return Fib(n-1) + Fib(n-2);  
}
```



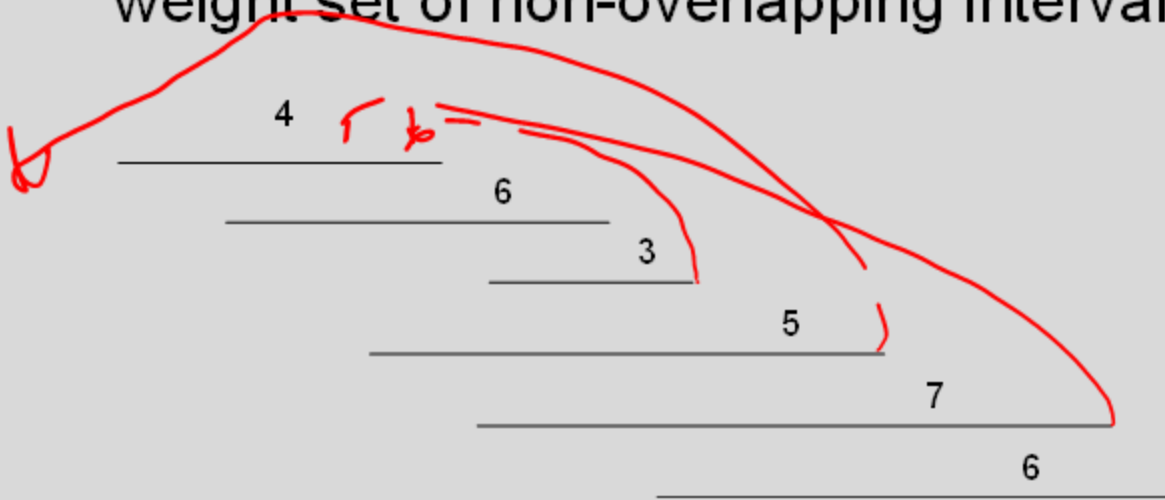
Reordering computation

```
Fib(n){  
    int[ ] F = new [n+1]  
  
    F[0] = 0;  
    F[1] = 1;  
    for (i = 2; i <= n; i++)  
        F[i] = F[i-1] + F[i-2];  
    return F[n];  
}
```


Intervals sorted by end time

Dynamic Programming

- Weighted Interval Scheduling
- Given a collection of intervals I_1, \dots, I_n with weights w_1, \dots, w_n , choose a maximum weight set of non-overlapping intervals



Intervals sorted by end time

Optimality Condition

- $\text{Opt}[j]$ is the maximum weight independent set of intervals I_1, I_2, \dots, I_j
- $\text{Opt}[j] = \max(\text{Opt}[j-1], w_j + \text{Opt}[p[j]])$
 - Where $p[j]$ is the index of the last interval which finishes before I_j starts

I_i not used

I_j is used.

Algorithm

MaxValue(j) =

if j = 0 return 0

else

return max(MaxValue(j-1),
w_j + MaxValue(p[j]))



Worst case run time: 2^n

A better algorithm

$M[j]$ initialized to -1 before the first recursive call for all j

MaxValue(j) =

if $j = 0$ return 0;

else if $M[j] \neq -1$ return $M[j]$;

else {

$M[j] = \max(\text{MaxValue}(j-1), w_j + \text{MaxValue}(p[j]));$

return $M[j]$;

}

Iterative Algorithm

```
MaxValue(n){
    int[ ] M = new int[n+1];

    M[0] = 0;

    for (int i = 1; i <= n; i++){
        M[ i ] = max(M[i-1], wi + M[p[ i ]]);
    }

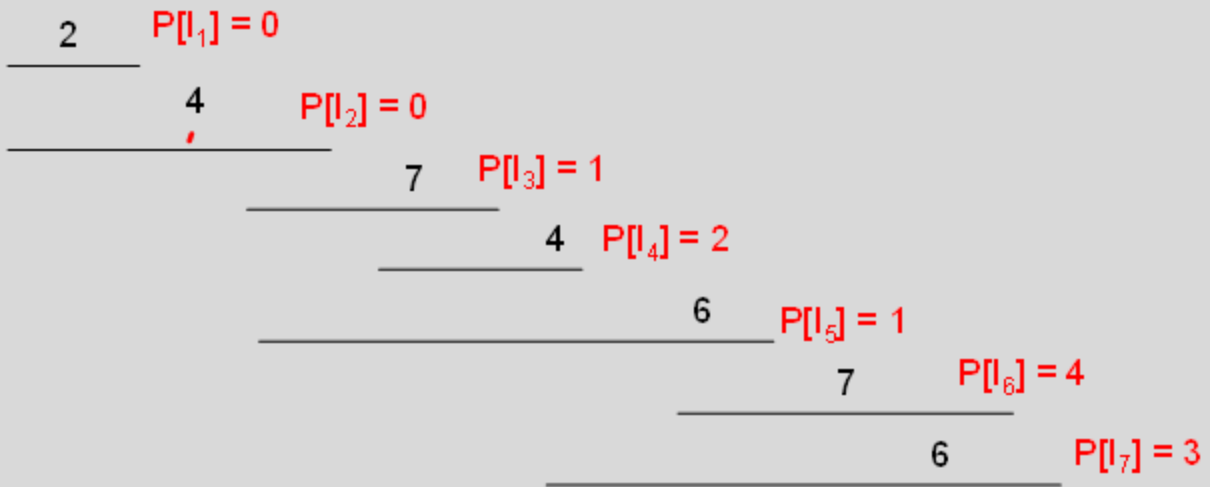
    return M[n];
}
```

Fill in the array with the Opt values

$$\text{Opt}[j] = \max(\text{Opt}[j-1], w_j + \text{Opt}[p[j]])$$

↓

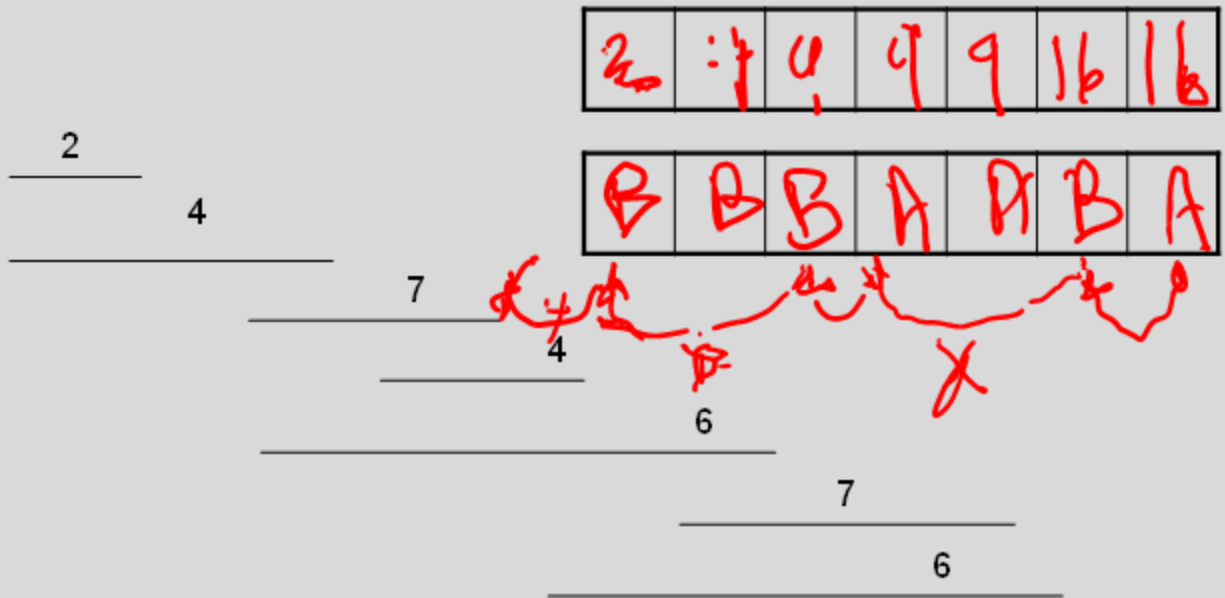
| | | | | | | |
|---|---|---|---|---|----|----|
| 2 | 4 | 9 | 7 | 7 | 16 | 35 |
|---|---|---|---|---|----|----|



Computing the solution

$$\text{Opt}[j] = \max(\text{Opt}[j-1], w_j + \text{Opt}[p[j]])$$

Record which case is used in Opt computation



Iterative Algorithm

```
int[] M = new int[n+1];
char[] R = new char[n+1];

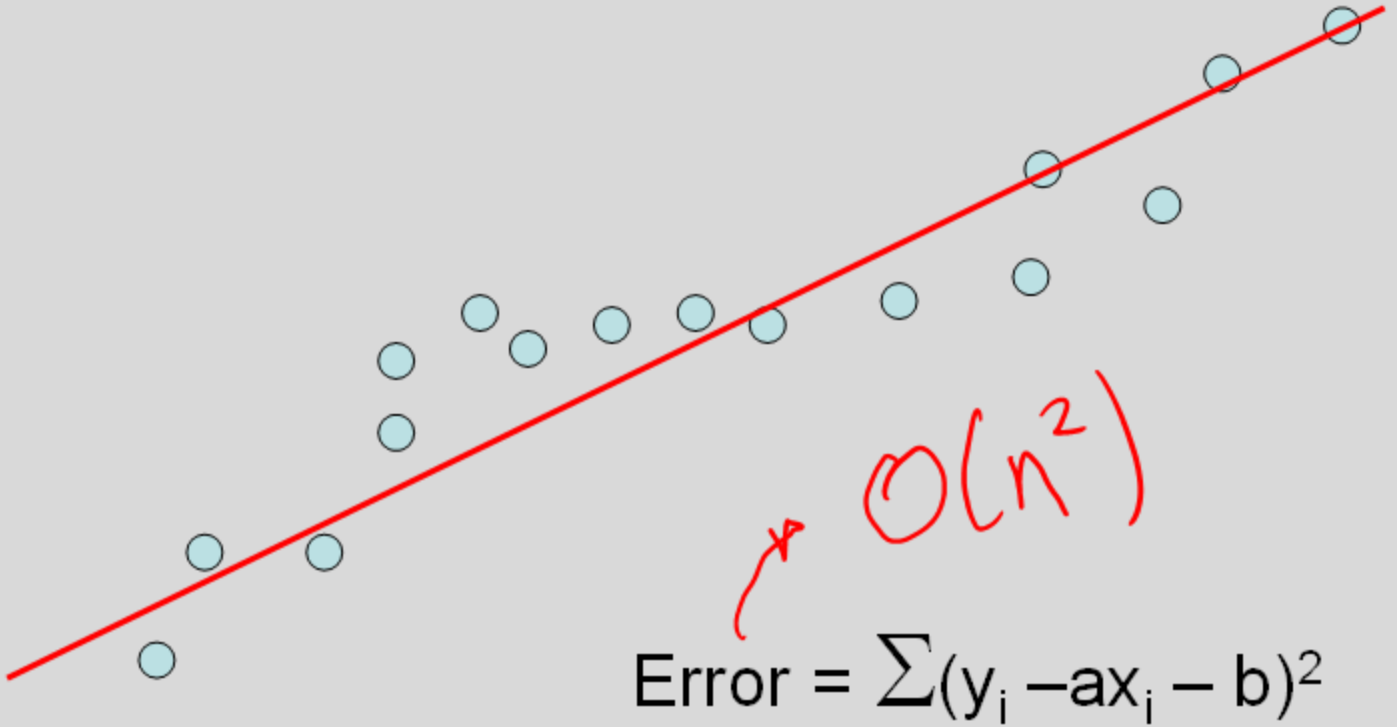
M[0] = 0;
for (int j = 1; j < n+1; j++){
    v1 = M[j-1];
    v2 = W[j] + M[P[j]];
    if (v1 > v2) {
        M[j] = v1;
        R[j] = 'A';
    }
    else {
        M[j] = v2;
        R[j] = 'B';
    }
}
```


Algorithm Summary

- $O(n)$ time algorithm for finding maximum weight independent set of intervals
- Key idea: Creating an Opt function to express optimal set of I_1, I_2, \dots, I_k in terms of optimal set of I_1, I_2, \dots, I_{k-1}
- Organize computation to avoid recomputation

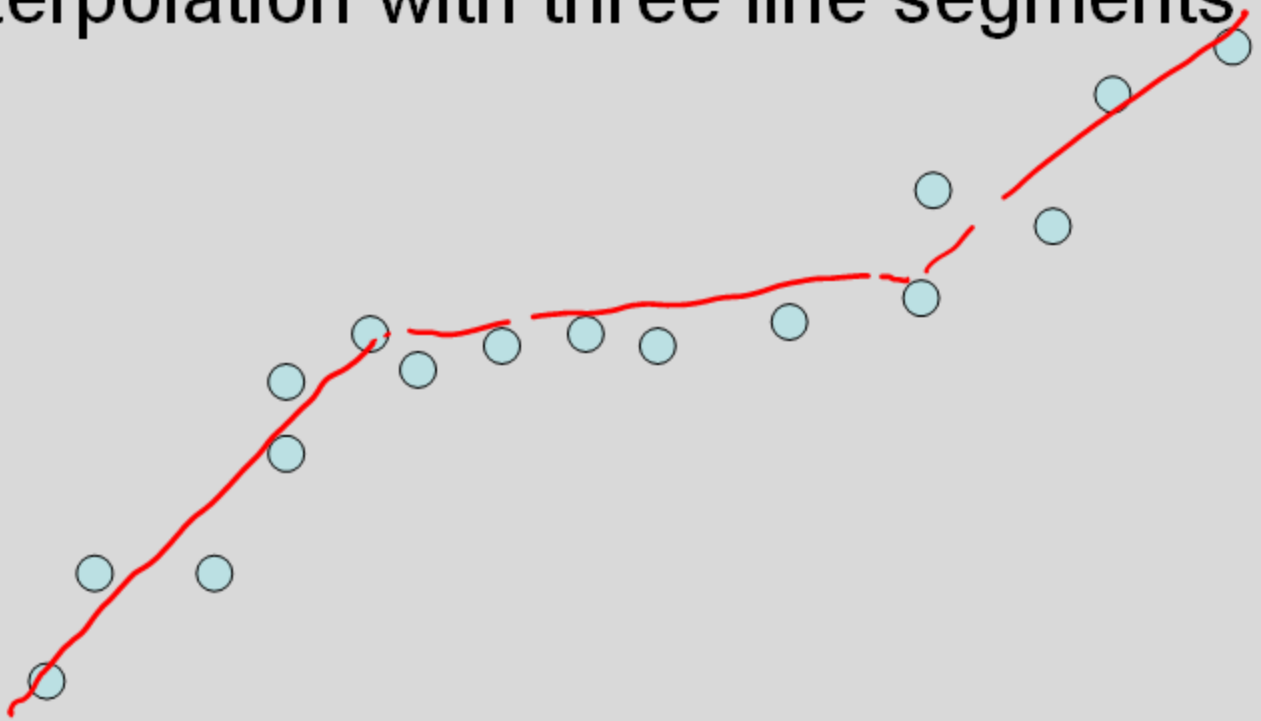


Optimal linear interpolation

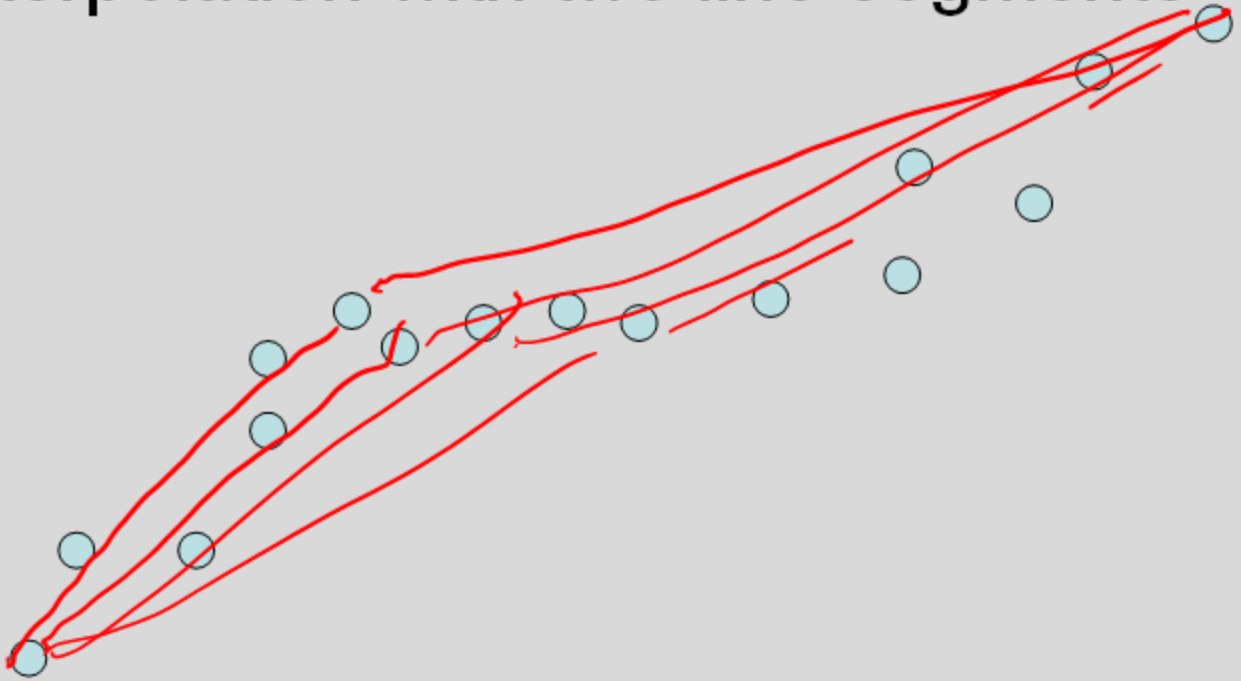


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What is the optimal linear interpolation with three line segments



What is the optimal linear interpolation with two line segments



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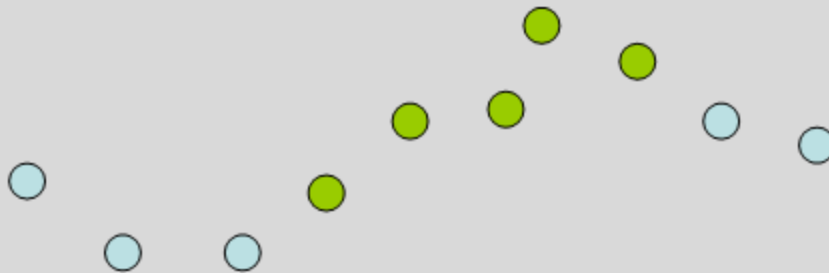
What is the optimal linear interpolation with n line segments



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Notation

- Points p_1, p_2, \dots, p_n ordered by x-coordinate ($p_i = (x_i, y_i)$)
- $E_{i,j}$ is the least squares error for the optimal line interpolating p_i, \dots, p_j



Optimal interpolation with two segments

- Give an equation for the optimal interpolation of p_1, \dots, p_n with two line segments

$$\text{Opt} = \min_j E_{ij} + E_{jn}$$

- $E_{i,j}$ is the least squares error for the optimal line interpolating p_i, \dots, p_j

Optimal interpolation with k segments

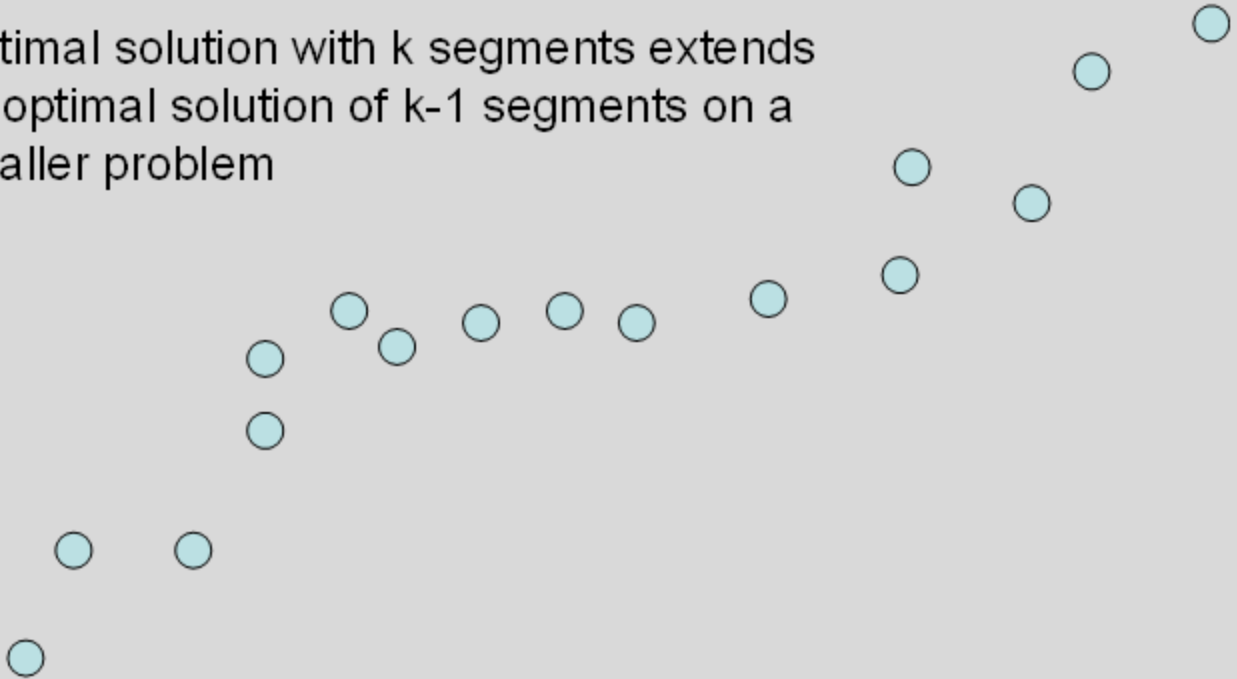
- Optimal segmentation with three segments
 - $\text{Min}_{i,j}\{E_{1,i} + E_{i,j} + E_{j,n}\}$
 - $O(n^2)$ combinations considered
- Generalization to k segments leads to considering $O(n^{k-1})$ combinations

$\text{Opt}_k[j]$: Minimum error approximating $p_1 \dots p_j$ with k segments

How do you express $\text{Opt}_k[j]$ in terms of $\text{Opt}_{k-1}[1], \dots, \text{Opt}_{k-1}[j]$?

Optimal sub-solution property

Optimal solution with k segments extends an optimal solution of $k-1$ segments on a smaller problem



Optimal multi-segment interpolation

Compute $\text{Opt}[k, j]$ for $0 < k < j < n$

for $j := 1$ to n

$\text{Opt}[1, j] = E_{1,j}$;

for $k := 2$ to $n-1$

 for $j := 2$ to n

$t := E_{1,j}$

 for $i := 1$ to $j-1$

$t = \min(t, \text{Opt}[k-1, i] + E_{i,j})$

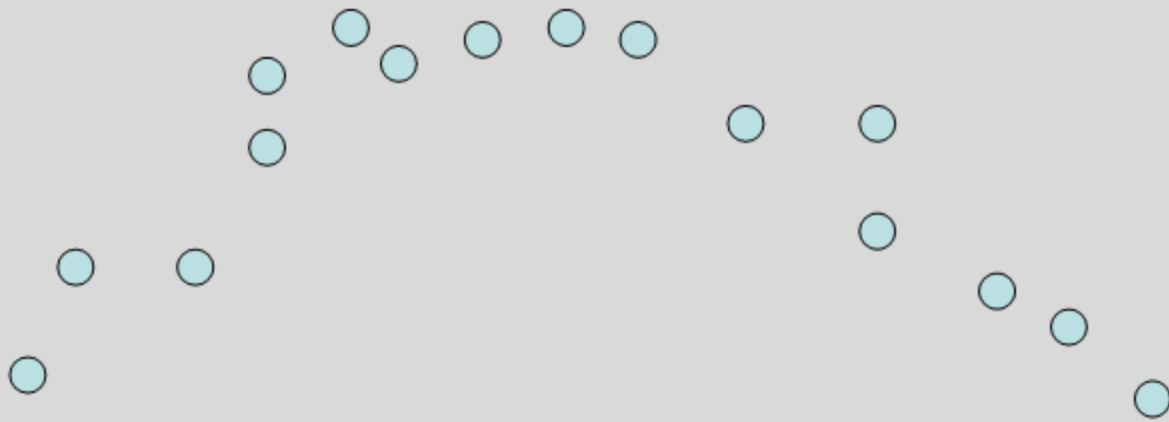
$\text{Opt}[k, j] = t$

Determining the solution

- When $\text{Opt}[k,j]$ is computed, record the value of i that minimized the sum
- Store this value in a auxiliary array
- Use to reconstruct solution

Variable number of segments

- Segments not specified in advance
- Penalty function associated with segments
- Cost = Interpolation error + $C \times \text{\#Segments}$



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Penalty cost measure

- $\text{Opt}[j] = \min(E_{1,j}, \min_i(\text{Opt}[i] + E_{i,j} + P))$